

Towards Efficiency-Preserving Round Compression in MPC

Do fewer rounds mean more computation?



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