

# Pursuing the Limits of Cryptography

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Advised by Abhishek Jain

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# Modern Cryptography

Digital Signatures


Digital Watermarking

Software Obfuscation

Computing over Encrypted Data

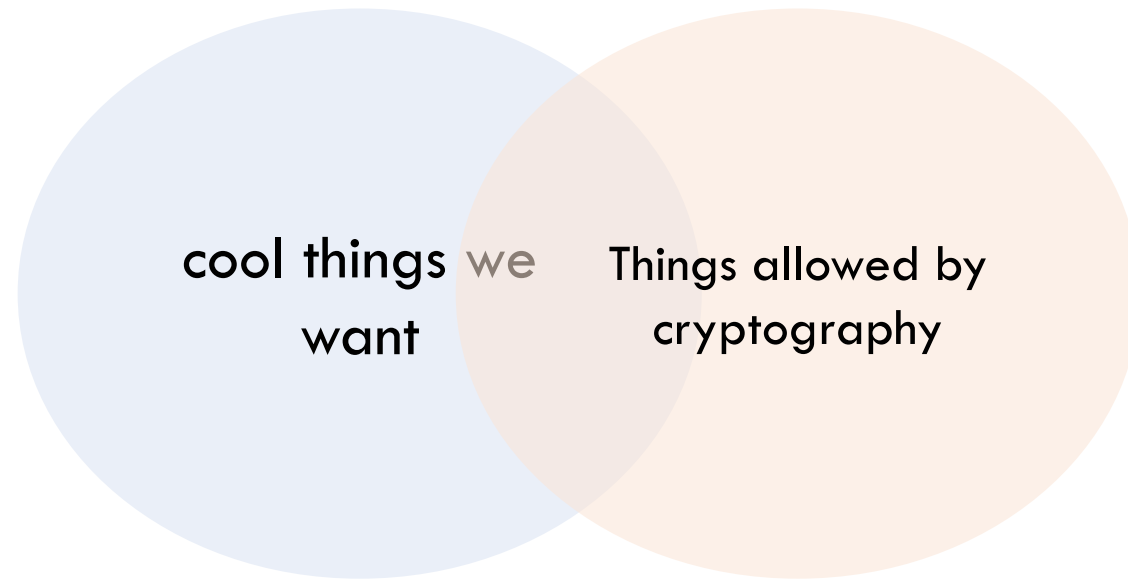
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# Limits of Cryptography



cool things we  
want

# Limits of Cryptography



# Focus of this work

Interactive Zero-  
Knowledge Proofs

Secure  
Computation

# Focus of this work



Interactive Zero-  
Knowledge Proofs



Secure  
Computation

# Interactive Zero-Knowledge Proofs

# Interactive Zero-Knowledge Proofs





# Interactive Zero-Knowledge Proofs



**Theorem:** Let  $XYZ$  be a triangle ....

**Proof:** For the sake of contradiction,  
let

# Interactive Zero-Knowledge Proofs



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# Interactive Zero-Knowledge Proofs



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# Interactive Zero-Knowledge Proofs



**Theorem:** Let XYZ be a triangle ....

**Proof:** For the sake of contradiction,  
let

accept

# Interactive Zero-Knowledge Proofs



**Completeness**  
If the Theorem is **true**, Alice **should be able** to convince Bob.



**Theorem:** Let XYZ be a triangle ....

**Proof:** For the sake of contradiction,  
let

**accept**

Mathematical Proofs

# Interactive Zero-Knowledge Proofs



## Completeness

If the Theorem is true, Alice should be able to convince Bob.

## Soundness

If the Theorem is **false**, Alice **should not be able** to convince Bob.

**Theorem:** Let XYZ be a triangle ....

**Proof:** For the sake of contradiction,  
let

accept

Mathematical Proofs

# Interactive Zero-Knowledge Proofs

[Goldwasser-Micali-Rackoff'85, Babai-Moran'88]



## Completeness

If the Theorem is true, Alice should be able to convince Bob.

## Soundness

If the Theorem is false, Alice should not be able to convince Bob.



# Interactive Zero-Knowledge Proofs

[Goldwasser-Micali-Rackoff'85, Babai-Moran'88]



## Completeness

If the Theorem is true, Alice should be able to convince Bob.

## Soundness

If the Theorem is false, Alice should not be able to convince Bob.



1

Interaction

accept



# Interactive Zero-Knowledge Proofs

[Goldwasser-Micali-Rackoff'85, Babai-Moran'88]



## Completeness

If the Theorem is true, Alice should be able to convince Bob.

## Soundness

If the Theorem is **false**, Alice has a **small chance** to convince Bob.



1

Interaction

accept/reject

2

Soundness error

# Interactive Zero-Knowledge Proofs

[Goldwasser-Micali-Rackoff '85]



## Completeness

If the Theorem is true, Alice should be able to convince Bob.

## Soundness

If the Theorem is false, Alice has a small chance to convince Bob.



## Zero-Knowledge

Interaction reveals **nothing beyond the validity** of the proposition.

# Interactive Zero-Knowledge Proofs

[Goldwasser-Micali-Rackoff '85]

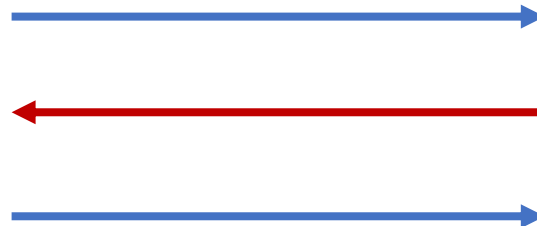


## Completeness

If the Theorem is true, Alice should be able to convince Bob.

## Soundness

If the Theorem is false, Alice has a small chance to convince Bob.



If the proposition is true, Bob might as well have **generated the interaction on their own.**

# Interactive Zero-Knowledge Proofs

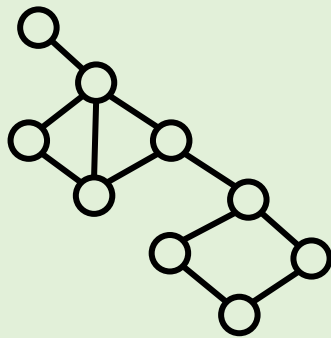
## Graph 3-Coloring

Given a graph, can the vertices be colored such that no two vertices connected by an edge have the same color?

# Interactive Zero-Knowledge Proofs

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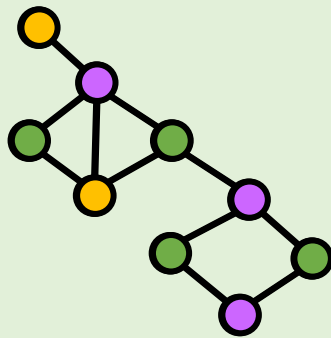


3 colorable

# Interactive Zero-Knowledge Proofs

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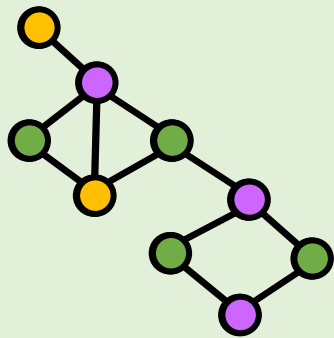


3 colorable

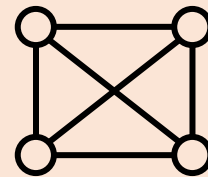
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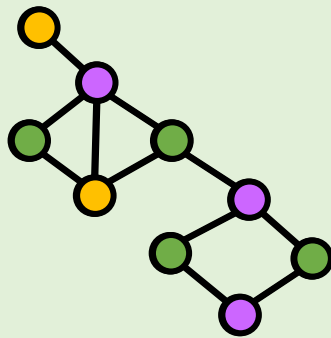


Not 3 colorable

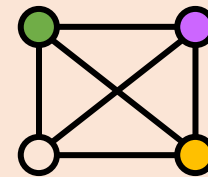
# Interactive Zero-Knowledge Proofs

## Graph 3-Coloring

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3 colorable



Not 3 colorable



# Interactive Zero-Knowledge Proofs

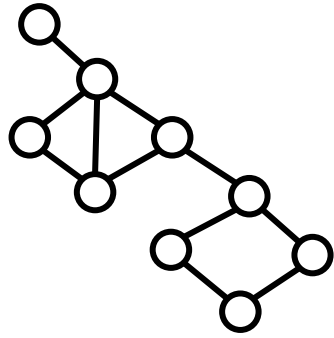
## Graph 3-Coloring

Given a graph, can the vertices be colored such that no two vertices connected by an edge have the same color?

Known to be NP-Complete

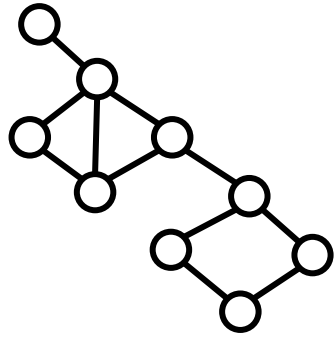
Hardest among the set of problems NP, whose solutions are easy to verify.

# Interactive Zero-Knowledge Proofs

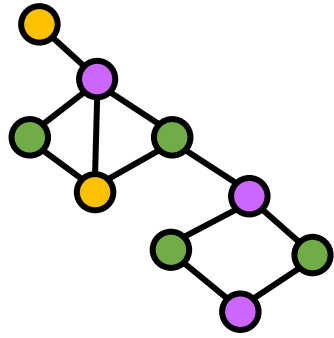


Alice wants to convince Bob that the graph is 3-colorable.

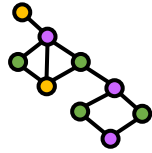
# Interactive Zero-Knowledge Proofs



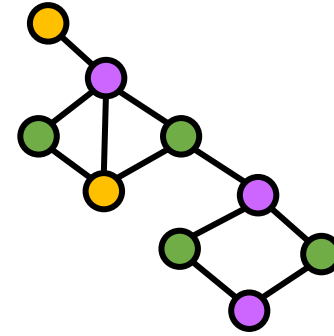
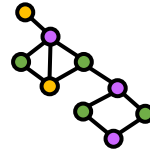
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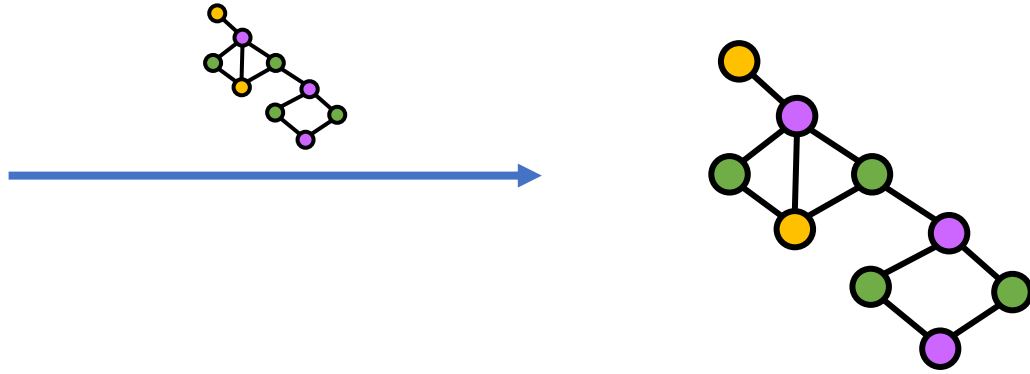
# Interactive Zero-Knowledge Proofs



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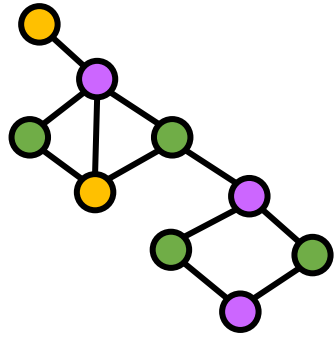


# Interactive Zero-Knowledge Proofs



Bob learns the coloring, **not zero-knowledge**.

# Interactive Zero-Knowledge Proofs





# Interactive Zero-Knowledge Proofs



Digital Analogue of Locked Boxes: Commitment schemes

# Interactive Zero-Knowledge Proofs



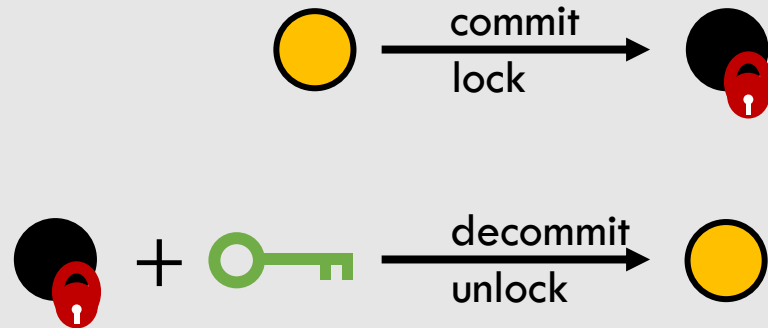
Digital Analogue of Locked Boxes: Commitment schemes



# Interactive Zero-Knowledge Proofs



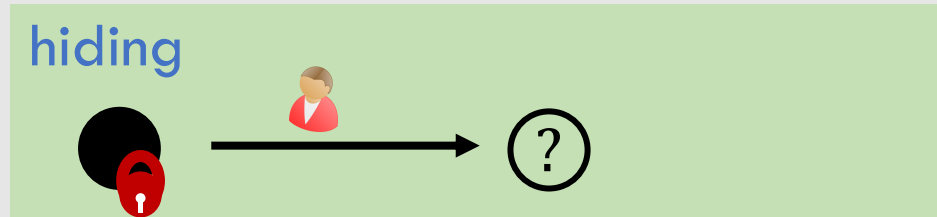
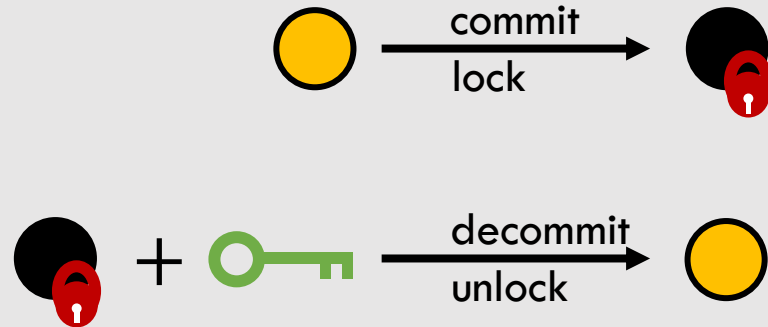
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# Interactive Zero-Knowledge Proofs



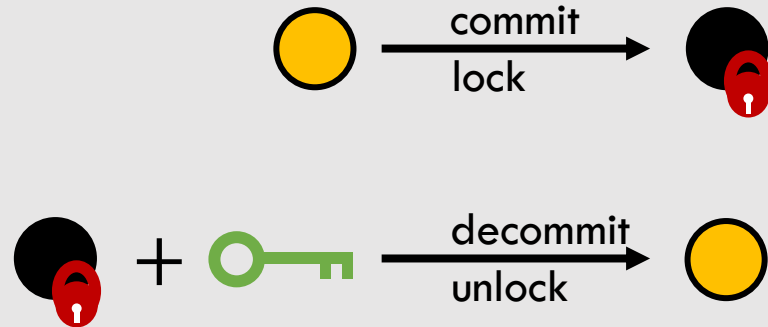
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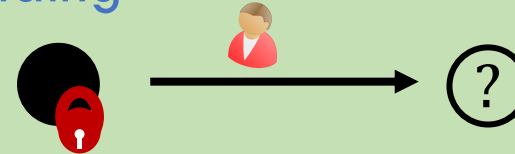
# Interactive Zero-Knowledge Proofs



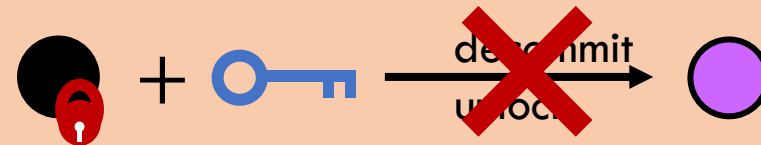
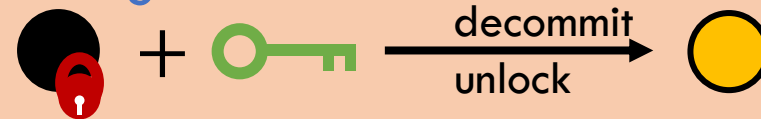
## Digital Analogue of Locked Boxes: Commitment schemes



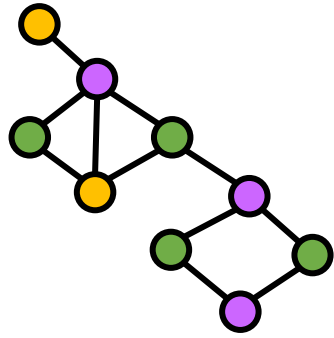
hiding



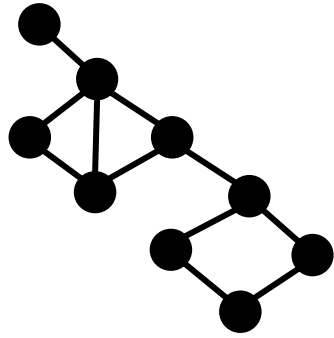
binding



# Interactive Zero-Knowledge Proofs

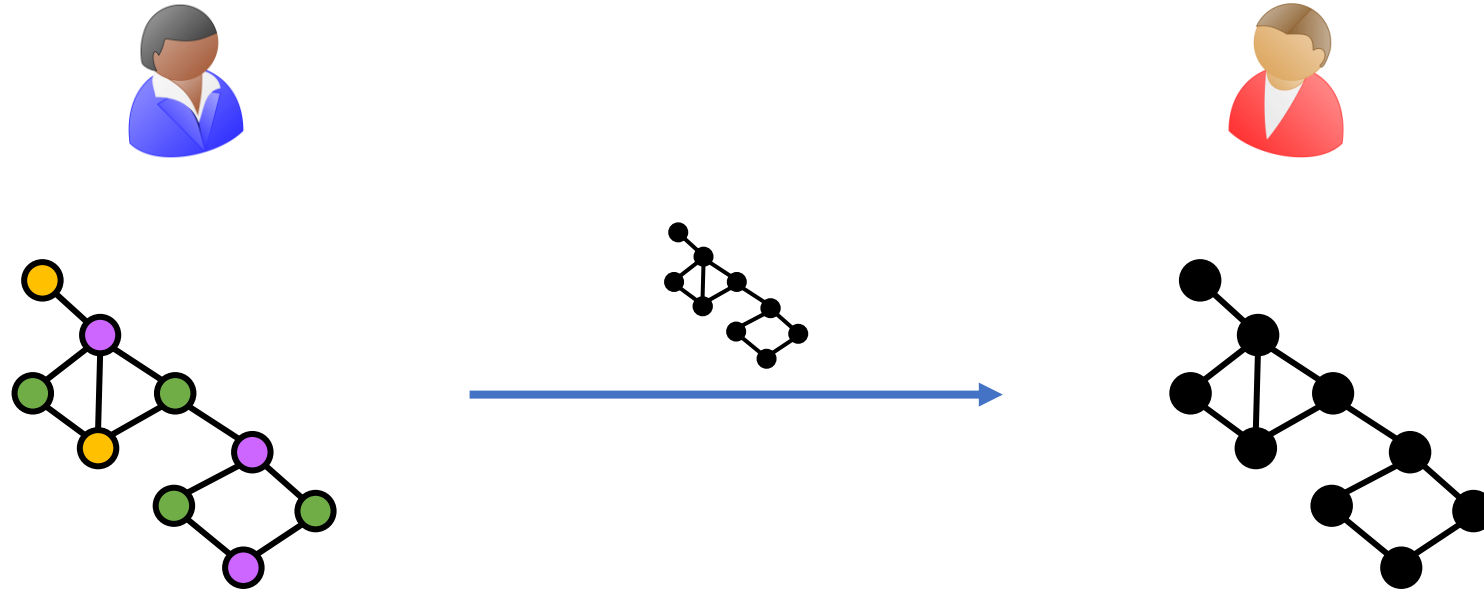


# Interactive Zero-Knowledge Proofs



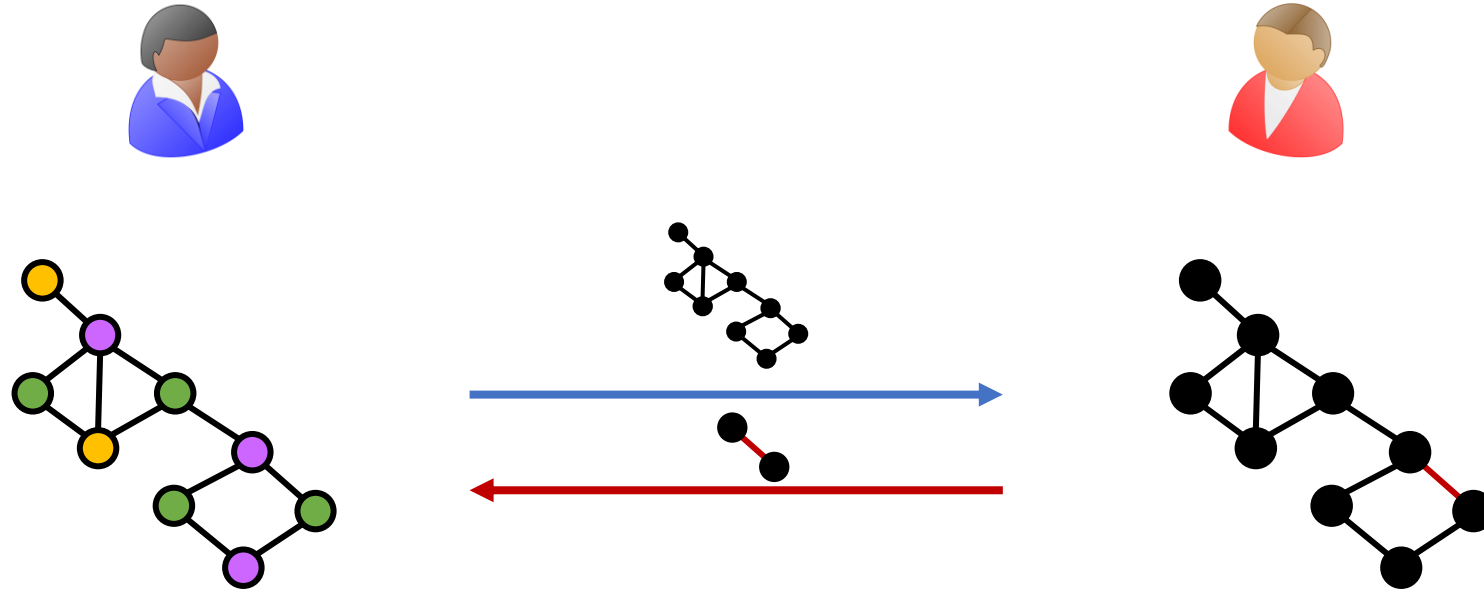
Lock/commit to the  
vertex colors

# Interactive Zero-Knowledge Proofs

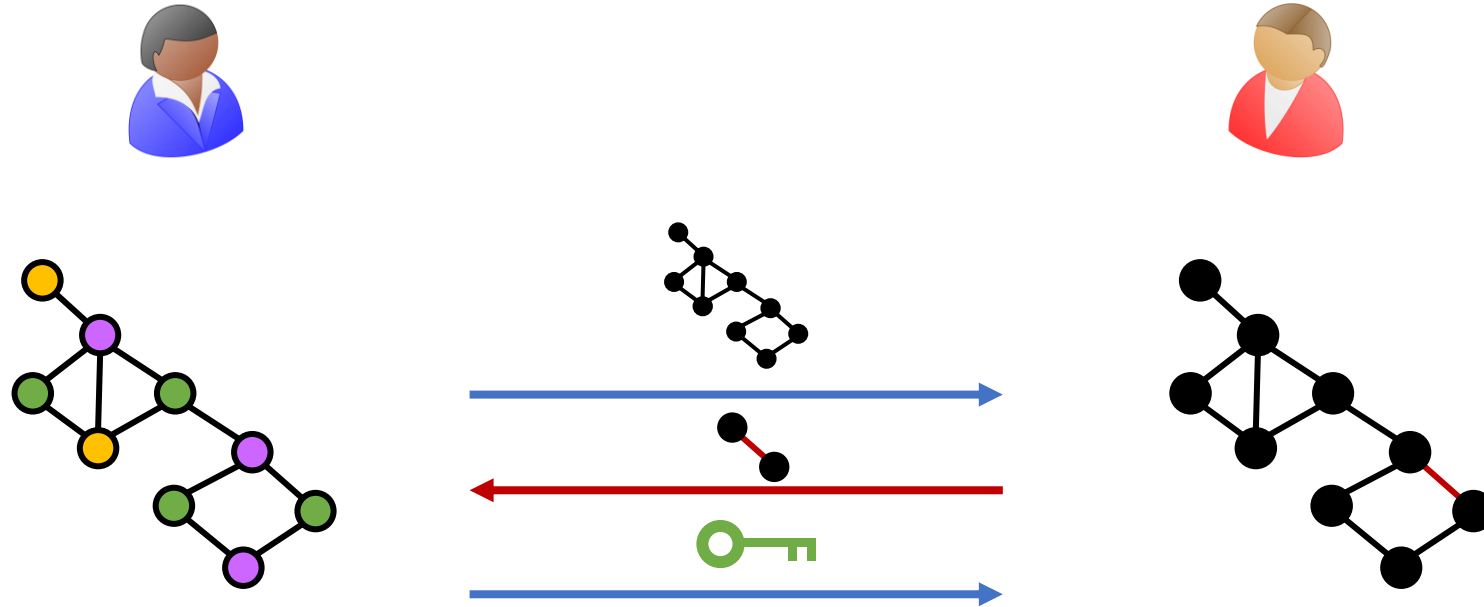




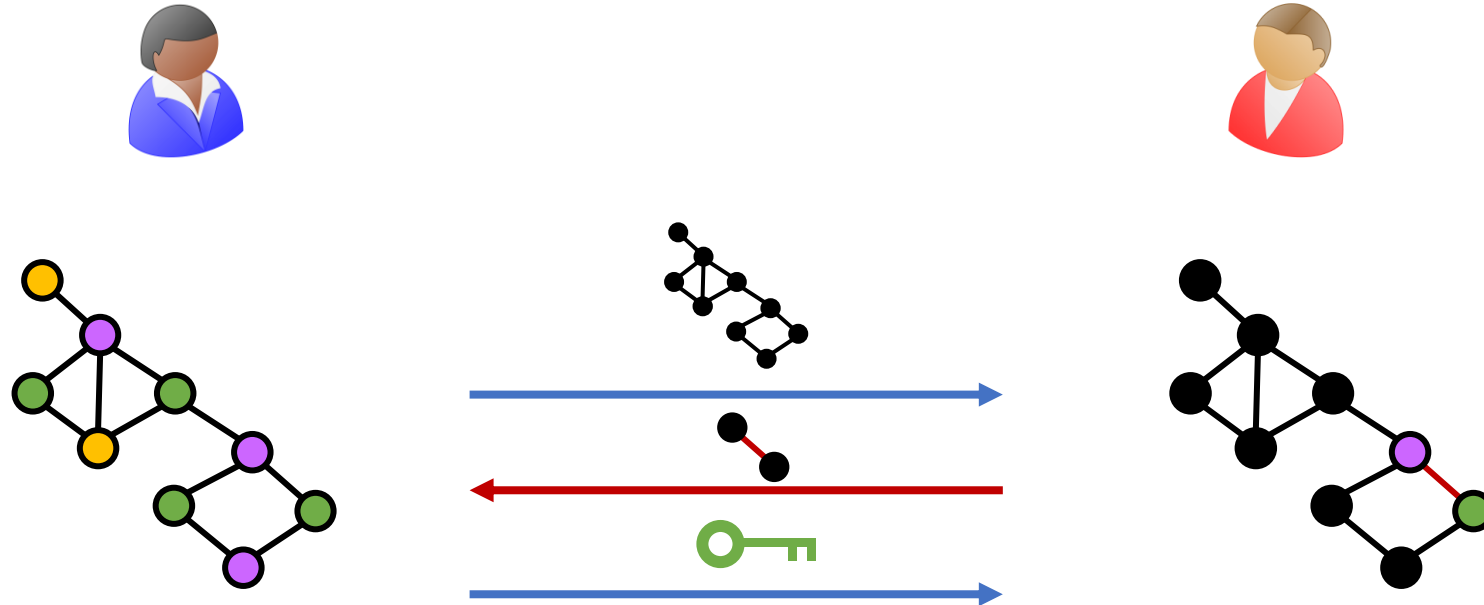
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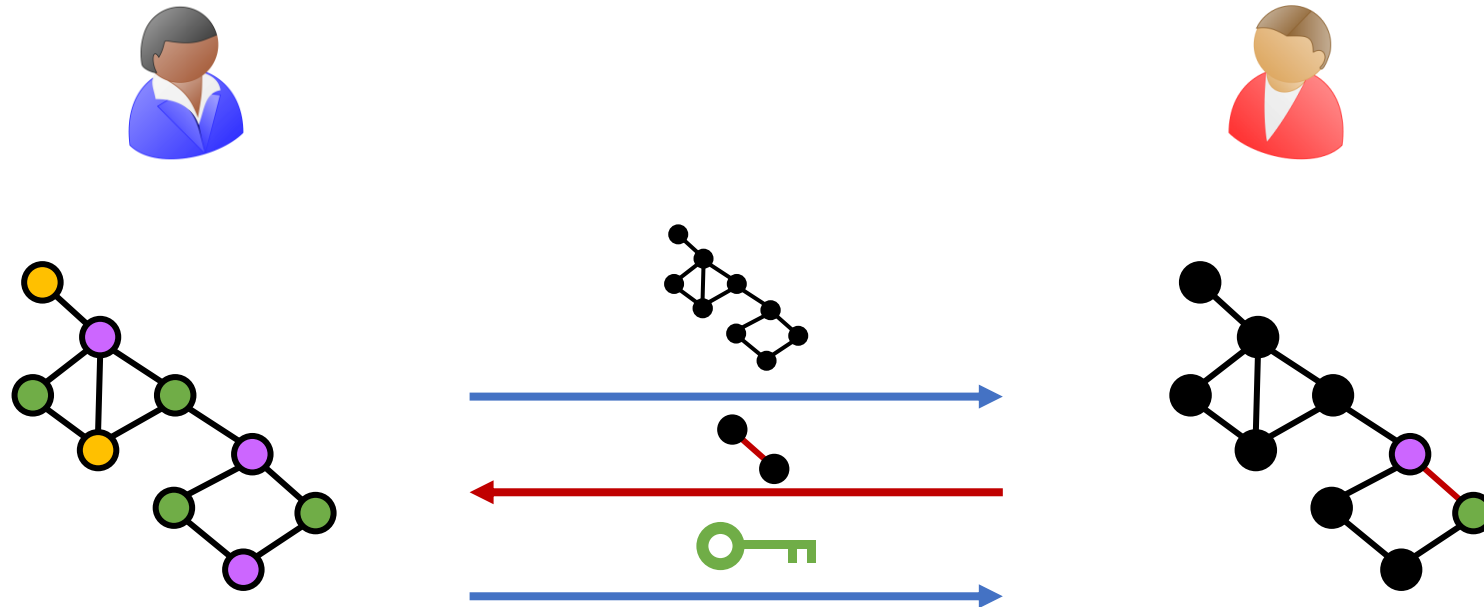


# Interactive Zero-Knowledge Proofs



Bob checks if the colors are different.

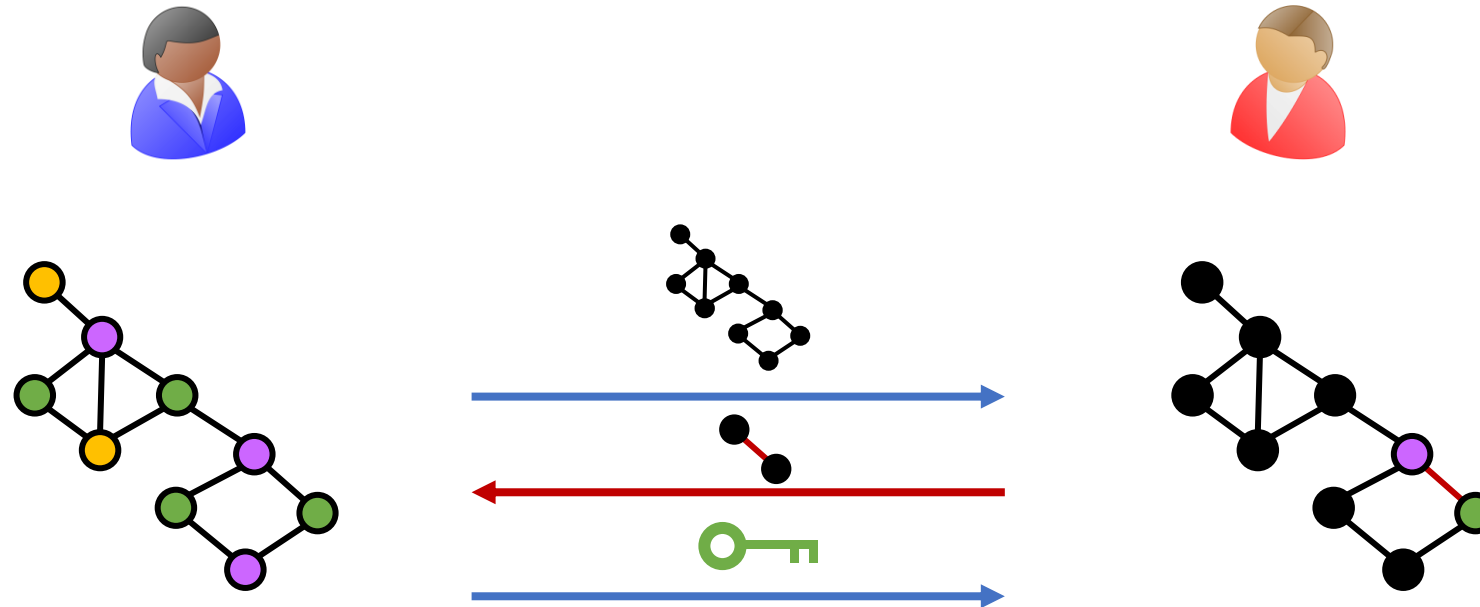
# Interactive Zero-Knowledge Proofs



Bob checks if the colors are different.

Bob only learns that vertices connected to the chosen edge have different colors.

# Interactive Zero-Knowledge Proofs

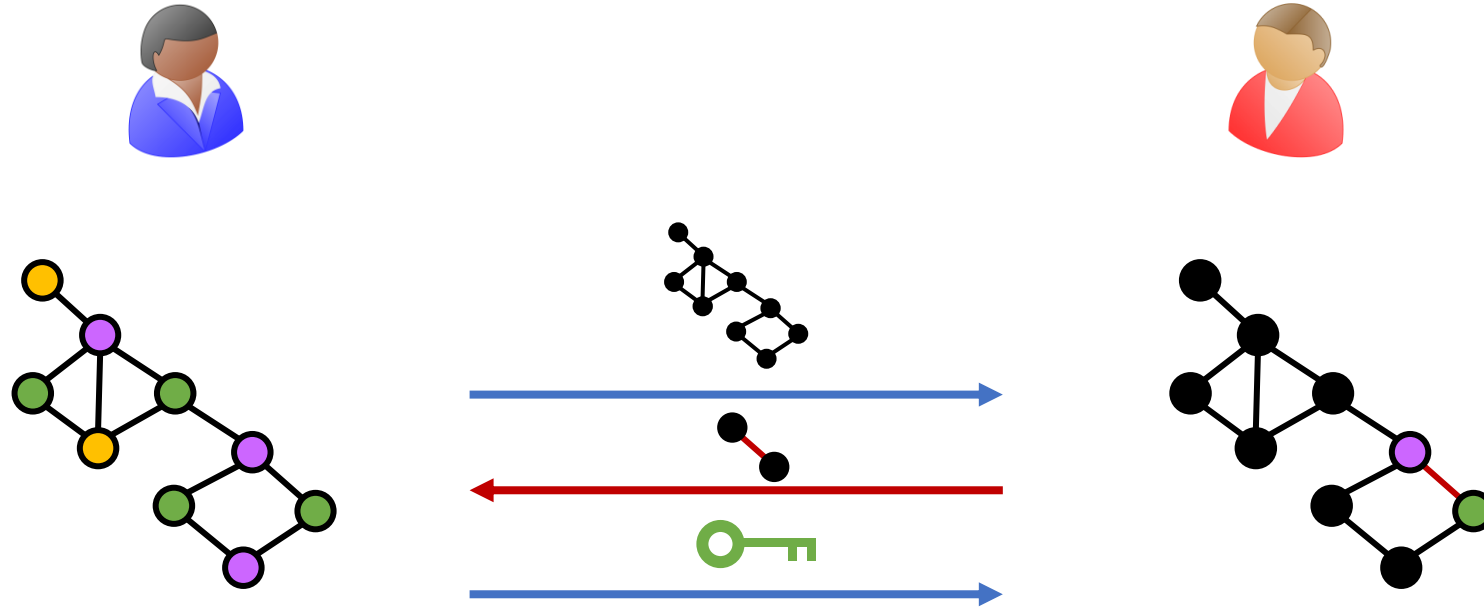


Bob checks if the colors are different.

If graph is **not 3-colorable**, Bob picks an edge with adjacent vertices of the same color with probability  $\frac{1}{\#Edges}$

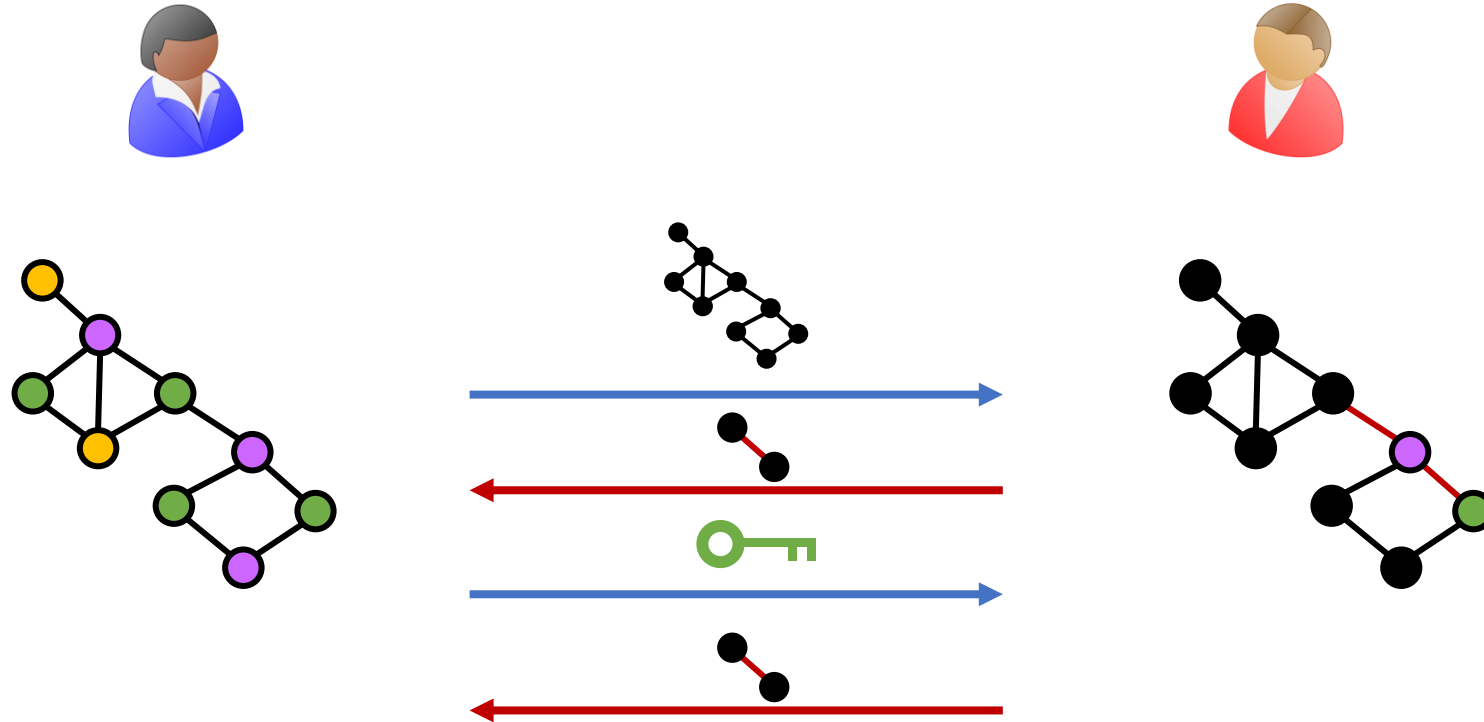
Repeat for improved confidence.

# Interactive Zero-Knowledge Proofs



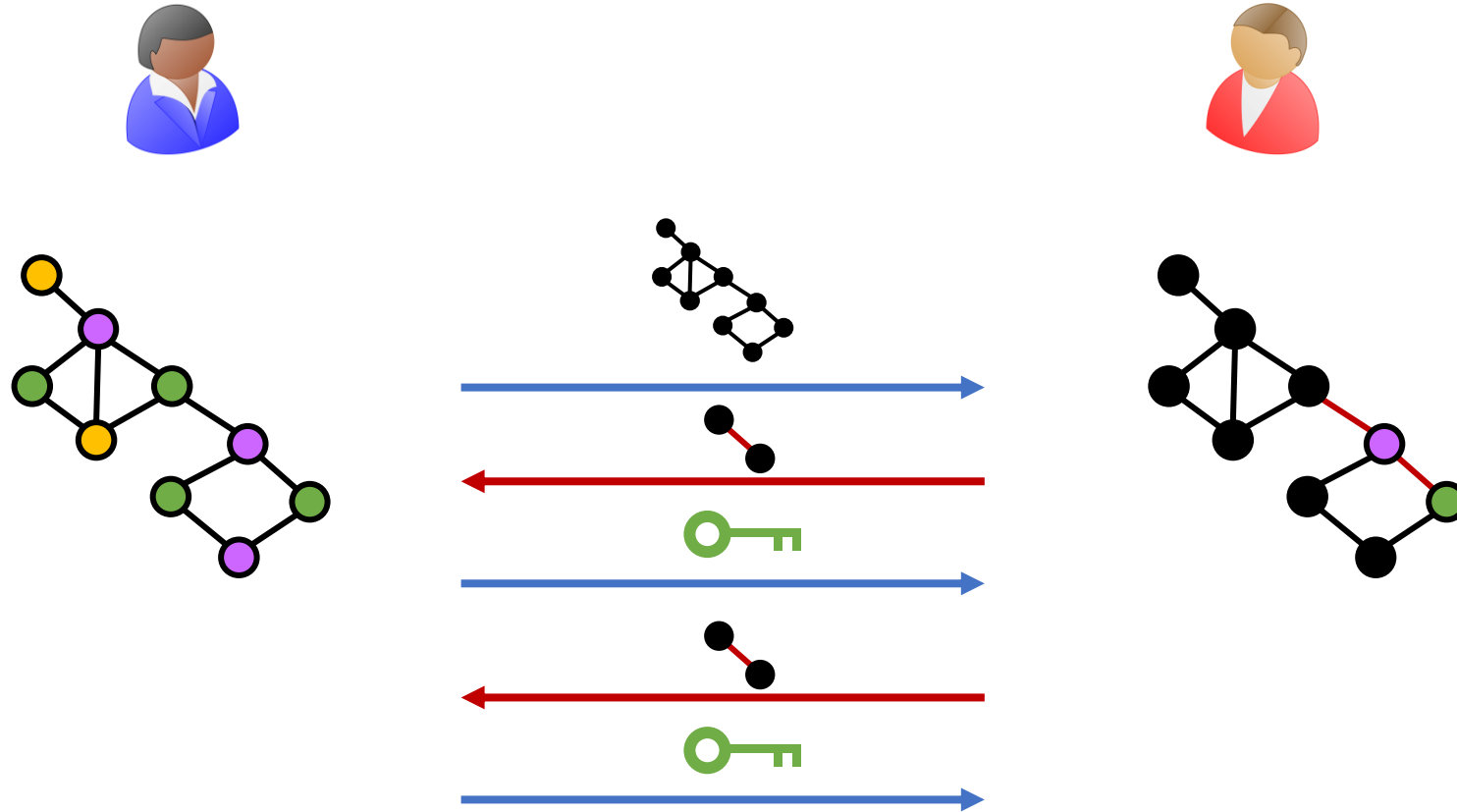
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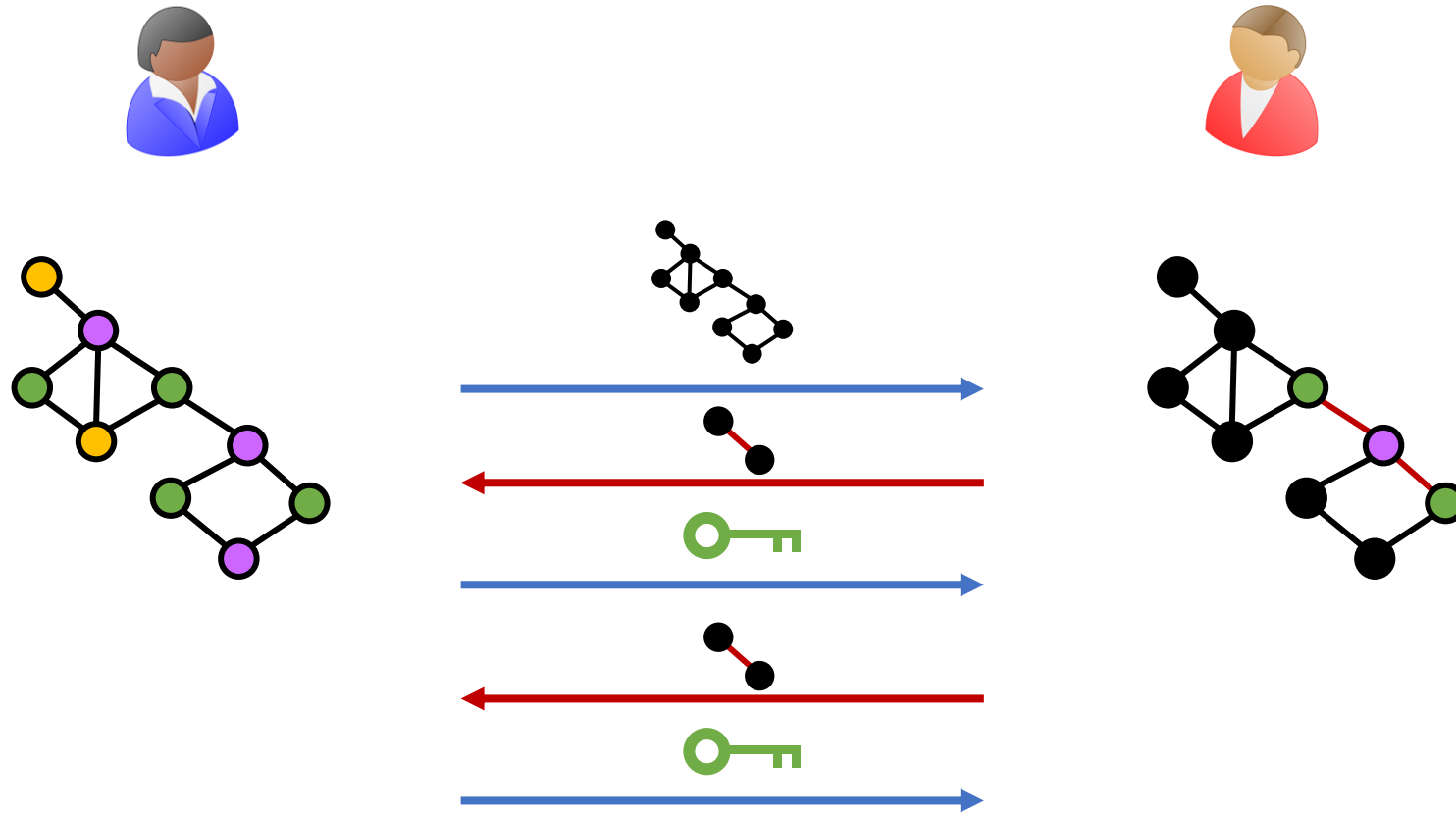
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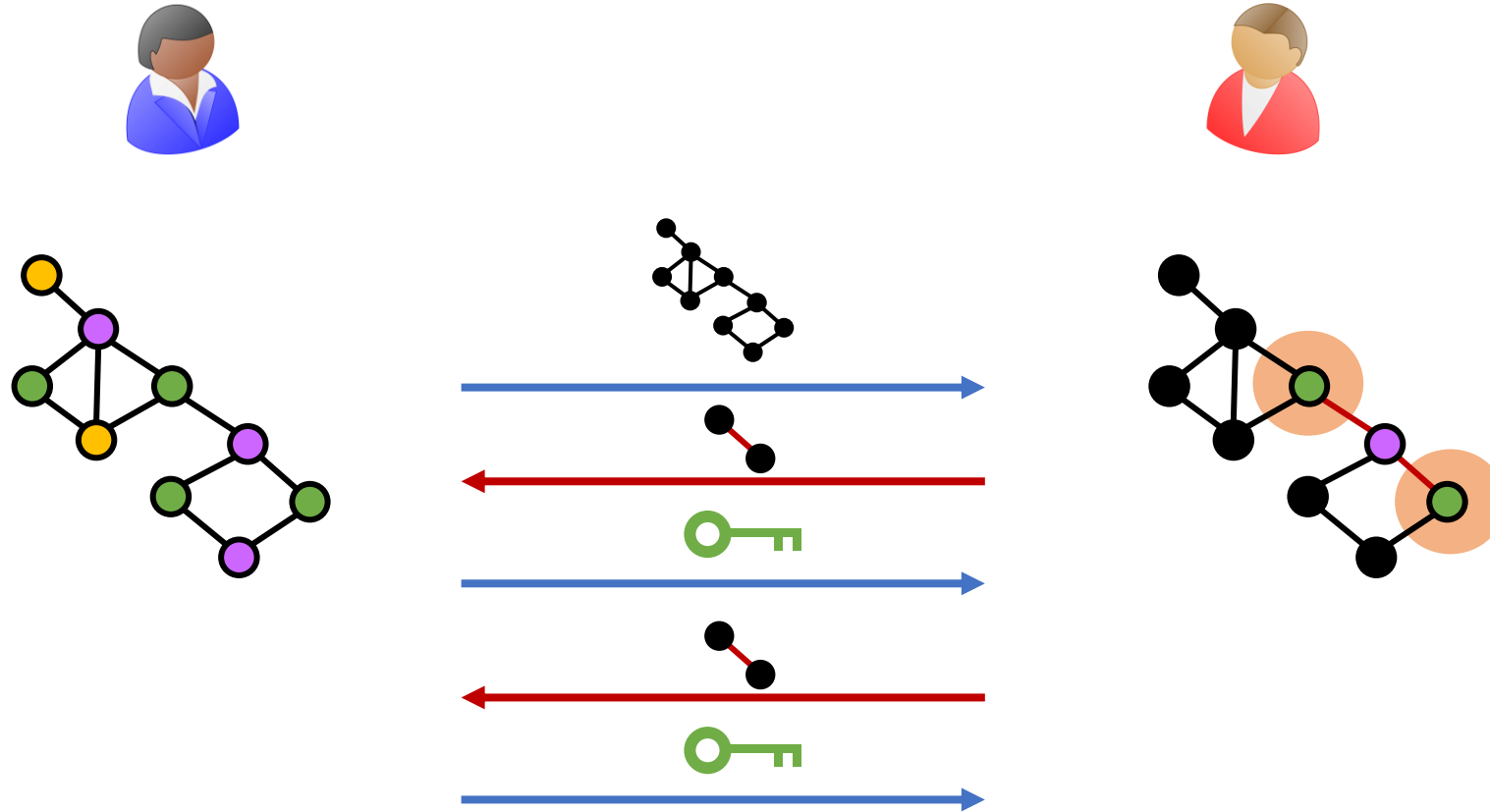


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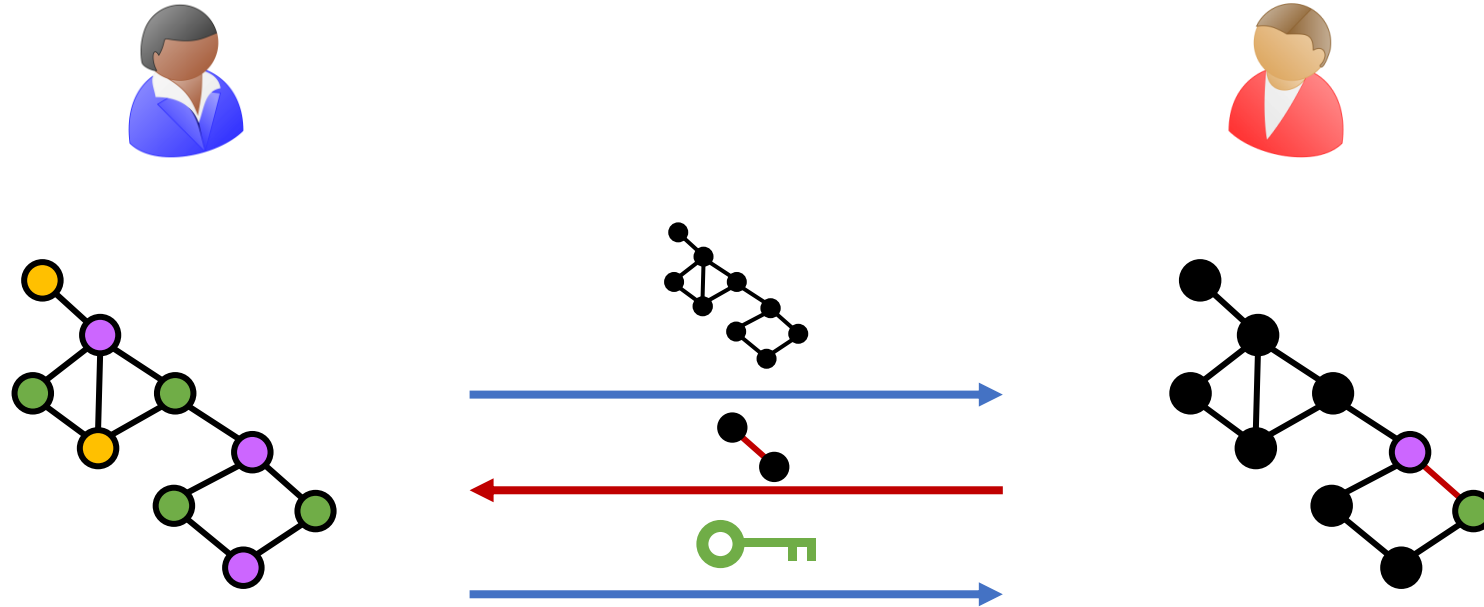
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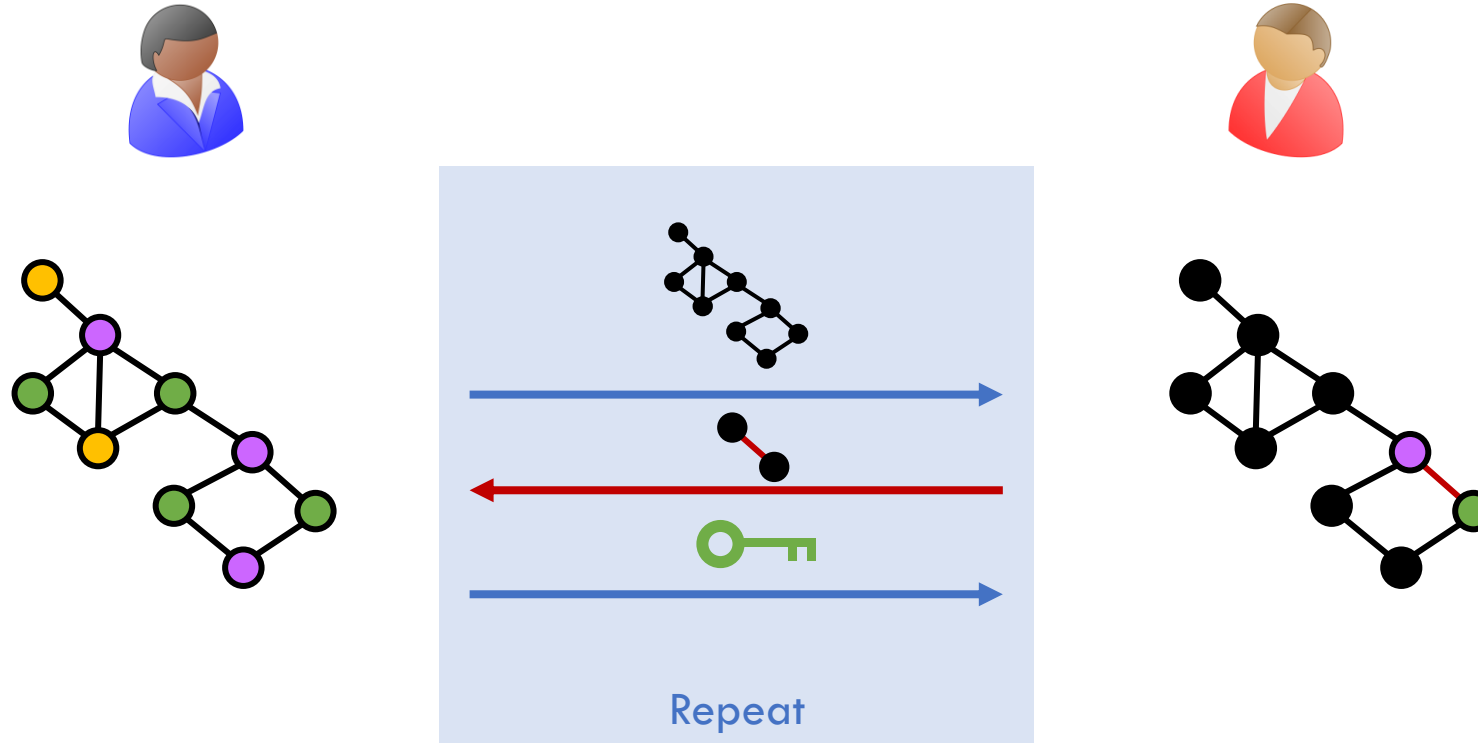


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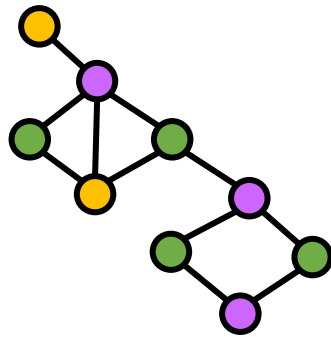
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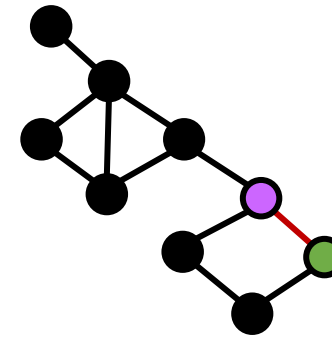
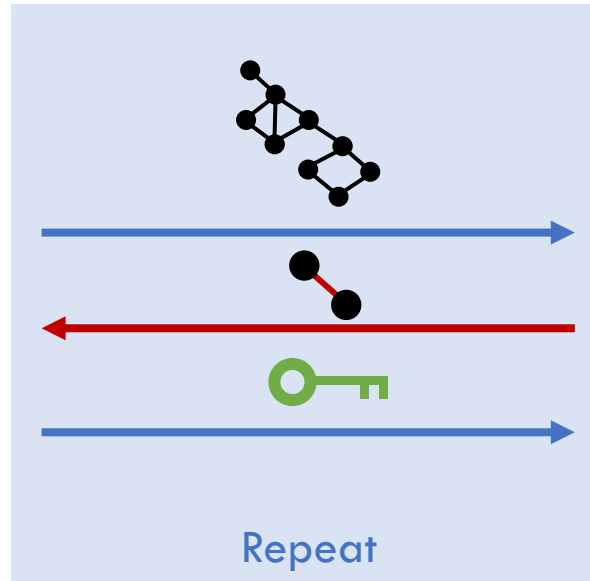
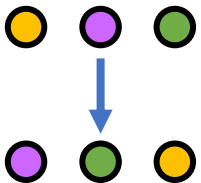
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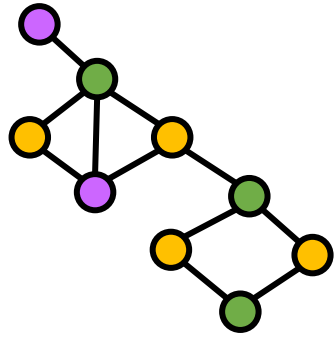
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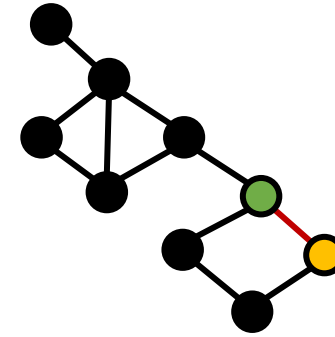
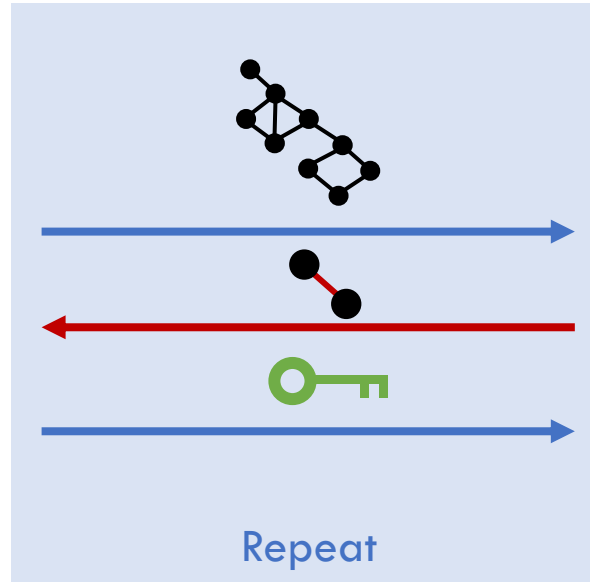
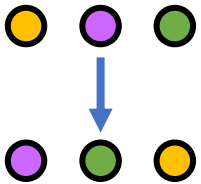
For each repetition  
randomly permute  
the colors



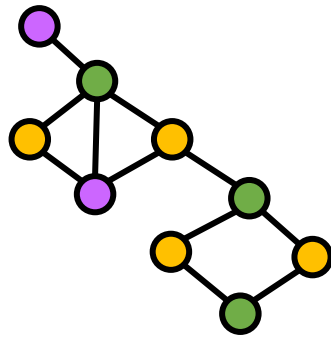
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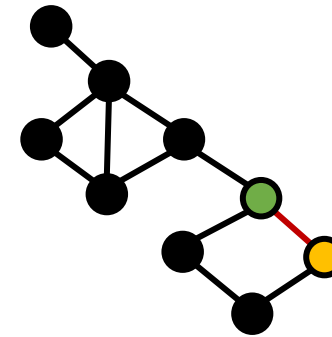
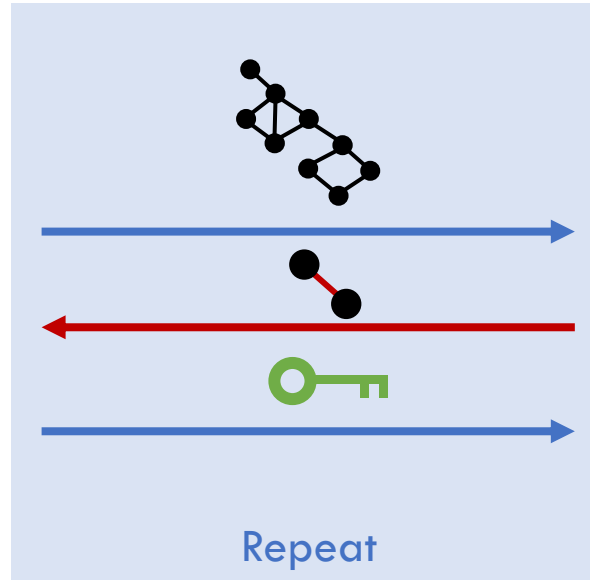
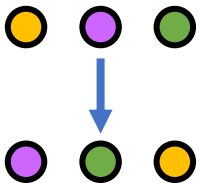
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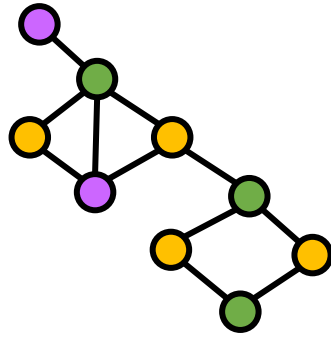


For each repetition  
randomly permute  
the colors

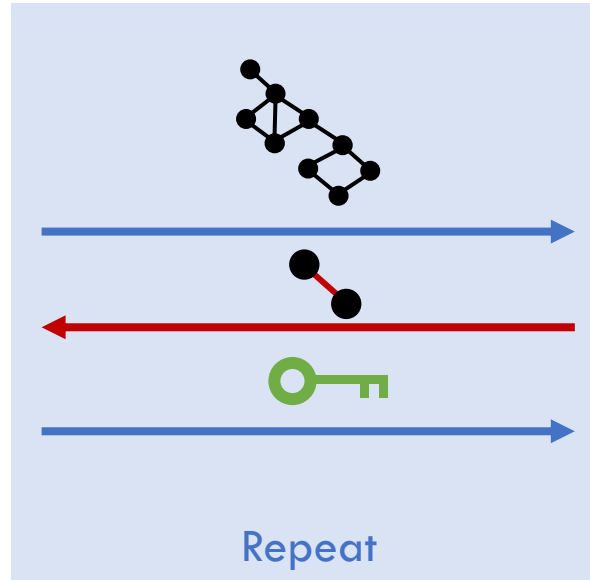
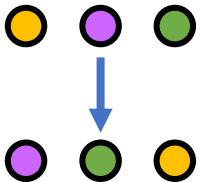


In each repetition,  sees **two**  
(independently) **random colors** for chosen  
edge.

# Interactive Zero-Knowledge Proofs



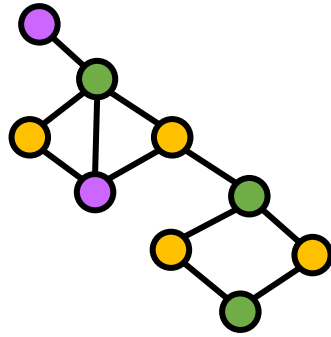
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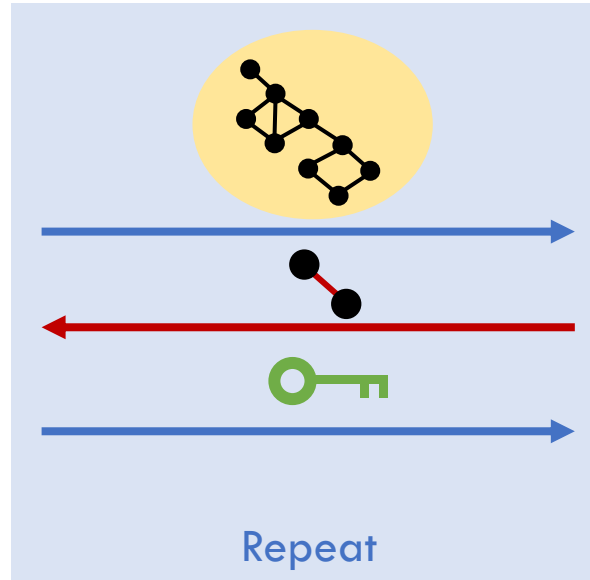
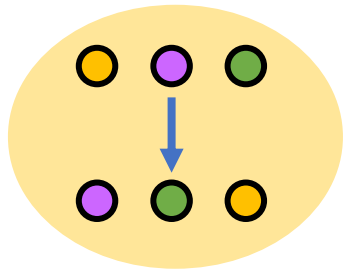
Prover **requires randomness** to  
“hide” the coloring.



# Interactive Zero-Knowledge Proofs

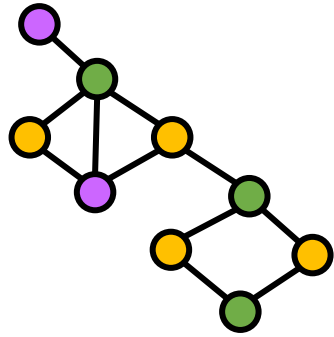


For each repetition  
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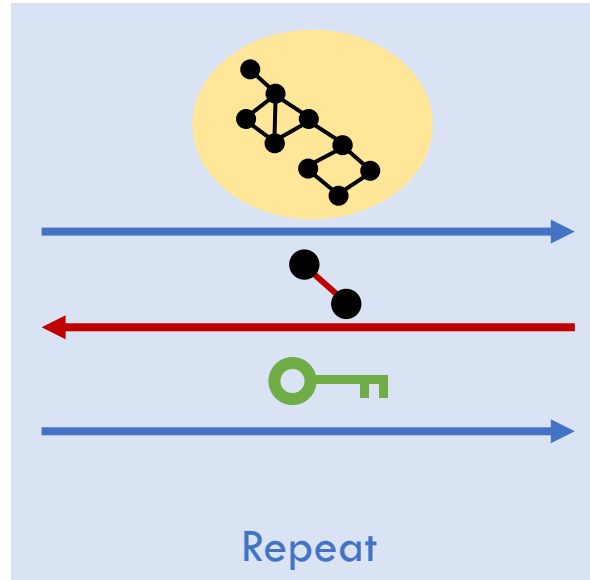
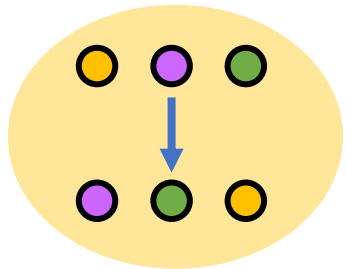


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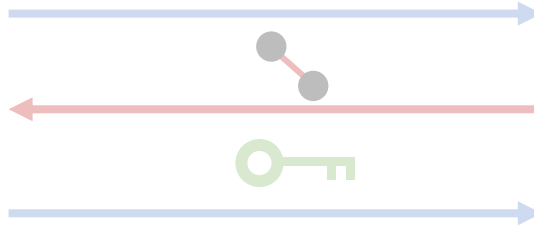
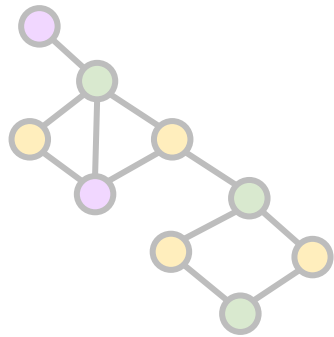
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Prover **requires randomness** to  
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**Randomness** is an **expensive resource** – we want to minimize its usage.

# Interactive Zero-Knowledge Proofs



For each repetition  
randomly permute  
the colors

Prover **requires randomness** to  
“hide” the coloring.

**Randomness** is an **expensive  
resource** – we want to minimize  
its usage.

Can we construct zero knowledge proofs where the  
prover **doesn't need any randomness?**

# Deterministic Prover Zero-Knowledge Proofs



[Goldreich-Oren'94]

Zero-knowledge **requires** the prover to have access to **randomness**



# Deterministic Prover Zero-Knowledge Proofs



[Goldreich-Oren'94]

Zero-knowledge **requires** the prover to have access to **randomness**

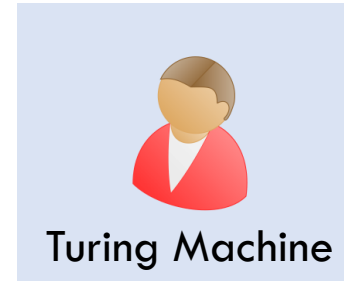


# Deterministic Prover Zero-Knowledge Proofs



[Goldreich-Oren'94]

Zero-knowledge **requires** the prover to have access to **randomness**



Turing Machine

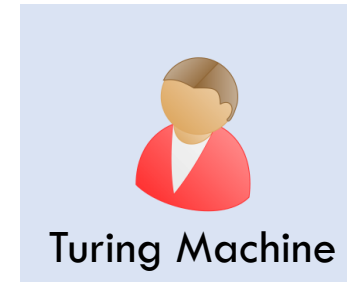


# Deterministic Prover Zero-Knowledge Proofs



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Zero-knowledge **requires** the prover to have access to **randomness**



Turing Machine

← input

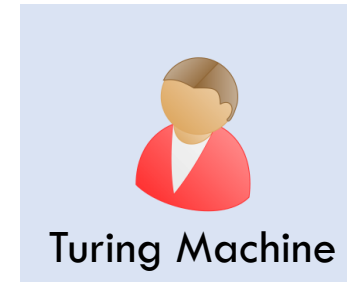


# Deterministic Prover Zero-Knowledge Proofs



[Goldreich-Oren'94]

Zero-knowledge **requires** the prover to have access to **randomness**



← input

← advice string



advice string captures **prior knowledge** of the world.

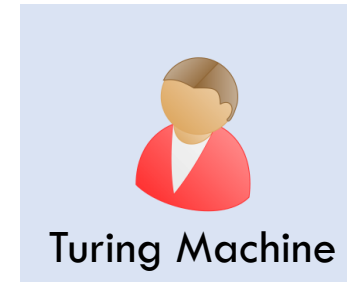


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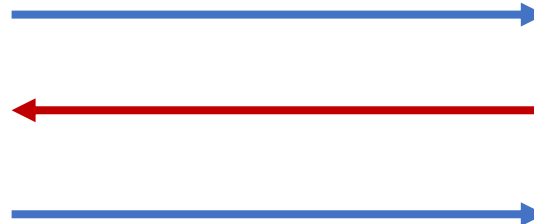
[Goldreich-Oren'94]

Zero-knowledge **requires** the prover to have access to **randomness**



← input

← advice string



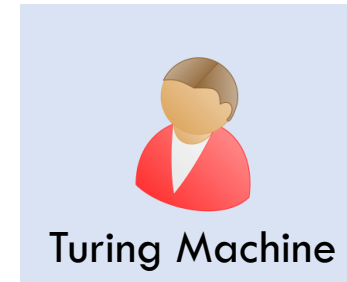
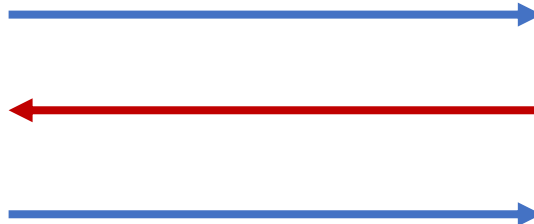
advice string captures **prior knowledge** of the world.

# Deterministic Prover Zero-Knowledge Proofs



[Goldreich-Oren'94]

Zero-knowledge **requires** the prover to have access to **randomness** when has an unbounded advice string.



← input


← advice string

advice string captures **prior knowledge** of the world.


# Deterministic Prover Zero-Knowledge Proofs

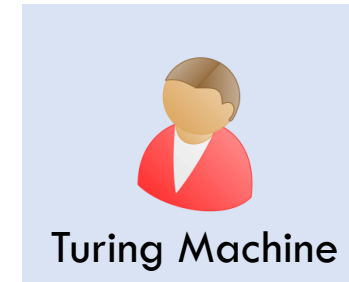


[Goldreich-Oren'94]

Zero-knowledge **requires** the prover to have access to **randomness** when  has an unbounded advice string.

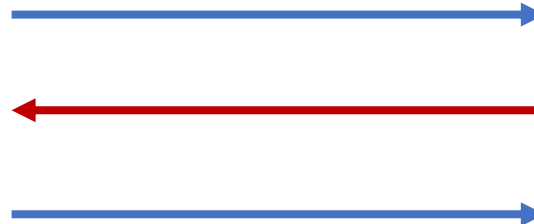
## Theorem

For **every bound** on  's advice string, we **construct** a deterministic prover zero-knowledge protocol.



← input

← advice string



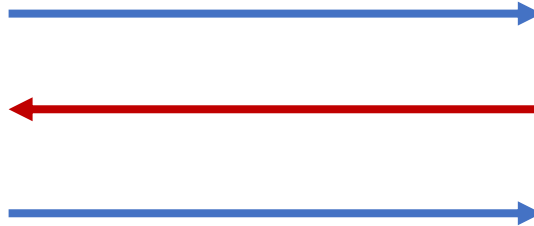
advice string captures **prior knowledge** of the world.

# Deterministic Prover Zero-Knowledge Proofs



[Goldreich-Oren'94]

Zero-knowledge with deterministic  
**impossible.**



# Focus of this work



Interactive Zero-  
Knowledge Proofs



Secure  
Computation

# Focus of this work

Interactive Zero-  
Knowledge Proofs

Is prover randomness essential  
for zero-knowledge?

Secure  
Computation

# Focus of this work

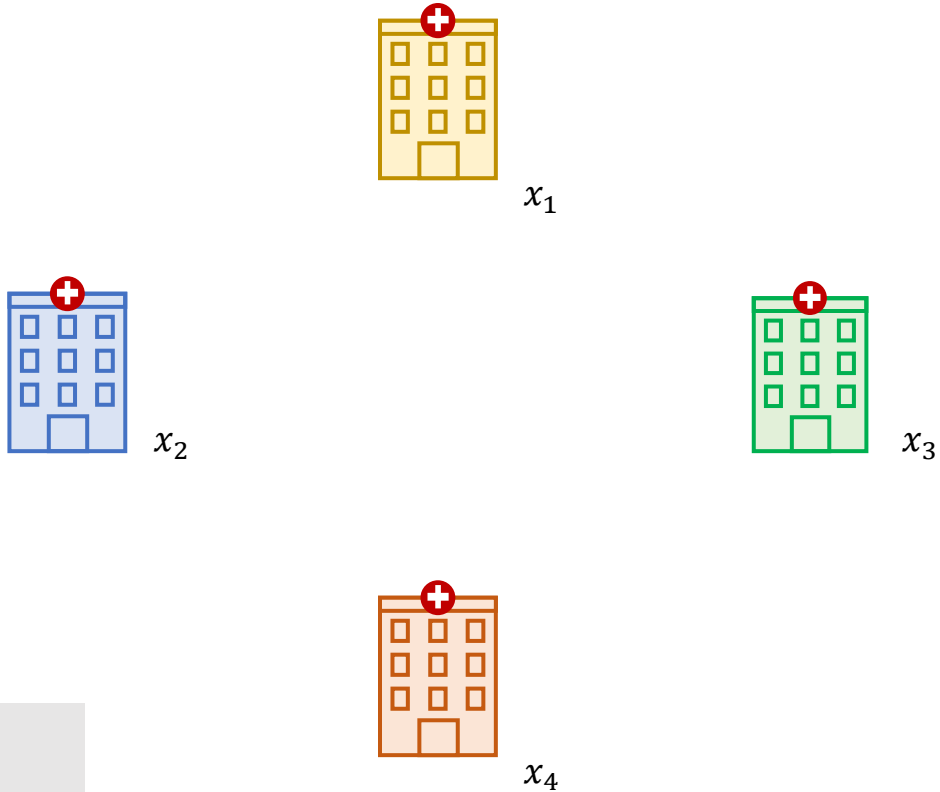
Interactive Zero-  
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Is prover randomness essential  
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Secure  
Computation

# Secure Computation

[Yao'86, Goldreich-Micali-Wigderson'87]

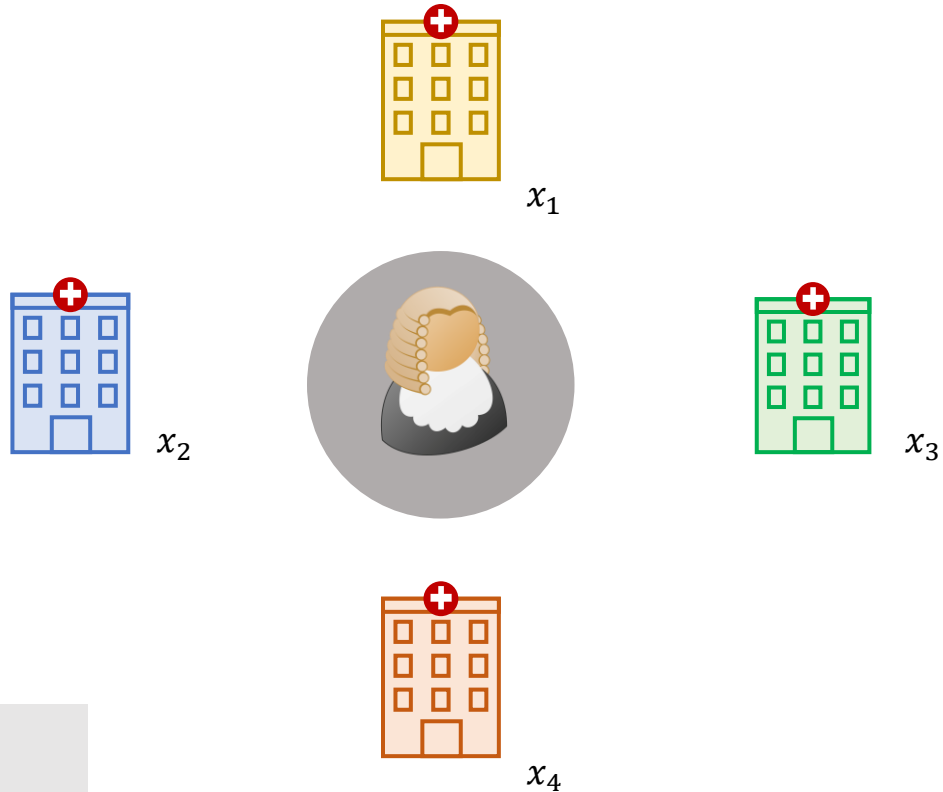


$$y = f(x_1, x_2, x_3, x_4)$$



# Secure Computation

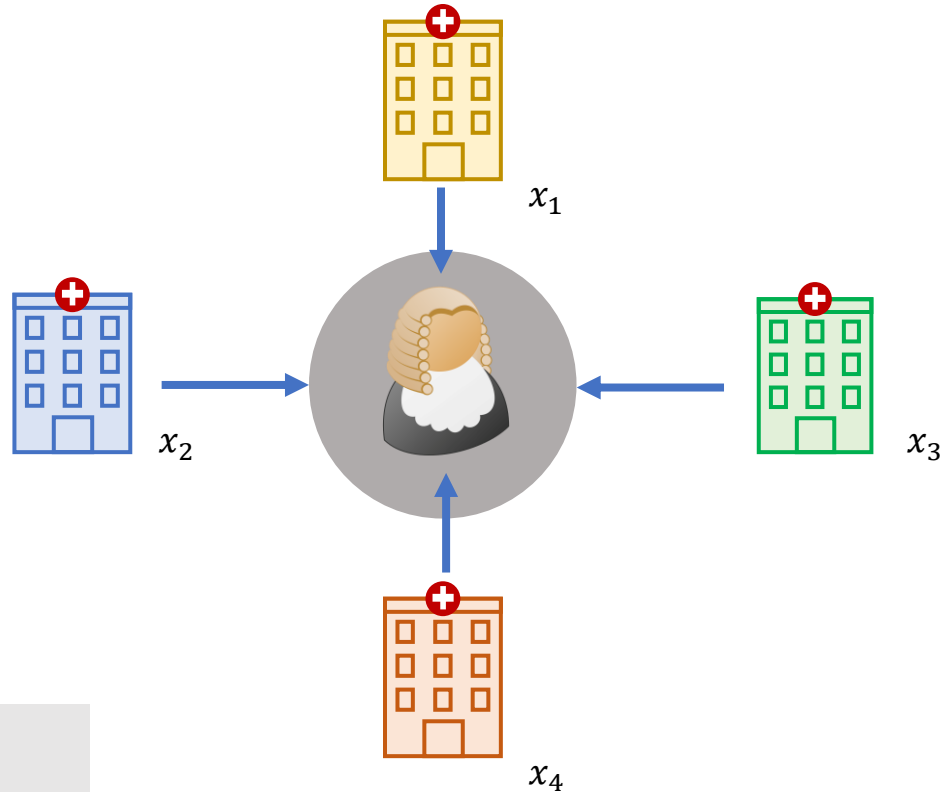
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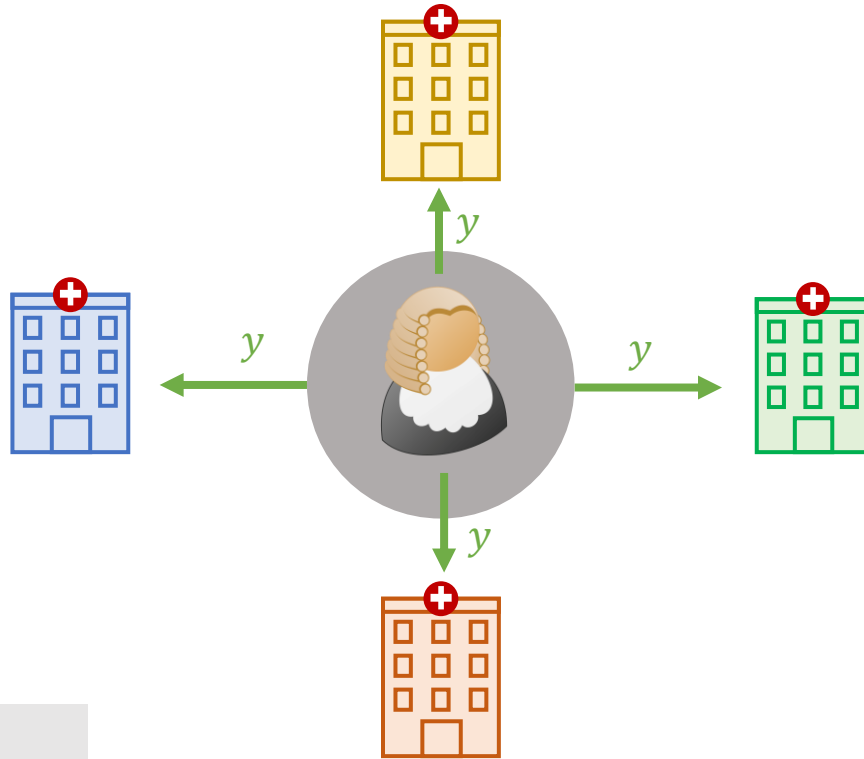
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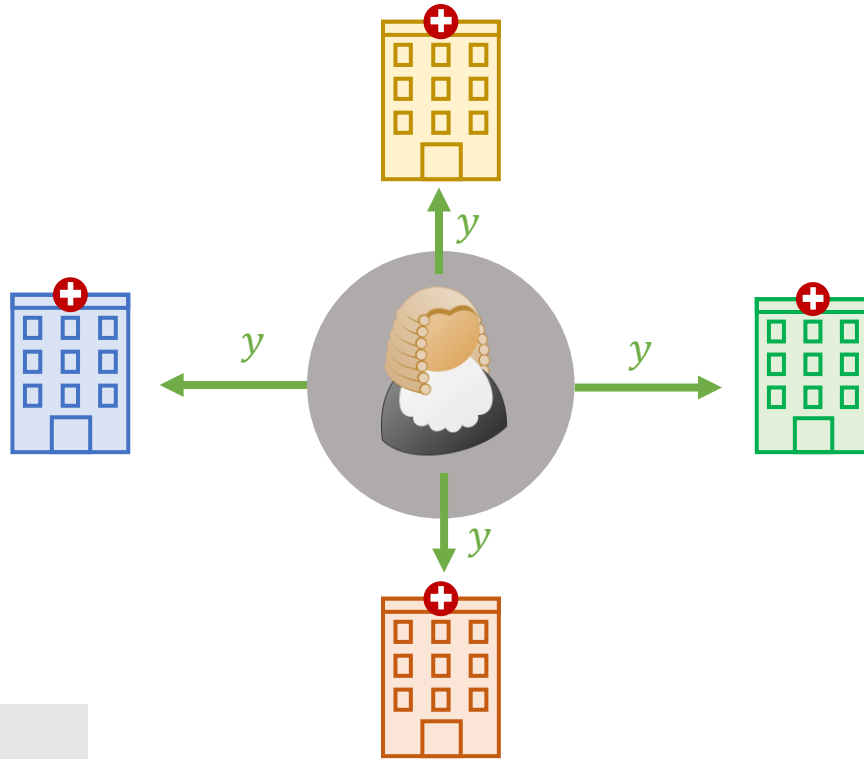
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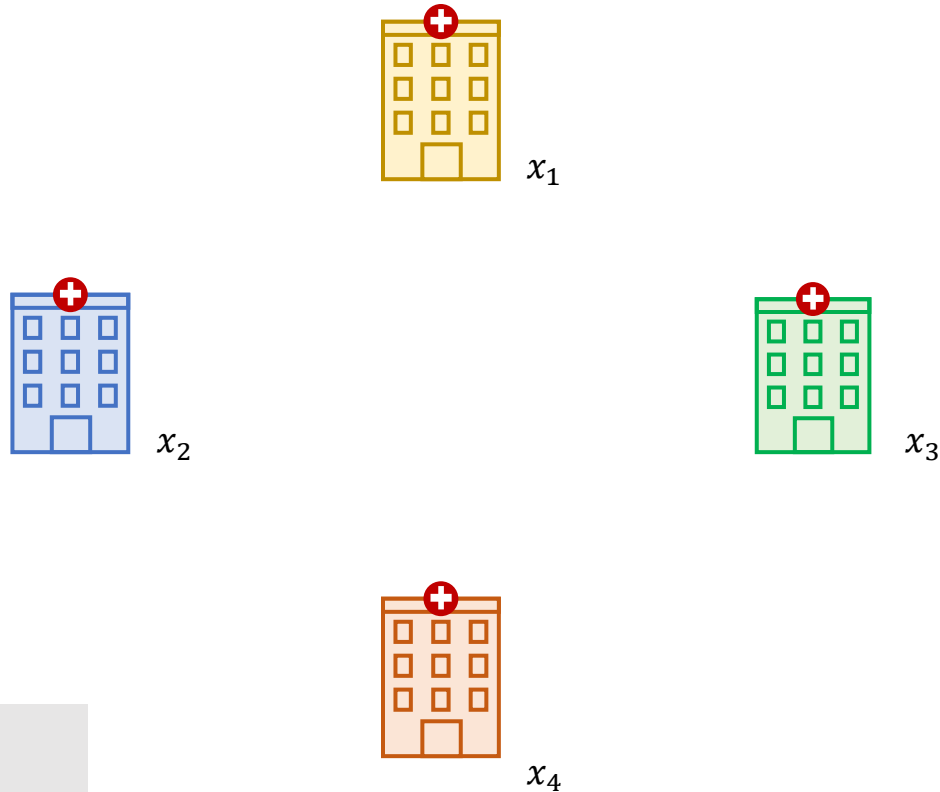


$$y = f(x_1, x_2, x_3, x_4)$$

In Cryptography, the goal is to minimize trust assumptions.

# Secure Computation

[Yao'86, Goldreich-Micali-Wigderson'87]



$$y = f(x_1, x_2, x_3, x_4)$$

In Cryptography, the goal is to  
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# Secure Computation

[Yao'86, Goldreich-Micali-Wigderson'87]



$x_1$



$x_2$



$x_3$



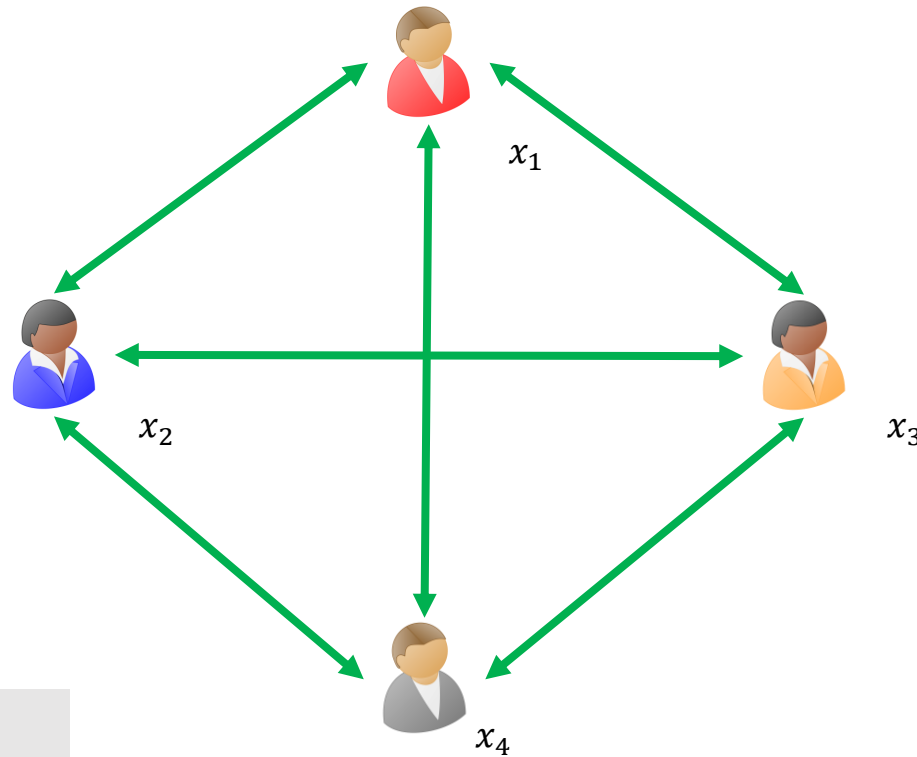
$x_4$

$$y = f(x_1, x_2, x_3, x_4)$$

In Cryptography, the goal is to  
minimize trust assumptions.

# Secure Computation

[Yao'86, Goldreich-Micali-Wigderson'87]



Run a **protocol** by exchanging messages.

$$y = f(x_1, x_2, x_3, x_4)$$

# Secure Computation

[Yao'86, Goldreich-Micali-Wigderson'87]



$x_1$



$x_2$



$x_3$



$x_4$

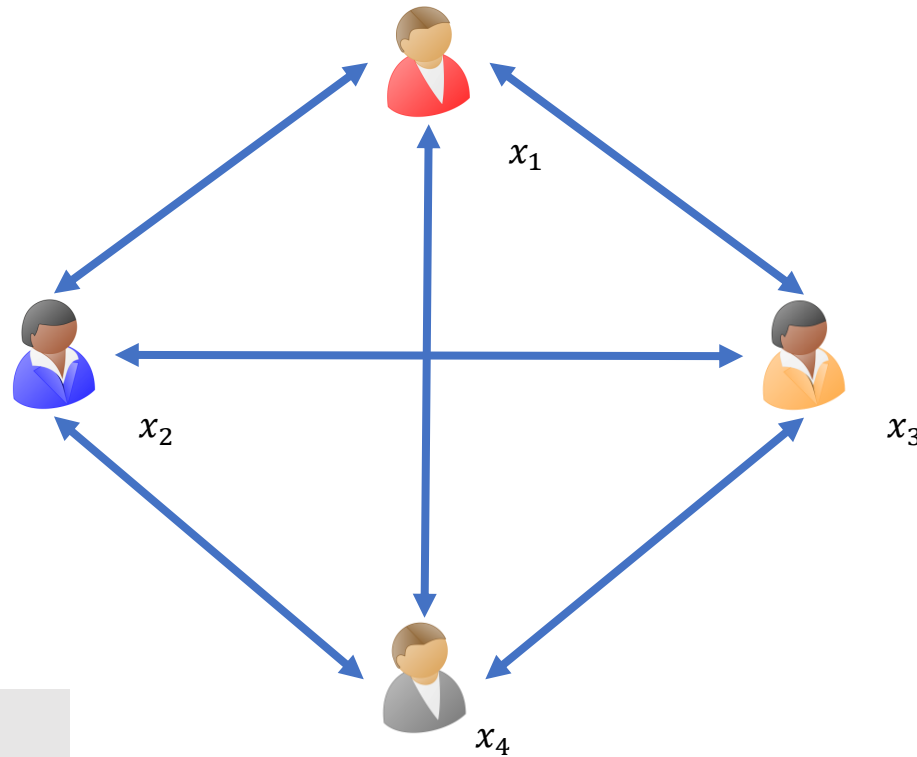
$$y = f(x_1, x_2, x_3, x_4)$$

Run a **protocol** by exchanging messages.



# Secure Computation

[Yao'86, Goldreich-Micali-Wigderson'87]

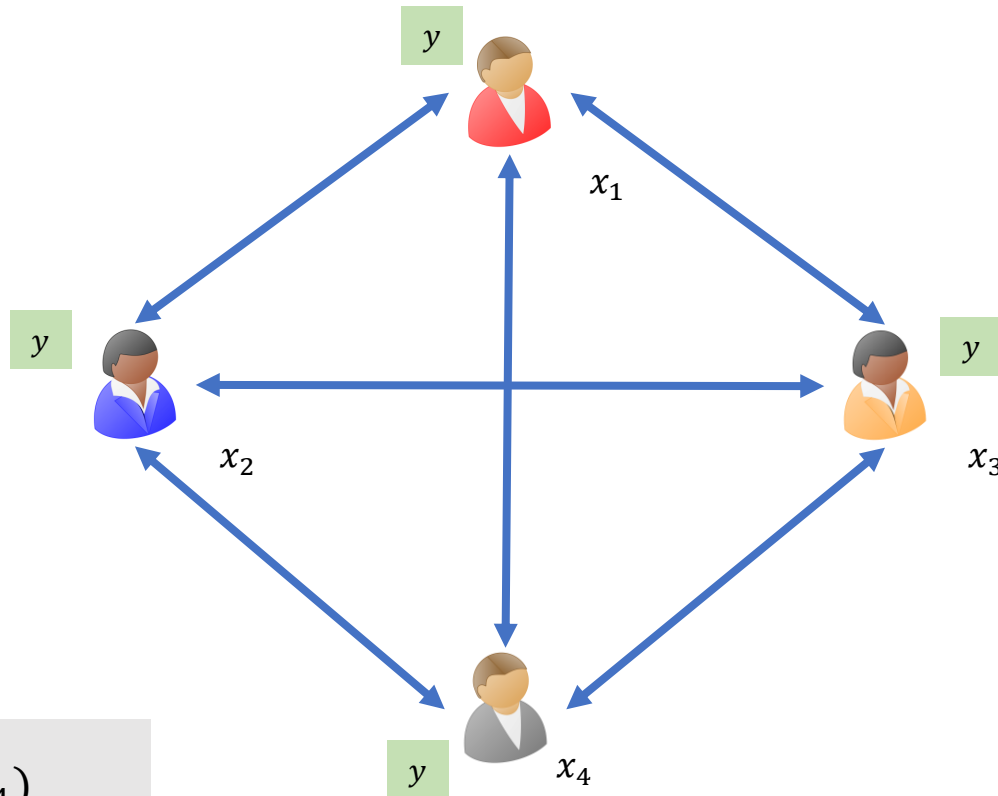


Run a **protocol** by exchanging messages.

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# Secure Computation

[Yao'86, Goldreich-Micali-Wigderson'87]

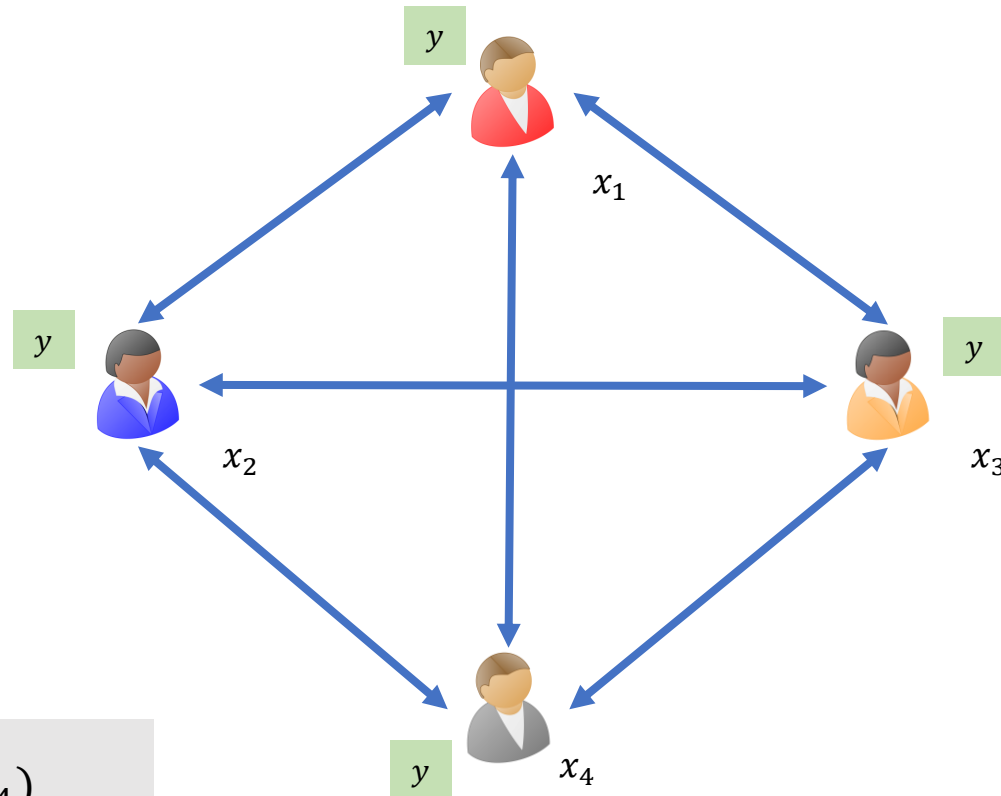


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# Secure Computation

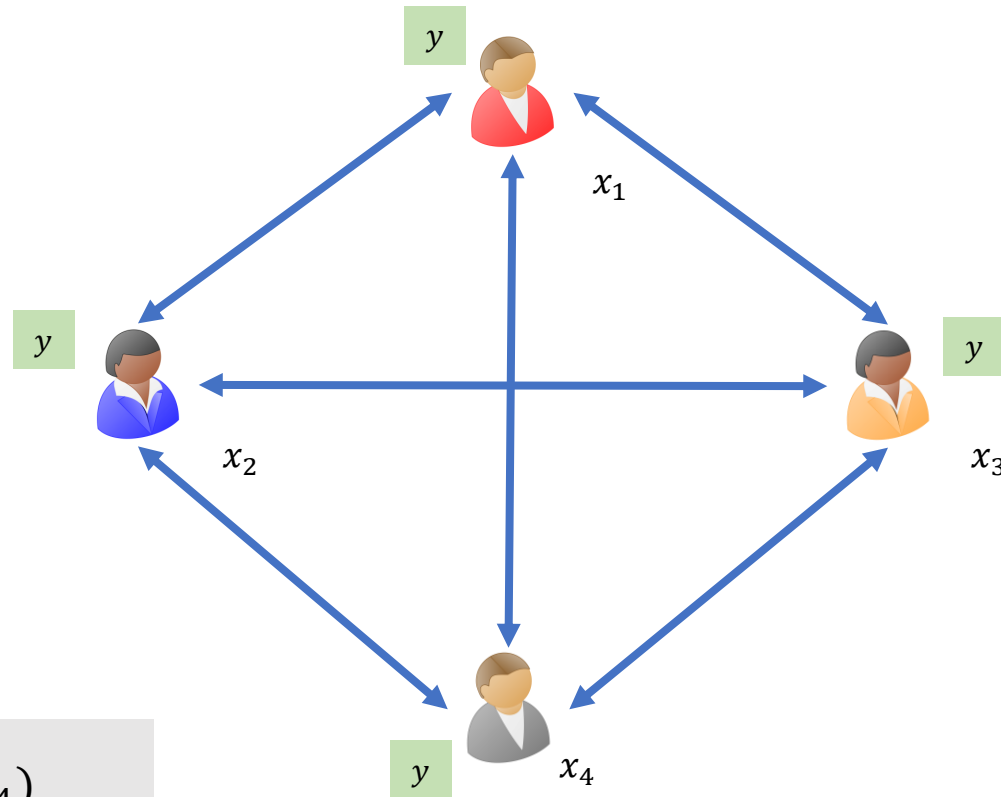
[Yao'86, Goldreich-Micali-Wigderson'87]



$$y = f(x_1, x_2, x_3, x_4)$$

Misbehaving participants should **not learn anything beyond the output** of the function.

# Secure Computation Interaction



$$y = f(x_1, x_2, x_3, x_4)$$

Misbehaving participants should **not learn anything beyond the output** of the function.

A **round** constitutes of every participant sending a message.

# Network Latency



# Network Latency



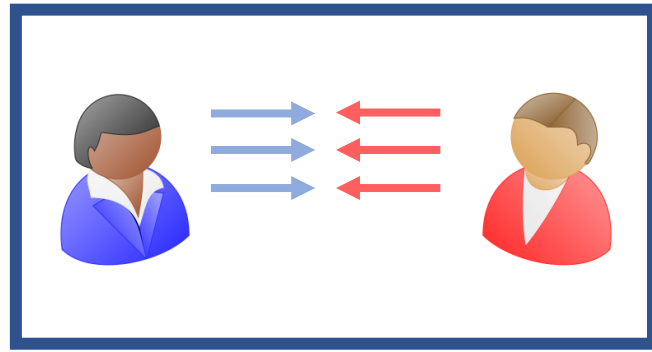
# Network Latency

To minimize the effect of network latency, minimize the number of communication rounds.



# Known bounds for interaction

[Garg-Mukherjee-Pandey-Polychroniadou'16]

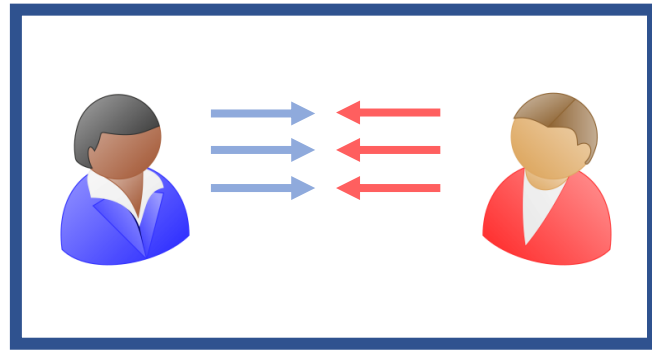


Impossible

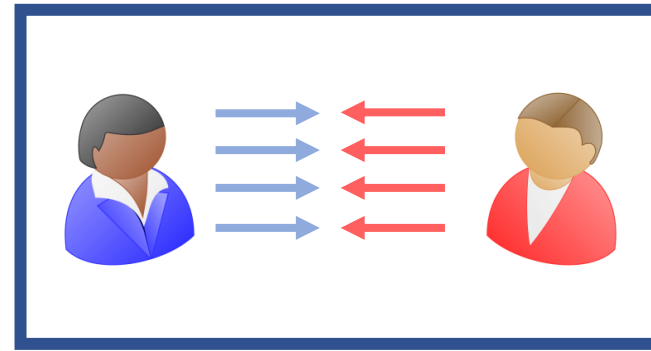


# Known bounds for interaction

[Garg-Mukherjee-Pandey-Polychroniadou'16]

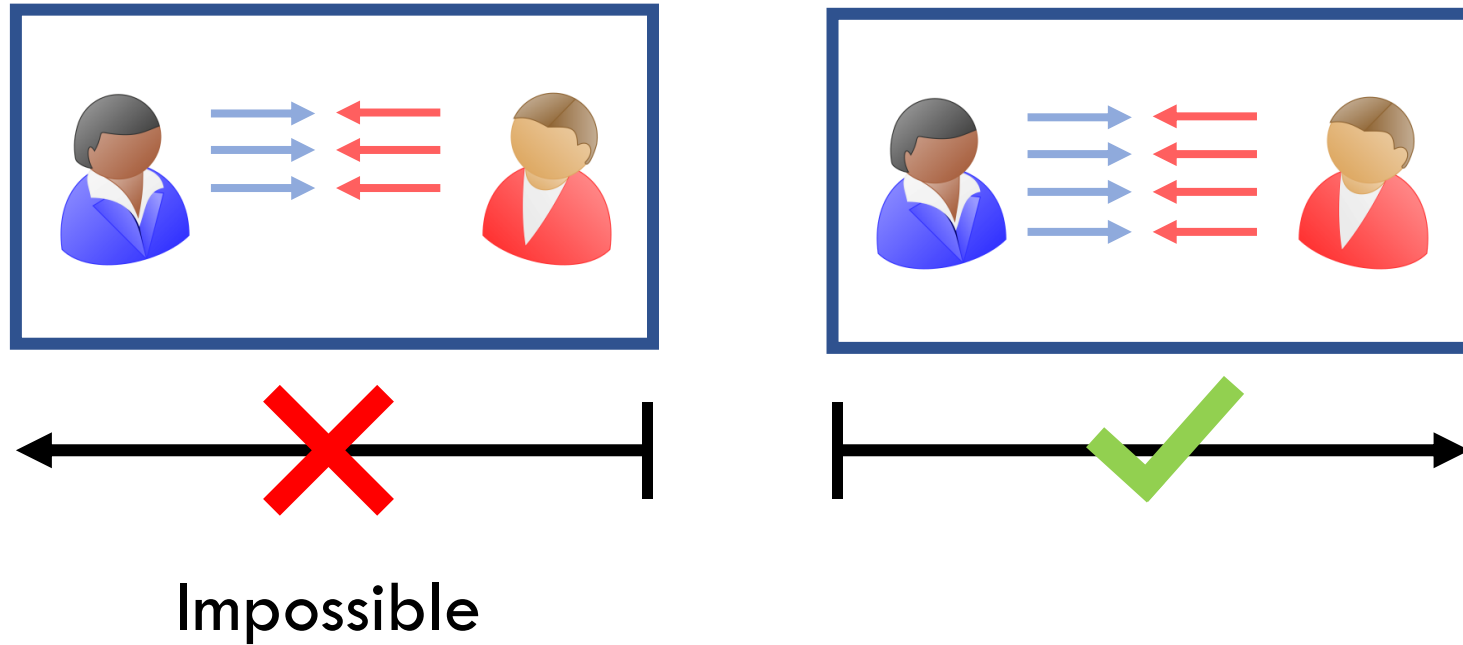


Impossible



Is the **lower bound** tight?

# Round Optimal Protocol



## Theorem

There are four round protocols under **optimal assumptions**.

# Focus of this work

Interactive Zero-  
Knowledge Proofs

Is prover randomness essential  
for zero-knowledge?

Secure  
Computation

# Focus of this work

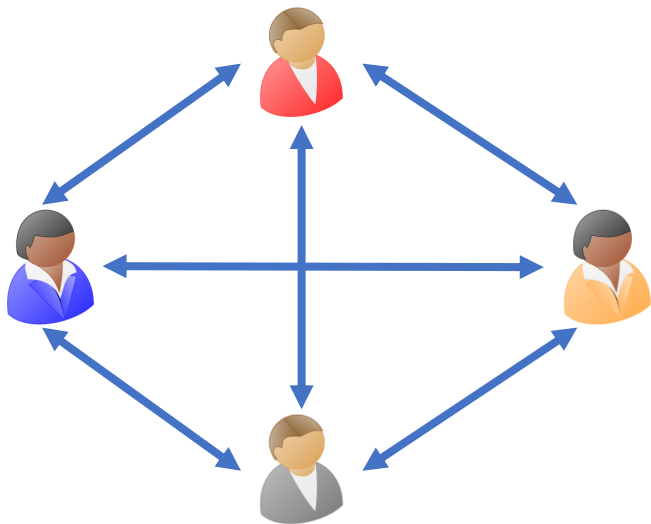
## Interactive Zero-Knowledge Proofs

Is prover randomness essential  
for zero-knowledge?

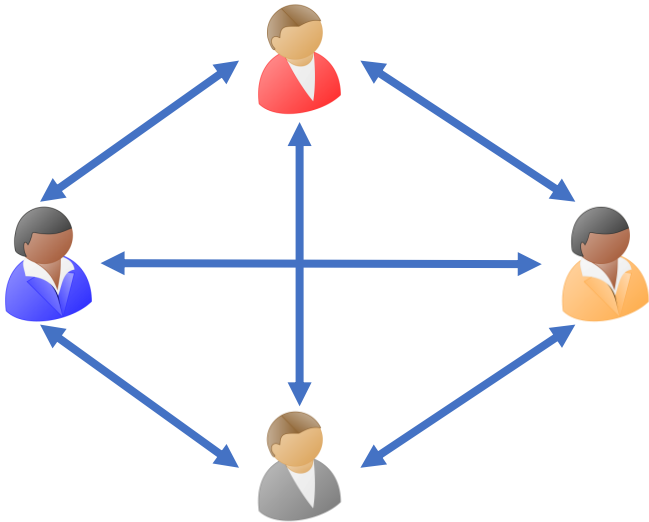
## Secure Computation

Can we construct secure computation  
protocols in minimal rounds from  
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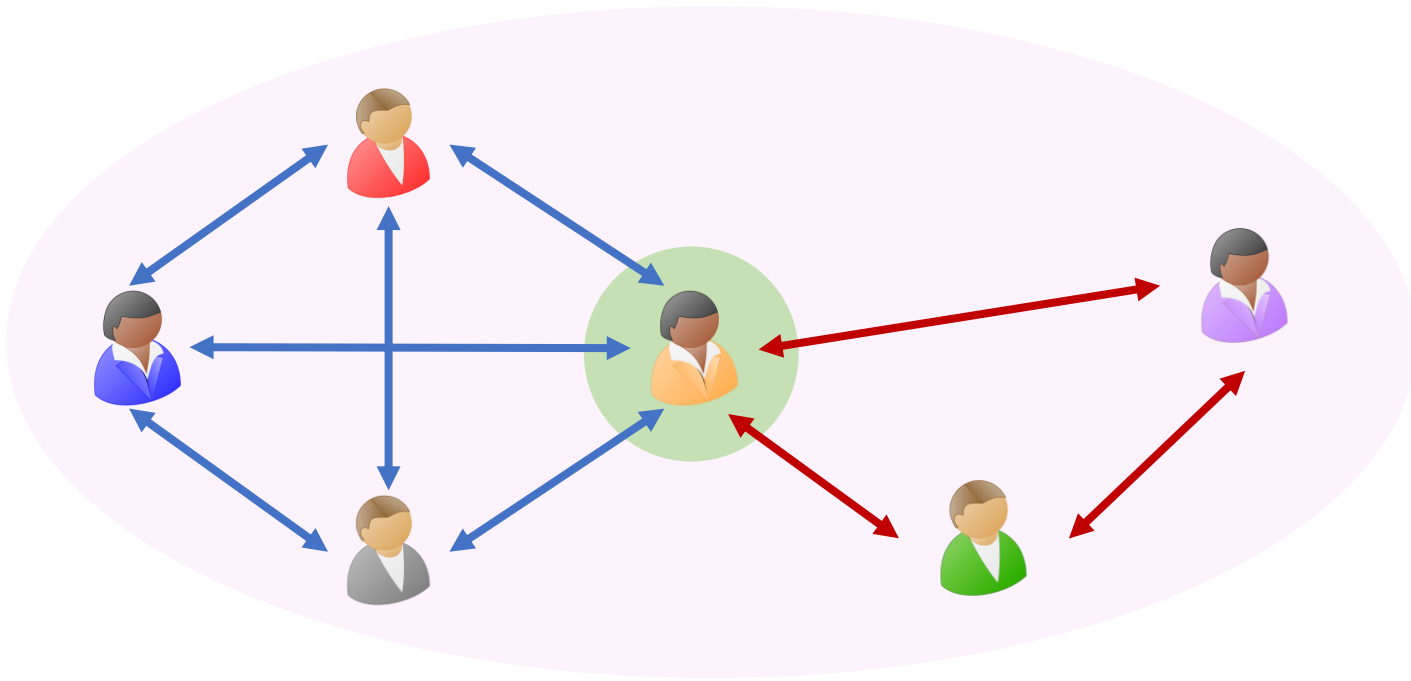
# Protocols



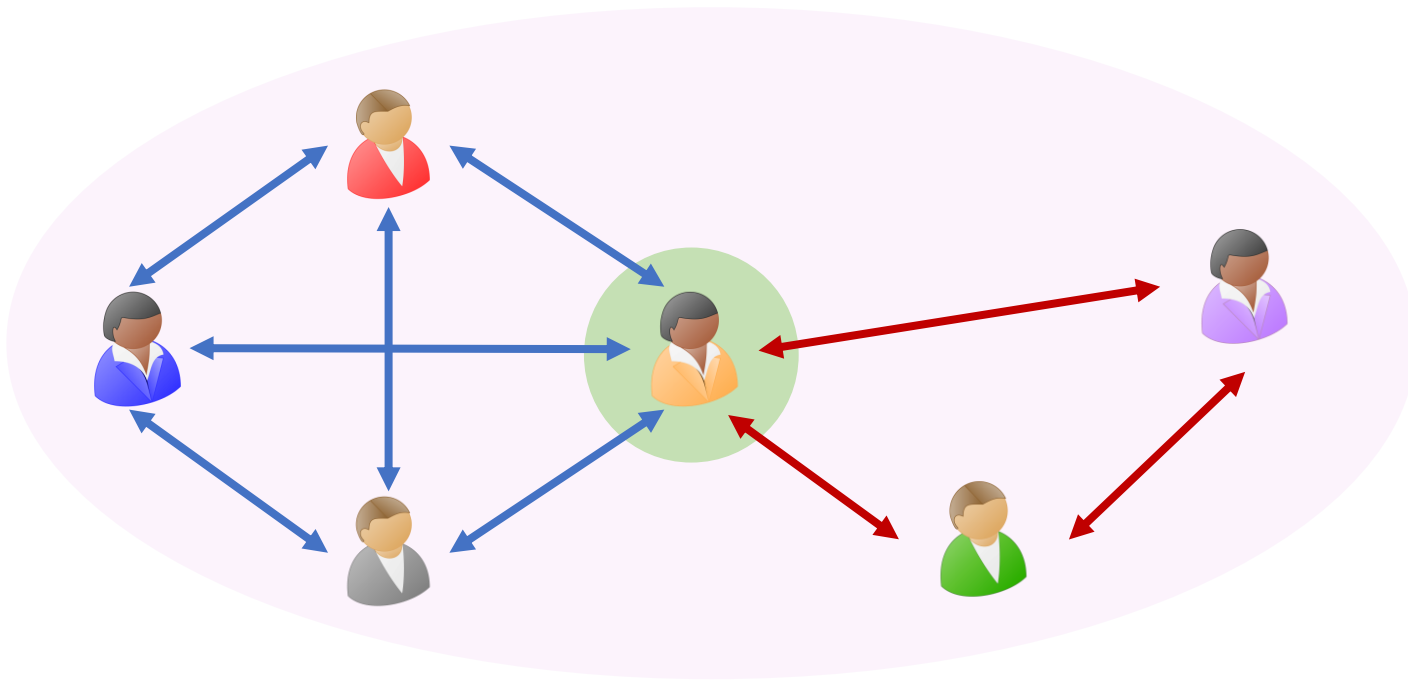
# Protocols on the Internet



# Protocols on the Internet



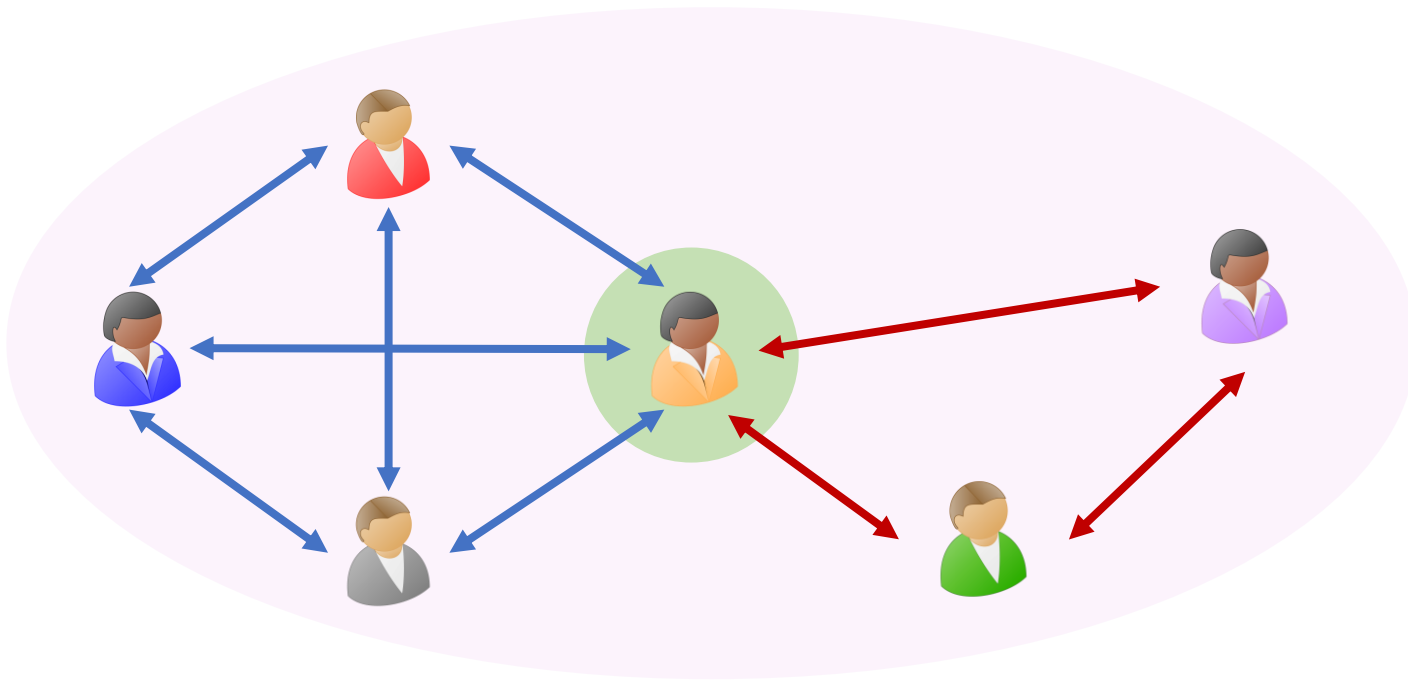
# Protocols on the Internet



Existing protocols can **no longer** be proven **secure** when **multiple concurrent copies** are running.



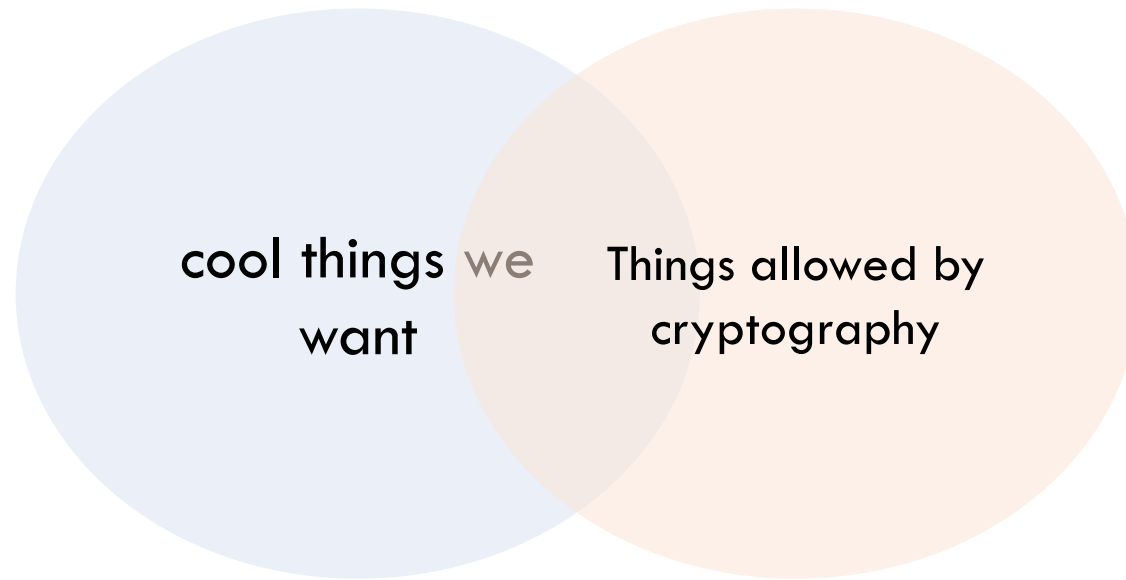
# Protocols on the Internet



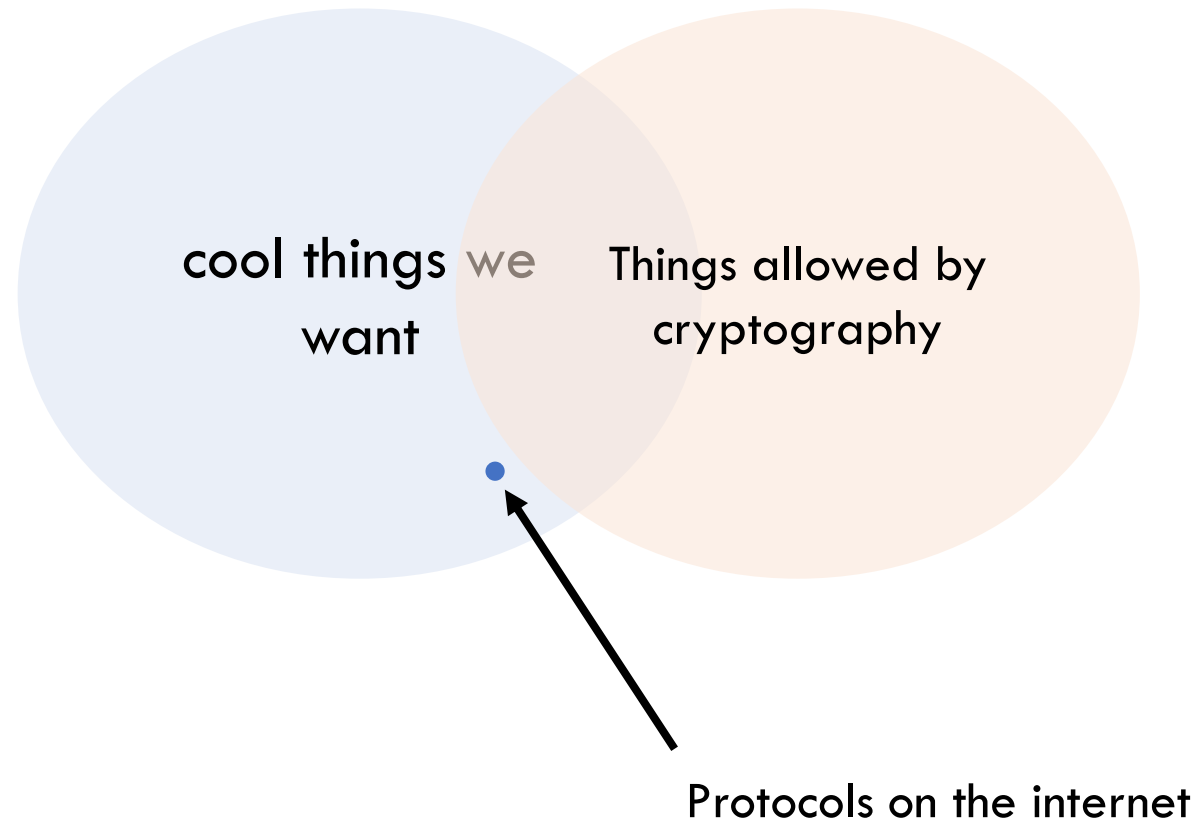
Existing protocols can **no longer** be proven **secure** when **multiple concurrent copies** are running.

In fact, **impossible to construct** secure protocols in this setting without trust assumption.

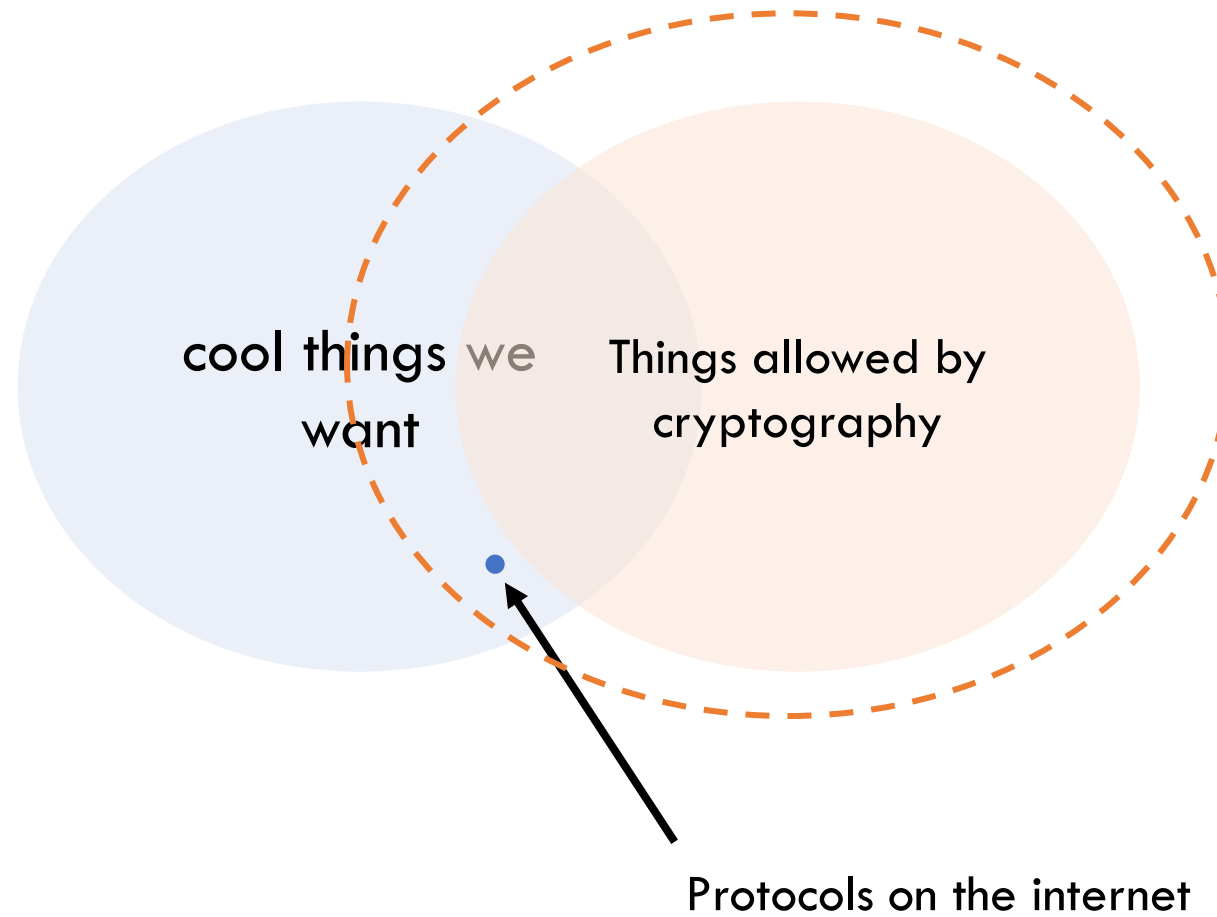
# Circumventing Impossibilities



# Circumventing Impossibilities

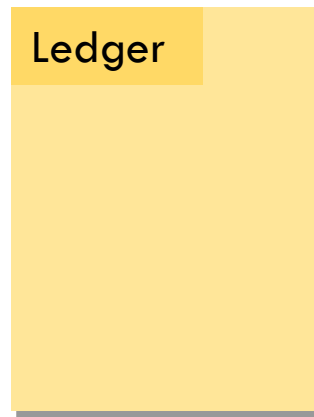


# Circumventing Impossibilities

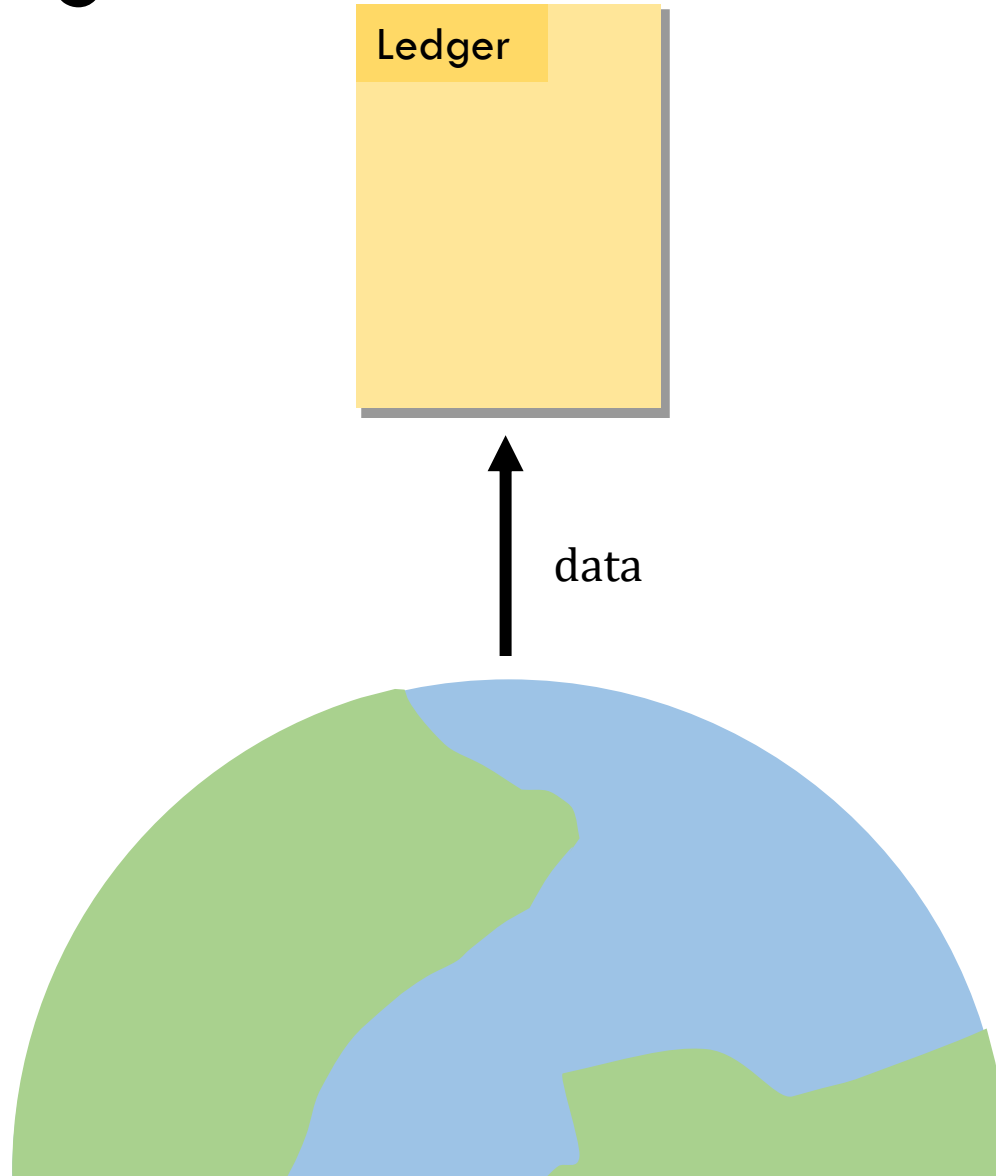


Relax **trust**  
**assumptions.**

# Global Ledger

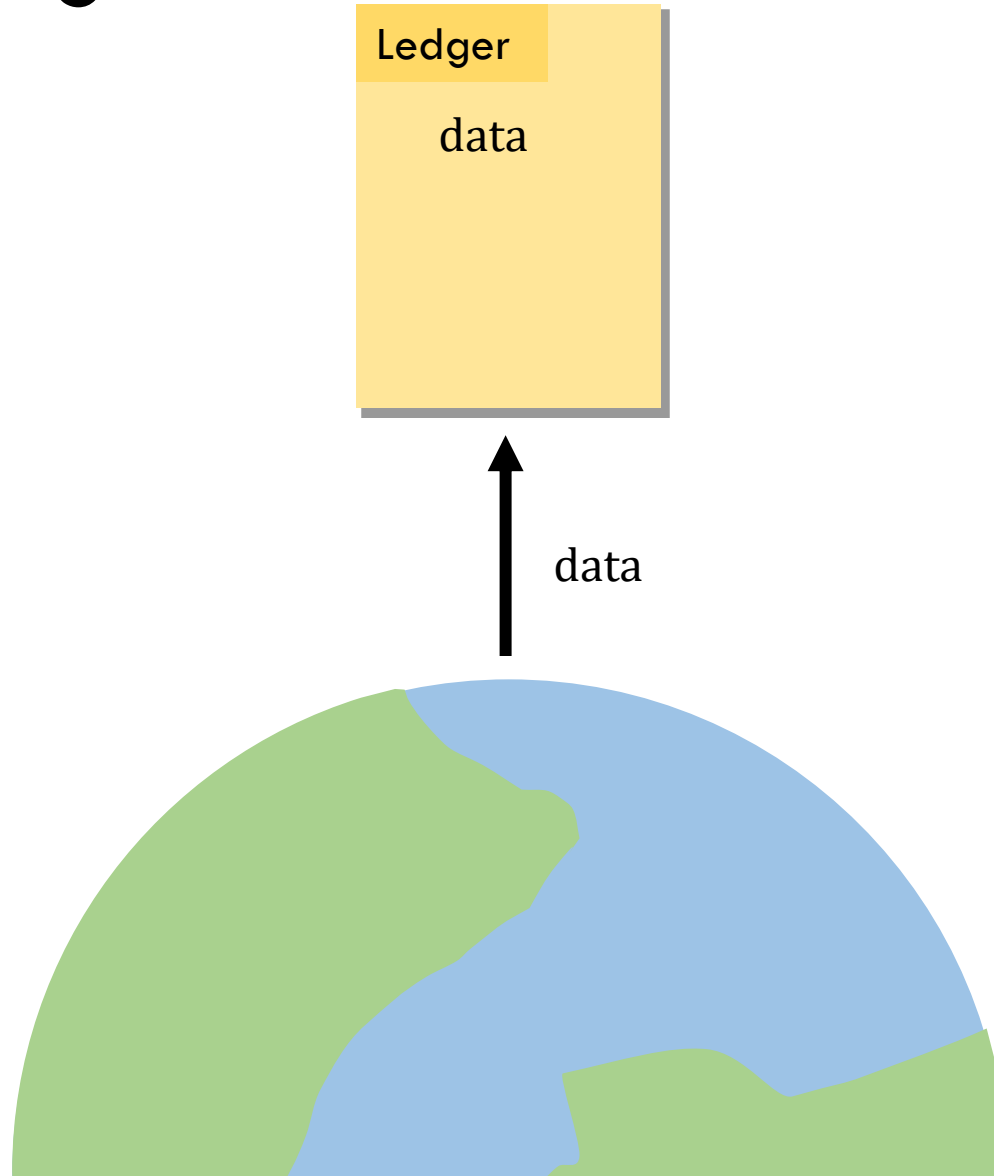


# Global Ledger



Anybody can post data to the ledger.

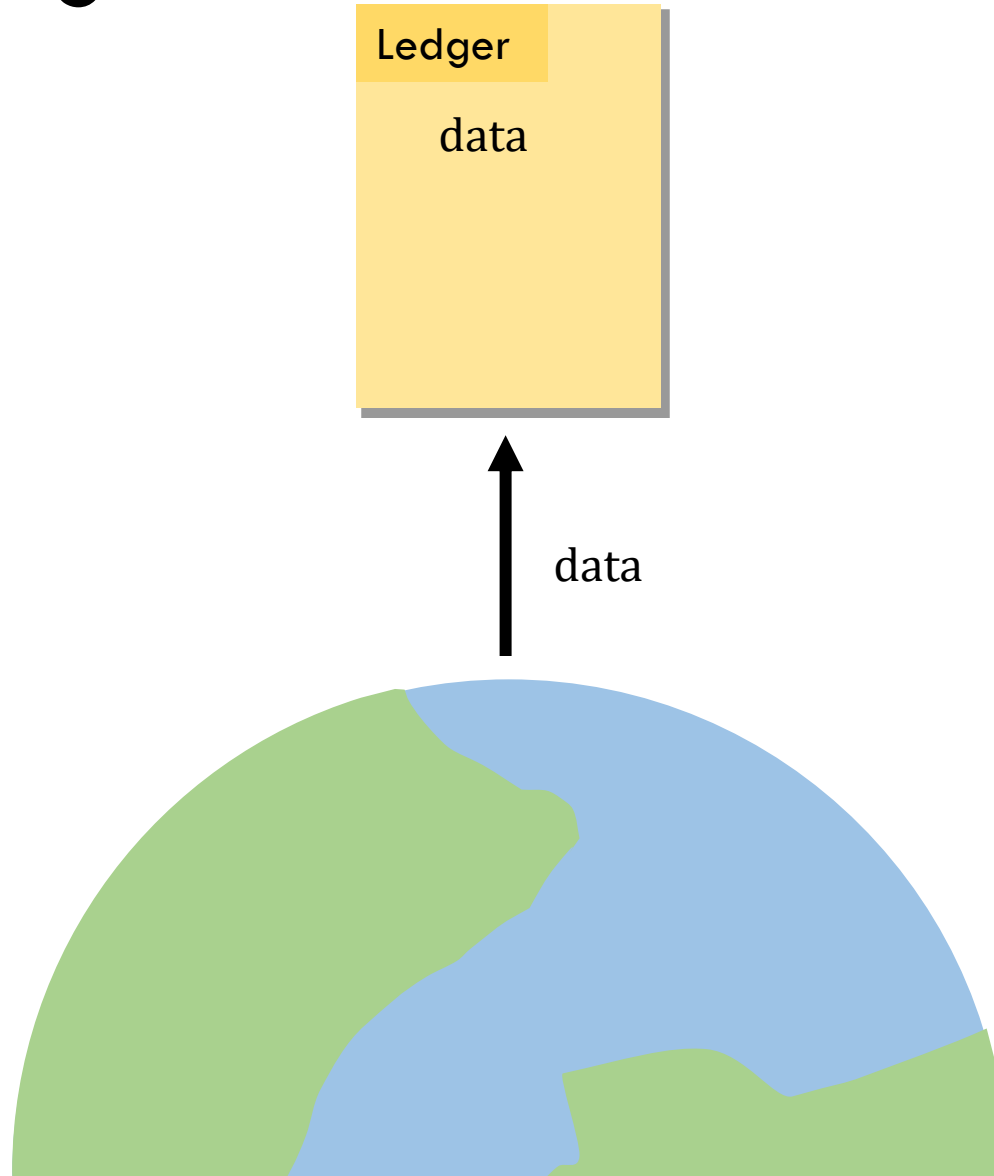
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Anybody can post data to the ledger.

Ledger publicly accessible.

# Global Ledger



Anybody can post data to the ledger.

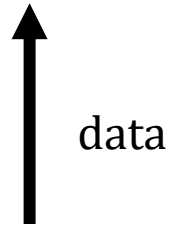
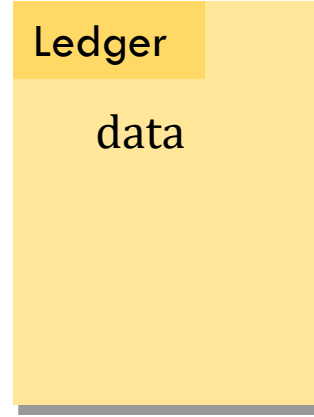
Ledger publicly accessible.

Posted data is permanent.



# Global Ledger

Instantiated via **Blockchains**.  
Decentralized trust assumption.



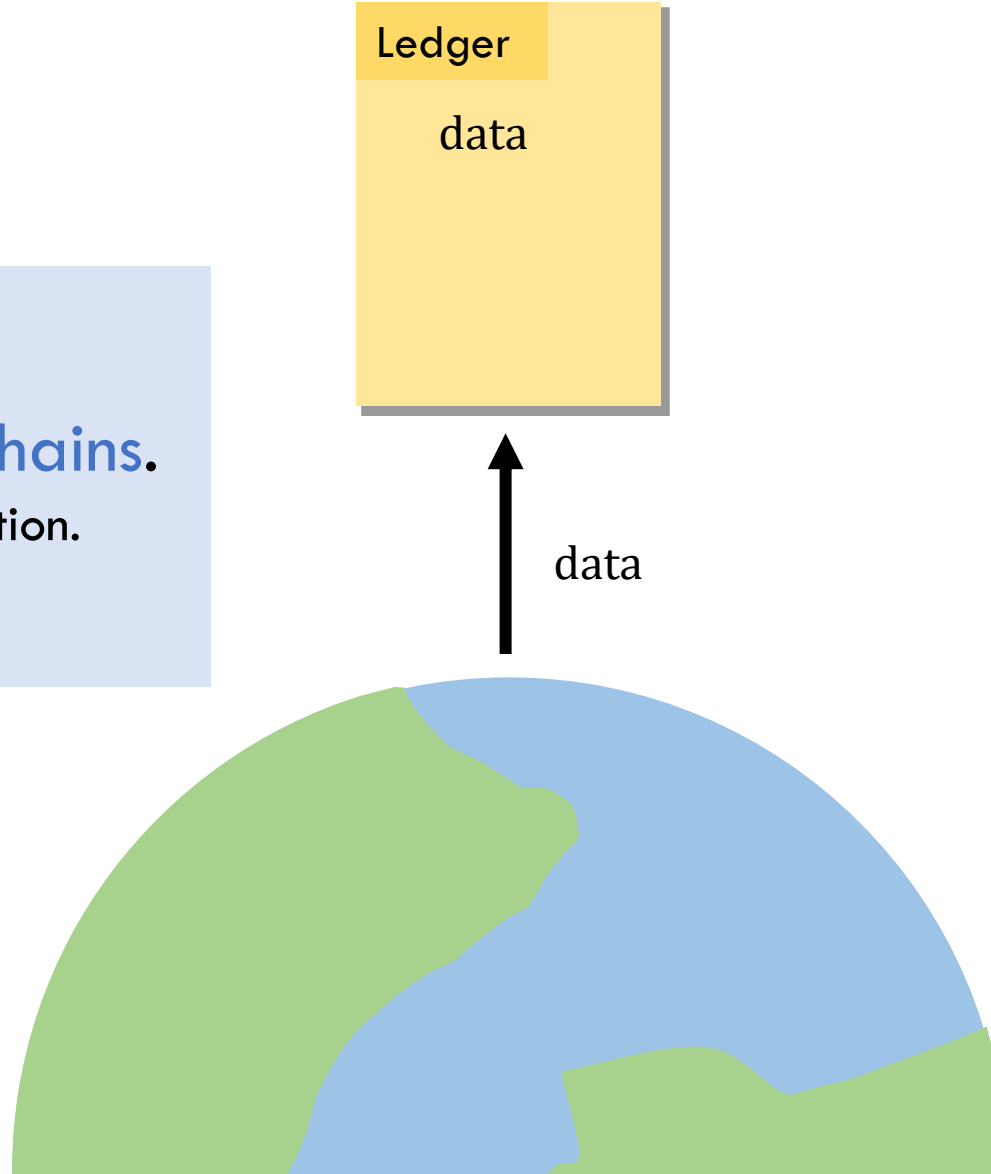
Anybody can **post** data to the ledger.

Ledger **publicly accessible**.

Posted data is **permanent**.

# Blockchain

Instantiated via **Blockchains**.  
Decentralized trust assumption.

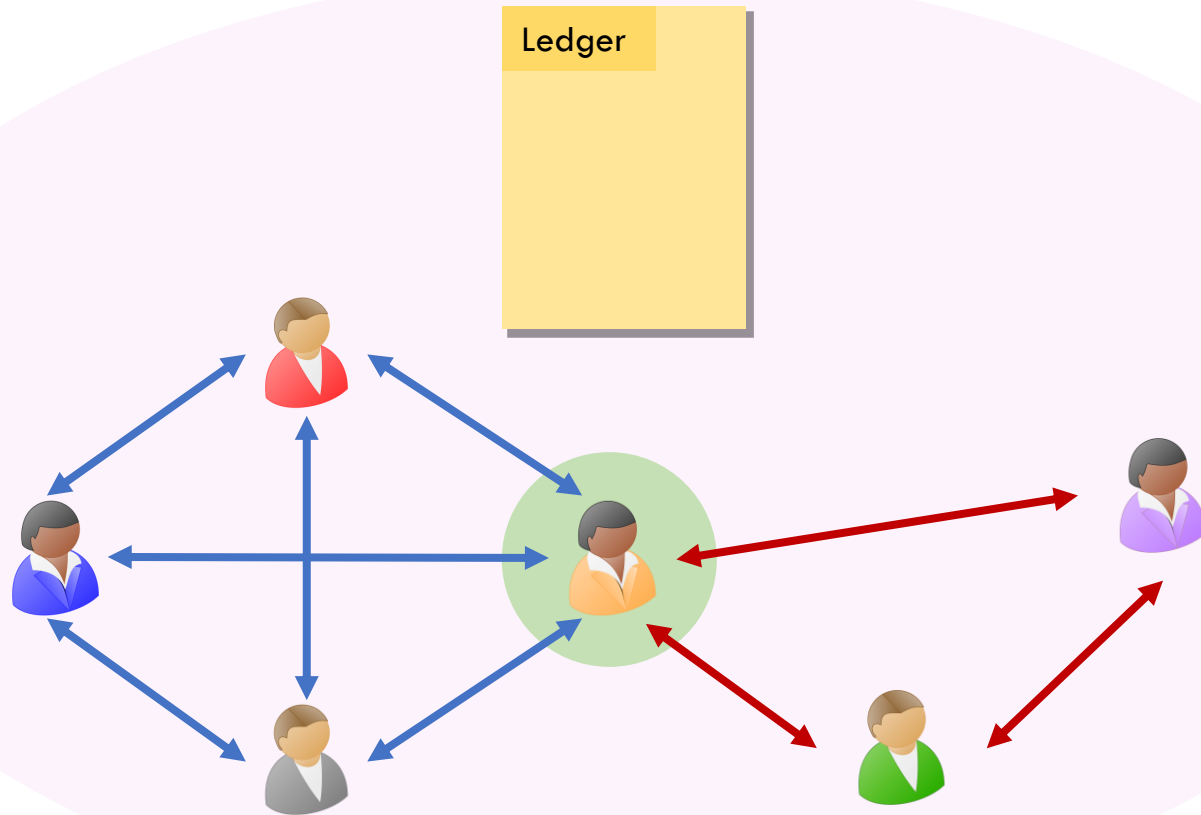


Anybody can post data to the ledger.

Ledger publicly accessible.

Posted data is permanent.

# Protocols on the Internet – Blockchain model

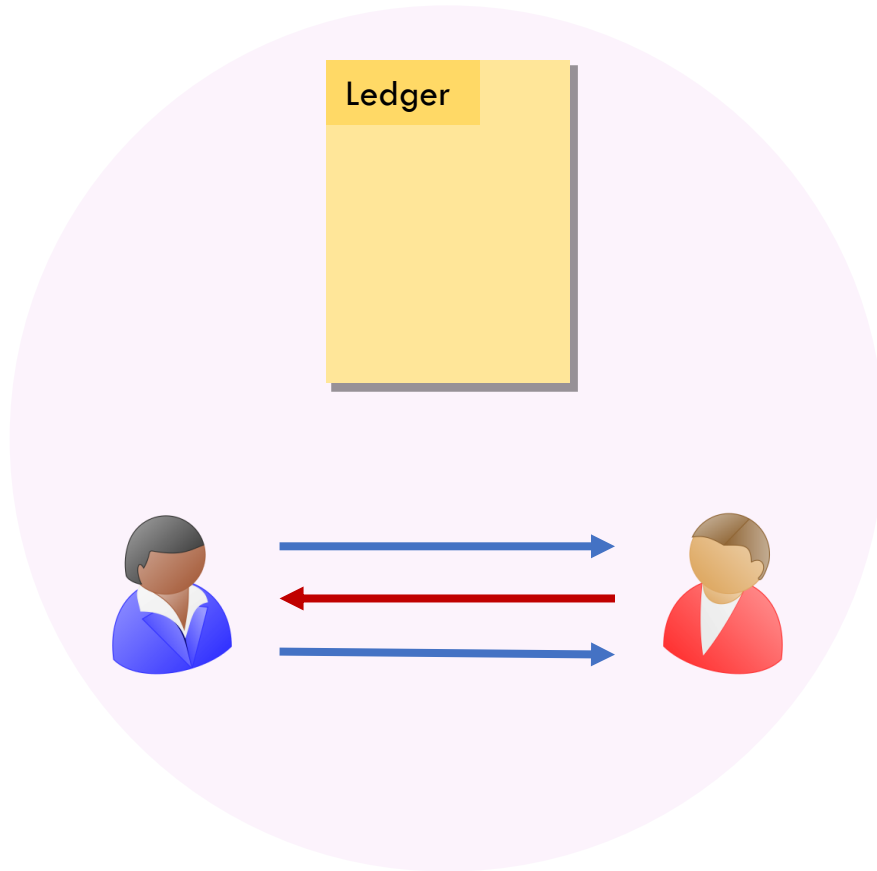


Each participant has access to the blockchain.

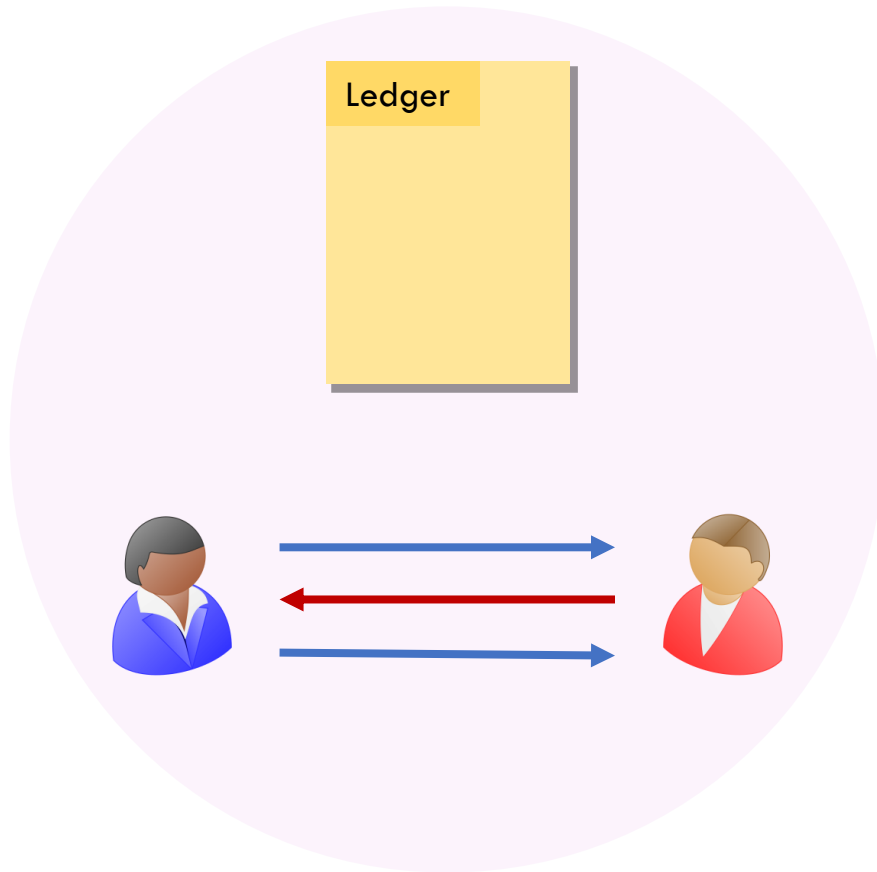
## Theorem

We construct **new** protocols in the blockchain model that are **secure** when **multiple concurrent instances** are run.

# Zero-Knowledge in the Blockchain Model



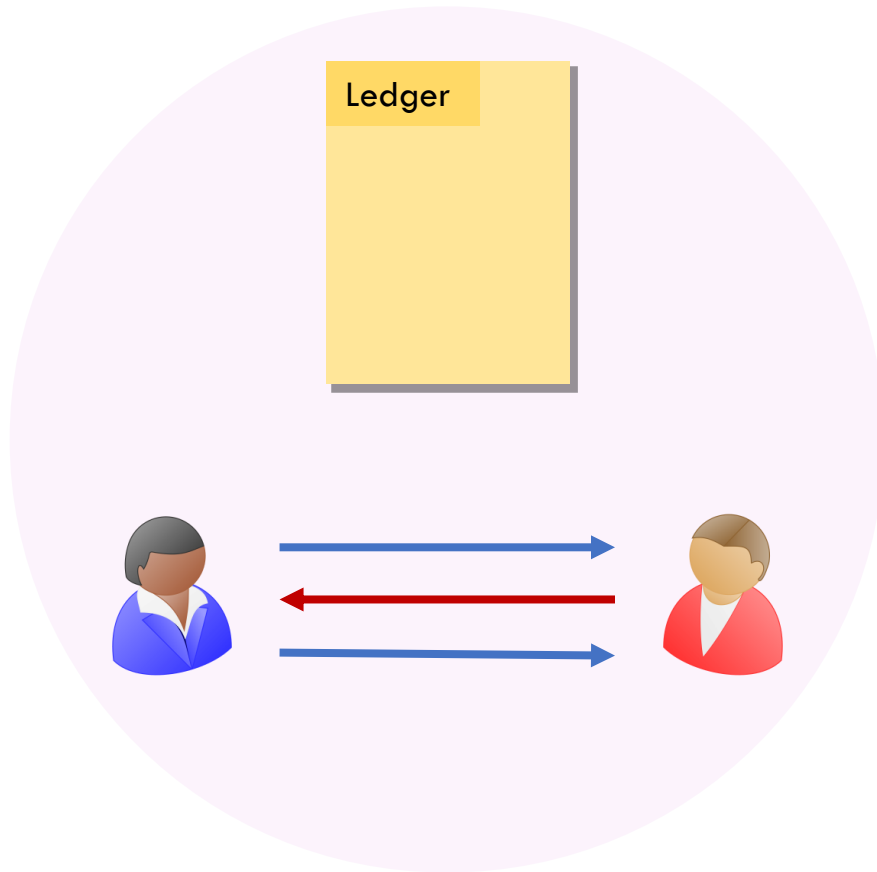
# Zero-Knowledge in the Blockchain Model



## Theorem

Proof techniques for **existing protocols do not work** in the blockchain model.

# Zero-Knowledge in the Blockchain Model



## Theorem

Proof techniques for existing protocols do not work in the blockchain model.

## Theorem

We construct **new zero-knowledge protocols** in the blockchain model.

# Focus of this work

## Interactive Zero-Knowledge Proofs

Is prover randomness essential  
for zero-knowledge?

## Secure Computation

Can we construct secure computation  
protocols in minimal rounds from  
minimal assumptions?

# Focus of this work

## Interactive Zero-Knowledge Proofs

Is prover randomness essential for zero-knowledge?

## Secure Computation

Can we construct secure computation protocols in minimal rounds from minimal assumptions?

Can we make reasonable relaxations to the trust assumptions in order to circumvent barriers in secure computation?



Necessity of Randomness in Zero-knowledge

Founding Secure Computation on Blockchains

Round Optimal Secure Computation

## **Necessity of Randomness in Zero-knowledge**

Founding Secure Computation on Blockchains

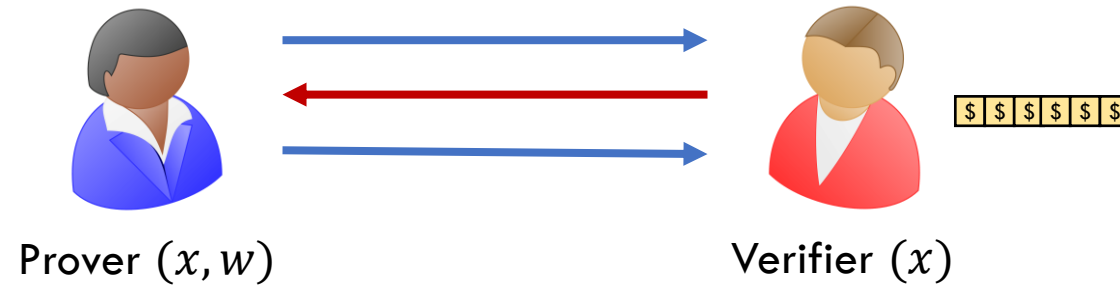
Round Optimal Secure Computation

# Characterizing Deterministic Prover Zero-Knowledge

[Bitansky-C'20]

# Zero Knowledge

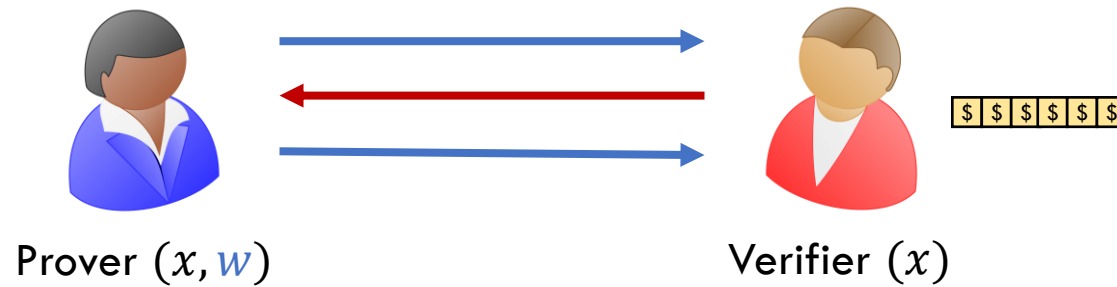
[Goldwasser-Micali-Rackoff '85]



wants to prove  $x \in \mathcal{L}$  for some NP language  $\mathcal{L}$ .

# Zero Knowledge

[Goldwasser-Micali-Rackoff'85]

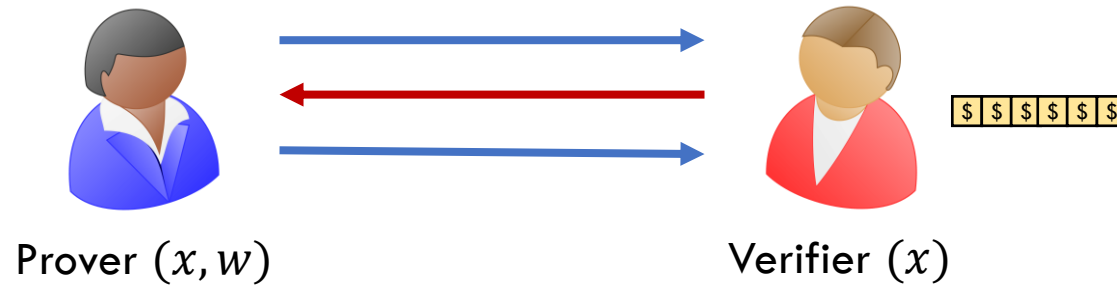


wants to prove  $x \in \mathcal{L}$  for some **NP language**  $\mathcal{L}$ .

There is a witness  $w$  of membership that can be verified easily.

# Zero Knowledge

[Goldwasser-Micali-Rackoff '85]



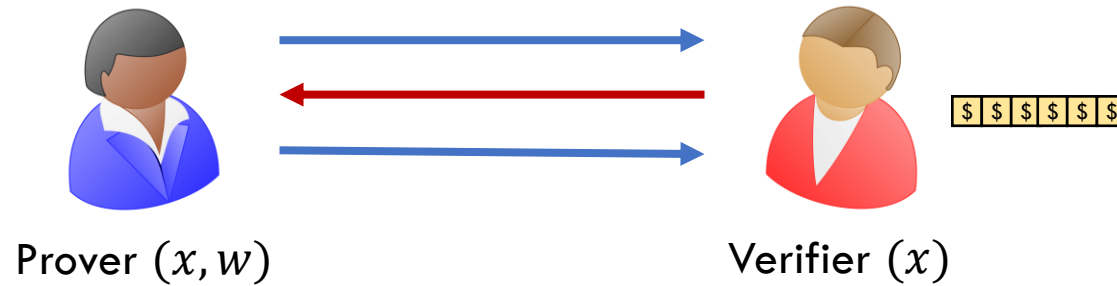
**Completeness:**  $\forall x \in \mathcal{L}$ , verifier accepts.

(Computational) Soundness


Zero Knowledge

# Zero Knowledge

[Goldwasser-Micali-Rackoff '85]



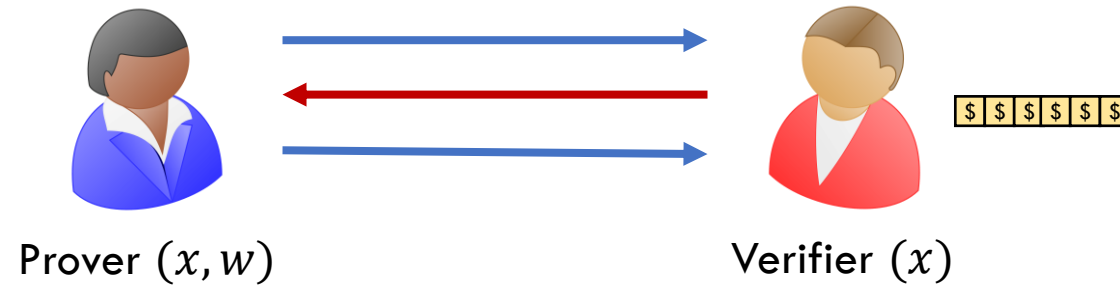
Completeness

**(Computational) Soundness:**  $\forall x \notin \mathcal{L}$ , no PPT prover  can make the verifier accept.

Zero Knowledge

# Zero Knowledge

[Goldwasser-Micali-Rackoff '85]



Completeness

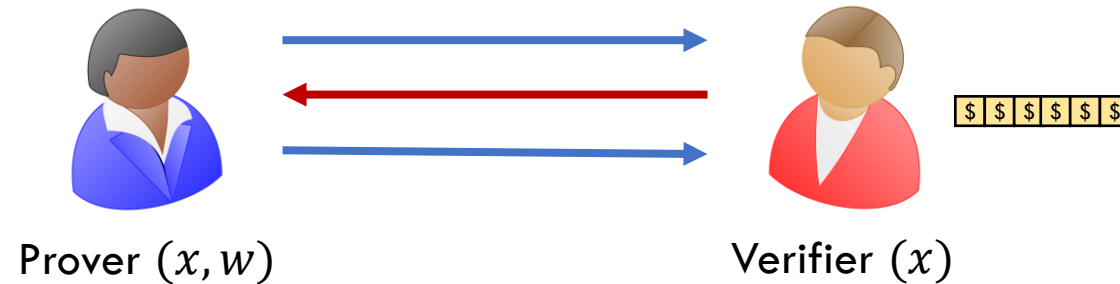
(Computational) Soundness

**Zero Knowledge:**  $\forall$  Verifiers   $\exists$  Simulator 



# Zero Knowledge

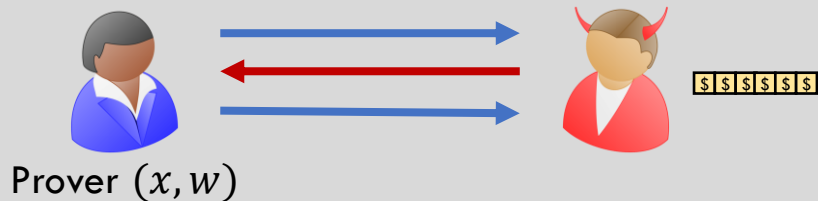
[Goldwasser-Micali-Rackoff '85]



Completeness

(Computational) Soundness

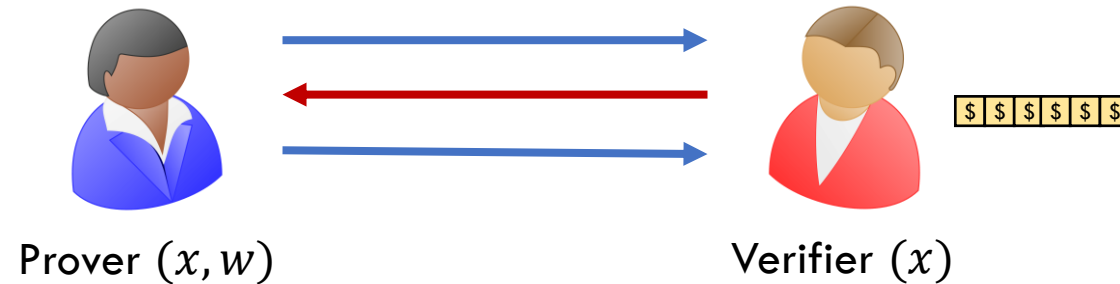
**Zero Knowledge:**  $\forall$  Verifiers   $\exists$  Simulator 



Verifier's view in an execution with the prover

# Zero Knowledge

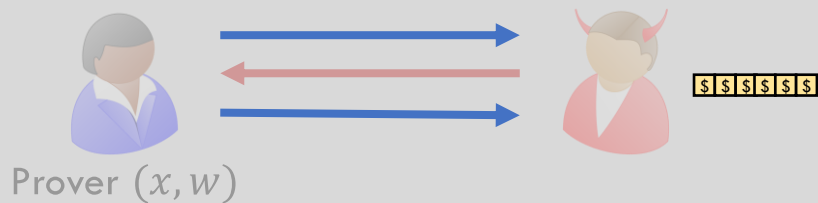
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Completeness

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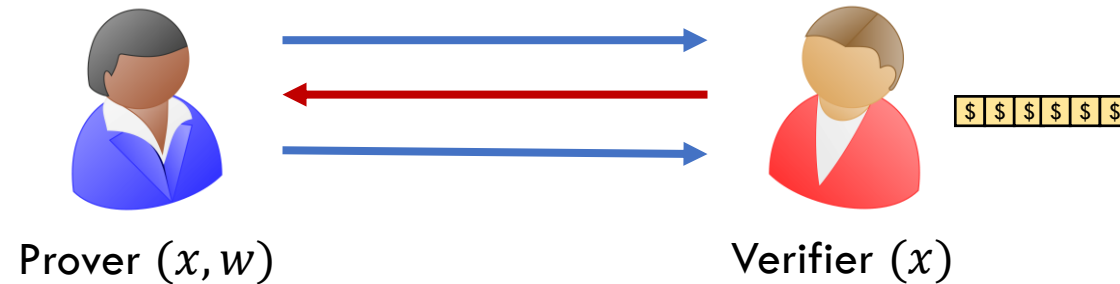
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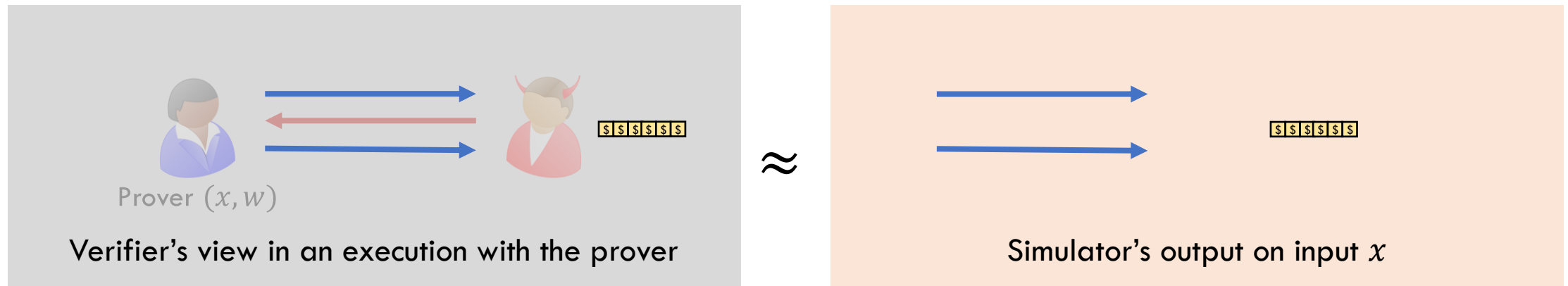
[Goldwasser-Micali-Rackoff '85]



Completeness

(Computational) Soundness

**Zero Knowledge:**  $\forall$  Verifiers   $\exists$  Simulator 



# Many Flavors of Zero-Knowledge (ZK)

$\forall$  Verifier   
 $\exists$  Simulator 

View   $\approx$   (x)

GMR ZK

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$\forall$  Verifier   
 $\exists$  Simulator 

View   $\approx$    $(x)$

GMR ZK

$\forall$  Verifier   
 $\exists$  Simulator   
 $\forall$  aux-IP  $z \in \{0,1\}^*$

View   $\approx$    $(x, z)$

Auxiliary-input ZK

Auxiliary input captures protocol context for the verifier.

# Many Flavors of Zero-Knowledge (ZK)

$\forall$  Verifier   
 $\exists$  Simulator 


View   $\approx$    $(x)$

GMR ZK

$\forall$  Verifier   
 $\exists$  Simulator   
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View   $\approx$    $(x, z)$

Auxiliary-input ZK

$\exists$  Simulator   
 $\forall$  Verifier 

View   $\approx$    $(x)$



Black-box ZK

# Many Flavors of Zero-Knowledge (ZK)

$\forall$  Verifier   
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Auxiliary-input ZK

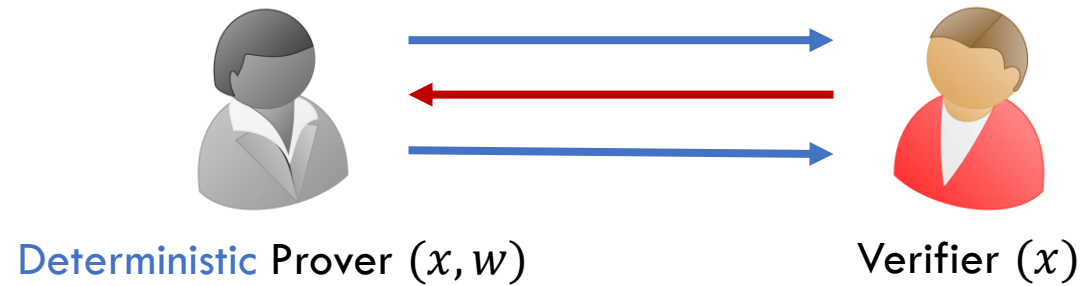
$\exists$  Simulator   
 $\forall$  Verifier 

View   $\approx$    $(x)$

Black-box ZK

Restrictions on the simulator 

# Deterministic Prover Zero Knowledge (DPZK)



Is prover randomness essential for zero knowledge?



# Limitations of DPZK

[Goldreich-Oren'94]

$\forall$  Verifier   
 $\exists$  Simulator 



View   $\approx$    $(x)$

GMR ZK

$\forall$  Verifier   
 $\exists$  Simulator   
 $\forall$  aux-IP  $z \in \{0,1\}^*$

View   $\approx$    $(x, z)$

Auxiliary-input ZK

$\exists$  Simulator   
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# Limitations of DPZK

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View   $\approx$    $(x, z)$

Auxiliary-input ZK

$\exists$  Simulator   
 $\forall$  Verifier 

View   $\approx$    $(x)$

Black-box ZK



# Prior Work

[Faonio-Nielsen-Venturi'17]

Witness encryption for  $\mathcal{L} \Rightarrow$  Honest-verifier DPZK for  $\mathcal{L}$

Hash proof system for  $\mathcal{L} \Rightarrow$  Honest-verifier DPZK proofs for  $\mathcal{L}$

[Dahari-Lindell'20]

Doubly enhanced injective OWFs  $\Rightarrow$  Honest-verifier DPZK proofs for NP

Inefficient honest prover.

Malicious-verifier DPZK for languages that have an entropy guarantee from witnesses.

# Our Results

$\forall$  Verifier   
 $\exists$  Simulator 


View   $\approx$    $(x)$

GMR ZK

$\forall$  Verifier   
 $\exists$  Simulator   
 $\forall$  aux-IP  $z \in \{0,1\}^*$

View   $\approx$    $(x, z)$

Auxiliary-input ZK

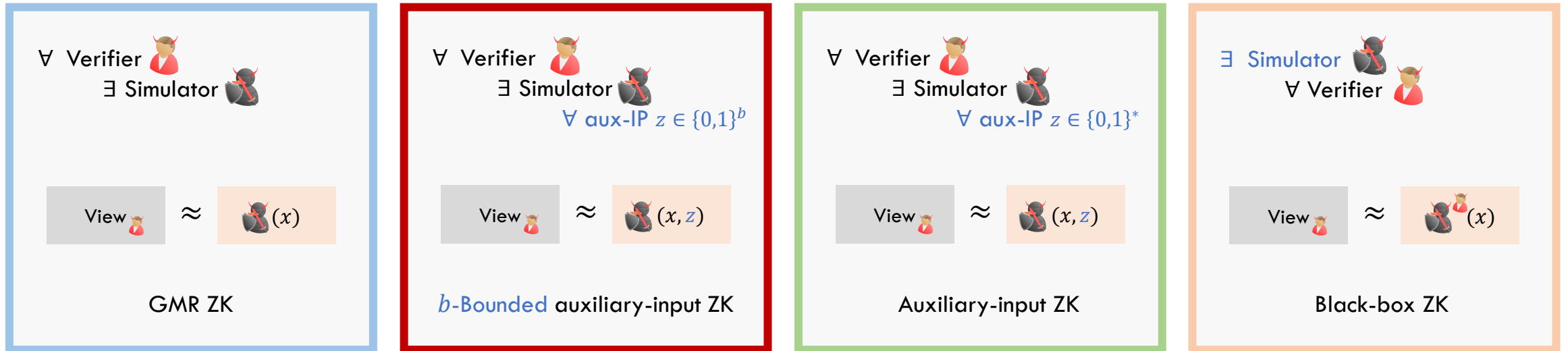
$\exists$  Simulator   
 $\forall$  Verifier 

View   $\approx$    $(x)$

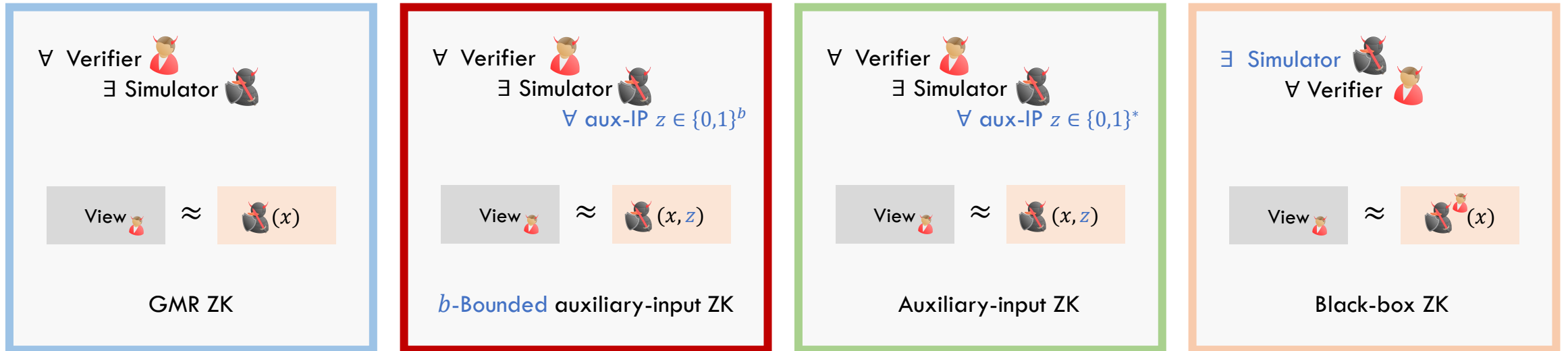
Black-box ZK



# Our Results



# Our Results



# Our Results

Assuming NIWIs + sub-exponentially secure iO + OWF + sub-exponentially secure keyless CRHF,  
there exist **two message DPZK arguments for all of NP** against  
bounded auxiliary-input verifiers.

NIWI – Non interactive witness indistinguishable proofs

iO – Indistinguishability obfuscation

OWF – One-way functions

CRHF – Collision resistant hash functions

# Our Results

Assuming NIWIs + sub-exponentially secure iO + OWF + sub-exponentially secure keyless CRHF,  
there exist **two message DPZK arguments for all of NP** against  
bounded auxiliary-input verifiers.

Any DPZK argument for a language  $\mathcal{L}$  implies a **witness encryption for  $\mathcal{L}$** .



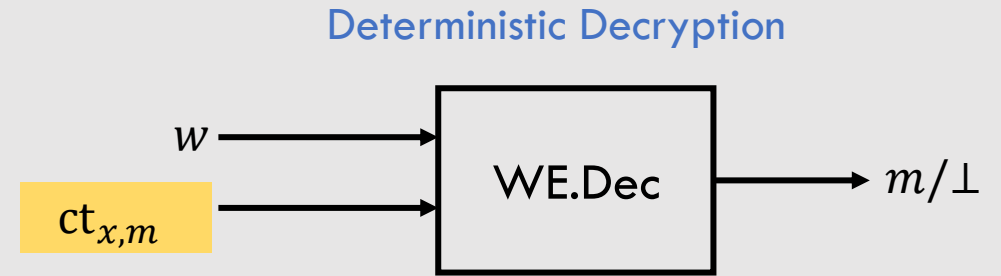
# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]

# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]

## Witness Encryption for $\mathcal{L}$



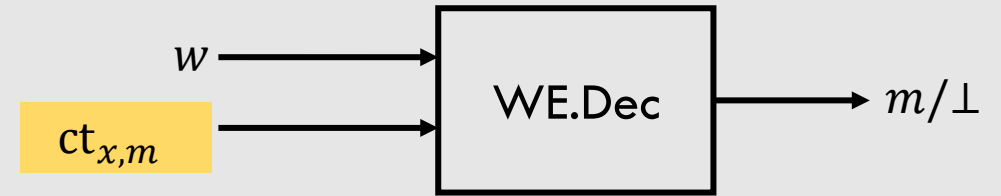
# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]

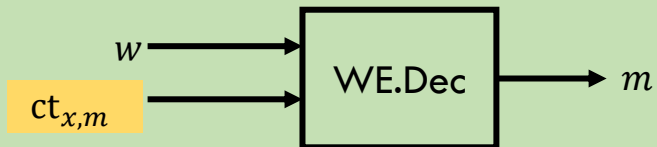
## Witness Encryption for $\mathcal{L}$



Deterministic Decryption



For  $(x, w) \in \text{Rel}_{\mathcal{L}}$



Correctness

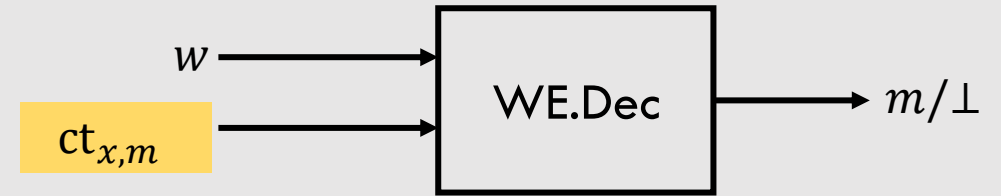
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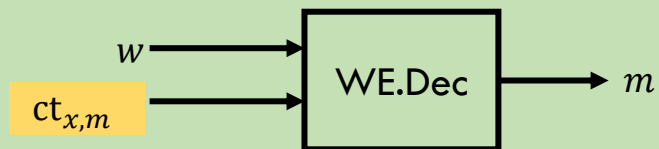
## Witness Encryption for $\mathcal{L}$



Deterministic Decryption



For  $(x, w) \in \text{Rel}_{\mathcal{L}}$



Correctness

For  $x \notin \mathcal{L}$



Security

# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]

# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]



Deterministic Prover  $(x, w)$



Verifier  $(x)$

$u \leftarrow \{0,1\}^n$   
 $ct_{x,u} \leftarrow \text{WE.Enc}_x(u)$

$ct_{x,u}$



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[Faonio-Nielsen-Venturi'17]



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$\tilde{u} := \text{WE.Dec}(ct_{x,u}, w)$

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Output 1 iff  $u = \tilde{u}$

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Output 1 iff  $u = \tilde{u}$

**Completeness:** From correctness of WE.



# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]

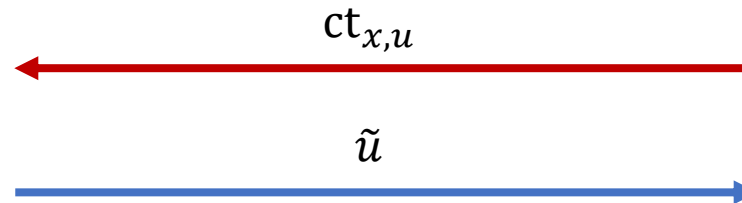


Cheating Prover ( $x$ )



Verifier ( $x$ )

$u \leftarrow \{0,1\}^n$   
 $ct_{x,u} \leftarrow \text{WE.Enc}_x(u)$



Output 1 iff  $u = \tilde{u}$

Completeness

**Soundness:** From WE security when  $x \notin \mathcal{L}$

# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]

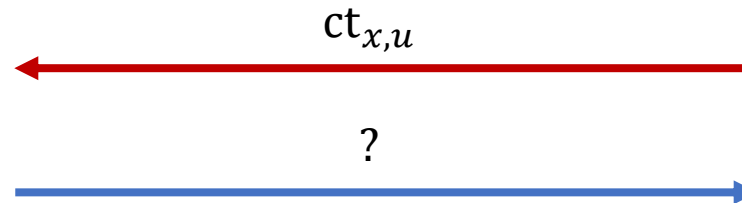


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# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]



Simulator ( $x$ )



Verifier ( $x$ )



$ct_{x,u}$

$\tilde{u}$

$u \leftarrow \{0,1\}^n$   
 $ct_{x,u} \leftarrow \text{WE.Enc}_x(u)$

Output 1 iff  $u = \tilde{u}$

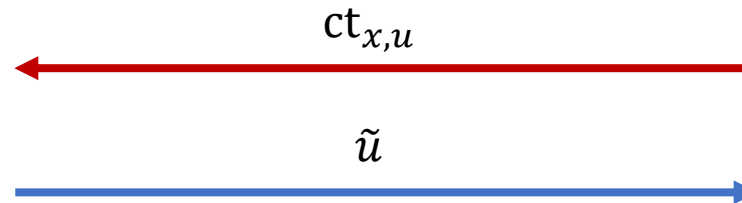
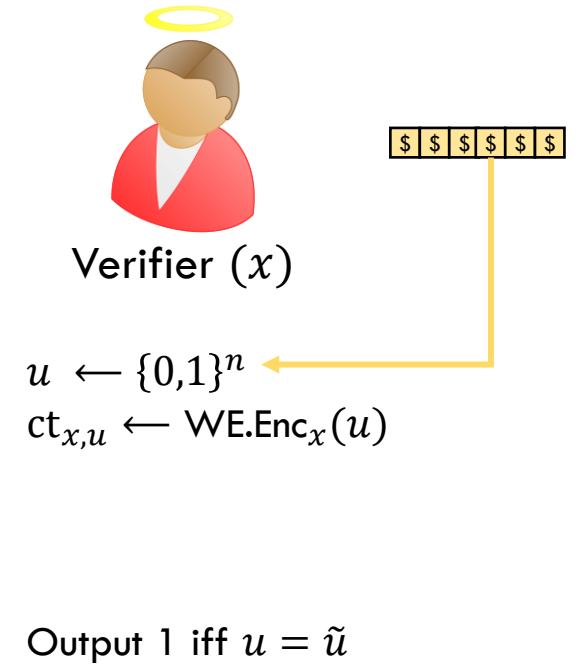
Completeness

Soundness

Honest Verifier Zero Knowledge:

# Honest Verifier DPZK

[Faonio-Nielsen-Venturi'17]



Completeness

Soundness

Honest Verifier Zero Knowledge: Simulator knows  $u$

# Explainable Verifier DPZK



Explainable Verifier

There exist honest verifier coins that explains verifier messages as honest messages.

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Simulator no longer “knows” the message that an explainable verifier encrypts via the Witness Encryption.

Aux-I/P DPZK for explainable verifiers also ruled out by [Goldreich-Oren’94]

# Explainable Verifier DPZK



Explainable Verifier

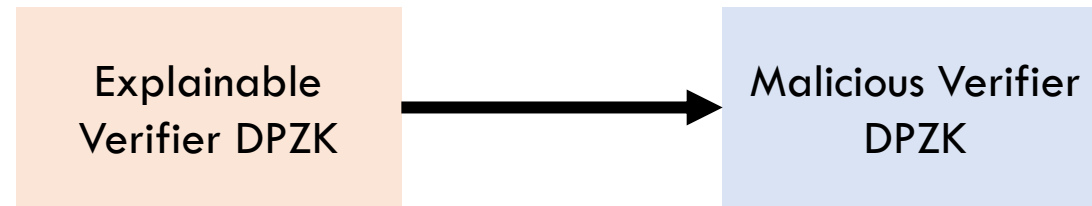
There exist honest verifier coins that explains verifier messages as honest messages.

Simulator no longer “knows” the message that an explainable verifier encrypts via the Witness Encryption.

Aux-I/P DPZK for explainable verifiers also ruled out by [Goldreich-Oren'94]

Idea: Use additional trapdoor statement that only the simulator can use.

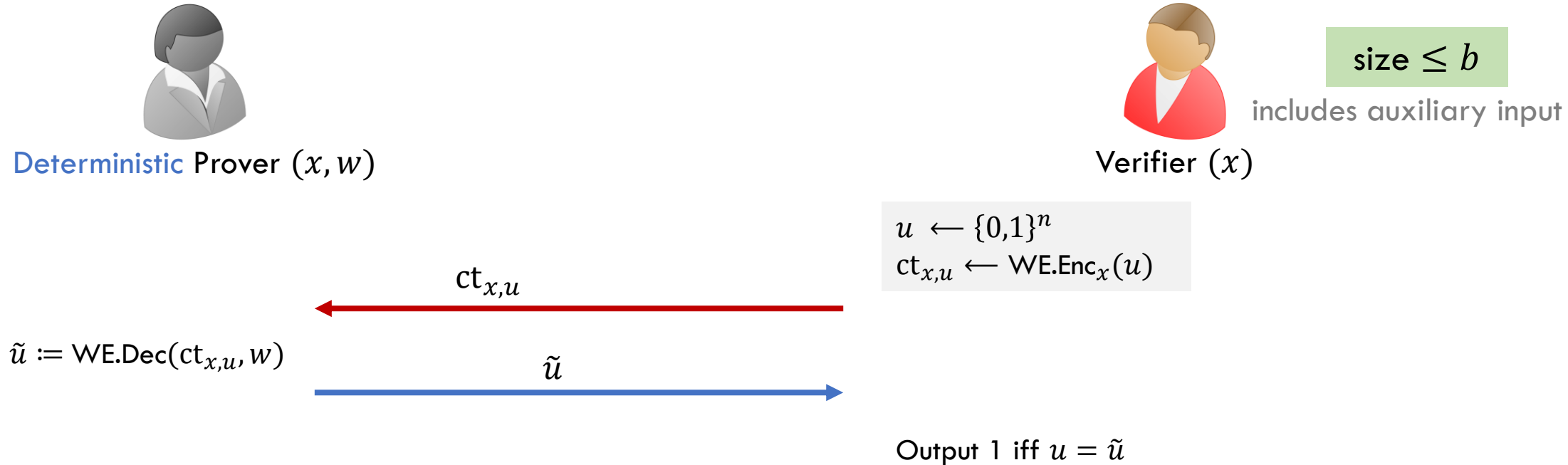
# Malicious Verifier DPZK



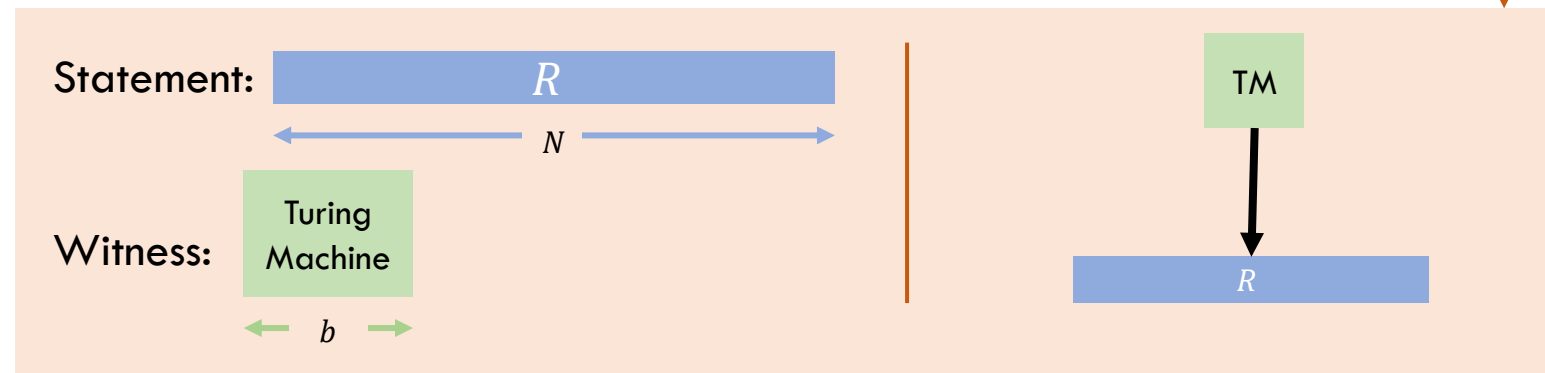
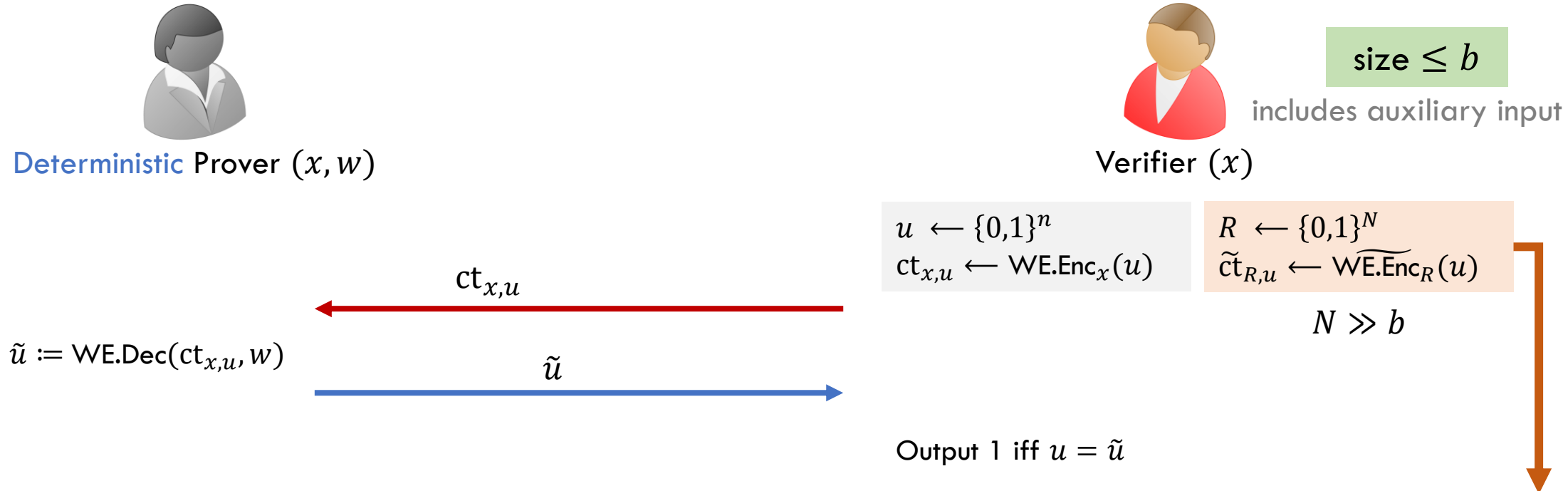
Verifier proves honest behavior



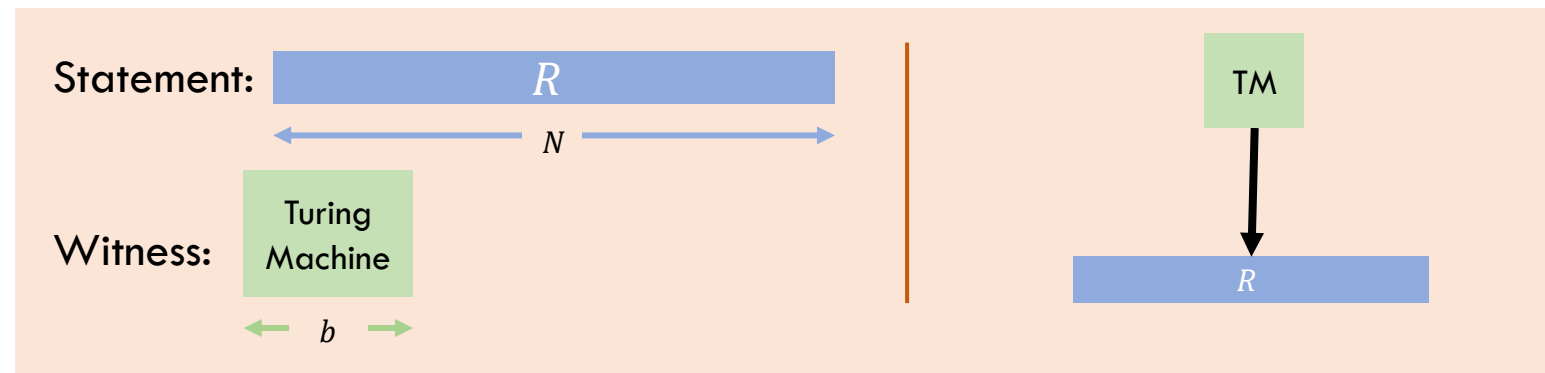
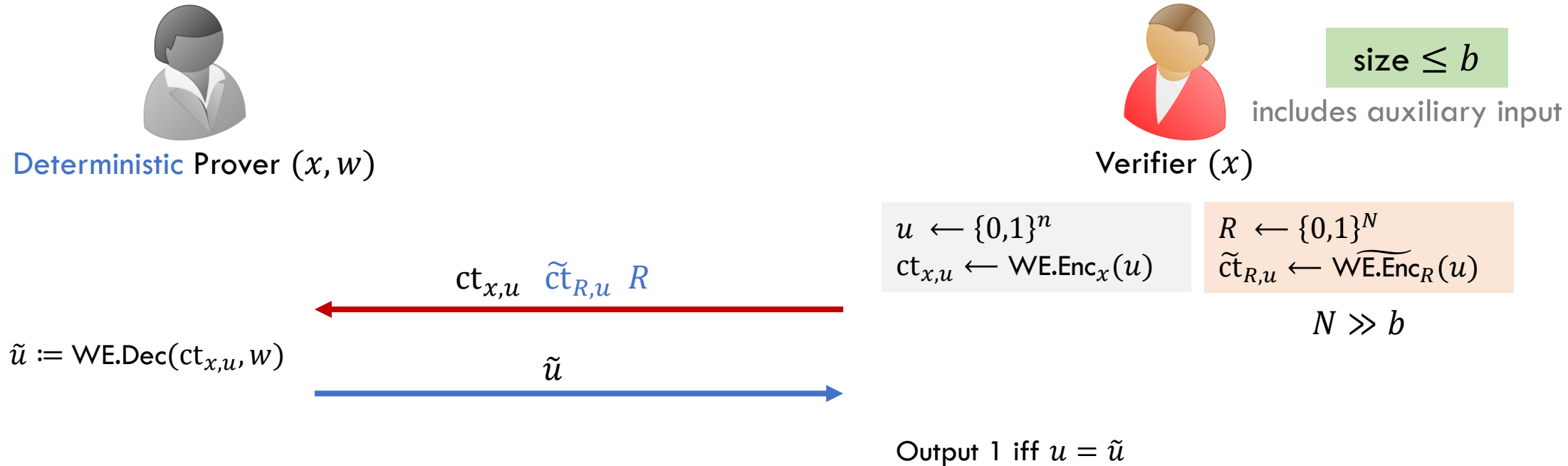
# Explainable Verifier DPZK



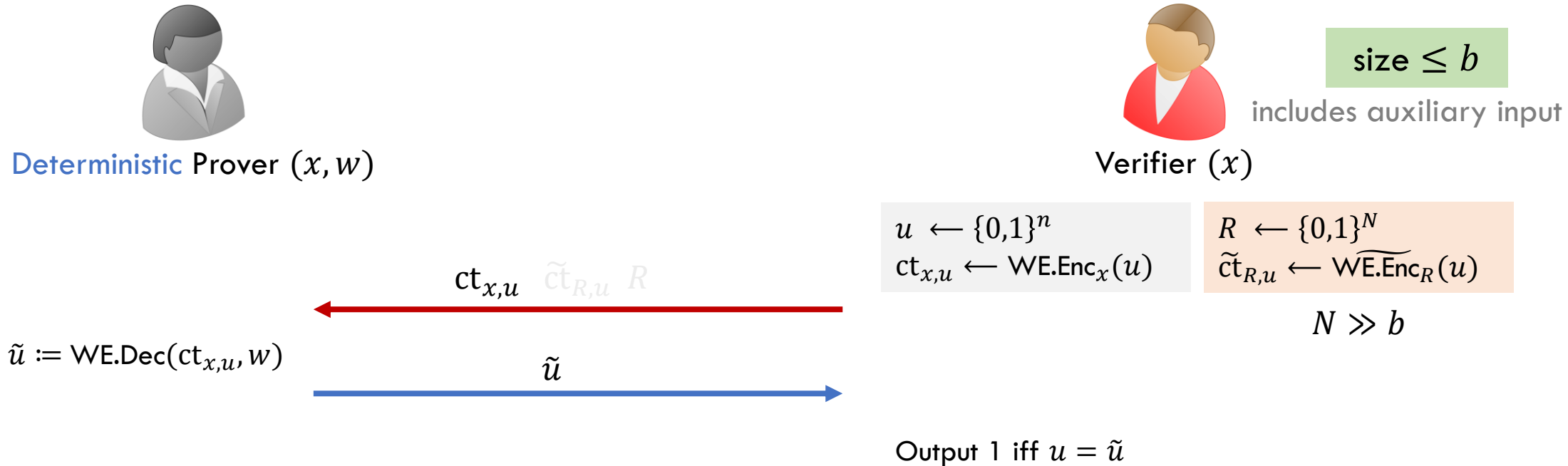
# Explainable Verifier DPZK



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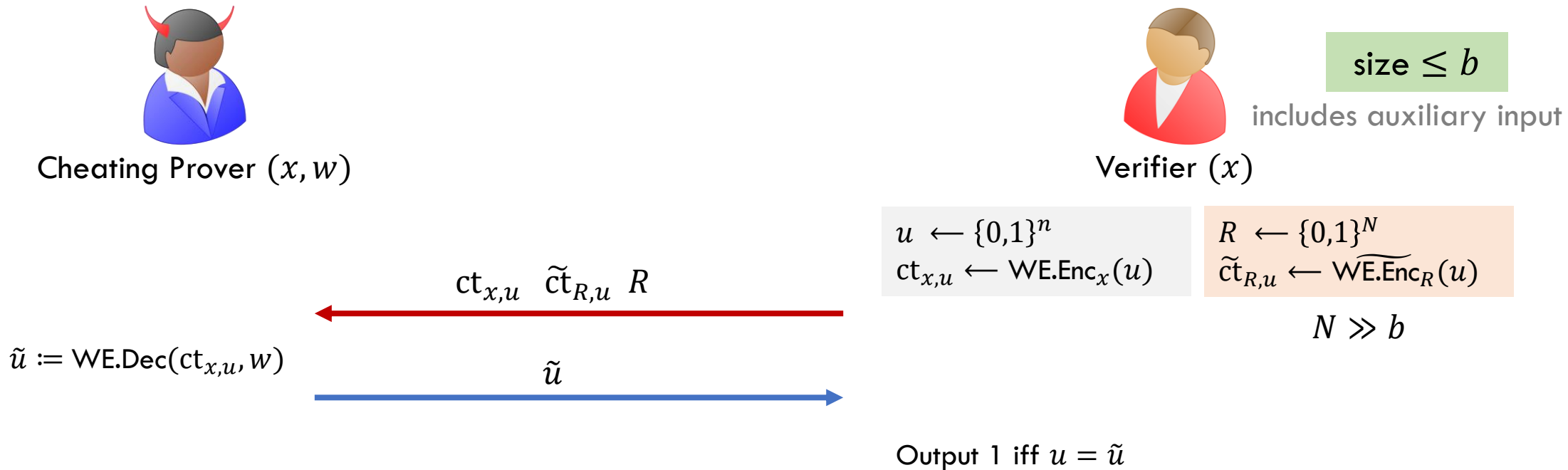
# Explainable Verifier DPZK



**Completeness:** Same as HVZK

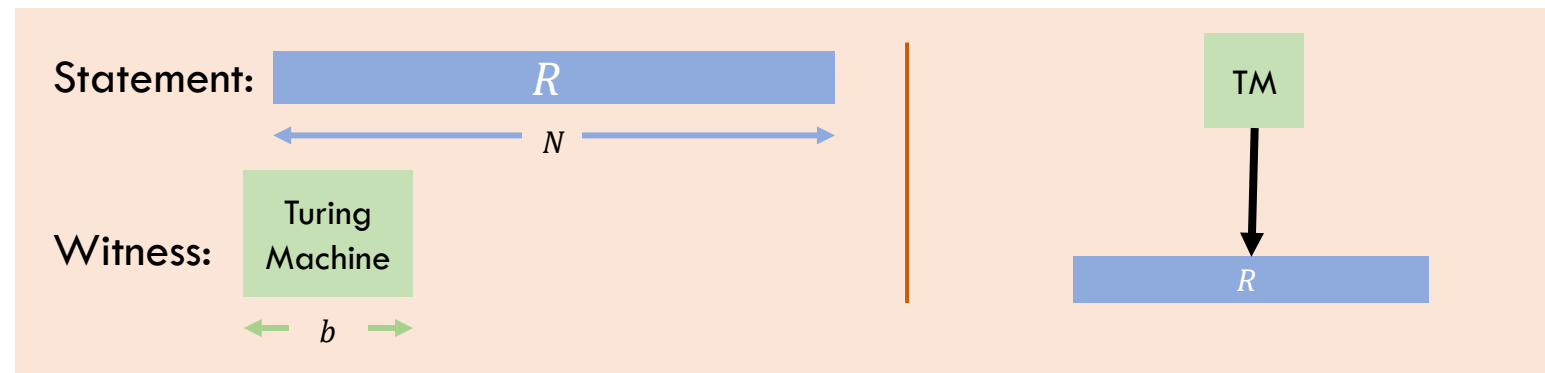


# Explainable Verifier DPZK



## Completeness

**Soundness:** w.h.p. no short machine exists that can output a random  $R$

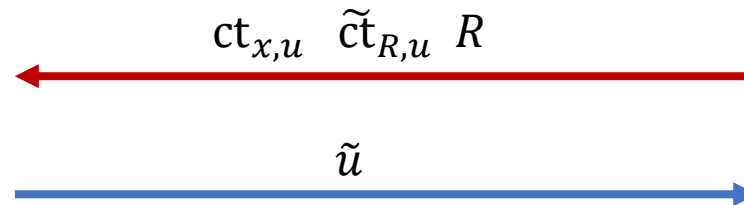


# Explainable Verifier DPZK



size  $\leq b$

includes auxiliary input



$u \leftarrow \{0,1\}^n$   
 $ct_{x,u} \leftarrow \text{WE.Enc}_x(u)$

$R \leftarrow \{0,1\}^N$   
 $\tilde{ct}_{R,u} \leftarrow \widetilde{\text{WE.Enc}}_R(u)$

$N \gg b$

Output 1 iff  $u = \tilde{u}$

Completeness  
Soundness  
Zero Knowledge:

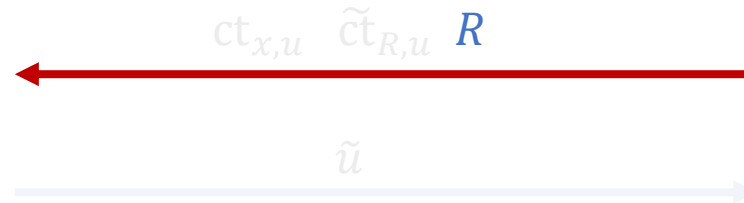


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Completeness

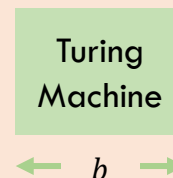
Soundness

Zero Knowledge: Simulator uses the verifier's code as witness; verifier's randomness simulated by a PRG.

Statement:  $R$

$N$

Witness:

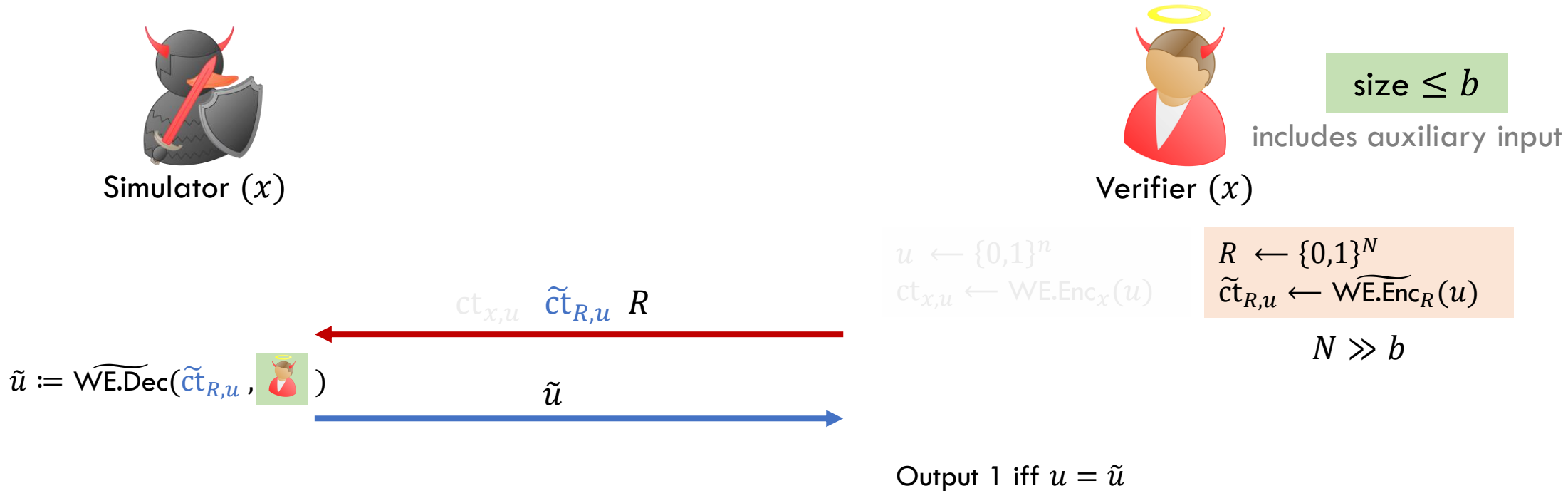


TM

TM

$R$

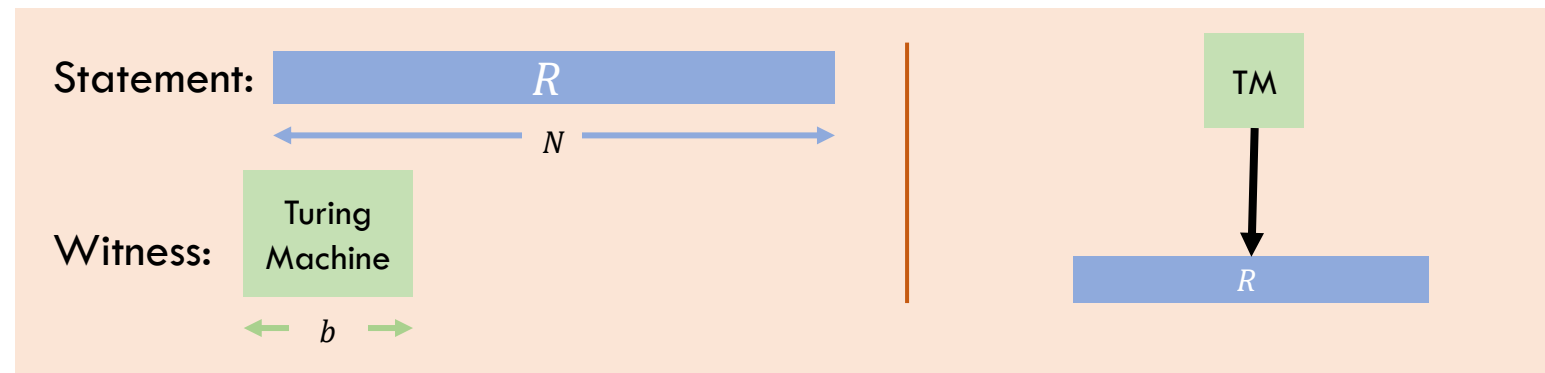
# Explainable Verifier DPZK



**Completeness**

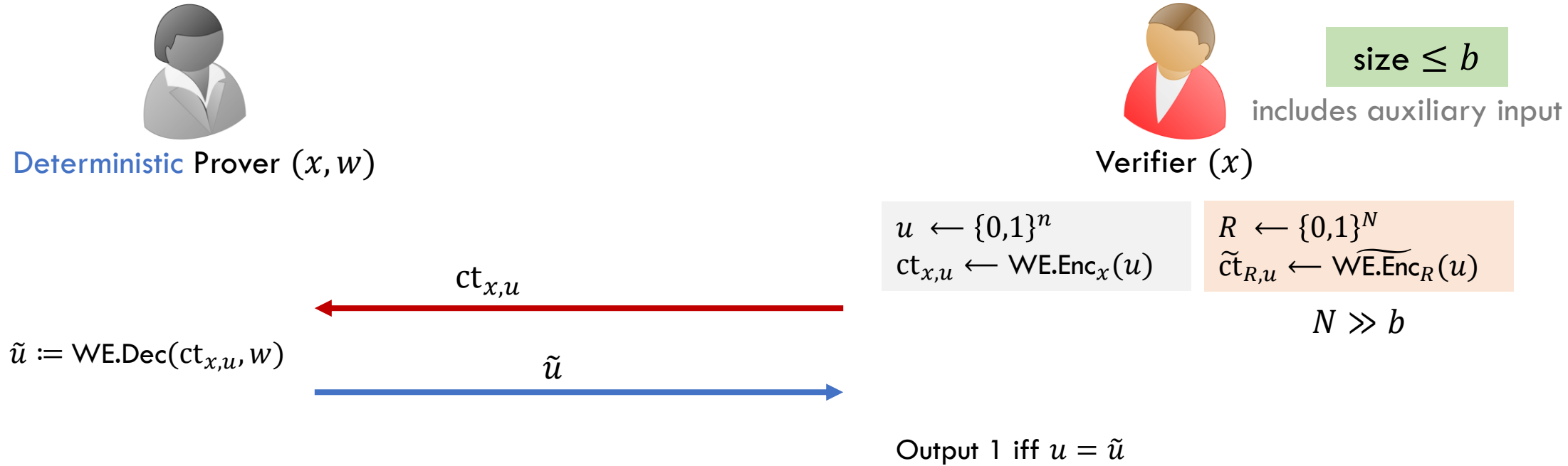
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# Explainable Verifier DPZK



Necessity of Randomness in Zero-knowledge

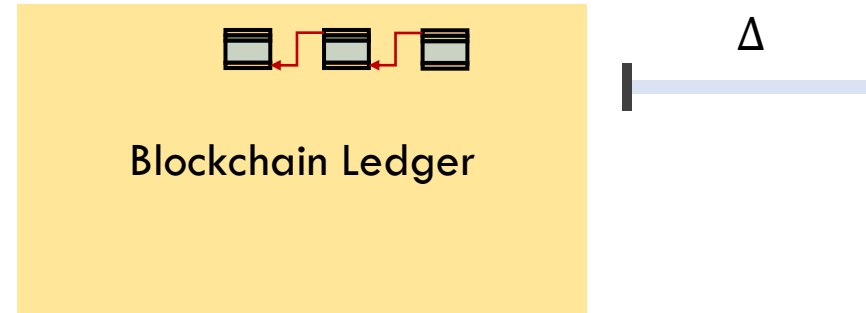
## **Founding Secure Computation on Blockchains**

Round Optimal Secure Computation

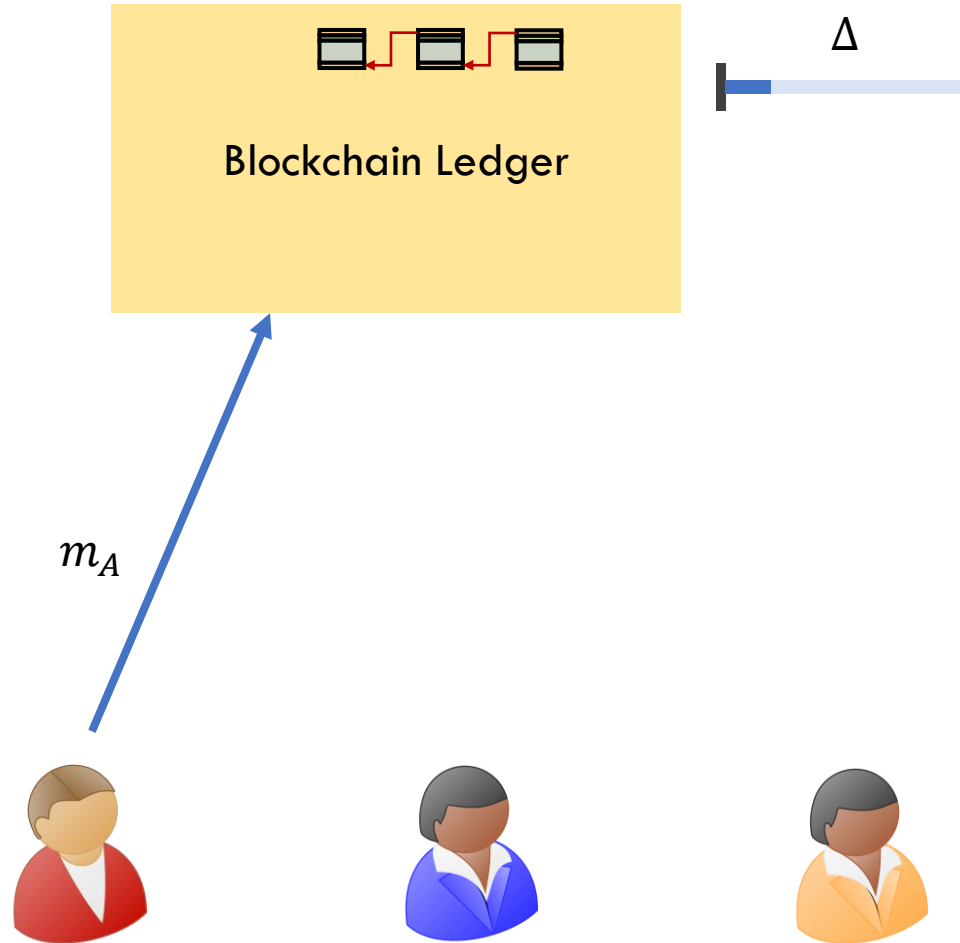
# Founding Secure Computation on Blockchains

[[C](#)-Goyal-Jain'19]

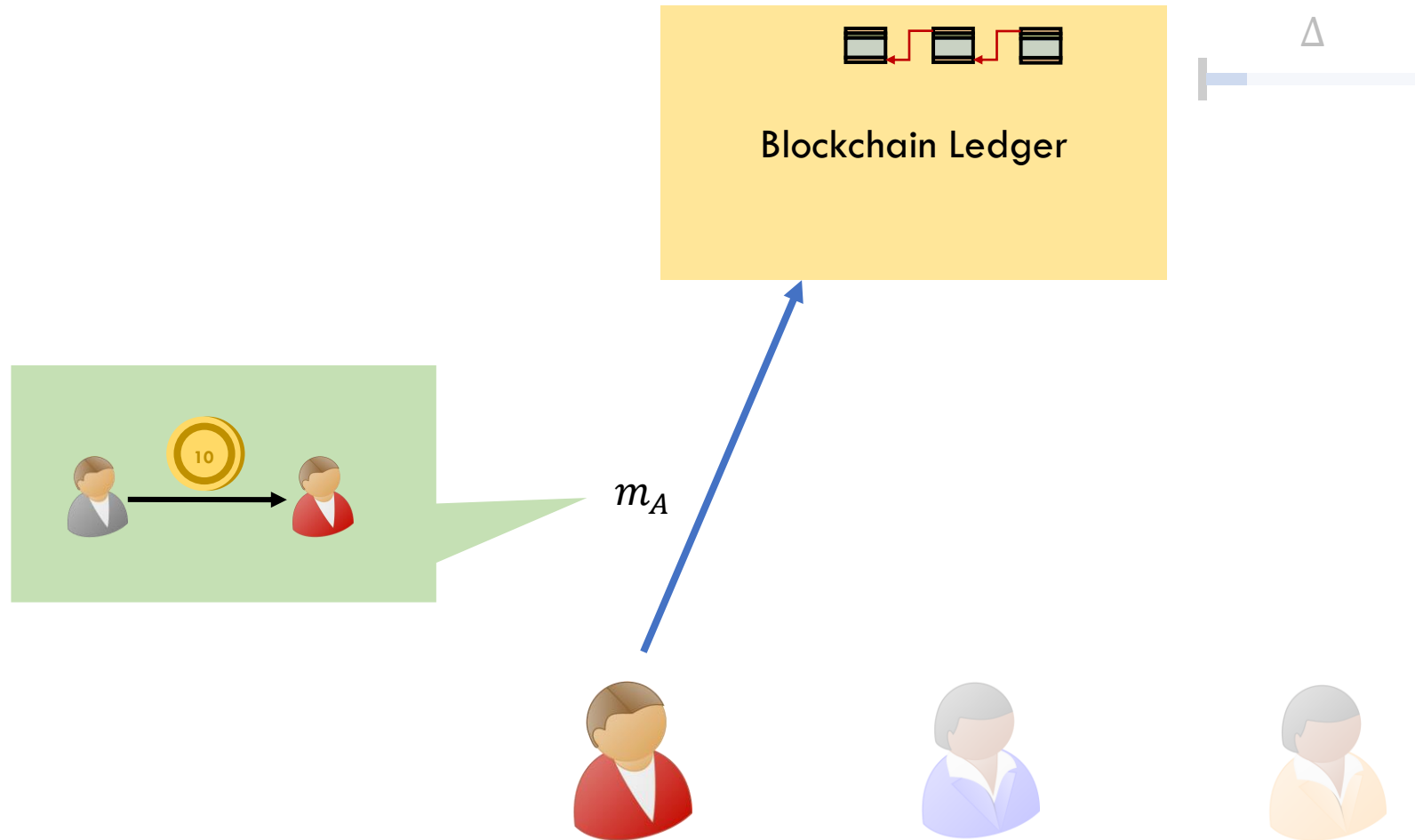
# Blockchain Model



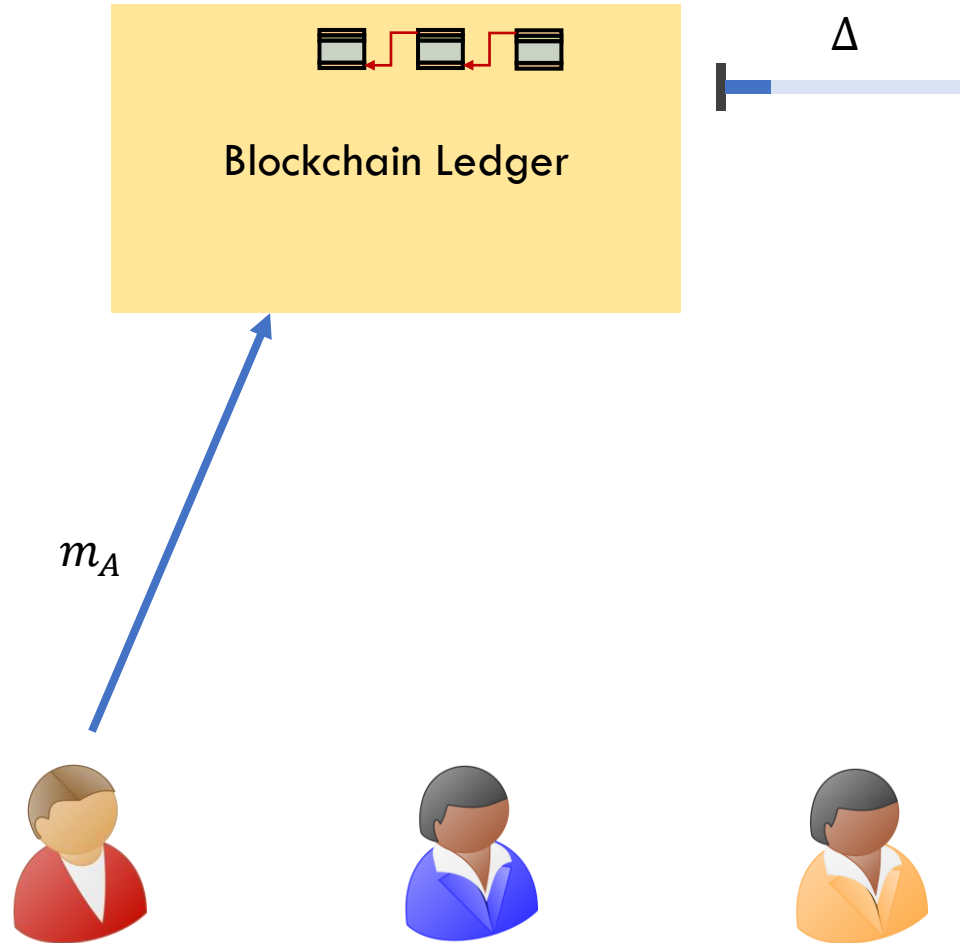
# Blockchain Model



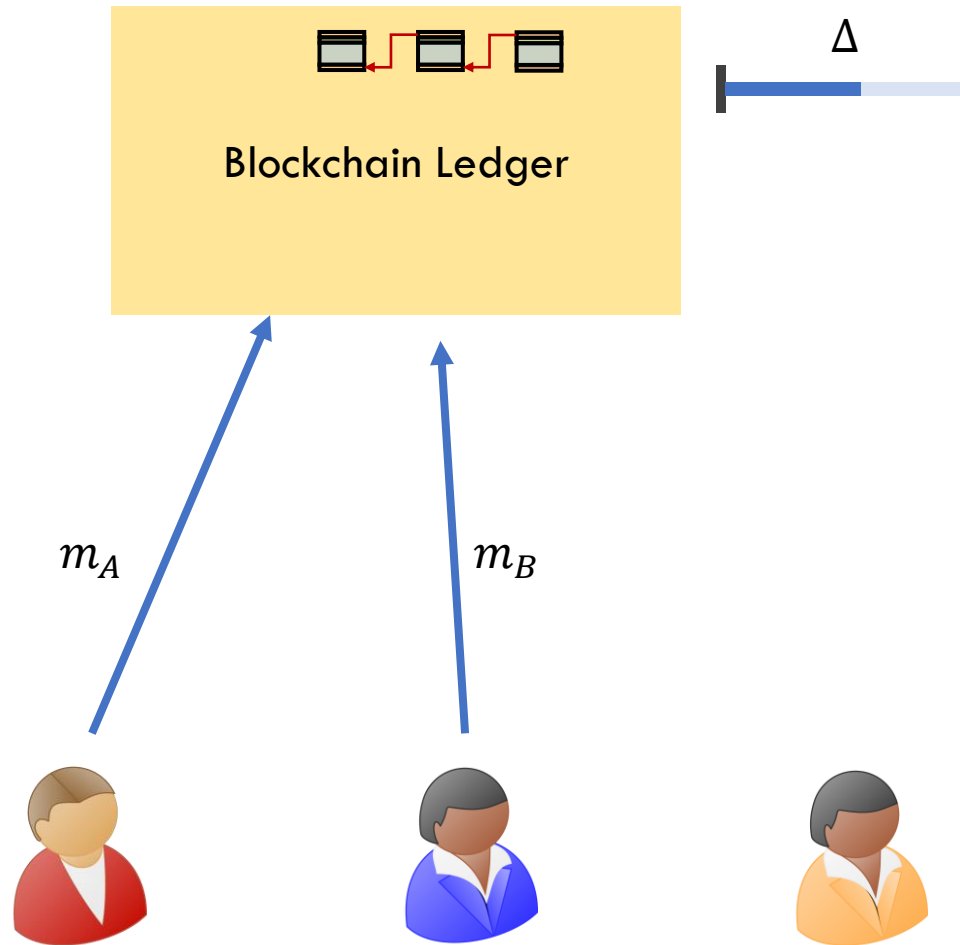
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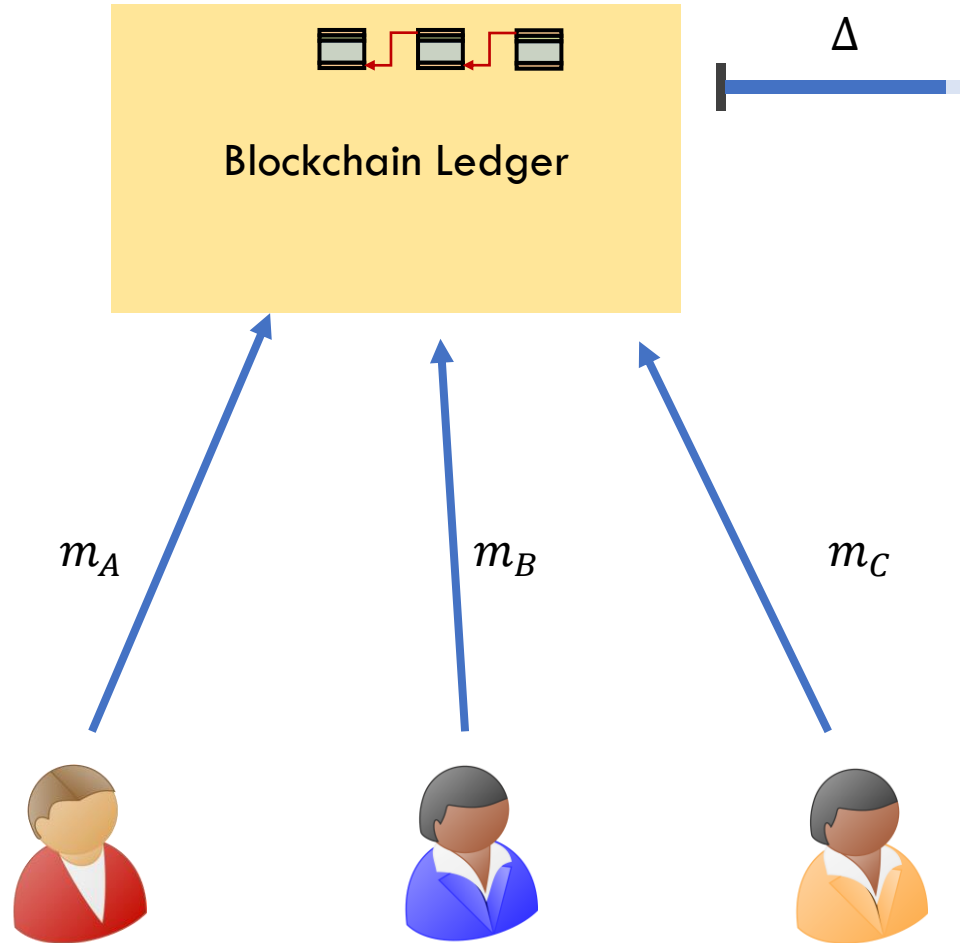


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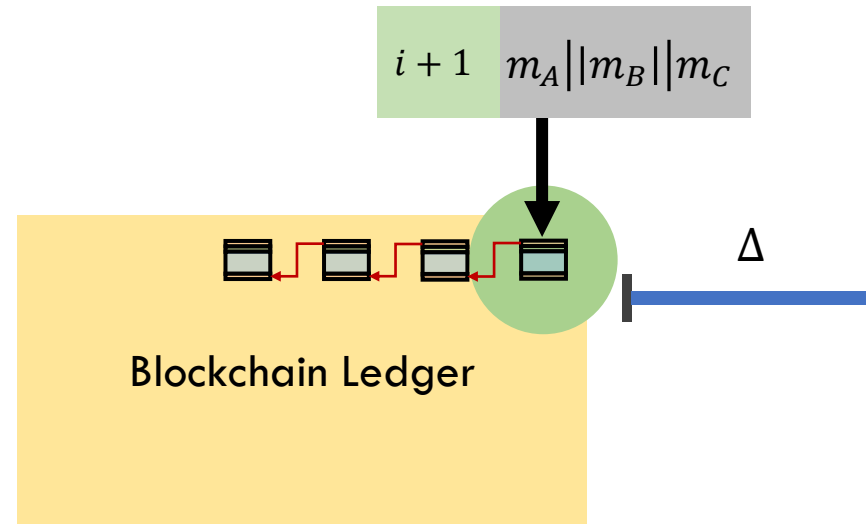




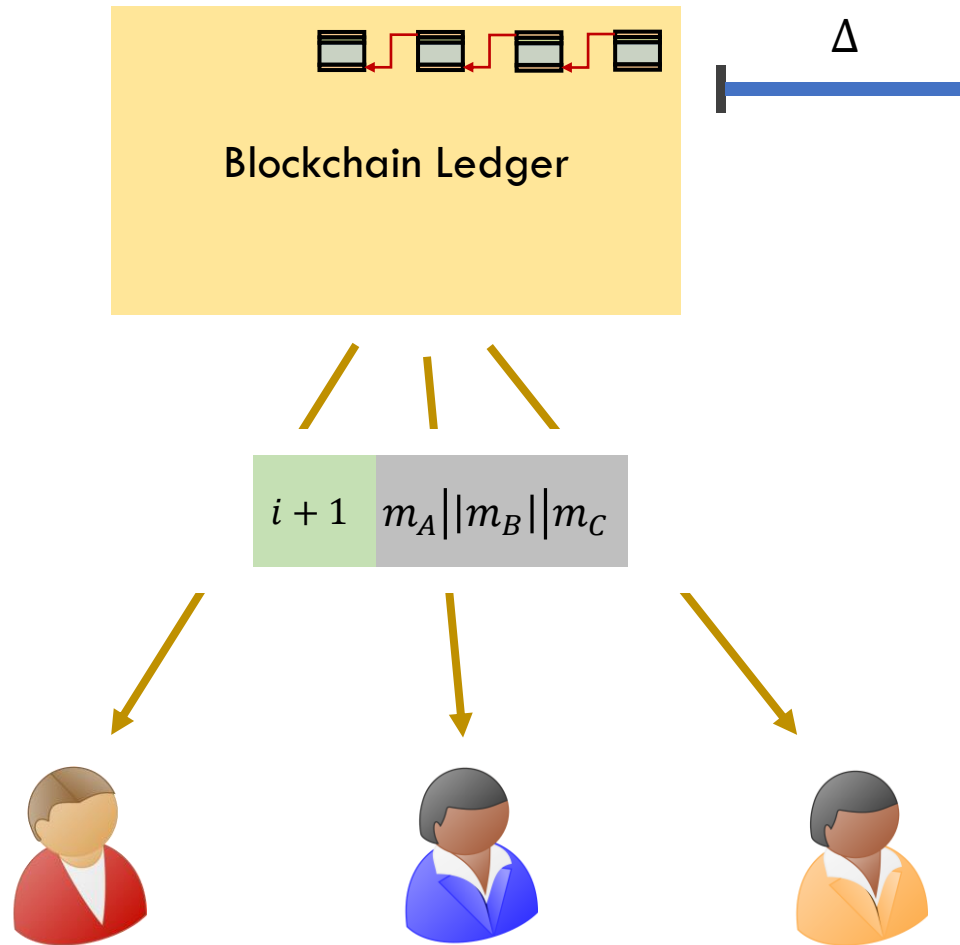
# Blockchain Model



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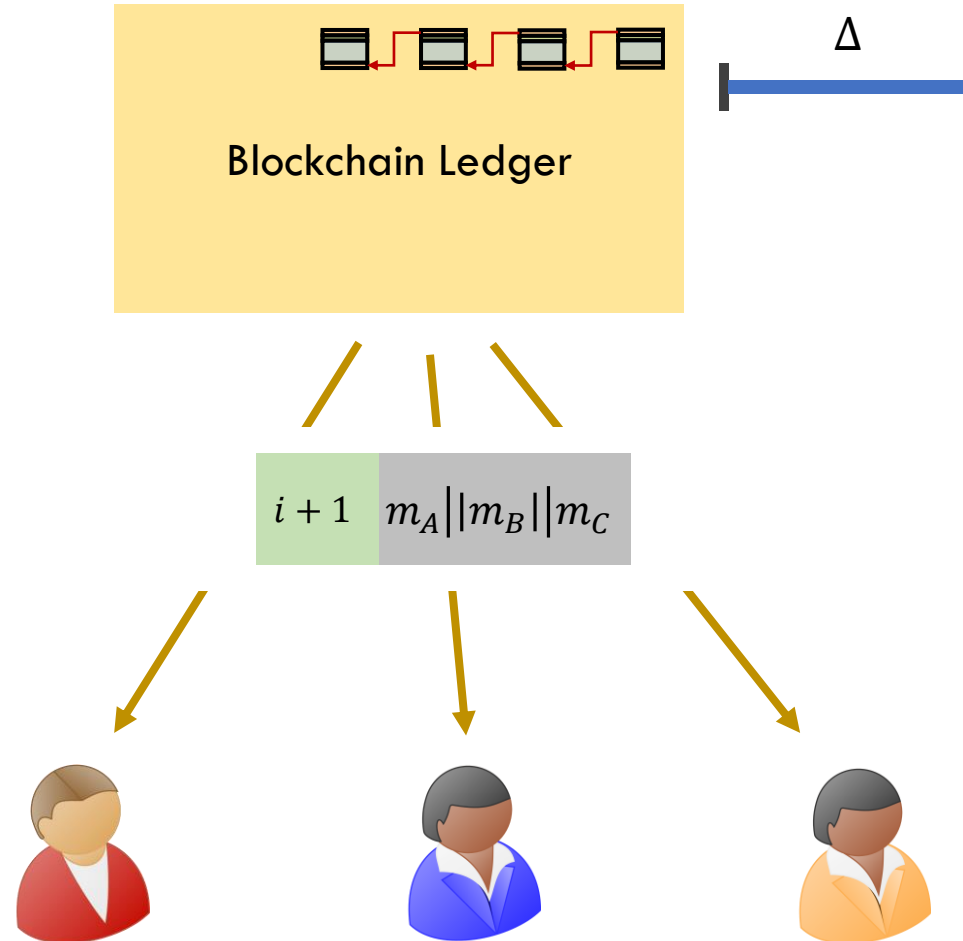


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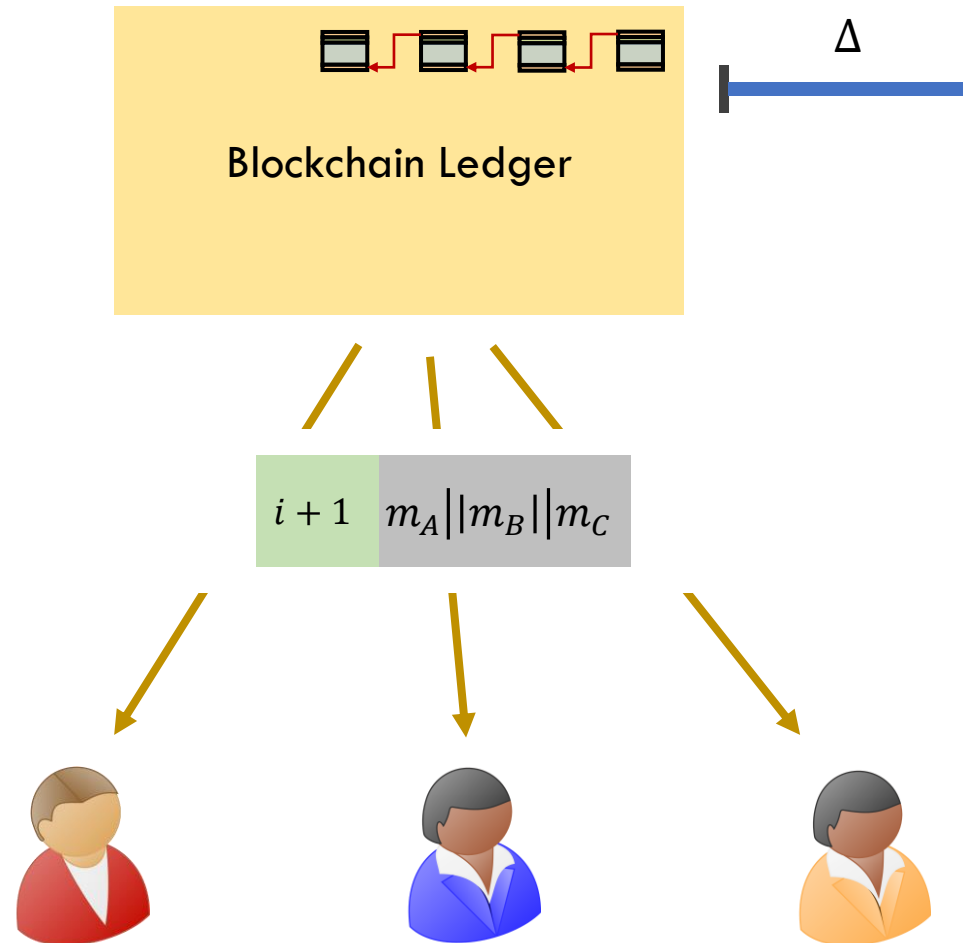
All parties have a **consistent view** of the blockchain



# Blockchain Model

All parties have a **consistent view** of the blockchain

A message sent to the oracle is **guaranteed to appear** on the next block

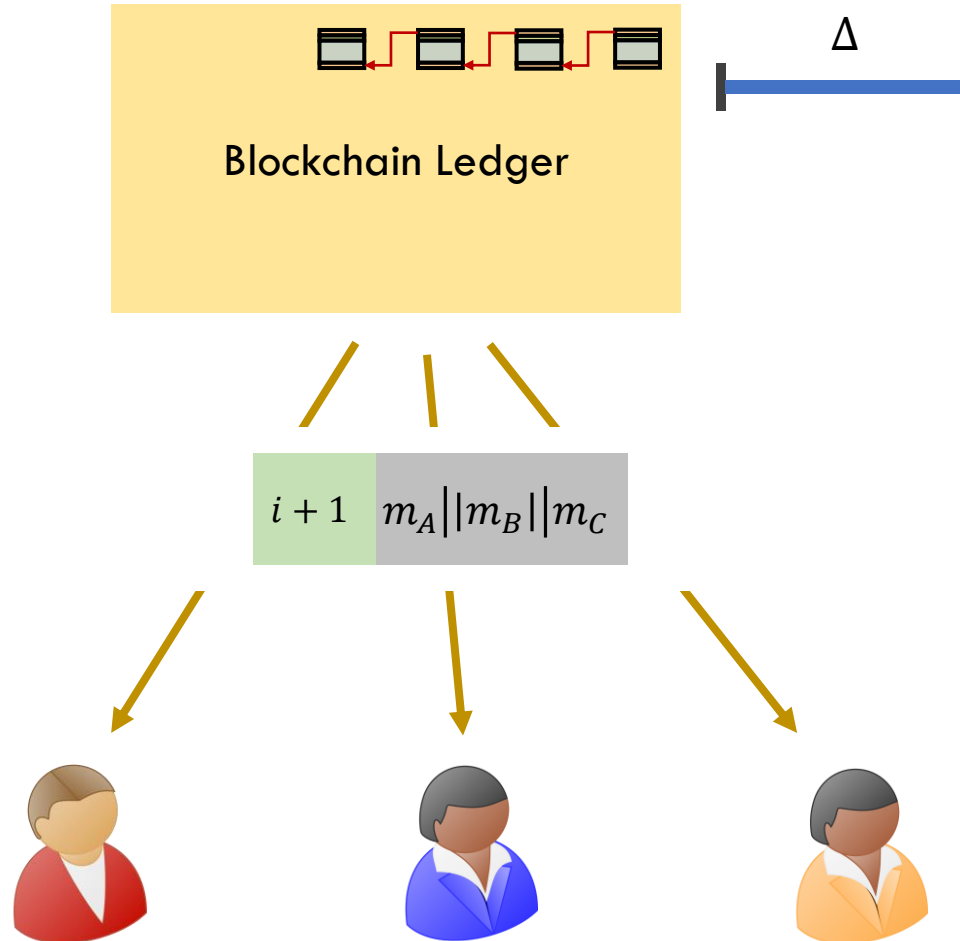


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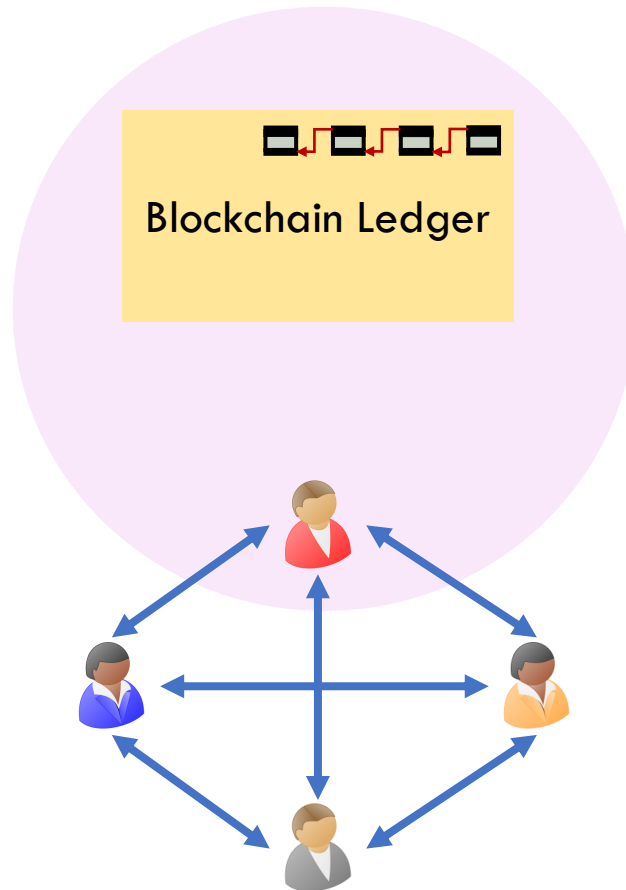
All parties have a **consistent view** of the blockchain

A message sent to the oracle is **guaranteed to appear** on the next block

Only the **oracle** can create blocks

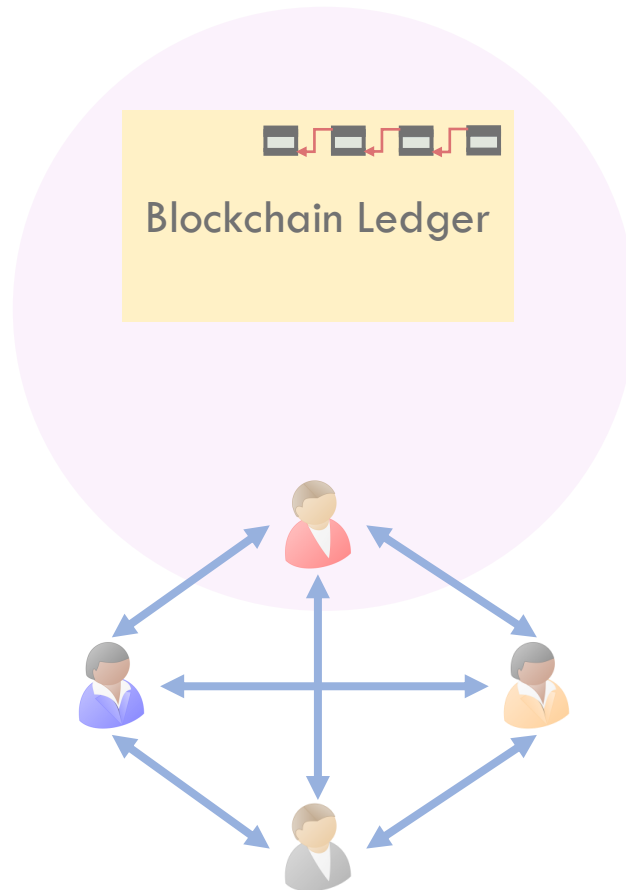


# Blockchains and Protocols

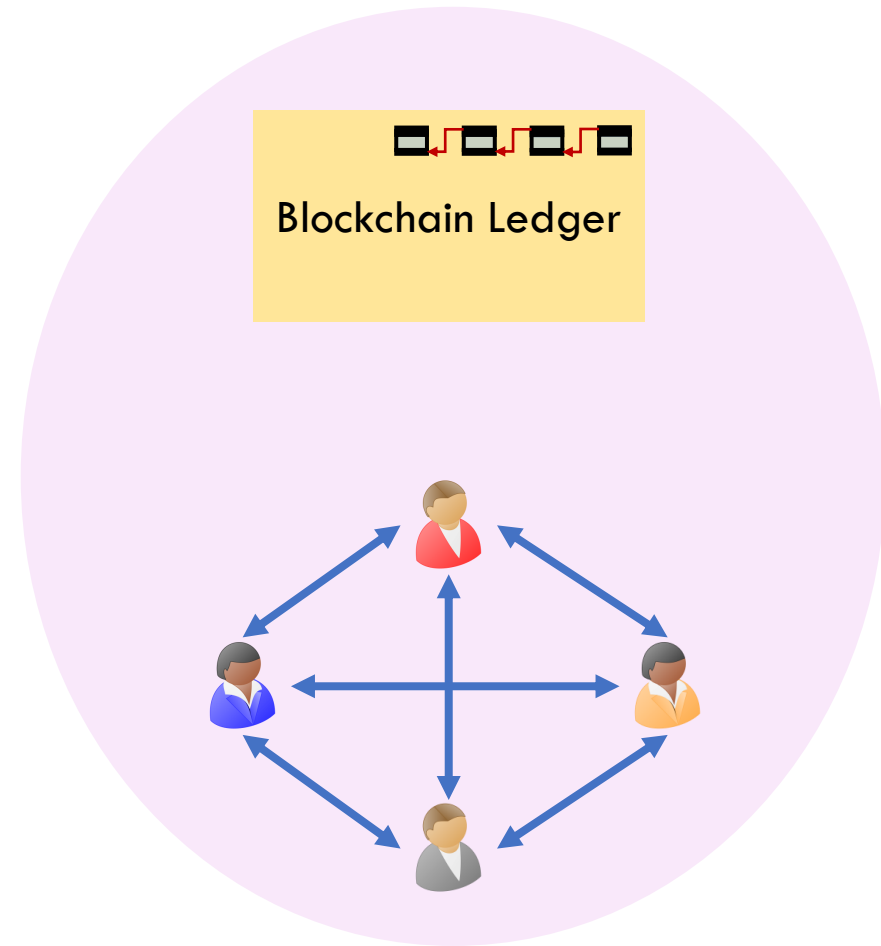


is [blockchain-active](#)

# Blockchains and Protocols



is blockchain-active



Protocol is in the [blockchain hybrid model](#).



# Black-box Zero-Knowledge

$\exists$  Simulator   
 $\forall$  Verifier 

View   $\approx$     $(x)$

Black-box ZK

# Black-box Zero-Knowledge



$\exists$  Simulator   
 $\forall$  Verifier 

$$\text{View}_{\text{Verifier}} \approx \text{View}_{\text{Simulator}}(x)$$

Black-box ZK

# Black-box Zero-Knowledge

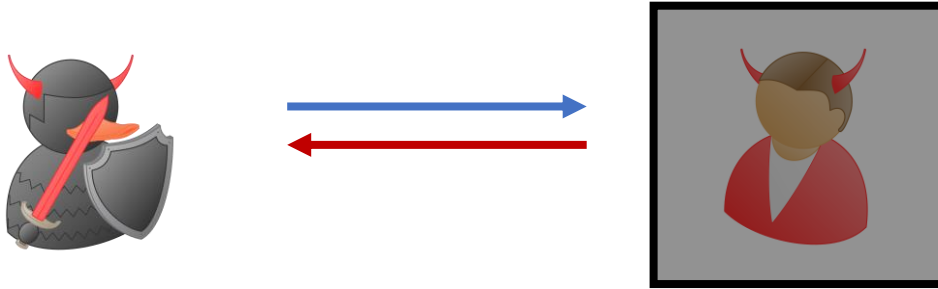


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# Black-box Zero-Knowledge



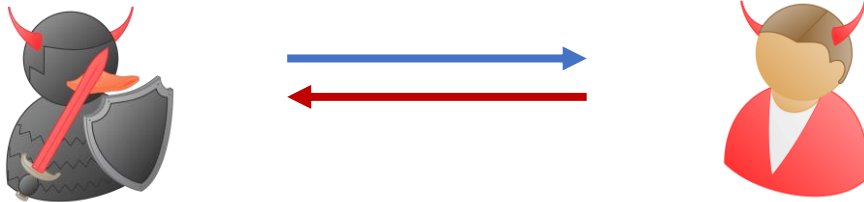
$\exists$  Simulator   
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Black-box ZK

Black-box simulator works by  
[rewinding](#) the cheating verifier.

# Black-box Zero-Knowledge



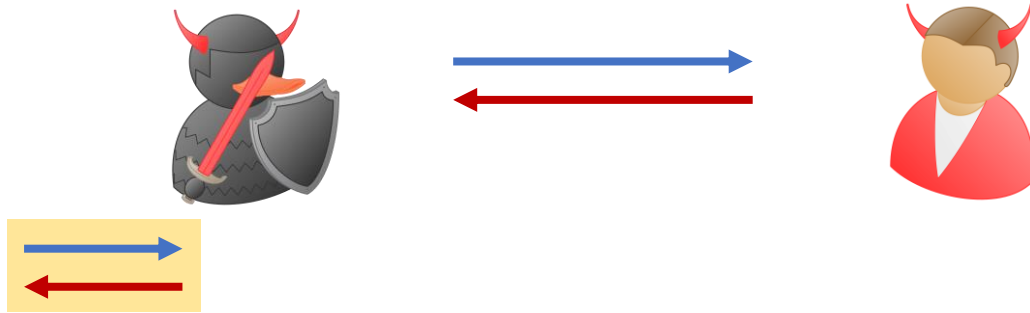
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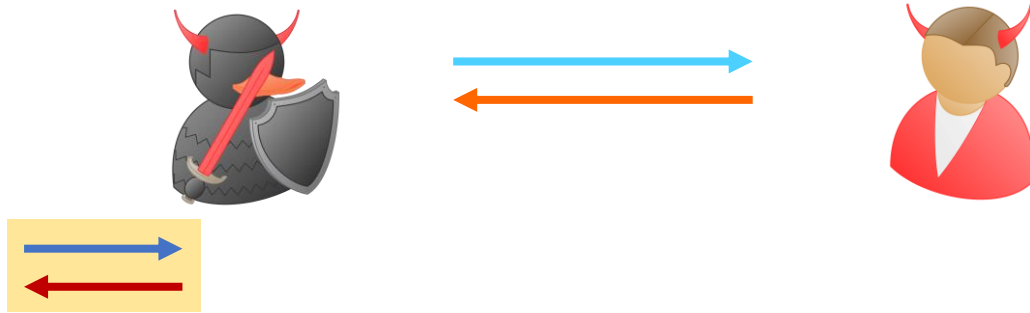
$$\text{View}_{\text{red devil}} \approx \text{View}_{\text{black devil, red devil}}(x)$$

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# Black-box Zero-Knowledge



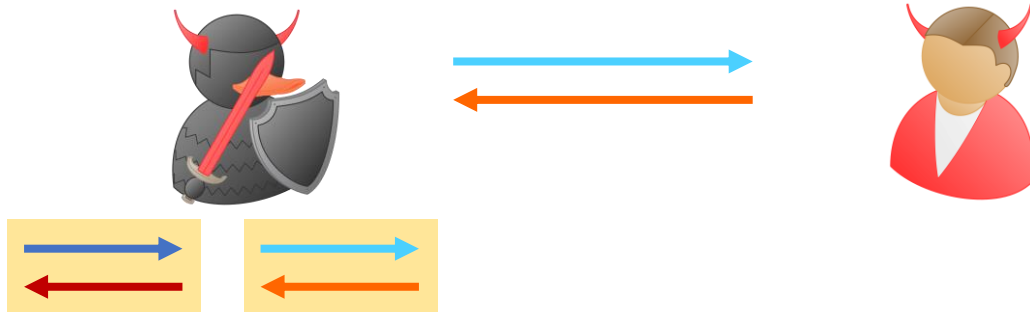
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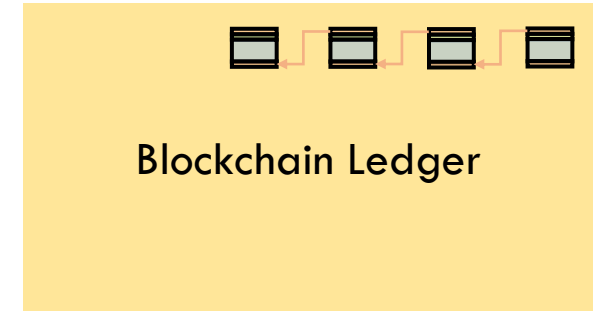
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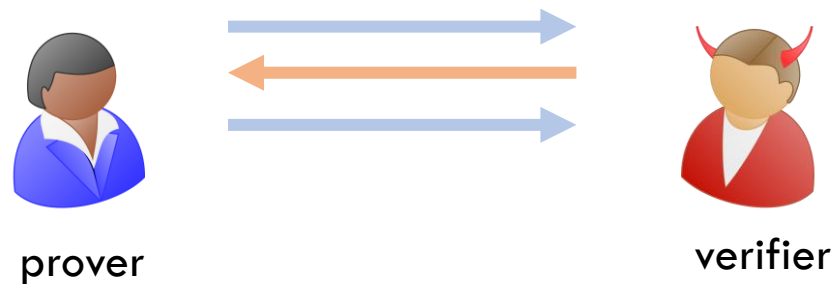
Black-box ZK

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# Black-box ZK Impossible with Blockchain-active verifier

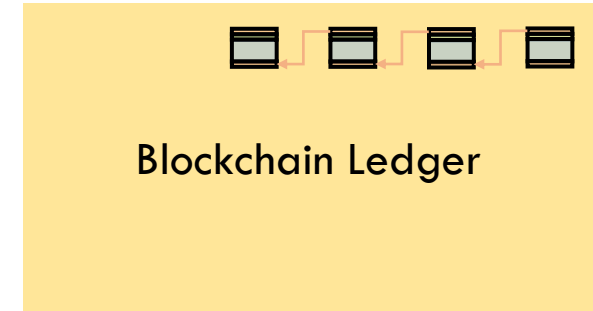


Prevent Simulator from  
rewinding the verifier.

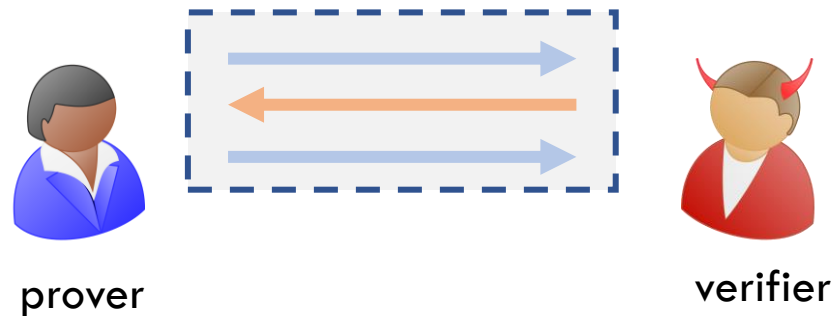


Black-box simulator works by  
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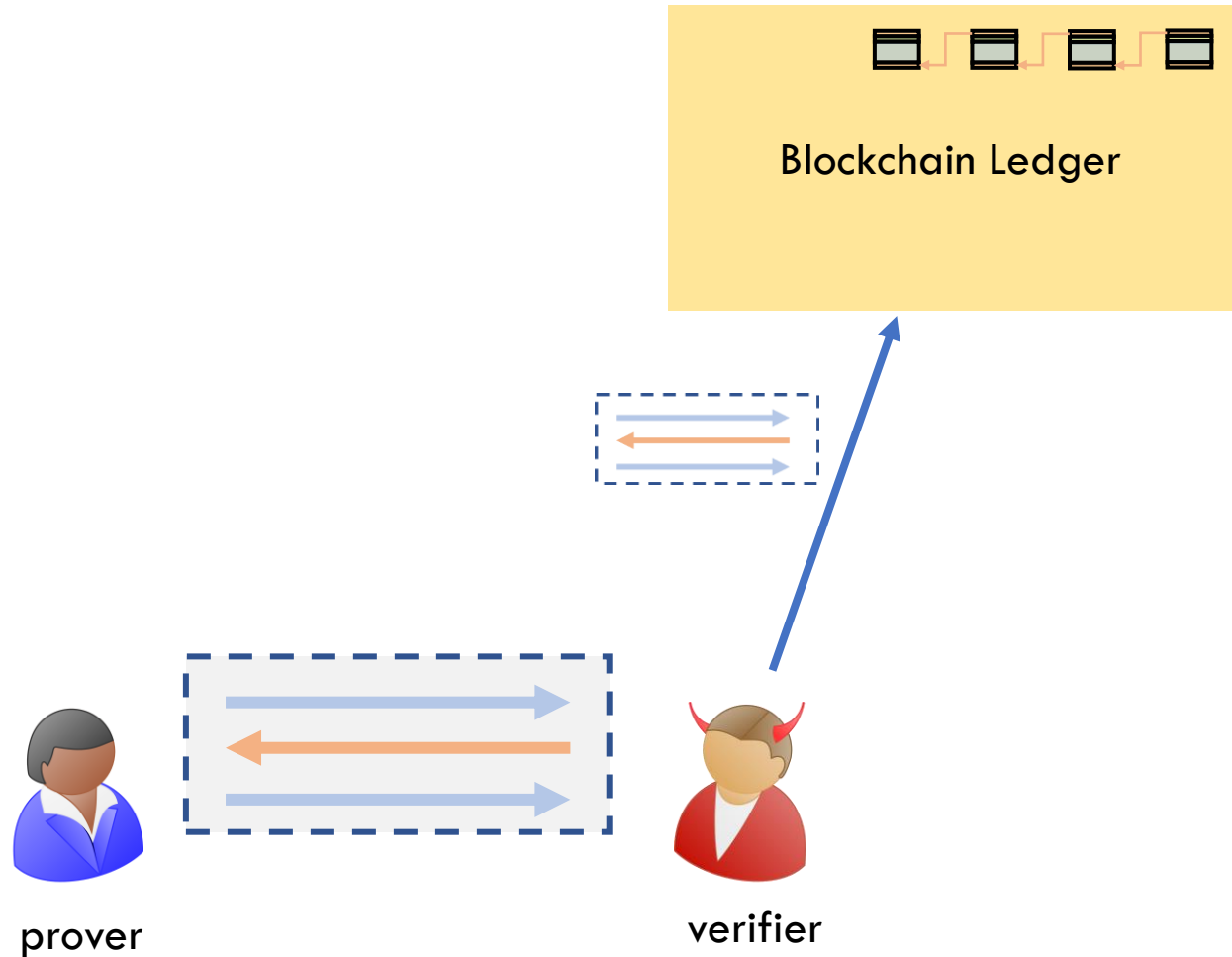


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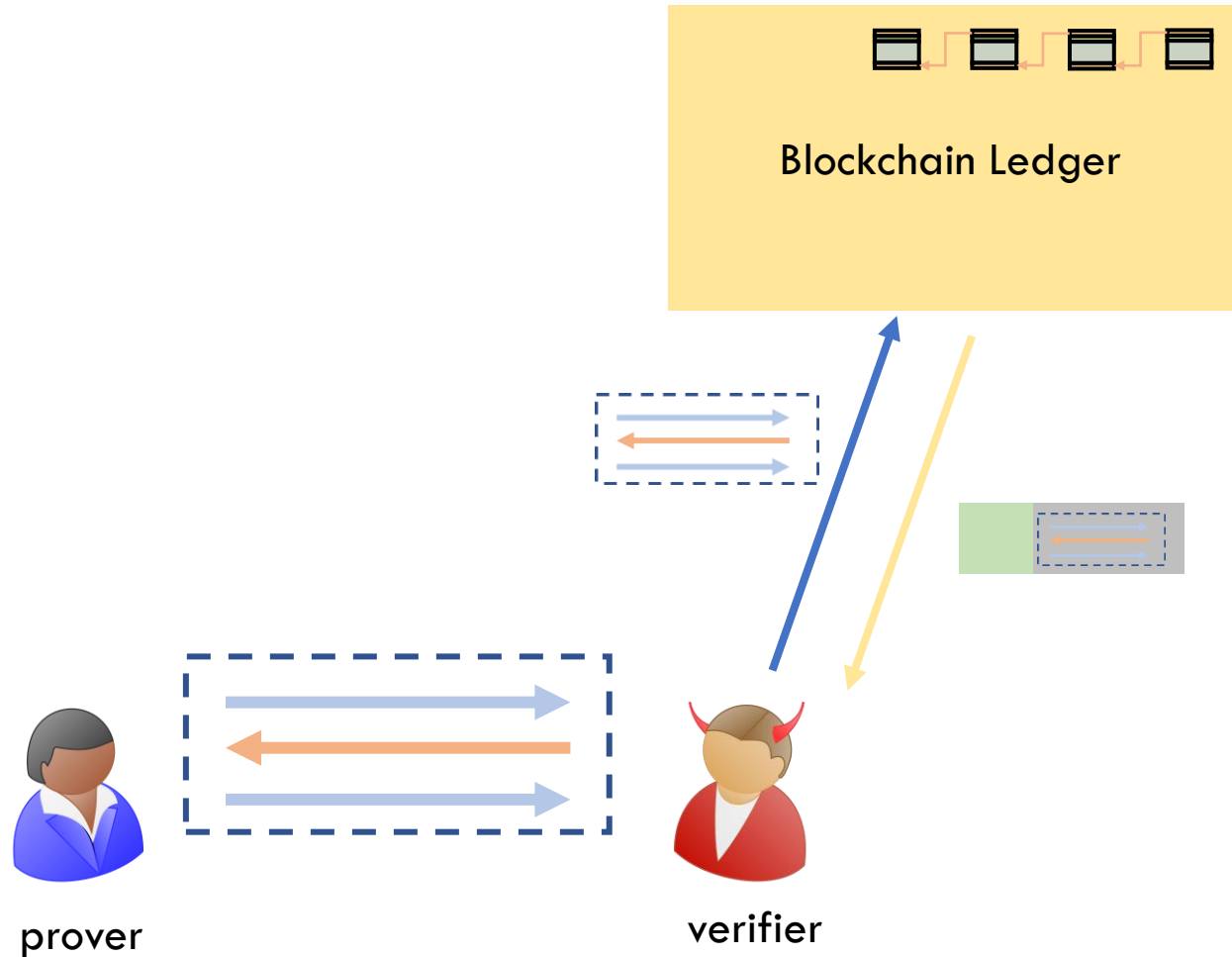
Prevent Simulator from rewinding the verifier.

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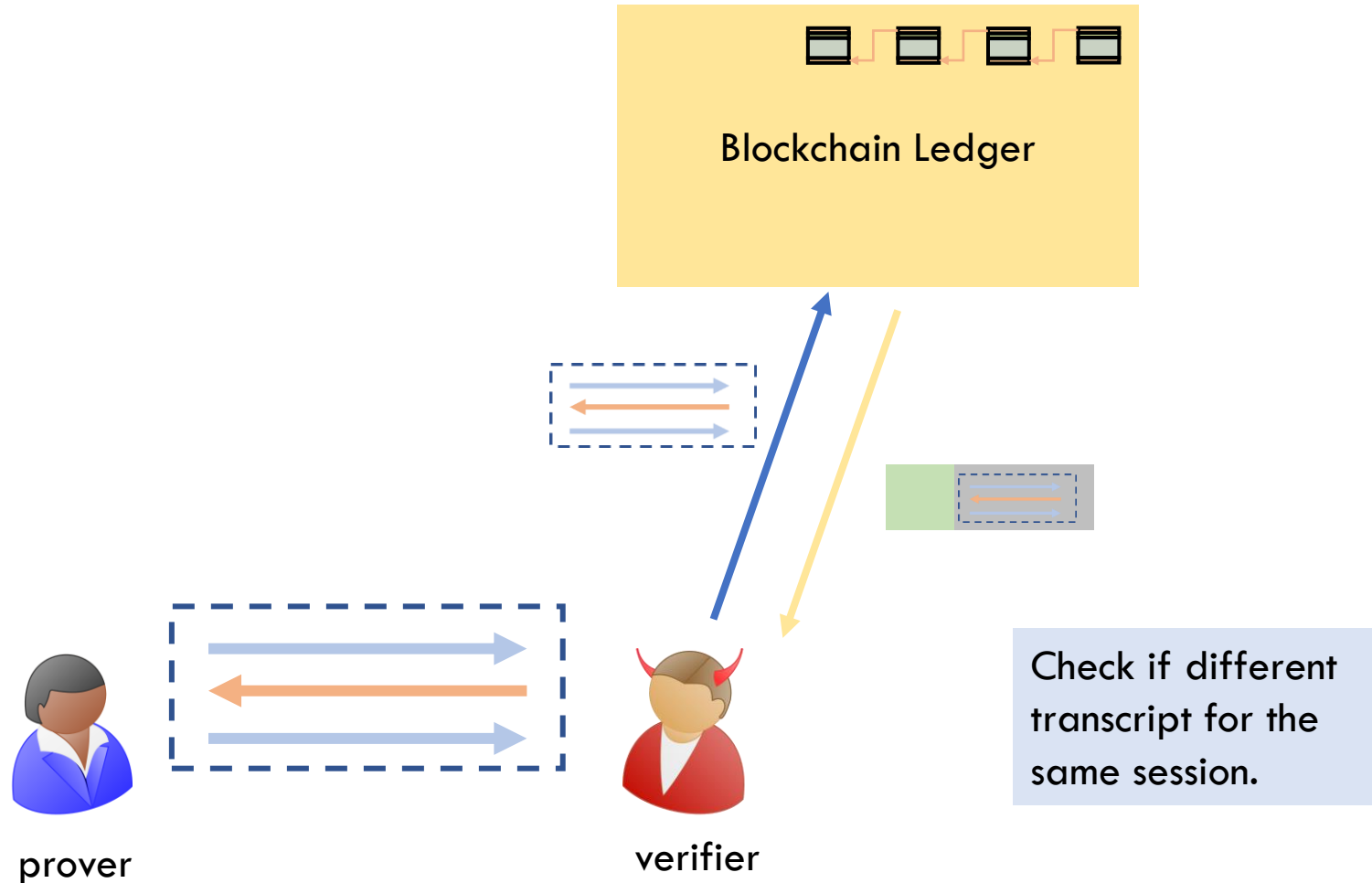


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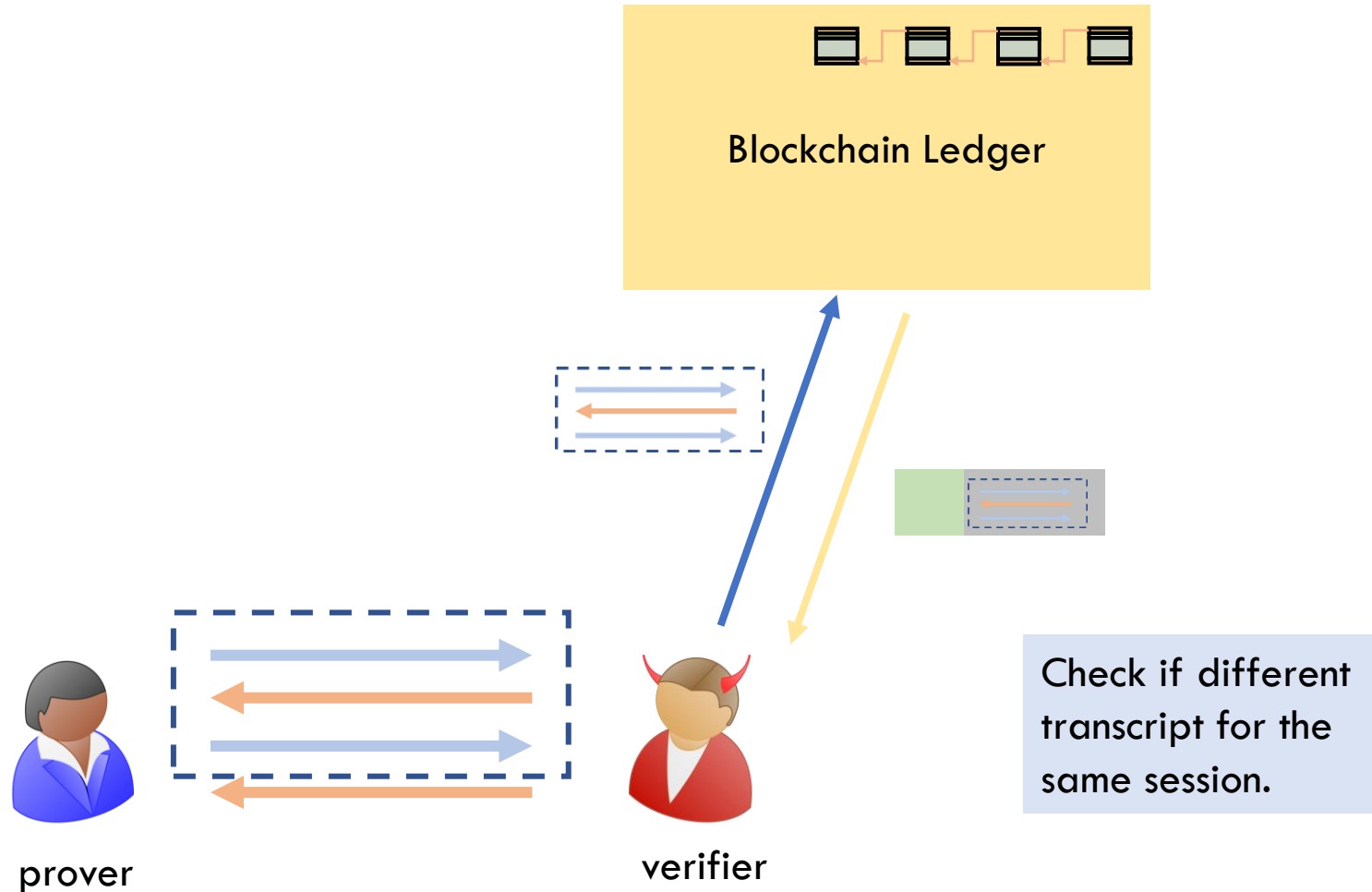
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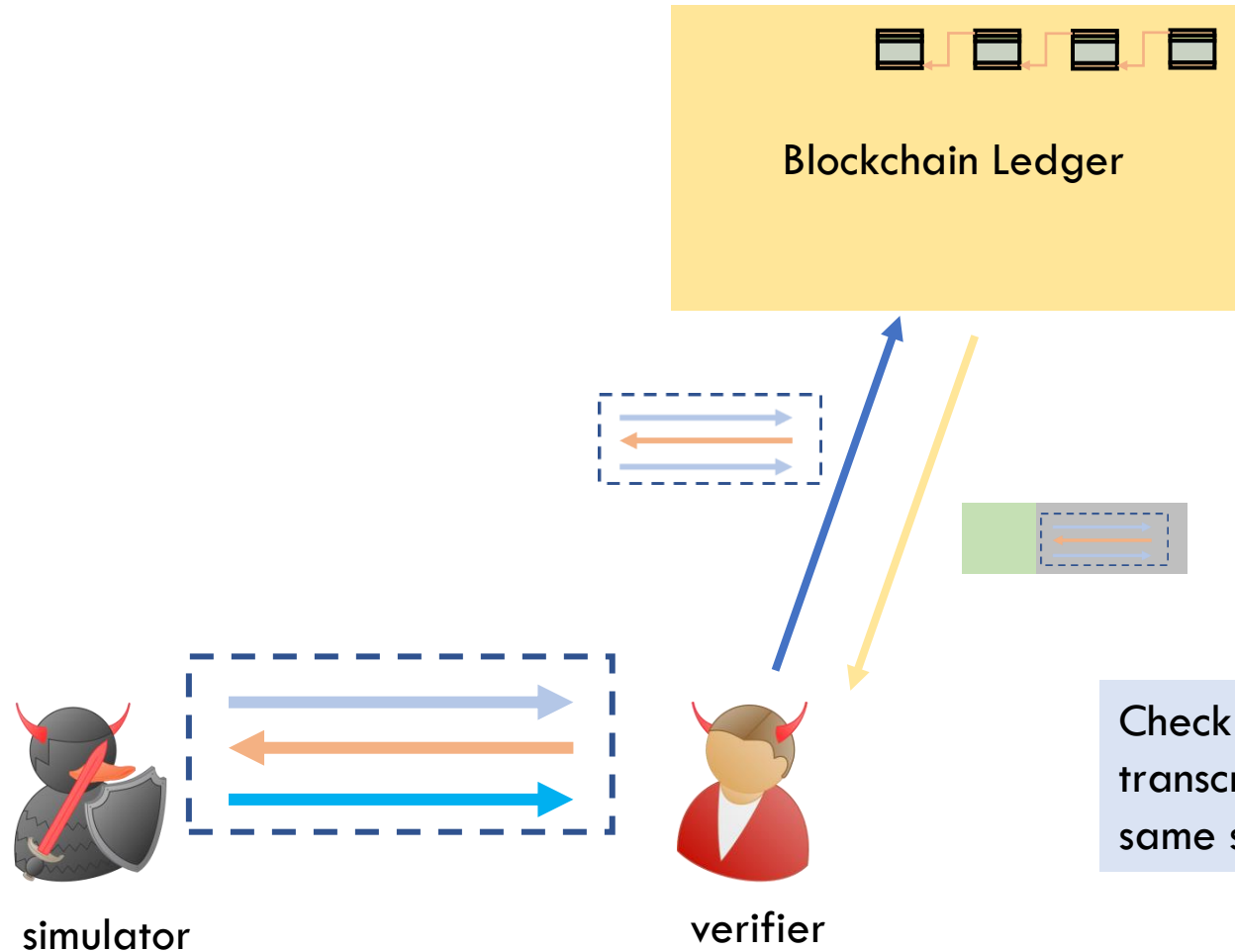




# Black-box ZK Impossible with Blockchain-active verifier

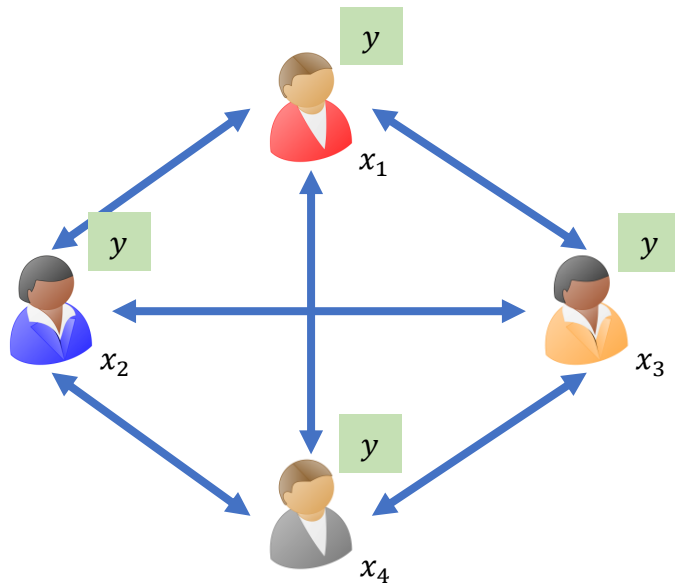
Prevent Simulator from rewinding the verifier.

Black-box simulator works by **rewinding** the cheating verifier.



# Secure Computation

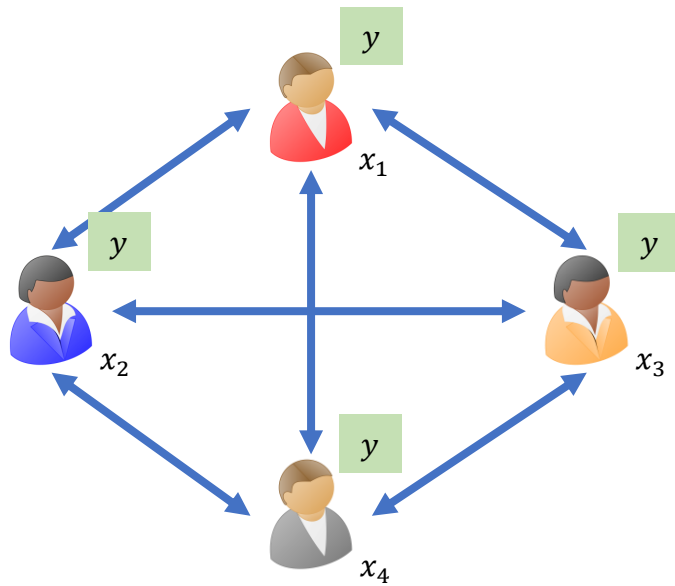
# Security



$$y = f(x_1, x_2, x_3, x_4)$$

# Security

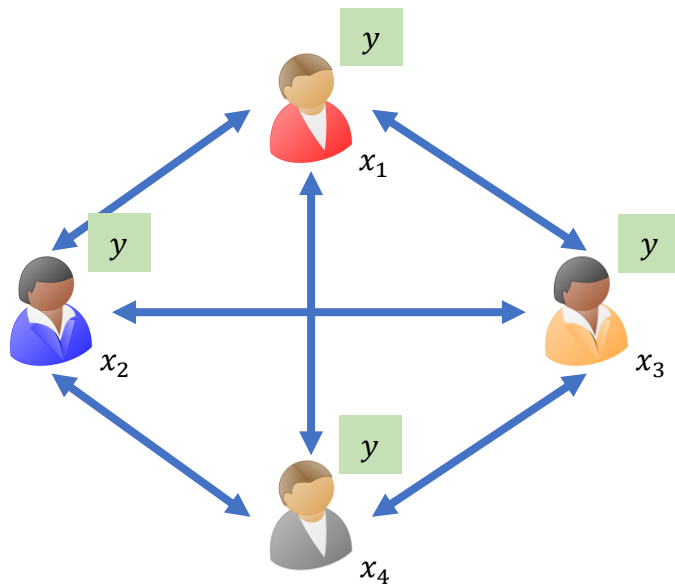
real world



$$y = f(x_1, x_2, x_3, x_4)$$

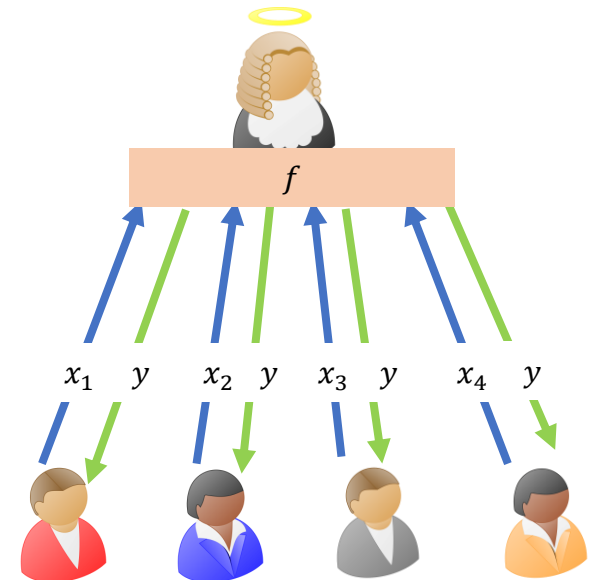
# Security

real world



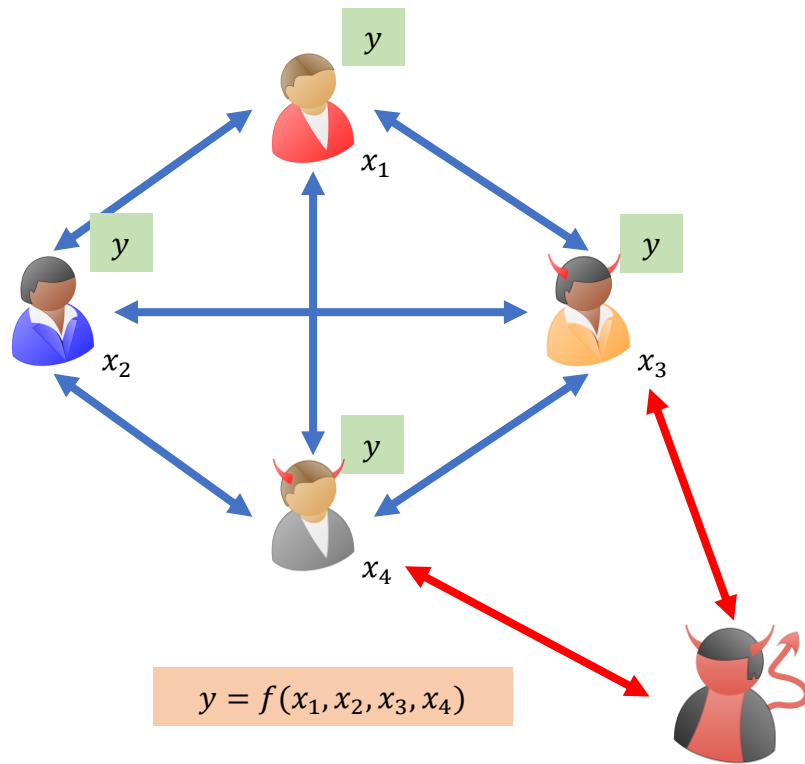
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ideal world

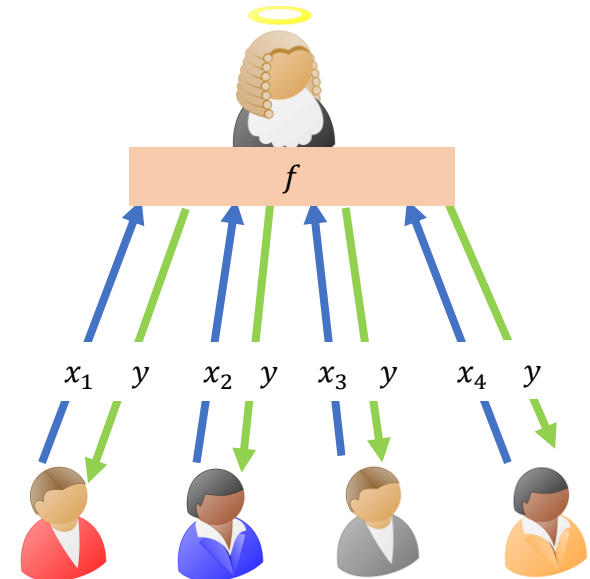


# Security

real world

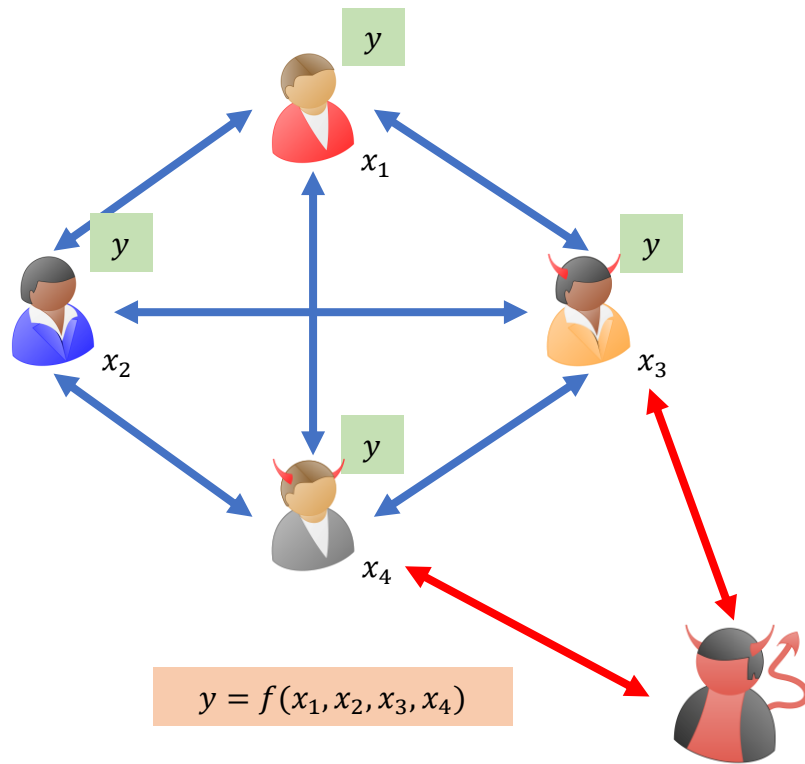


ideal world

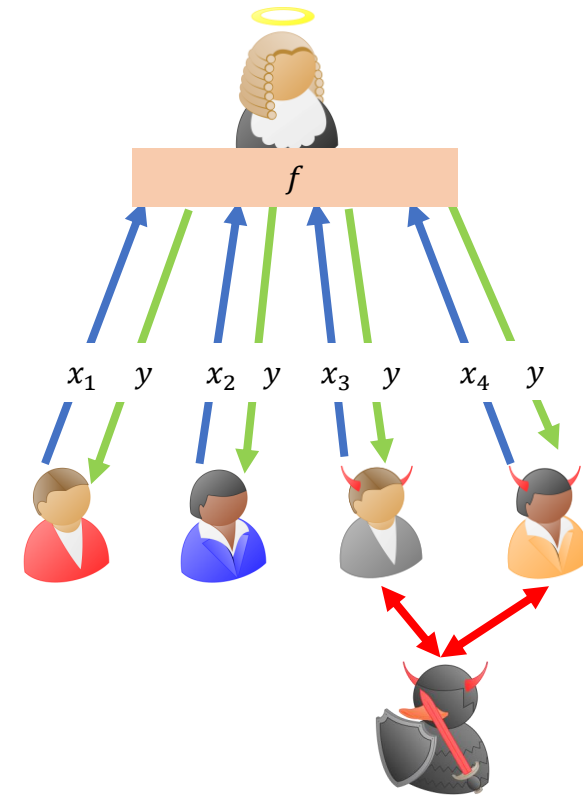


# Security

real world



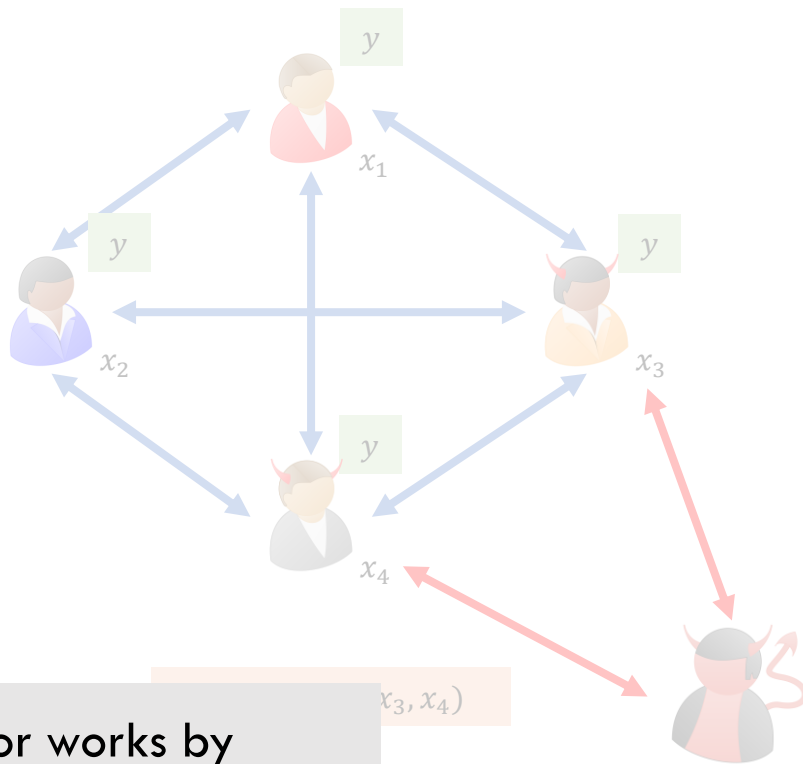
ideal world



Black-box Simulator

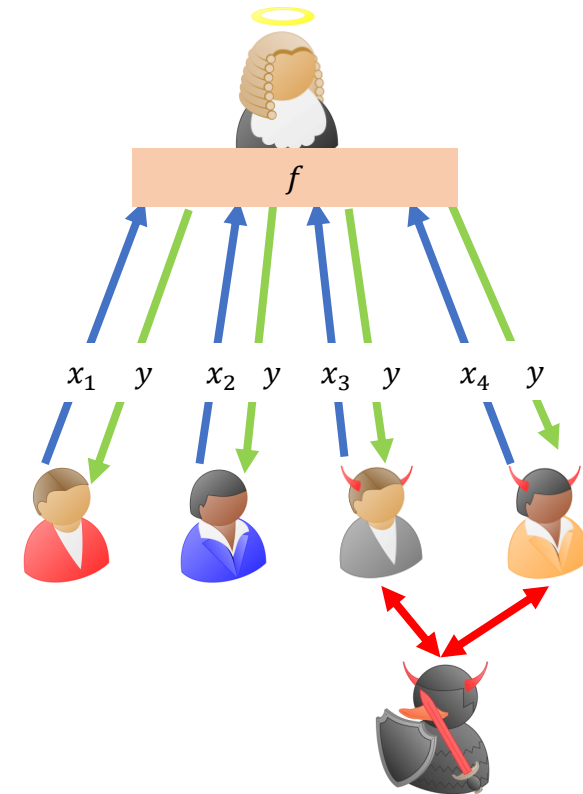
# Security

real world



Black-box simulator works by **rewinding** the misbehaving participants.

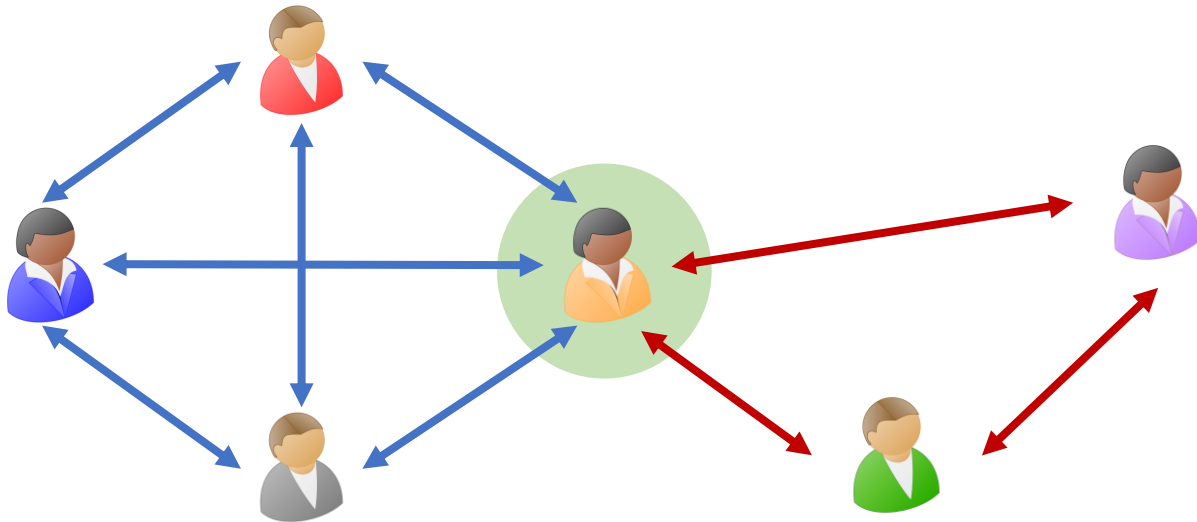
ideal world



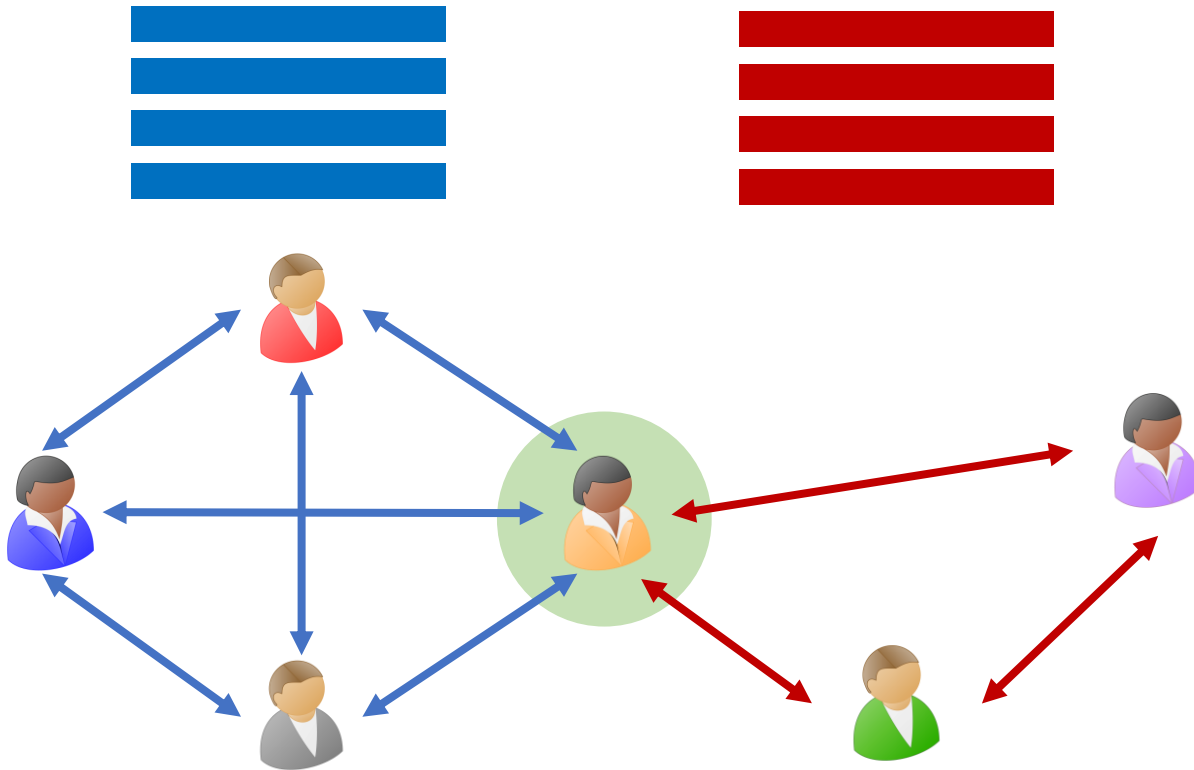
Black-box Simulator



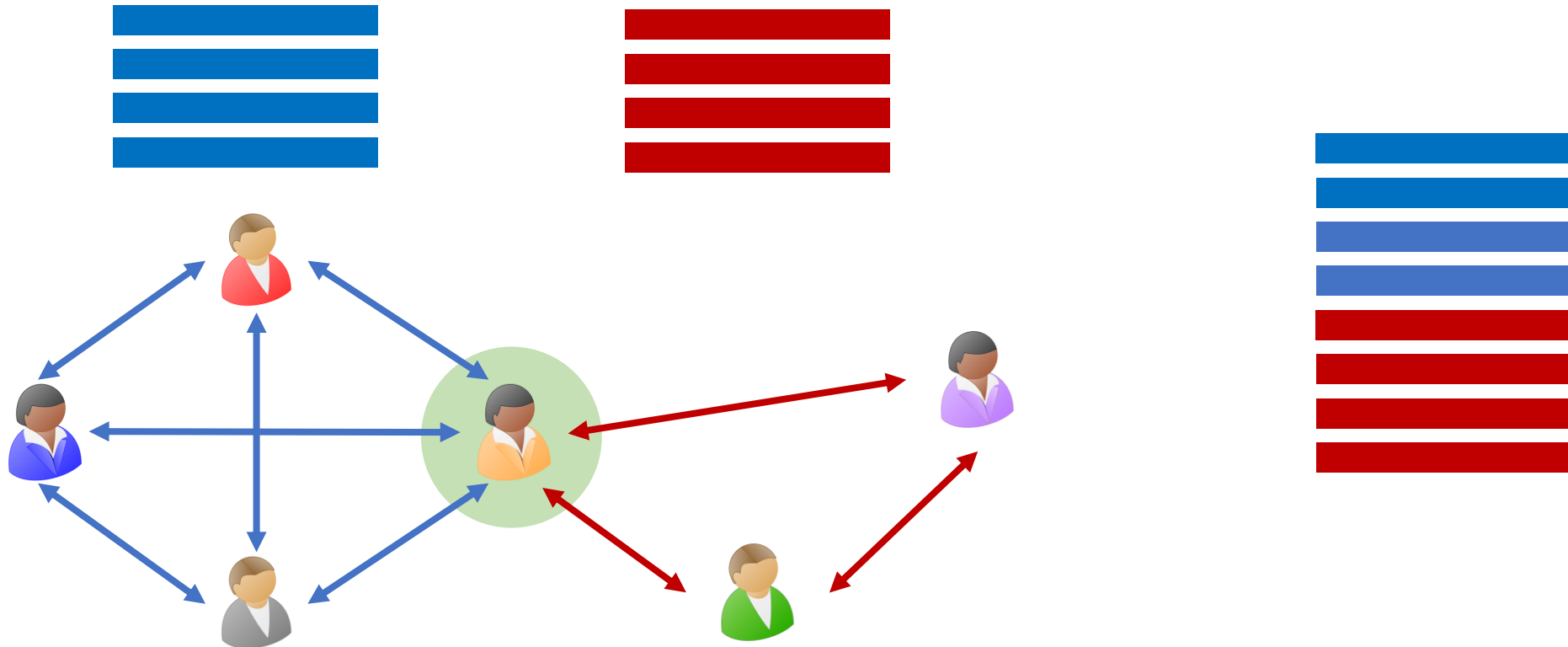
# Protocols on the internet



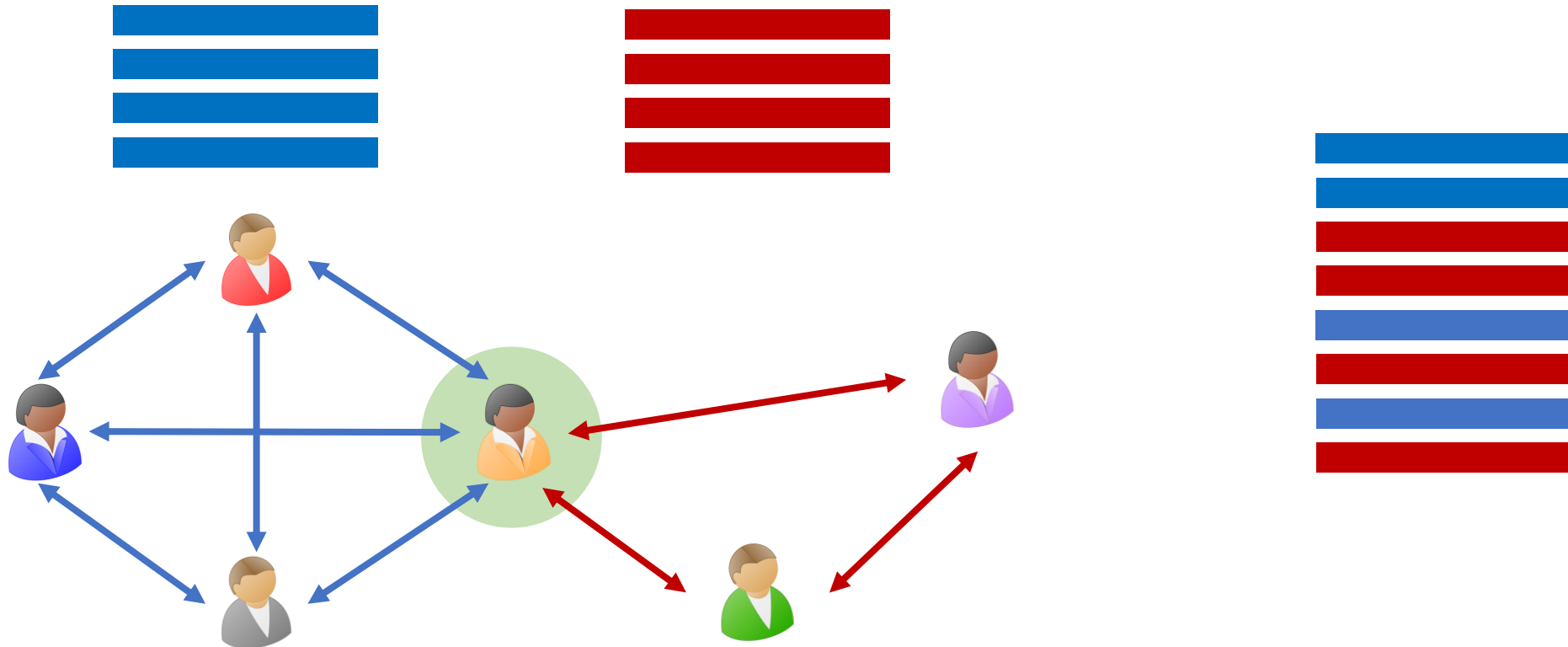
# Protocols on the internet



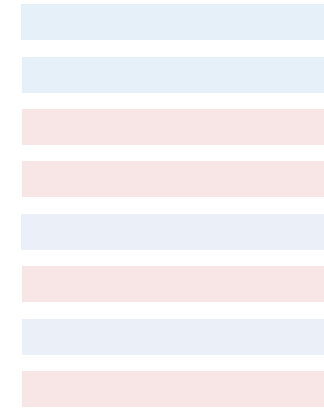
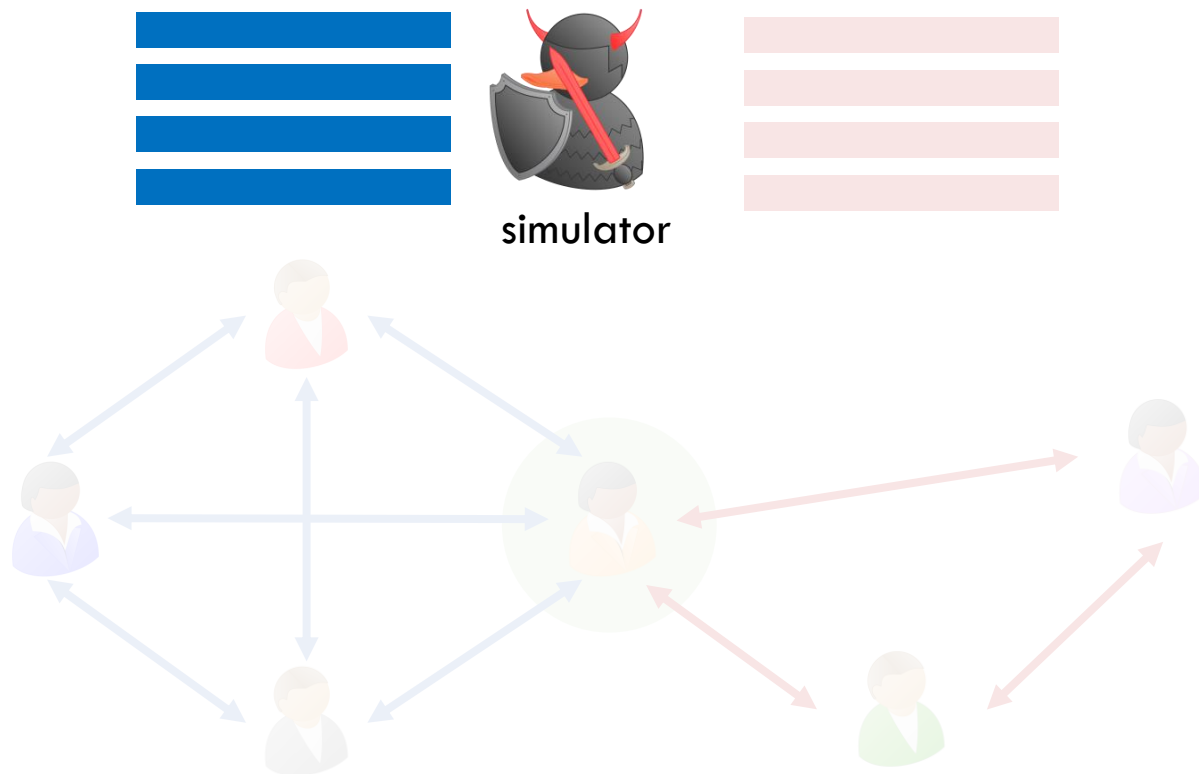
# Protocols on the internet



# Protocols on the internet

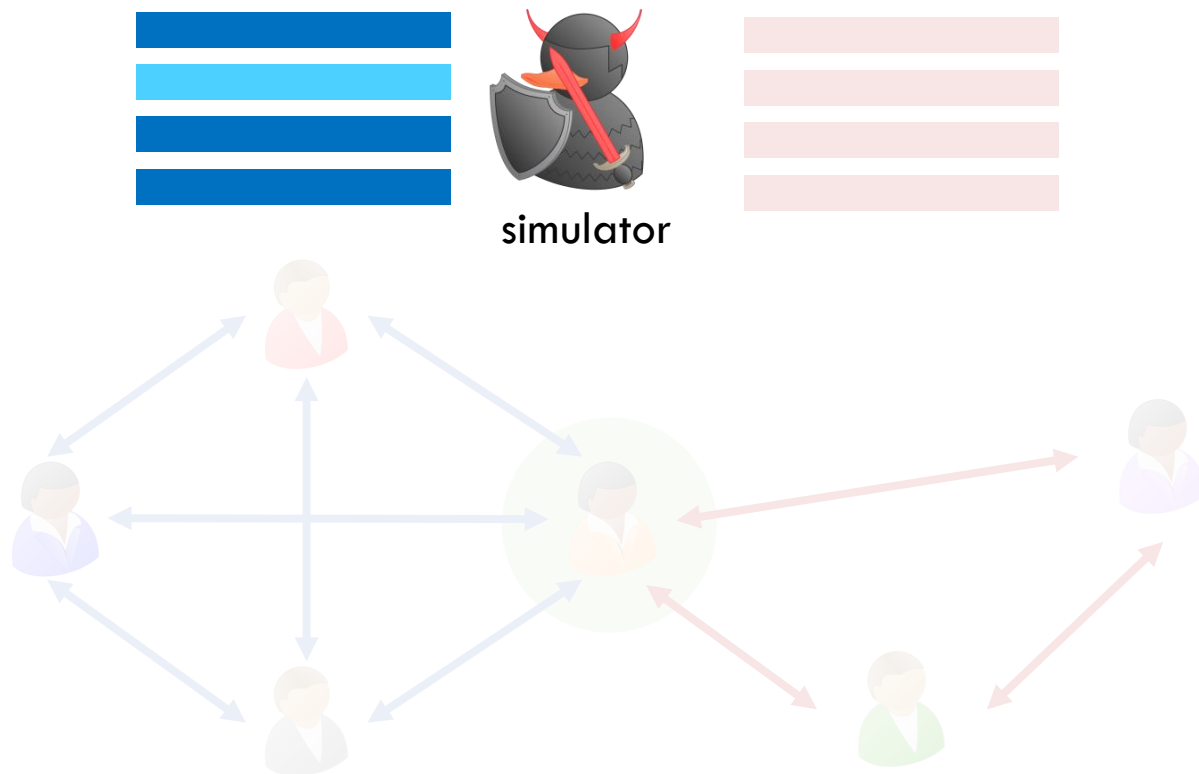


# Protocols on the internet

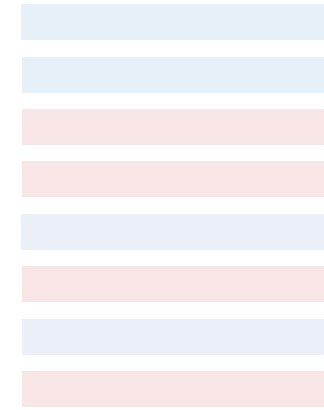
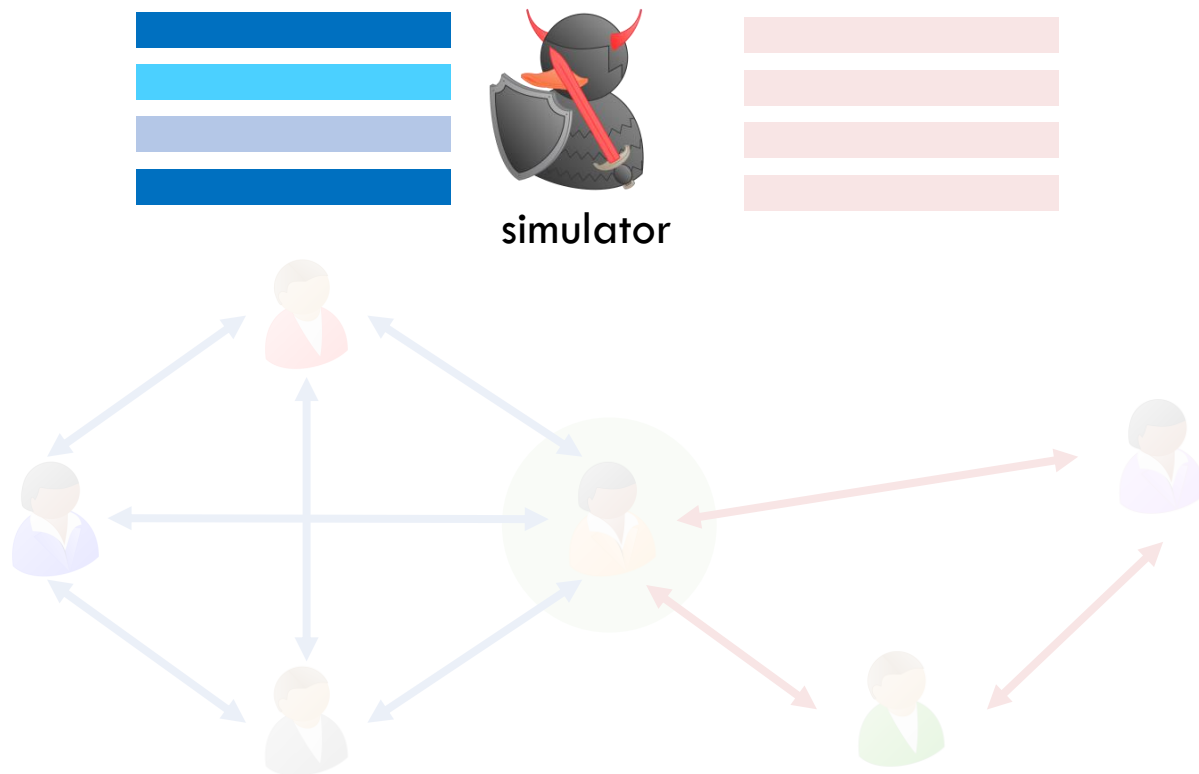


Arbitrary interleaving  
of protocol messages.

# Protocols on the internet

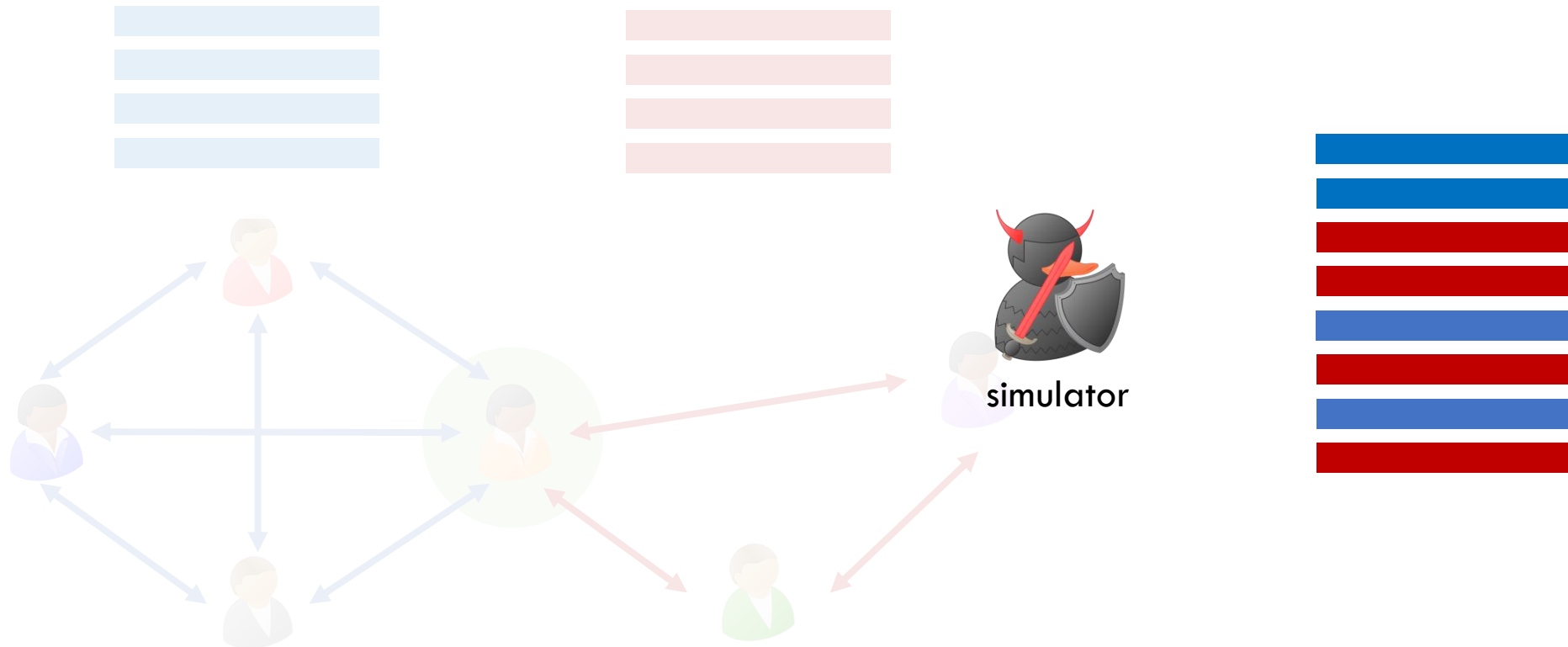


# Protocols on the internet



Arbitrary interleaving  
of protocol messages.

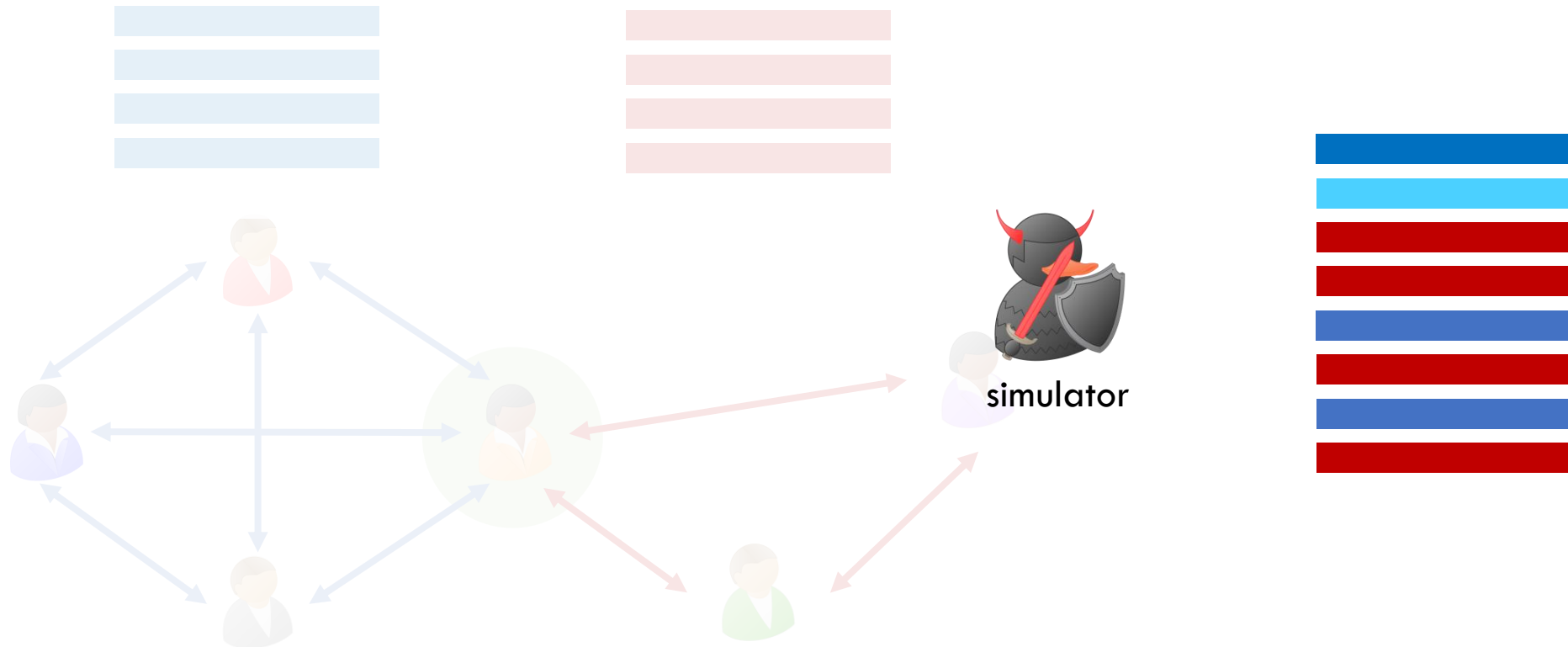
# Protocols on the internet



Arbitrary interleaving  
of protocol messages.

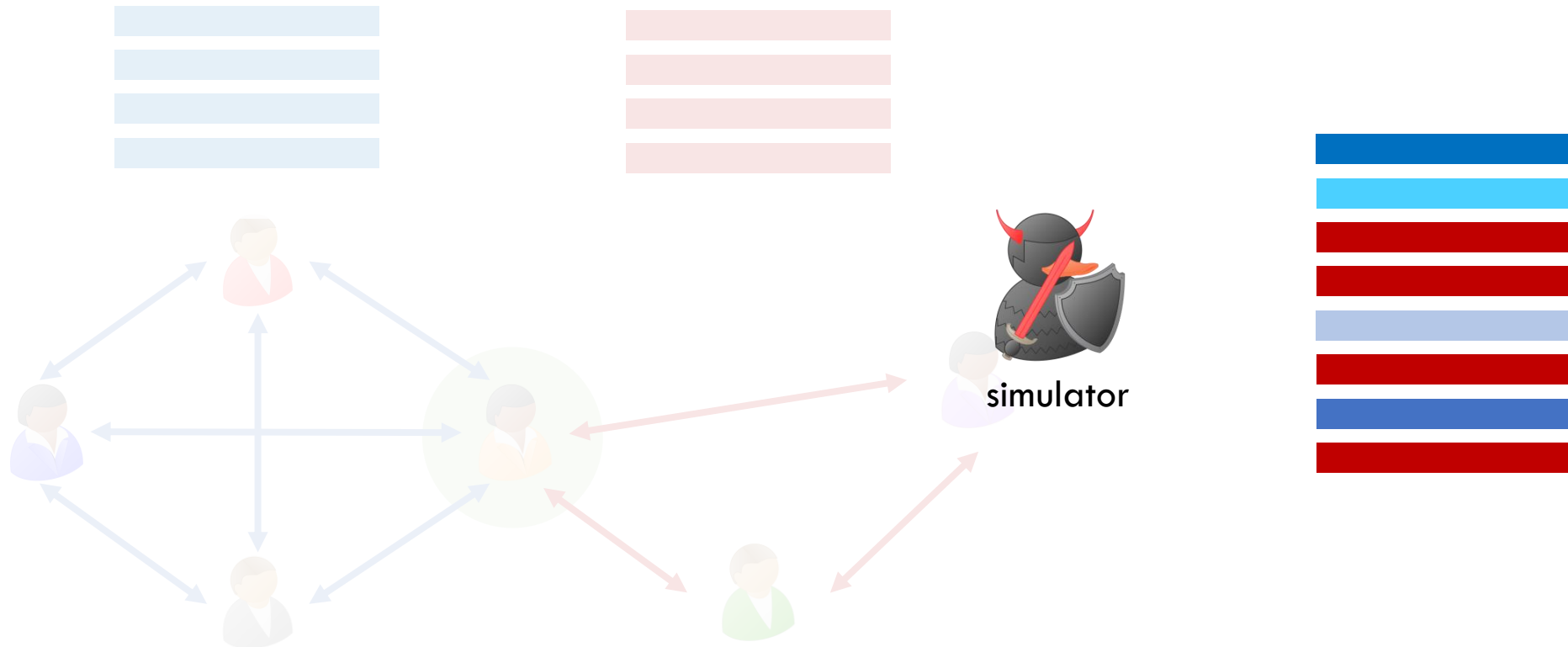


# Protocols on the internet



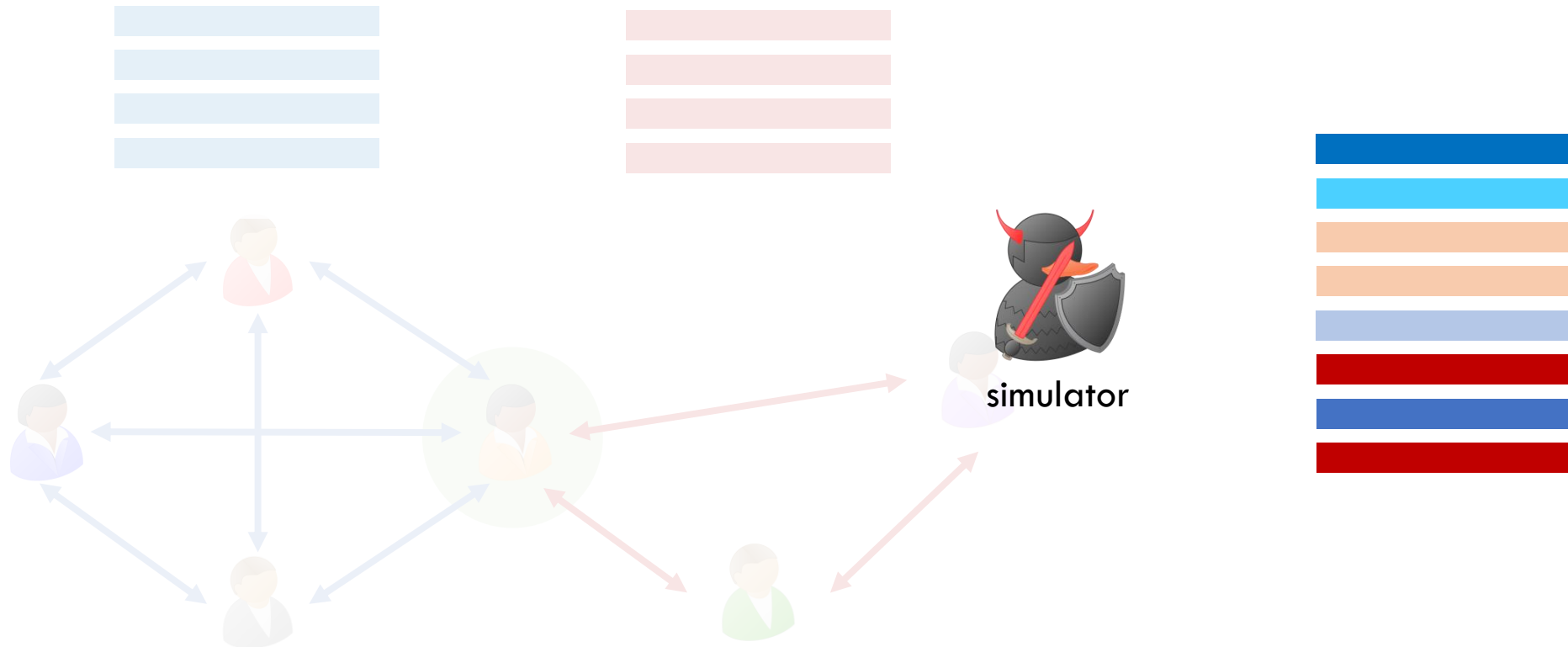
Arbitrary interleaving  
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# Protocols on the internet



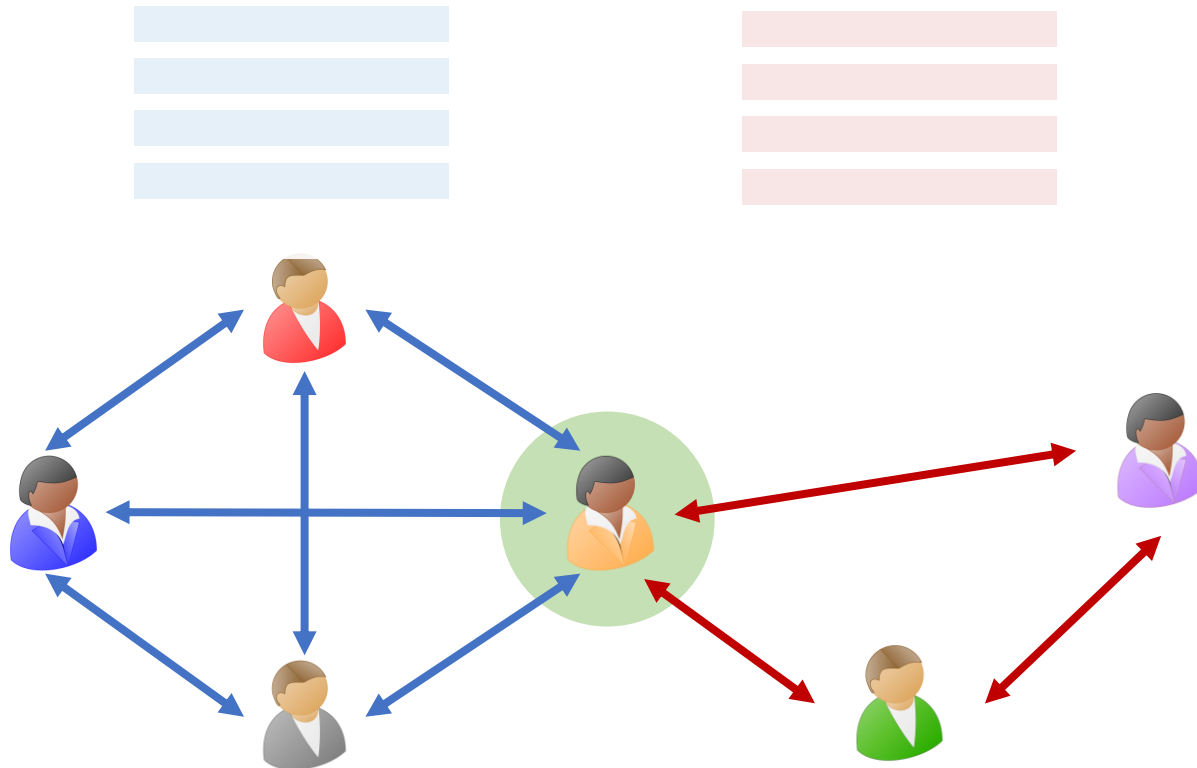
Arbitrary interleaving  
of protocol messages.

# Protocols on the internet



Arbitrary interleaving  
of protocol messages.

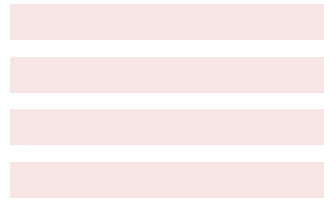
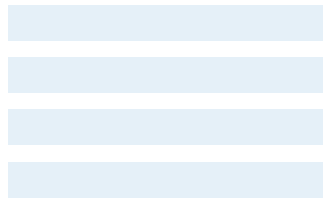
# Protocols on the internet



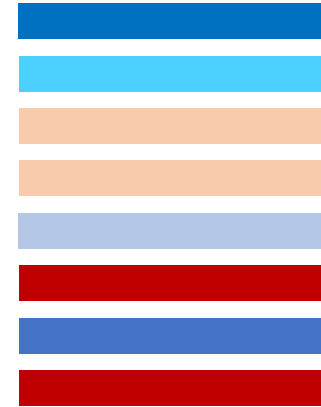
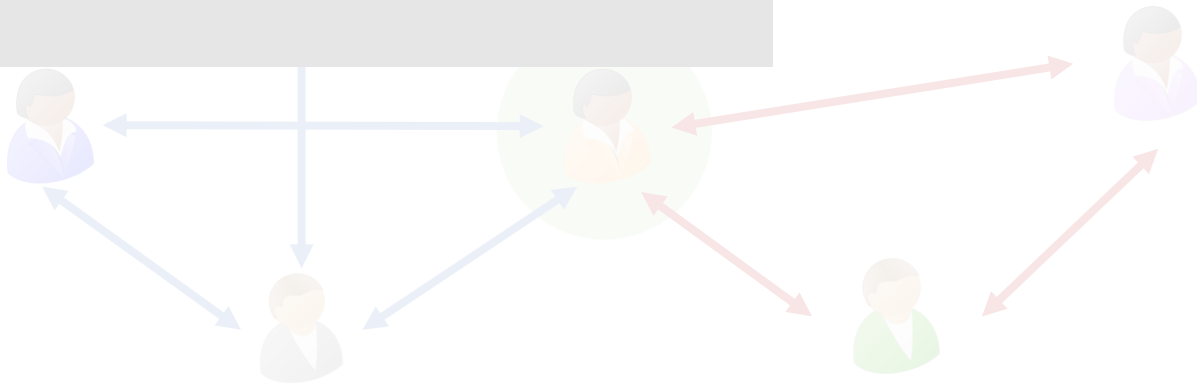
Arbitrary interleaving  
of protocol messages.

 can change their protocol inputs on the right  
on being rewound.


# Protocols on the internet



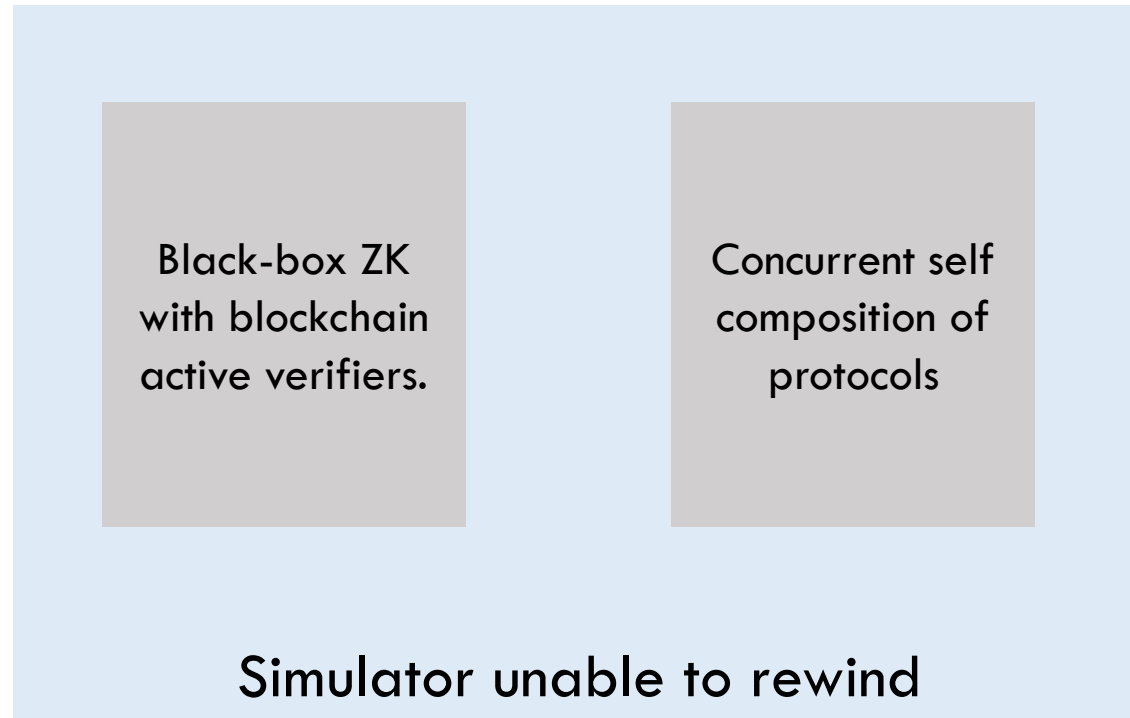
Black-box impossible [Lindell'04]



Arbitrary interleaving  
of protocol messages.

 can change their protocol inputs on the right  
on being rewind.

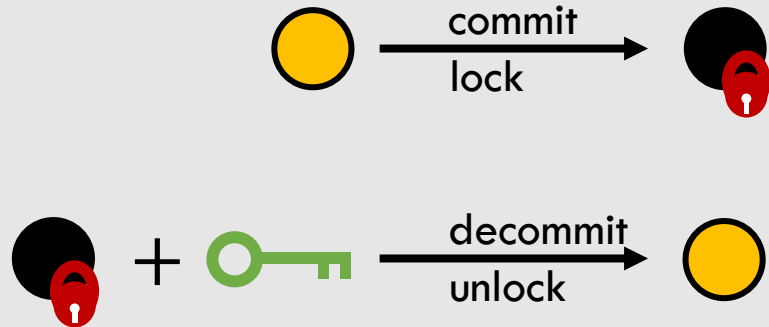
# Rewinding Issues



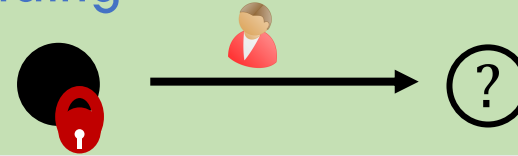
# Extractable Commitments Blockchain Hybrid Model

# Extractable Commitments Blockchain Hybrid Model

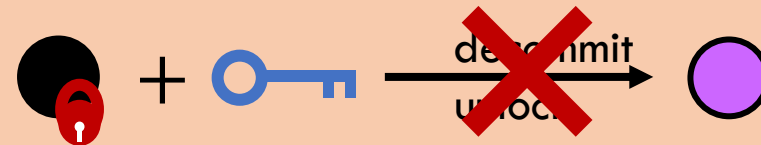
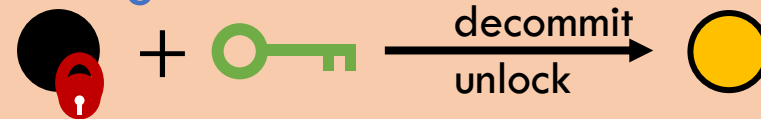
Digital Analogue of Locked Boxes: Commitment schemes



hiding



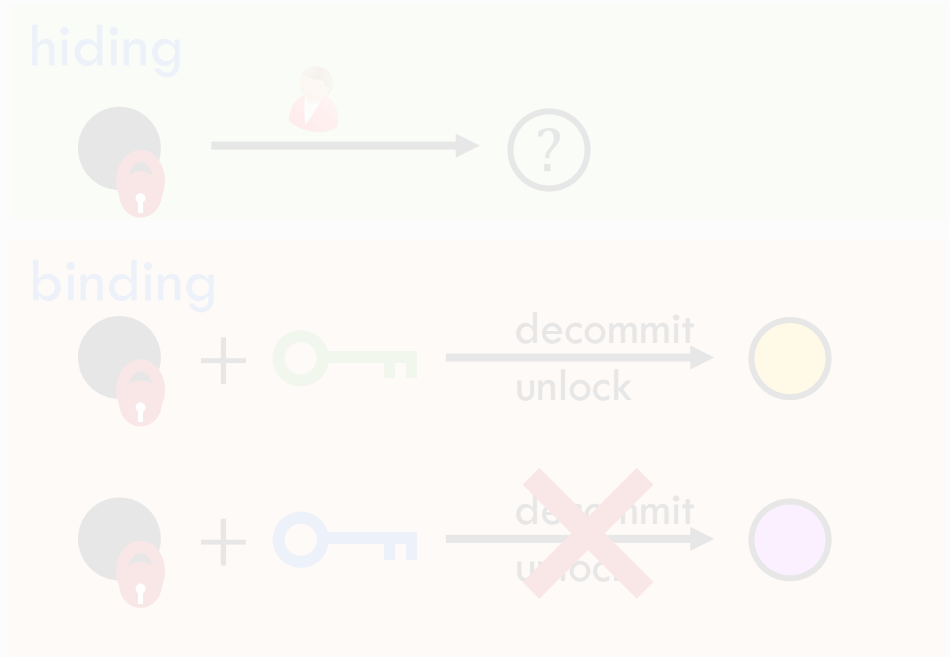
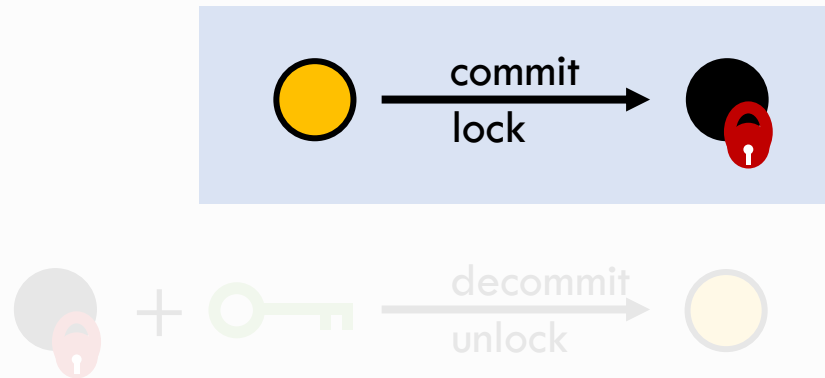
binding





# Extractable **Commitments** Blockchain Hybrid Model

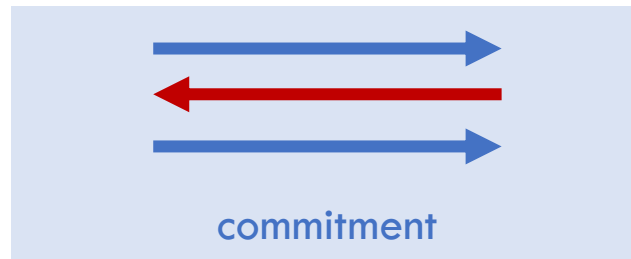
Digital Analogue of Locked Boxes: Commitment schemes



# Extractable Commitments Blockchain Hybrid Model

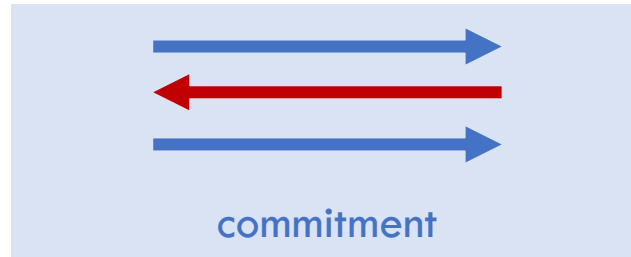


# Extractable Commitments Blockchain Hybrid Model



# Extractable Commitments Blockchain Hybrid Model

[Prabhakaran-Rosen-Sahai'02]



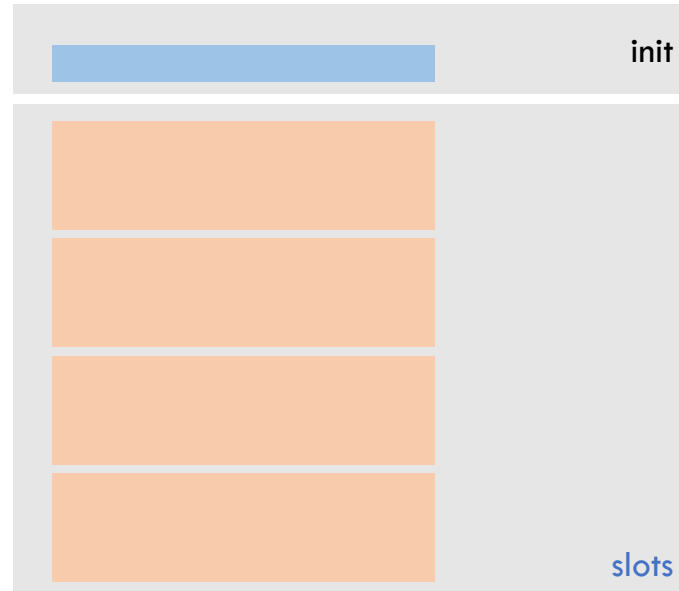
# Extractable Commitments Blockchain Hybrid Model

[Prabhakaran-Rosen-Sahai'02]



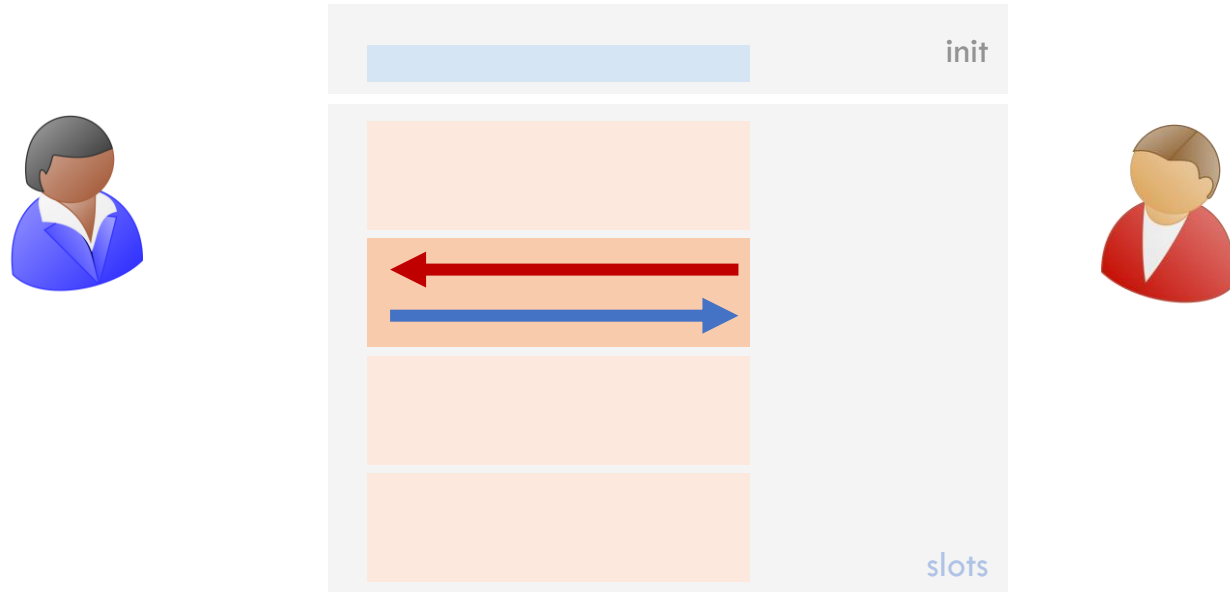
# Extractable Commitments Blockchain Hybrid Model

[Prabhakaran-Rosen-Sahai'02]



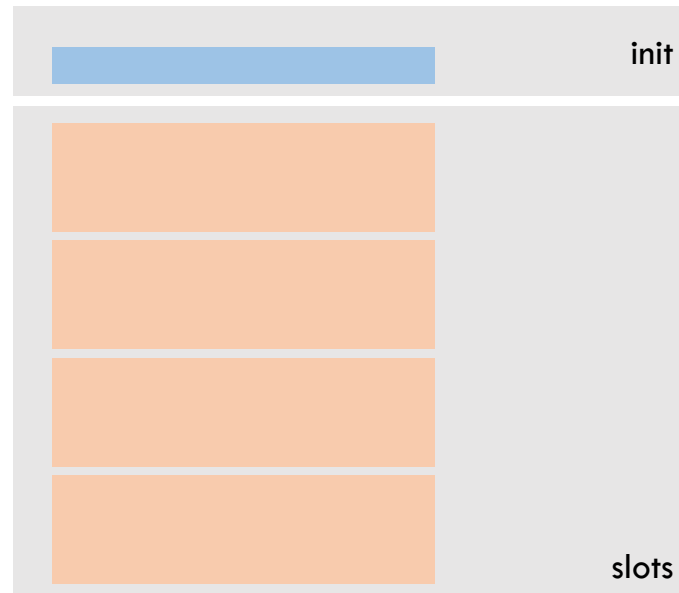
# Extractable Commitments Blockchain Hybrid Model

[Prabhakaran-Rosen-Sahai'02]



# Extractable Commitments Blockchain Hybrid Model

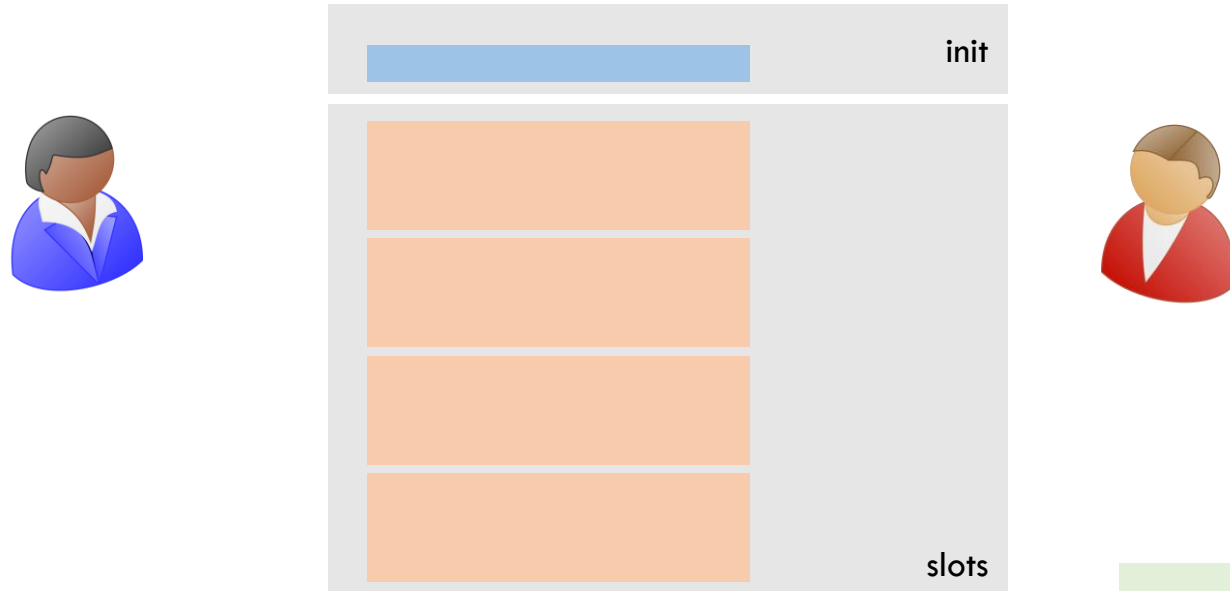
[Prabhakaran-Rosen-Sahai'02]






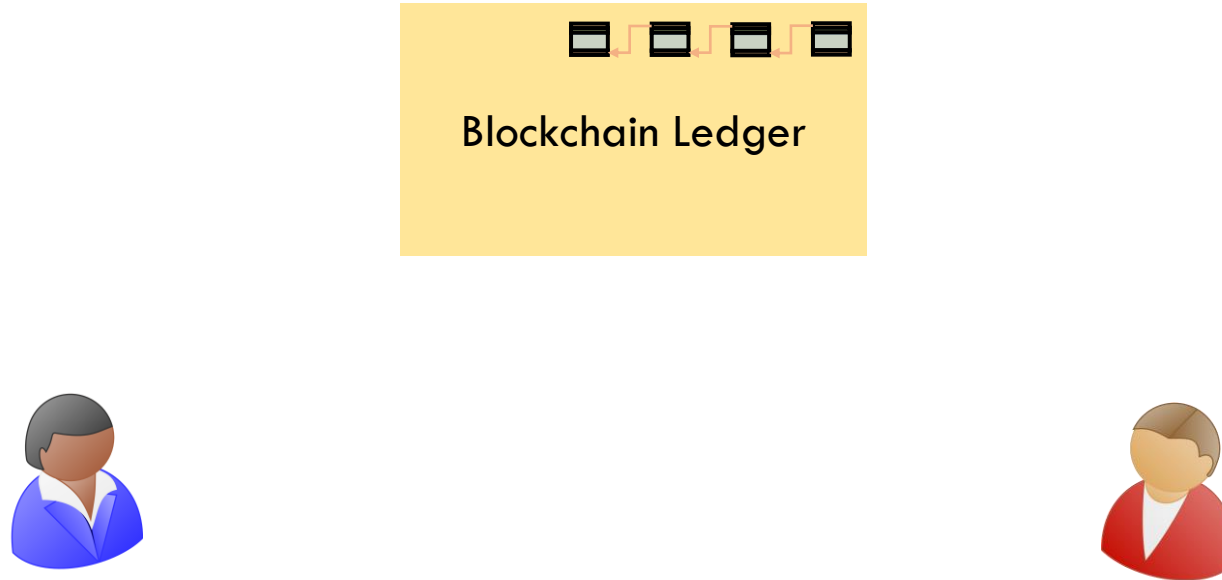
# Extractable Commitments Blockchain Hybrid Model

[Prabhakaran-Rosen-Sahai'02]

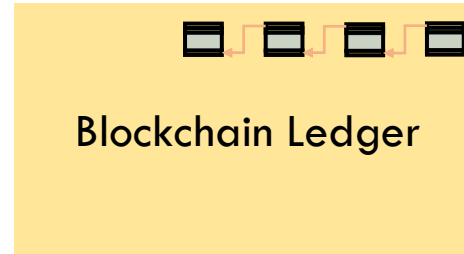


If the simulator  can **rewind** in any **one of the slots**, then the simulator can **extract the committed value**.

# Extractable Commitments Blockchain Hybrid Model



# Extractable Commitments Blockchain Hybrid Model



Use the blockchain as  
a **coarse timer**.



# Extractable Commitments Blockchain Hybrid Model



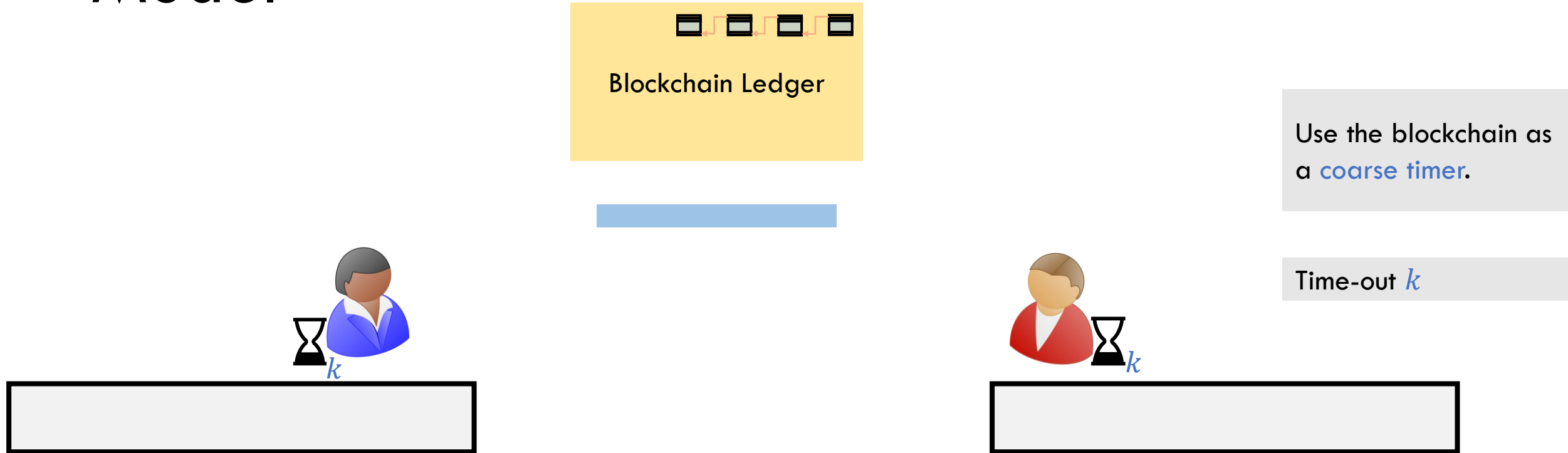
Blockchain Ledger

Use the blockchain as  
a **coarse timer**.

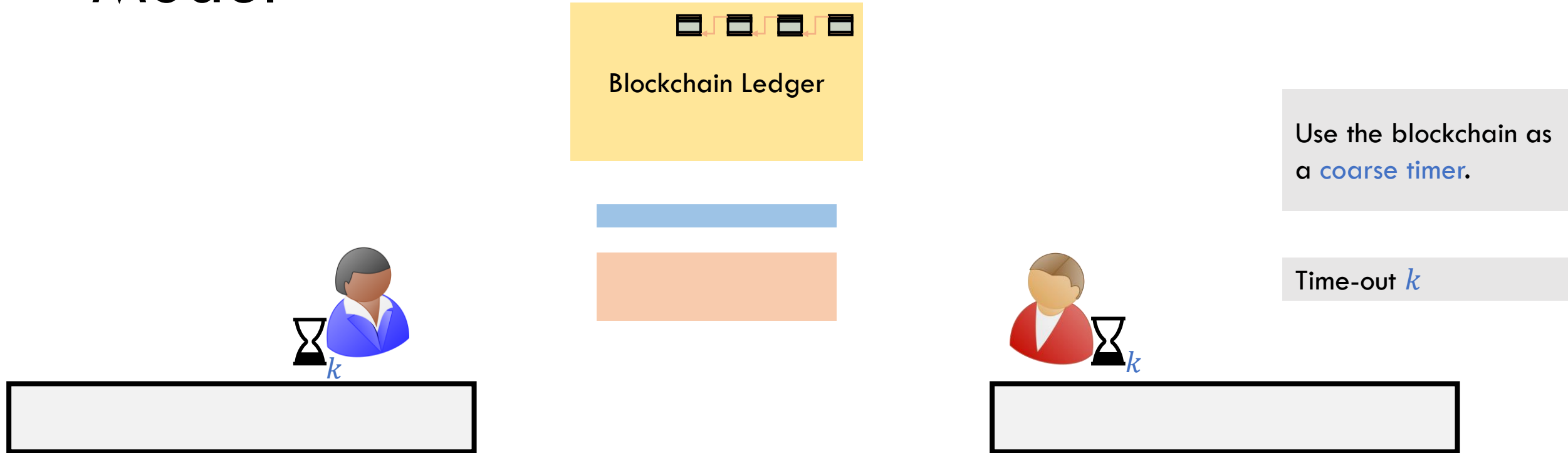
Time-out  $k$



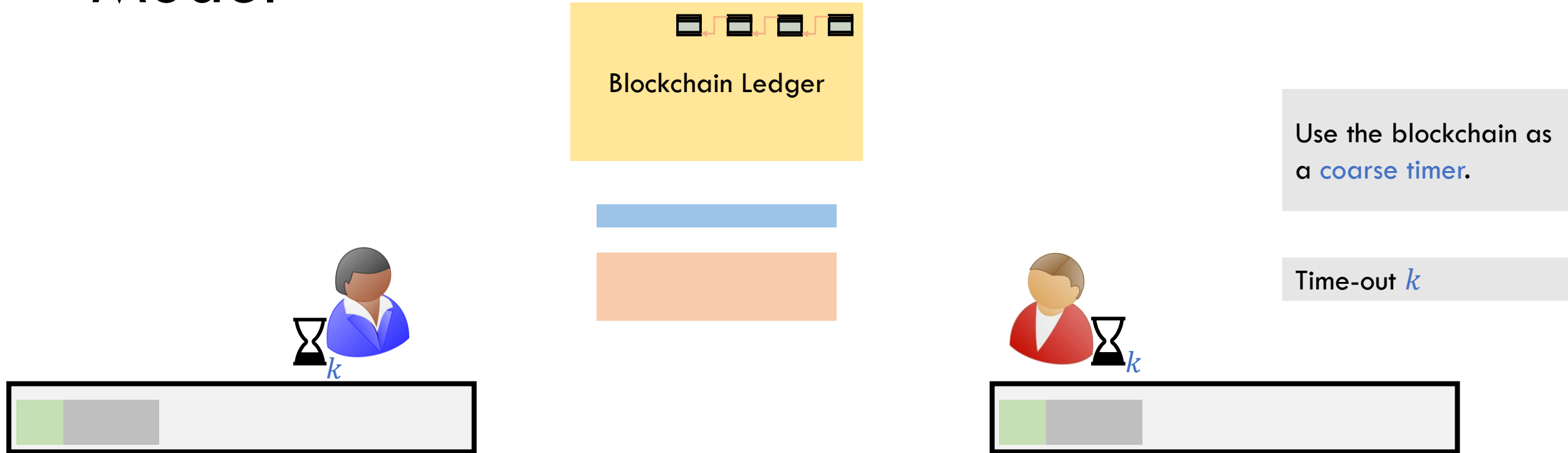
# Extractable Commitments Blockchain Hybrid Model



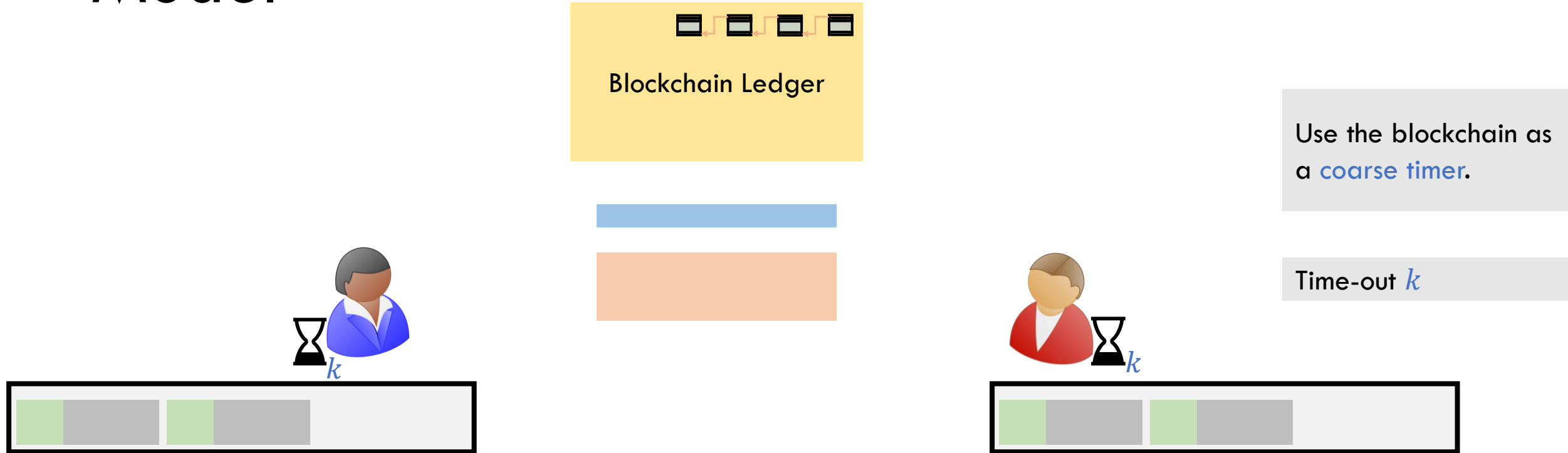
# Extractable Commitments Blockchain Hybrid Model



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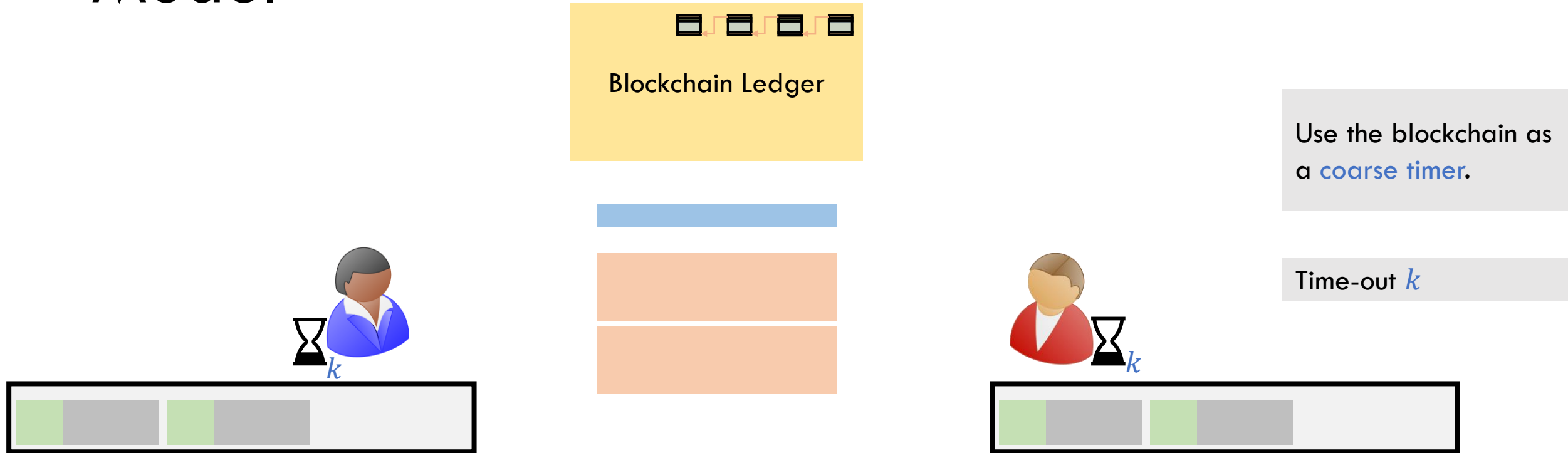


# Extractable Commitments Blockchain Hybrid Model

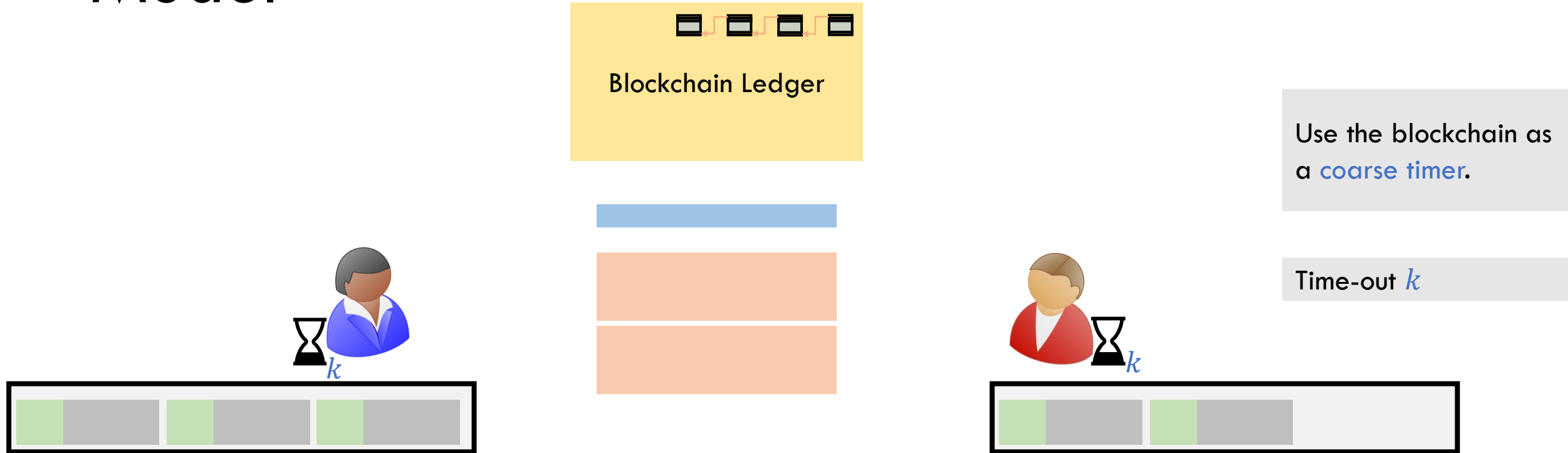




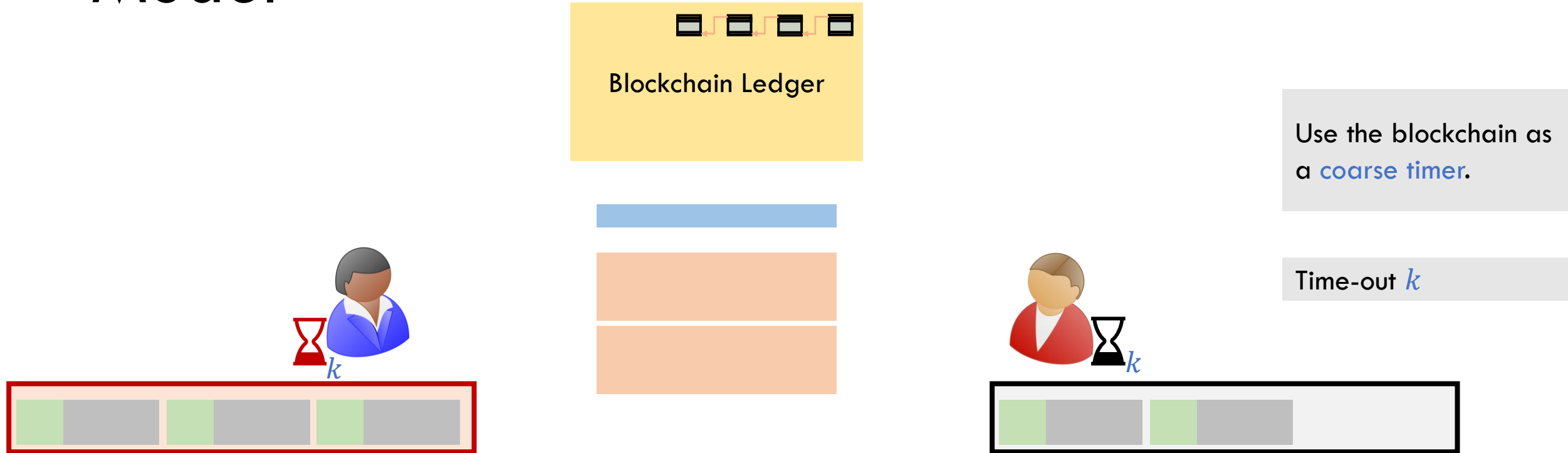
# Extractable Commitments Blockchain Hybrid Model



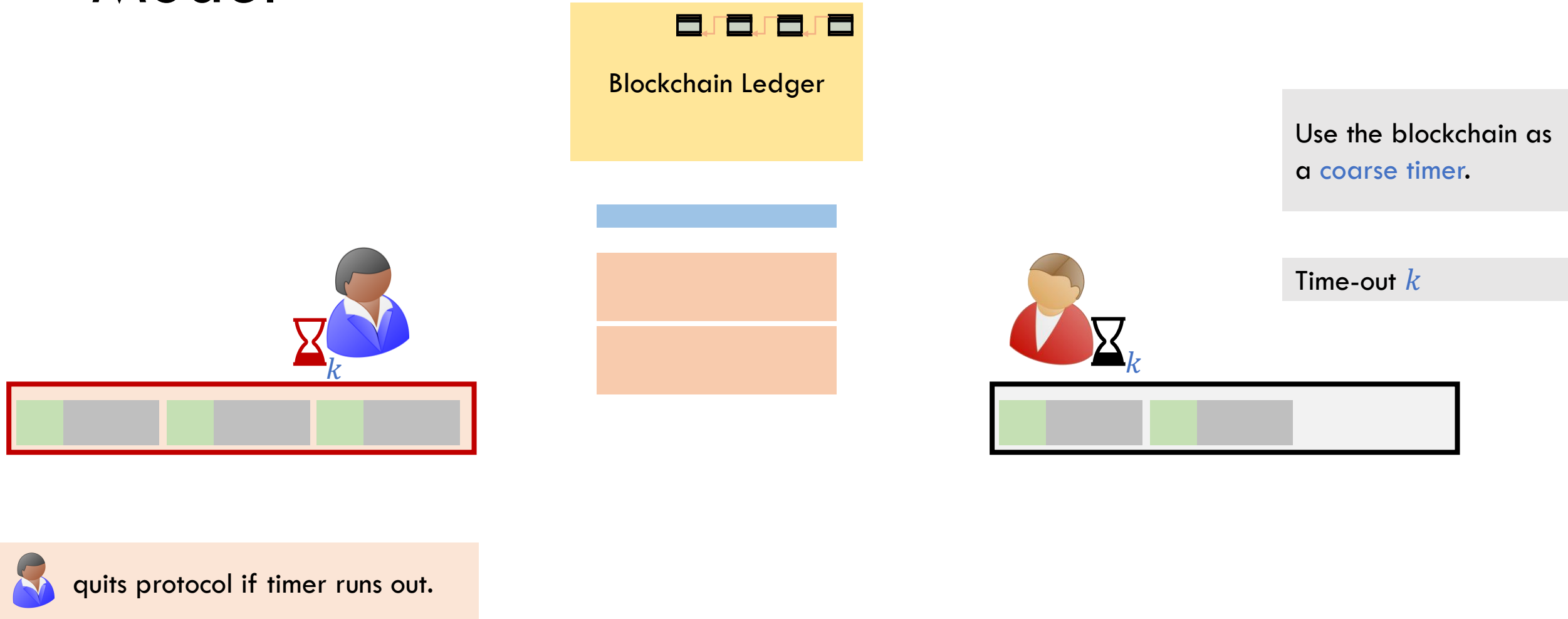
# Extractable Commitments Blockchain Hybrid Model



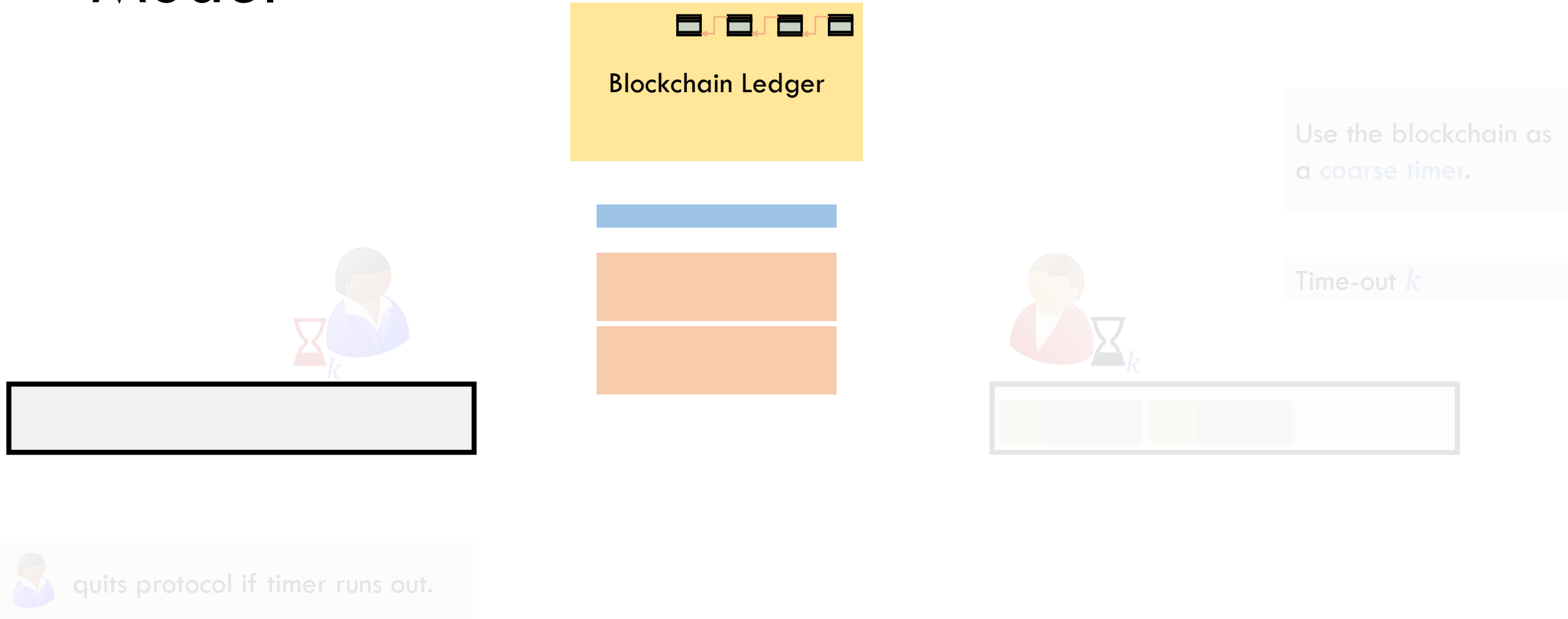
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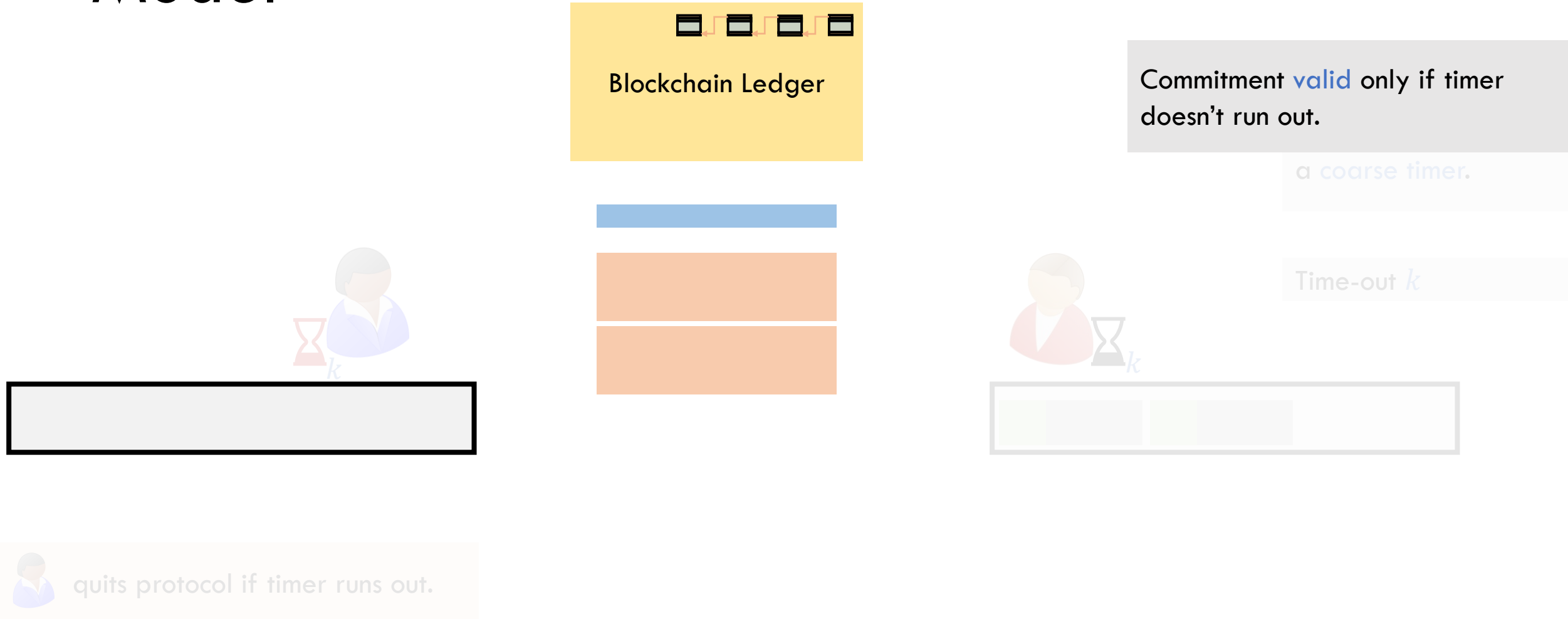
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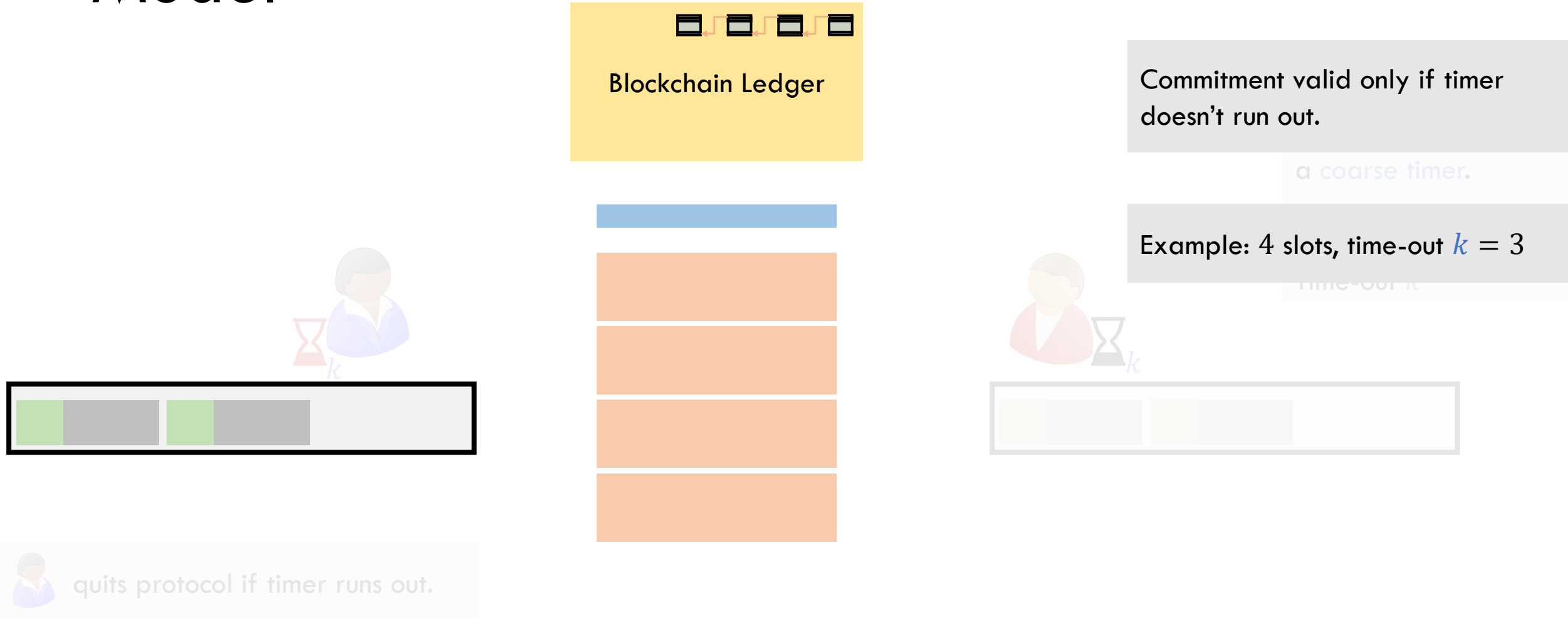
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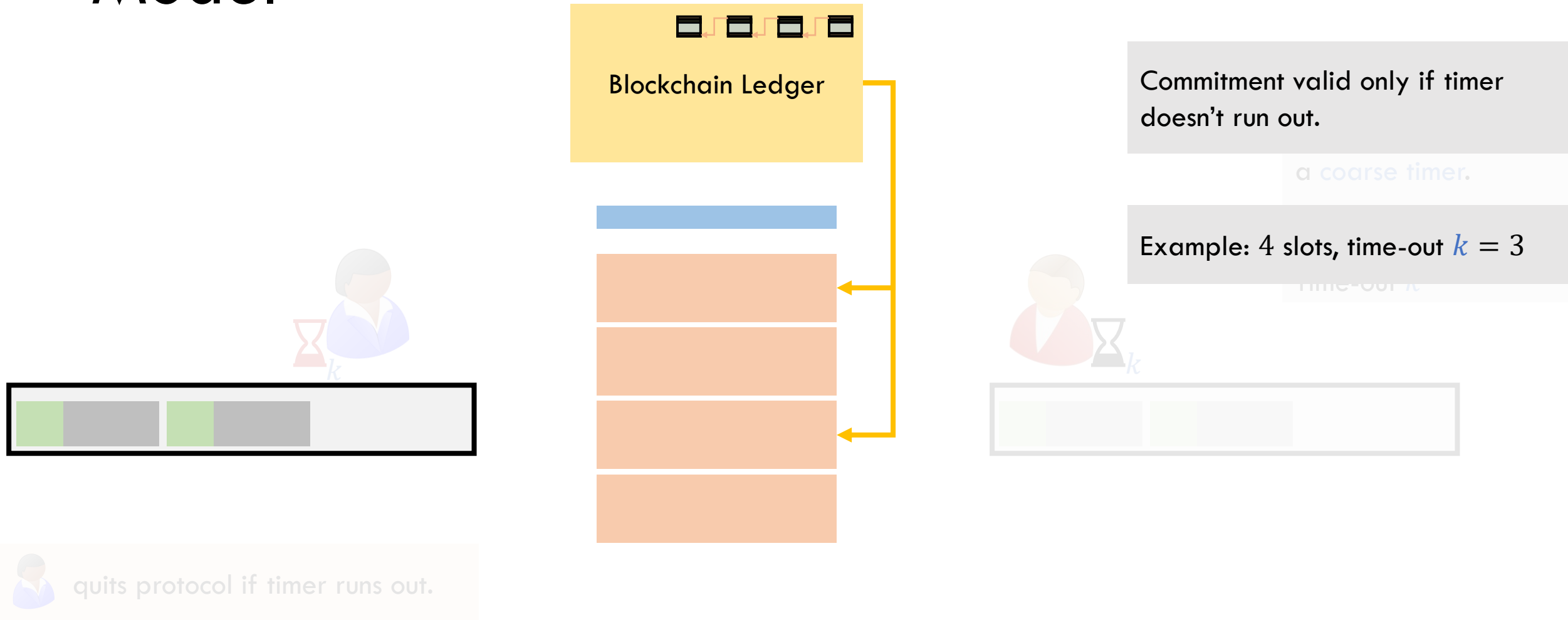
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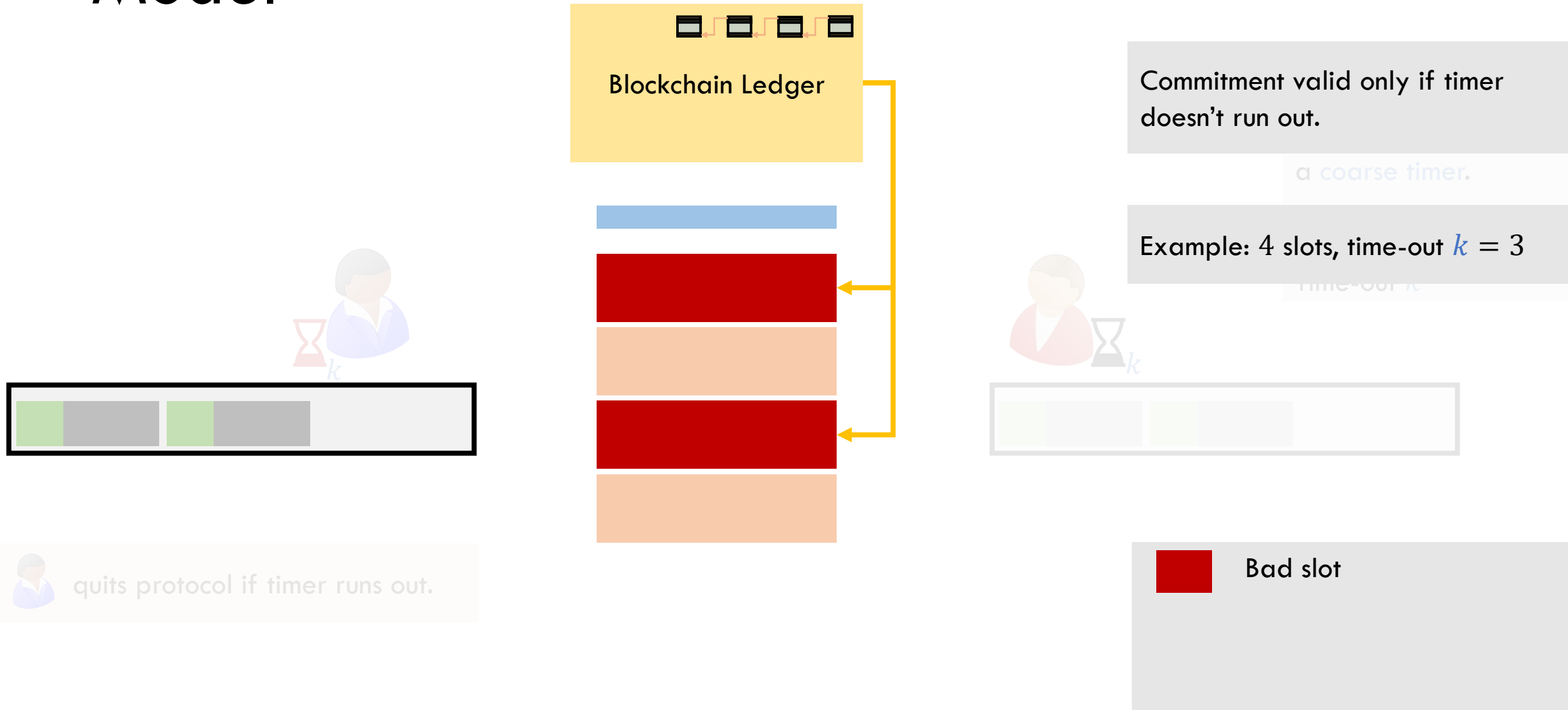


# Extractable Commitments Blockchain Hybrid Model

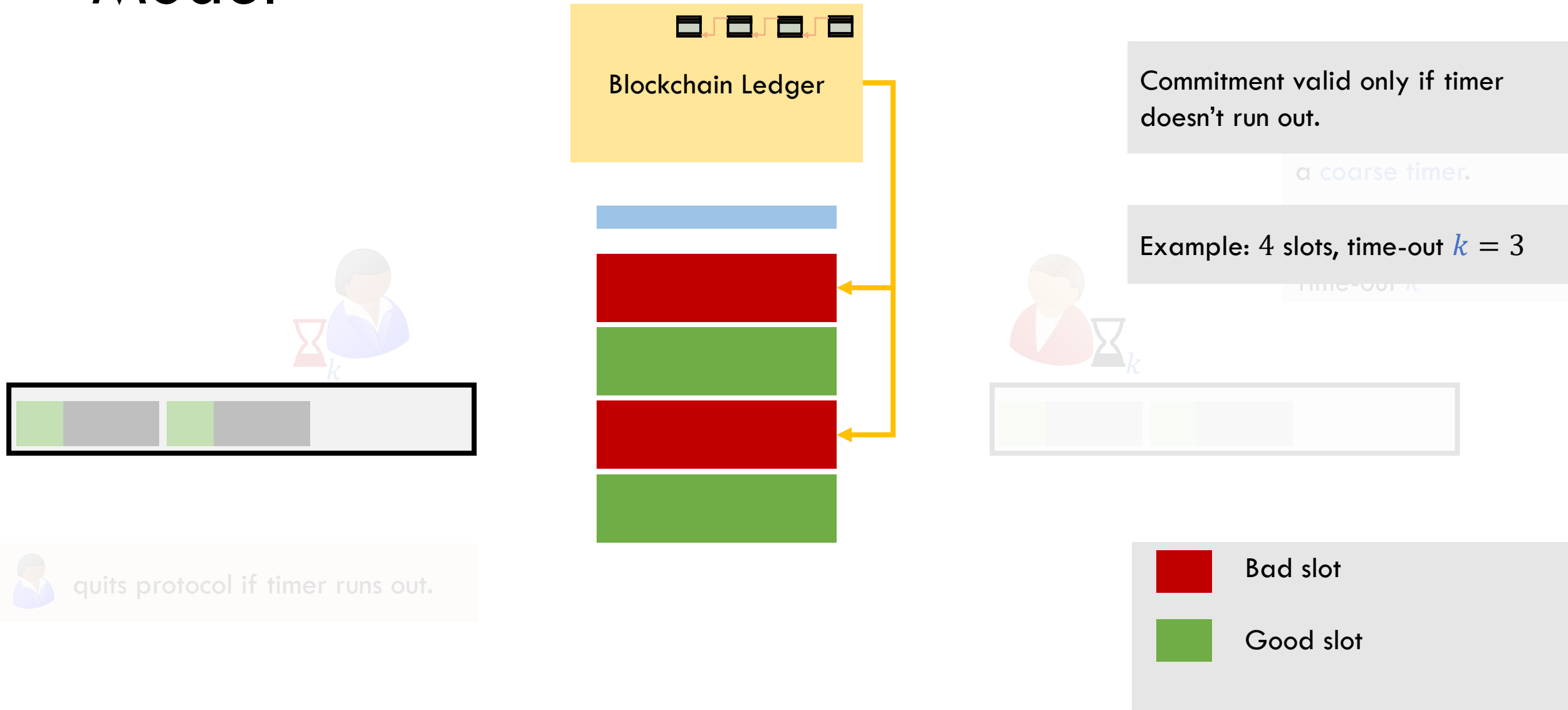




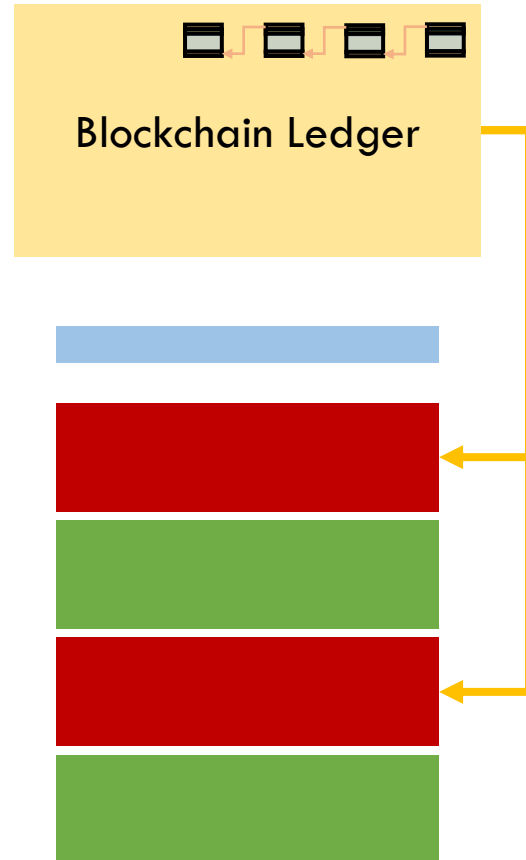
# Extractable Commitments Blockchain Hybrid Model



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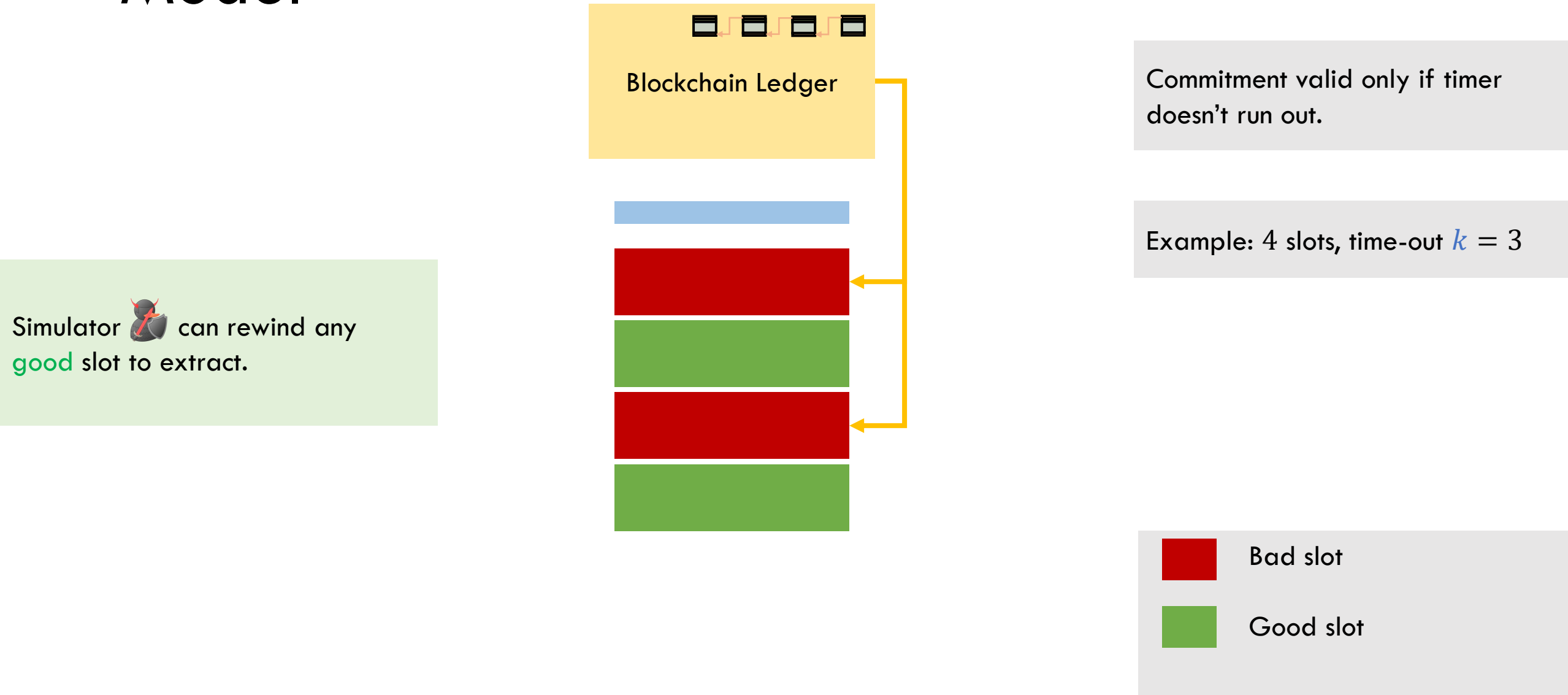


Commitment valid only if timer doesn't run out.

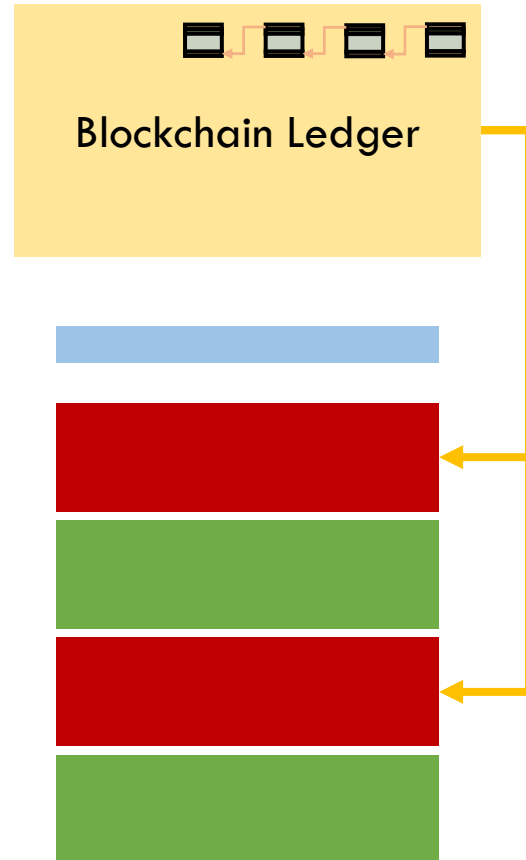
Example: 4 slots, time-out  $k = 3$

 Bad slot  
 Good slot

# Extractable Commitments Blockchain Hybrid Model



# Extractable Commitments Blockchain Hybrid Model



Commitment valid only if timer doesn't run out.

Example: 4 slots, time-out  $k = 3$

Simulator  can rewind any **good** slot to extract.

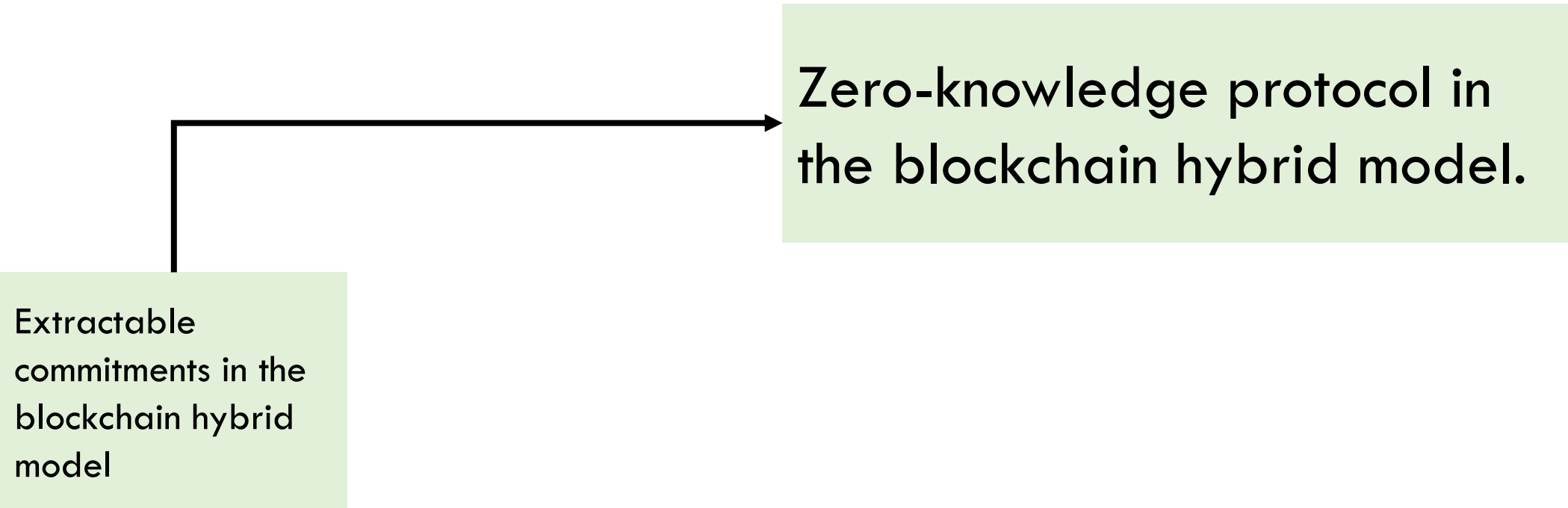
Guaranteed if  $\#slots > k$

 Bad slot  
 Good slot

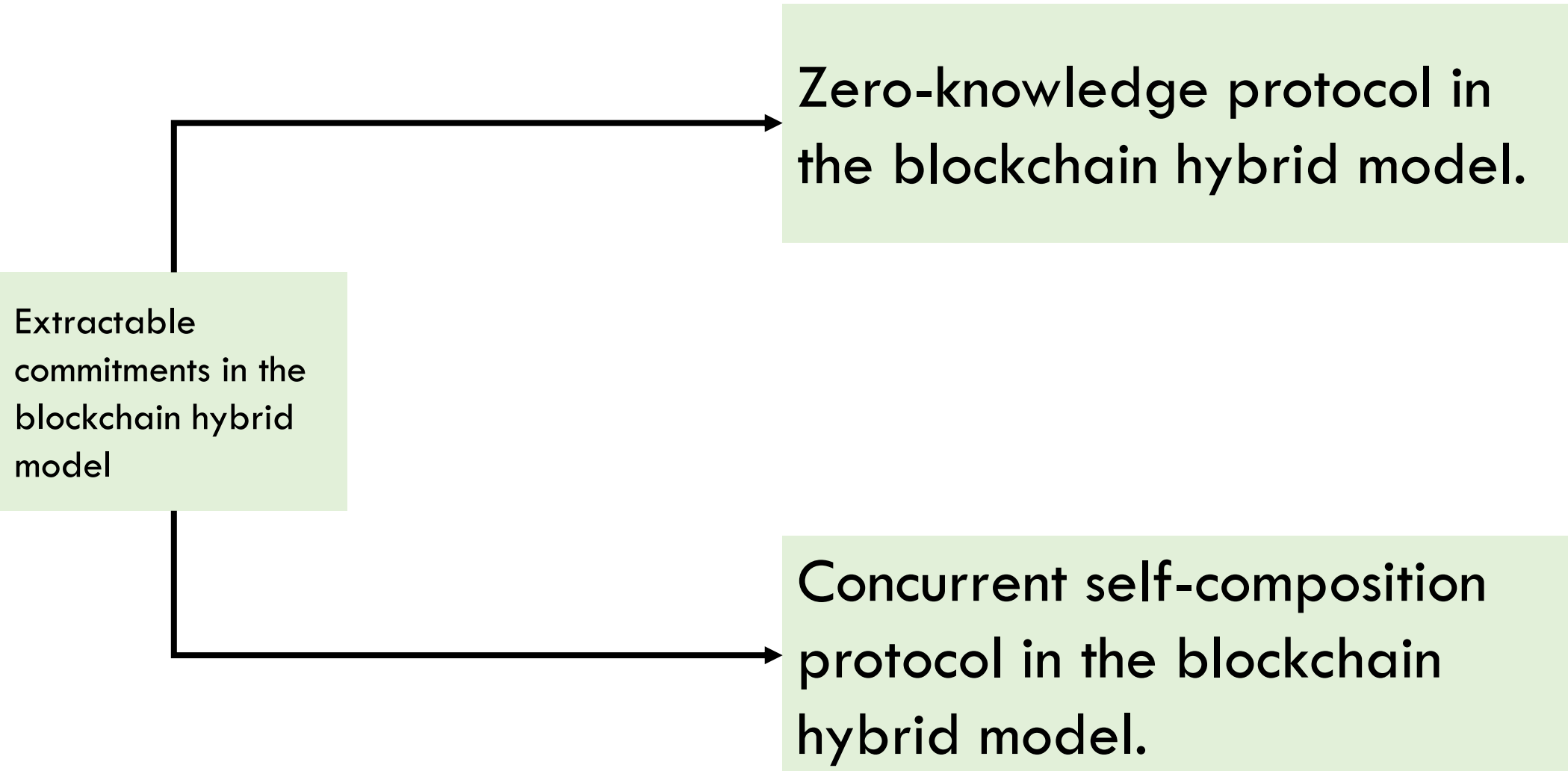
# Results

Extractable  
commitments in the  
blockchain hybrid  
model

# Results

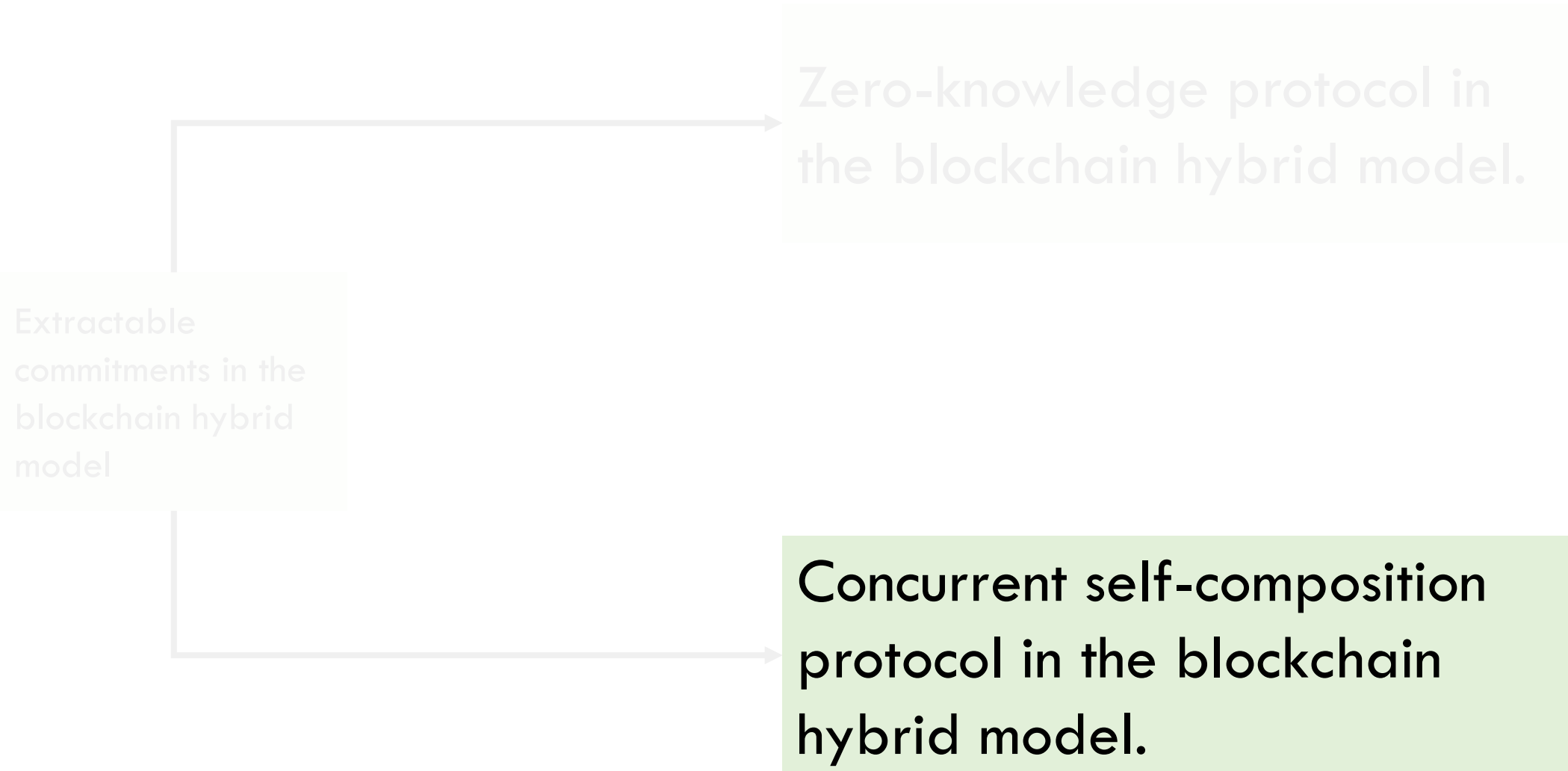


# Results

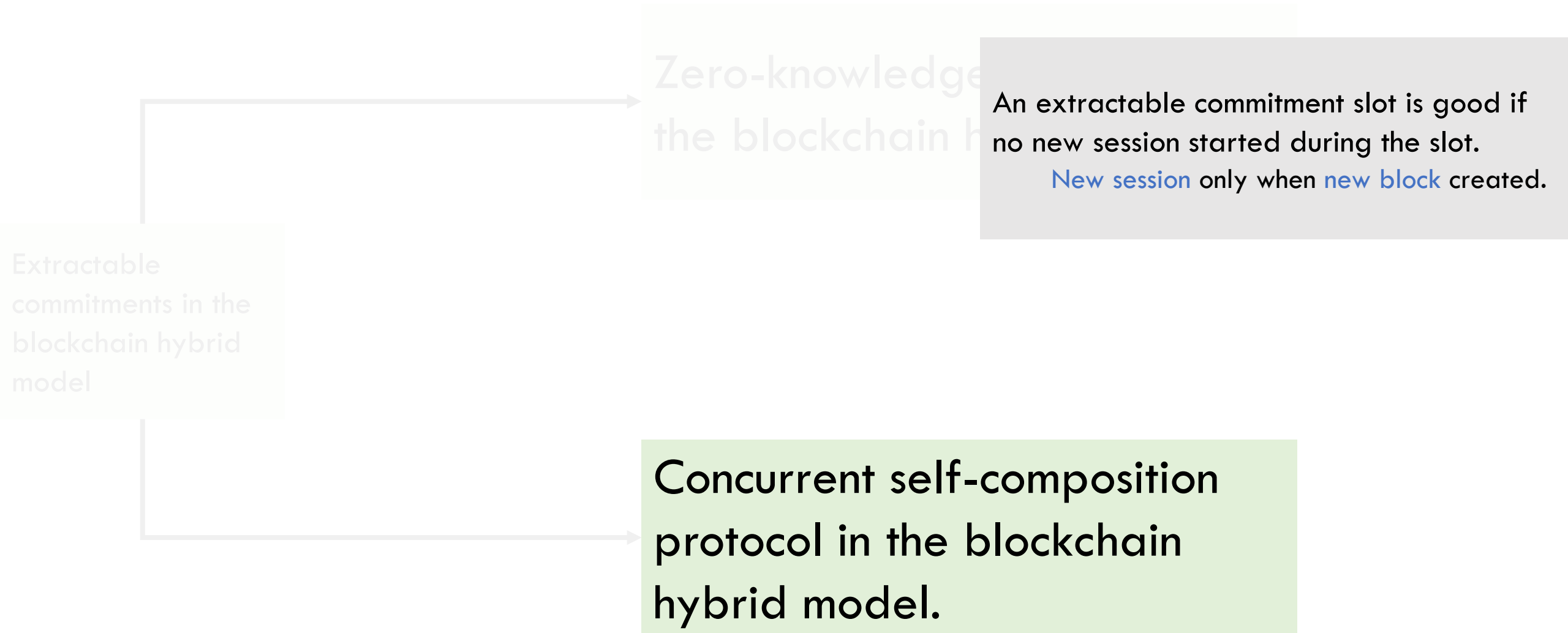




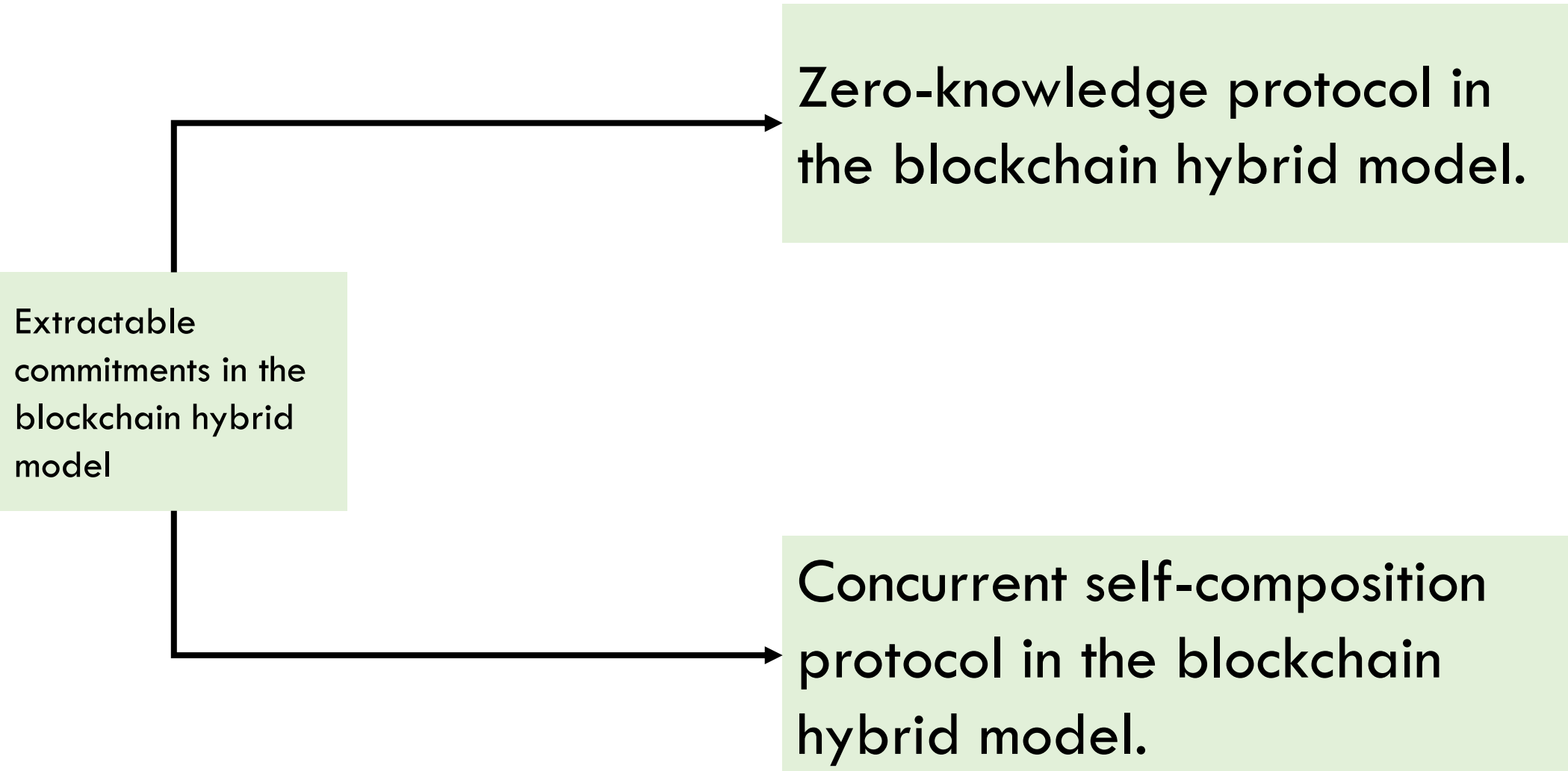
# Results



# Results



# Results



Necessity of Randomness in Zero-knowledge

Founding Secure Computation on Blockchains

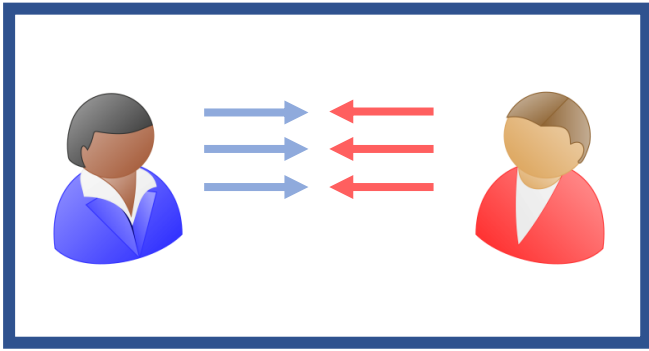
**Round Optimal Secure Computation**

# Round Optimal Secure Multiparty Computation from Minimal Assumptions

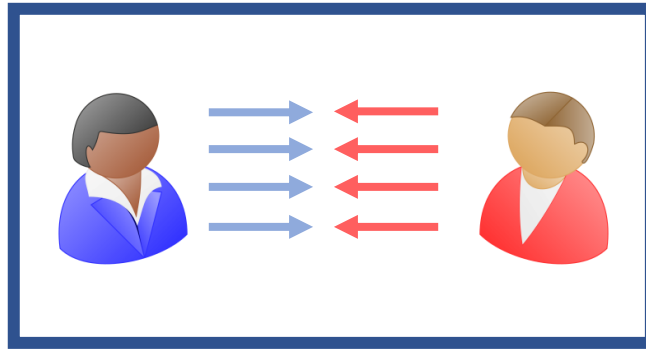
[[C](#)-Ciampi-Goyal-Jain-Ostrovsky'20]

# Known bounds for interaction

[Garg-Mukherjee-Pandey-Polychroniadou'16]

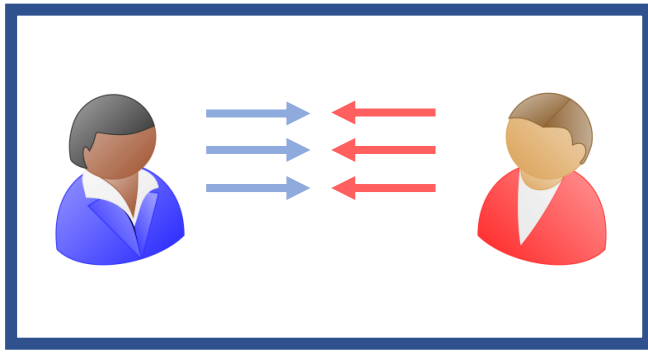


Impossible

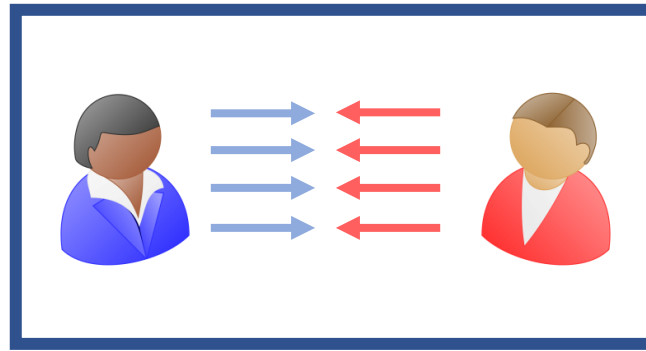


# Known bounds for interaction

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Impossible



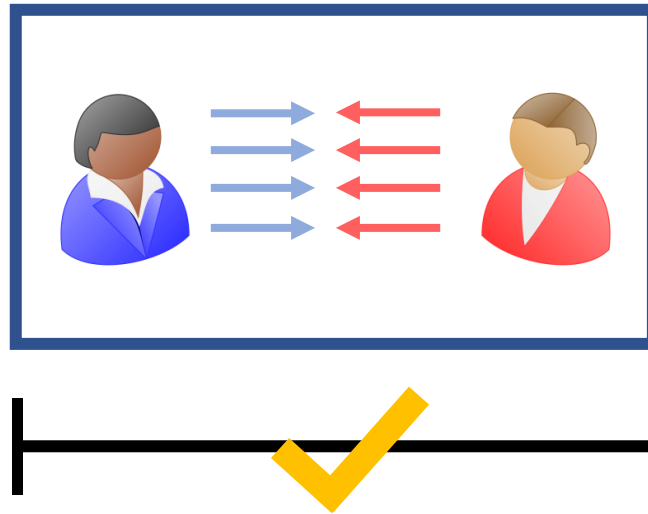
# Four Round Protocols

[Ananth-C-Jain'17, Brakerski-Halevi-Polychroniadou'17]

4 round protocol from **subexponential hardness assumptions**.

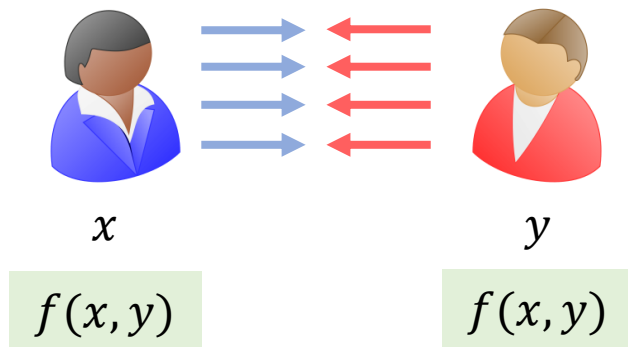
[Badrinarayanan-Goyal-Jain-Kalai-Khurana-Sahai'18, Halevi-Hazay-Polychroniadou-Venkitasubramaniam'18]

4 round protocol from **strong number theoretic assumptions**



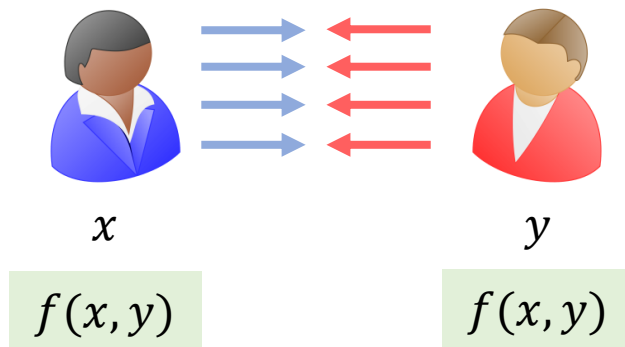


# Necessary and Sufficient Functionality for Secure Computation



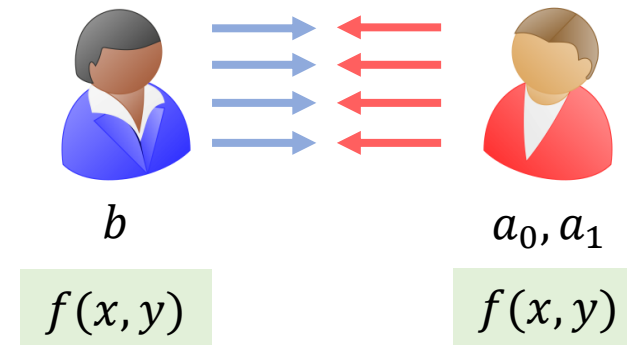
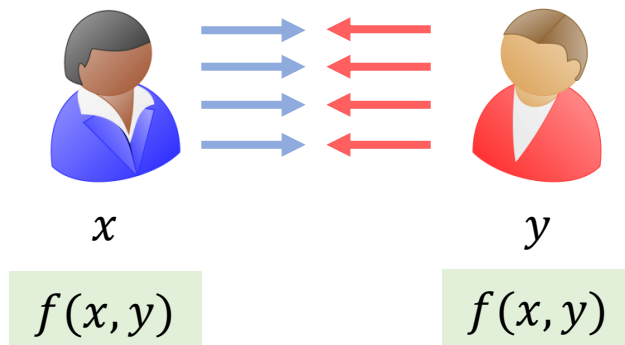
# Necessary and Sufficient Functionality for Secure Computation

Oblivious Transfer (OT) Functionality



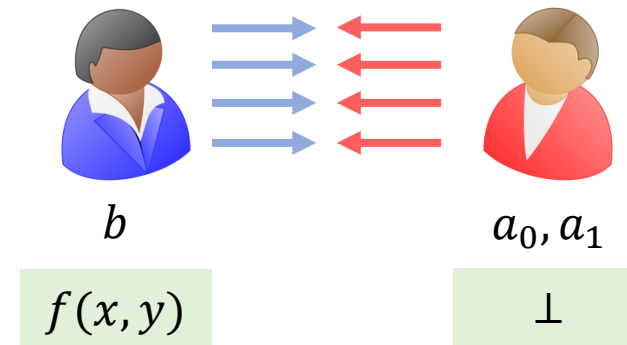
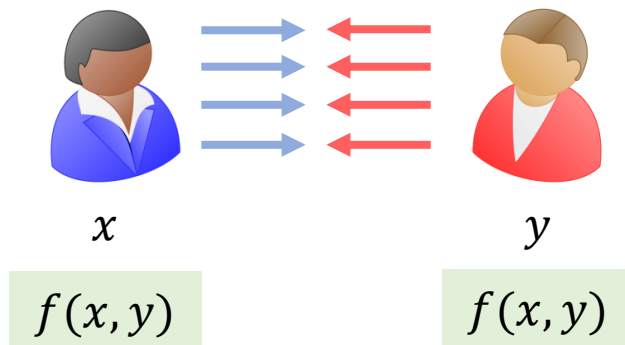
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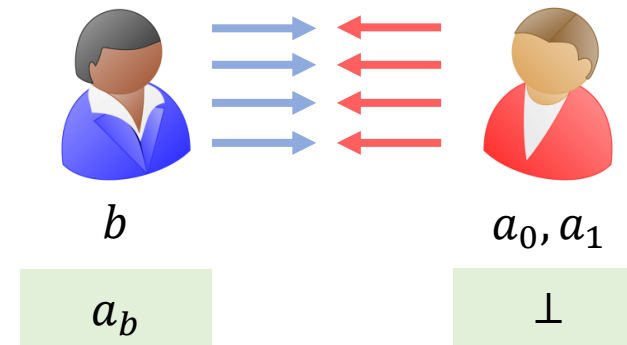
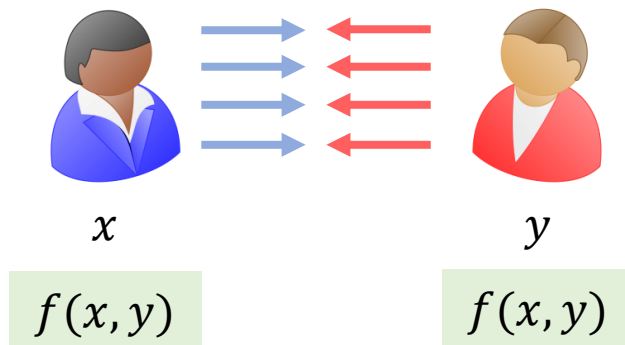
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Oblivious Transfer (OT) Functionality



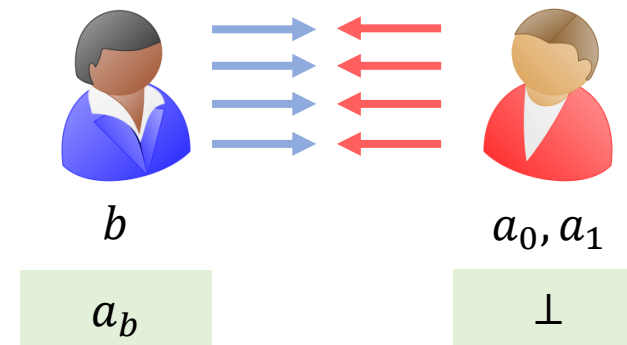
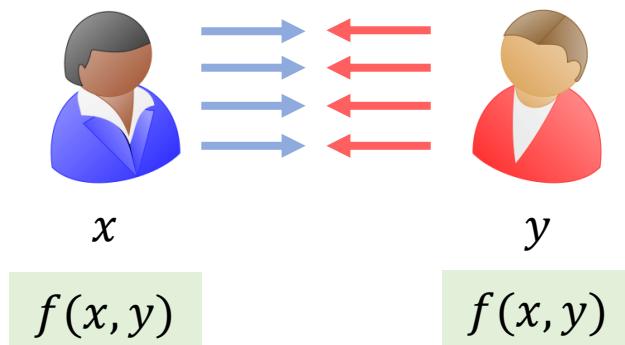
# Necessary and Sufficient Functionality for Secure Computation

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# Necessary and Sufficient Functionality for Secure Computation

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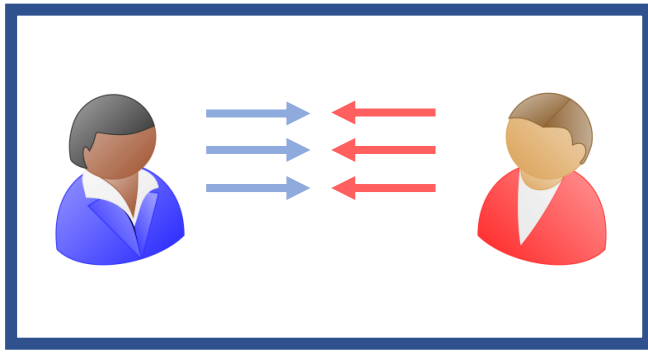


[Kilian'88]

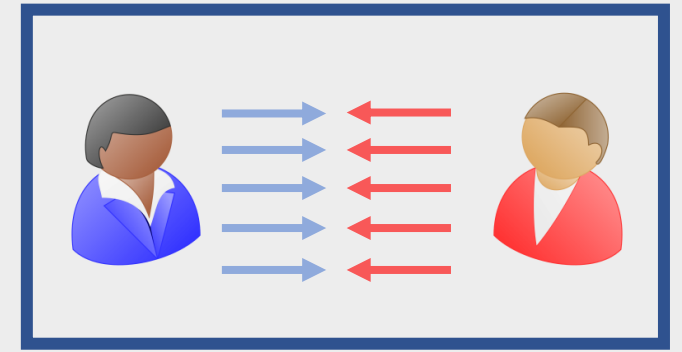
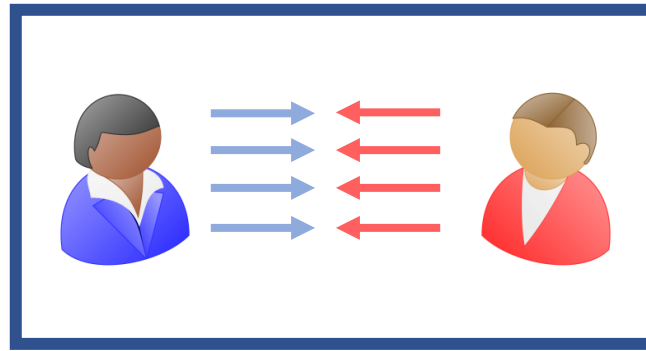
Oblivious Transfer both **necessary** and **sufficient** for secure computation.

# Known bounds for interaction

[Garg-Mukherjee-Pandey-Polychroniadou'16, Benhamouda-Lin'18]

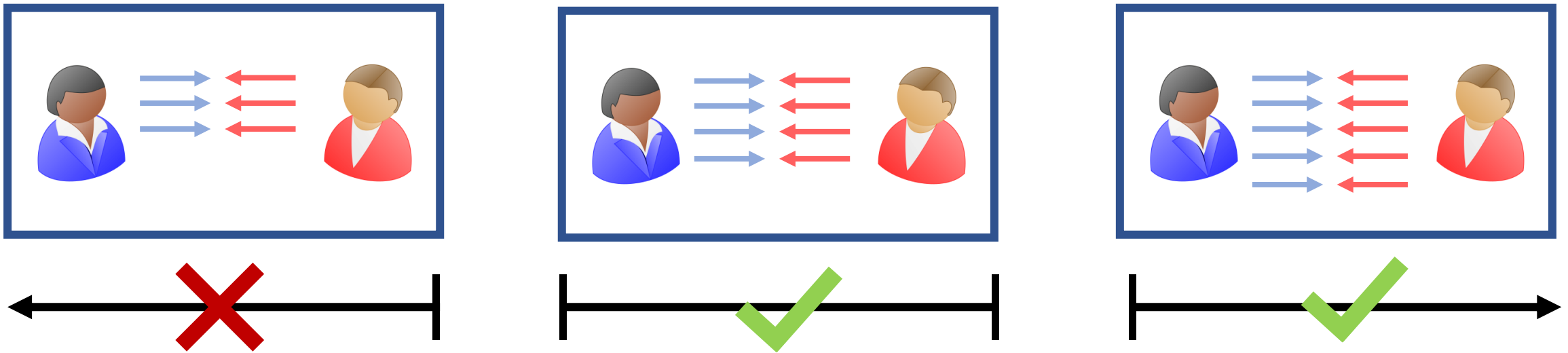


Impossible



$k$  round OT  $\Rightarrow k$  round Protocol  $\forall k \geq 5$

# Four Round Protocol from Minimal Assumptions



There exist four round secure computation protocols assuming four round oblivious transfer protocol.



# Final Thoughts

## Interactive Zero-Knowledge Proofs

Is prover randomness essential for zero-knowledge?

## Secure Computation

Can we construct secure computation protocols in minimal rounds from minimal assumptions?

Can we make reasonable relaxations to the trust assumptions in order to circumvent barriers in secure computation?

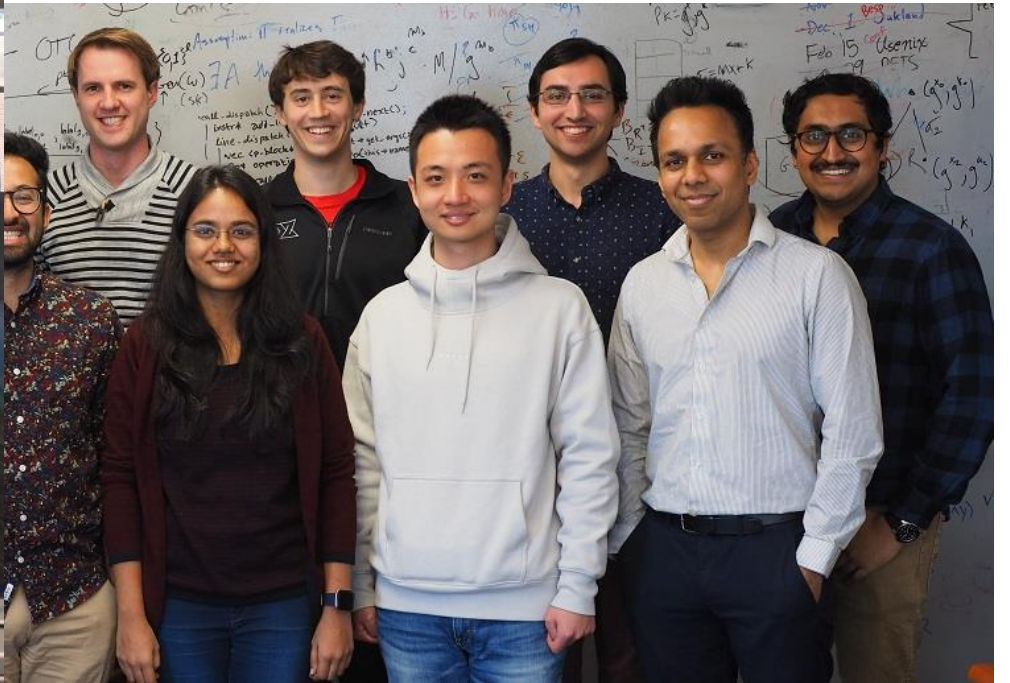
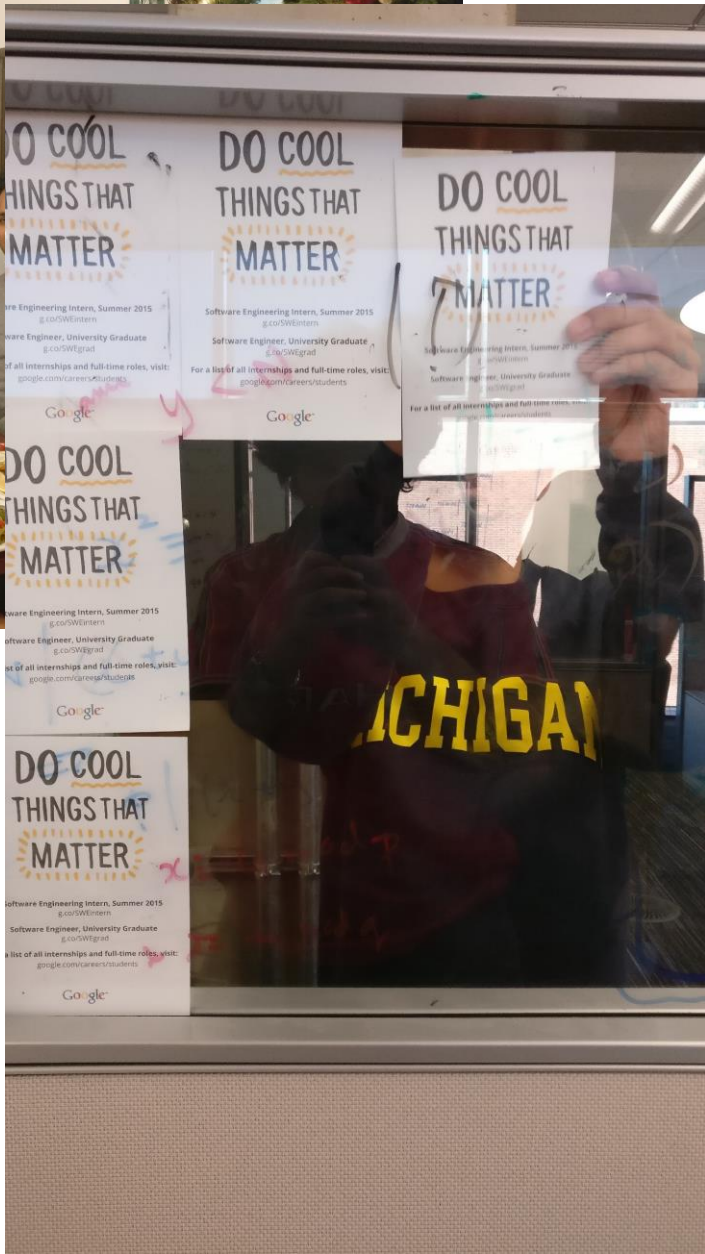
# Thanks to all my collaborators.



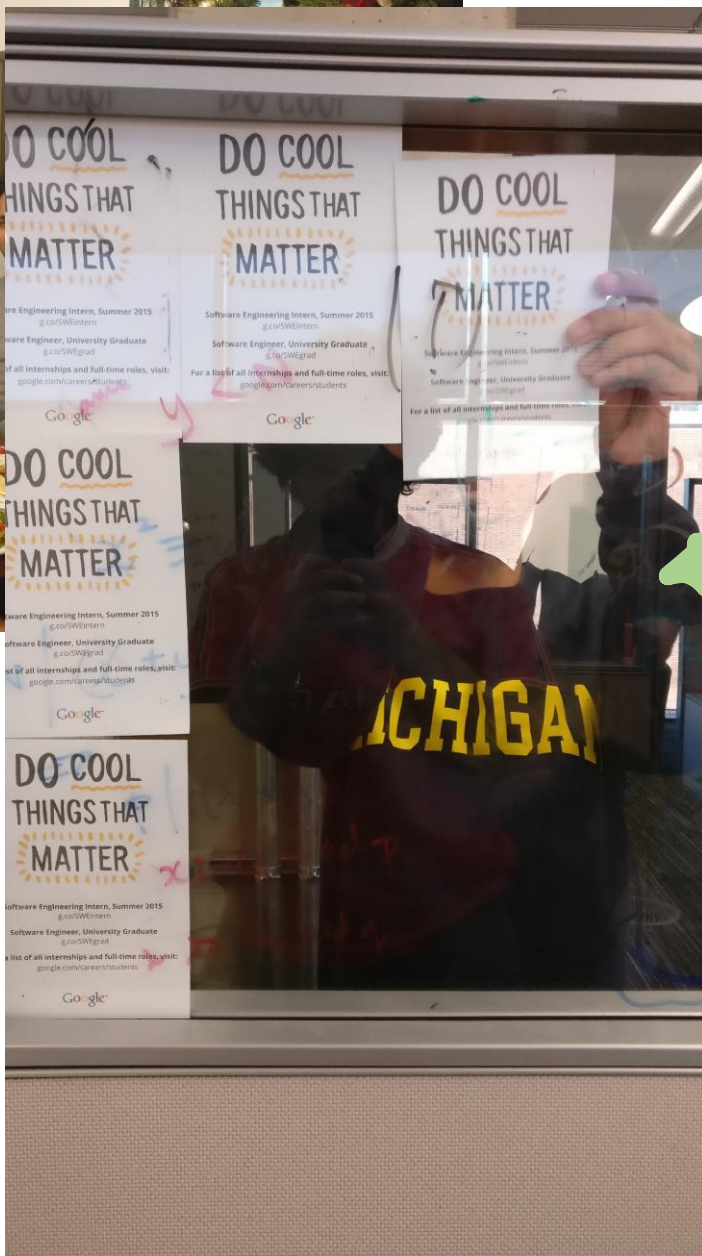












Alishah













# Thank you.

Questions?

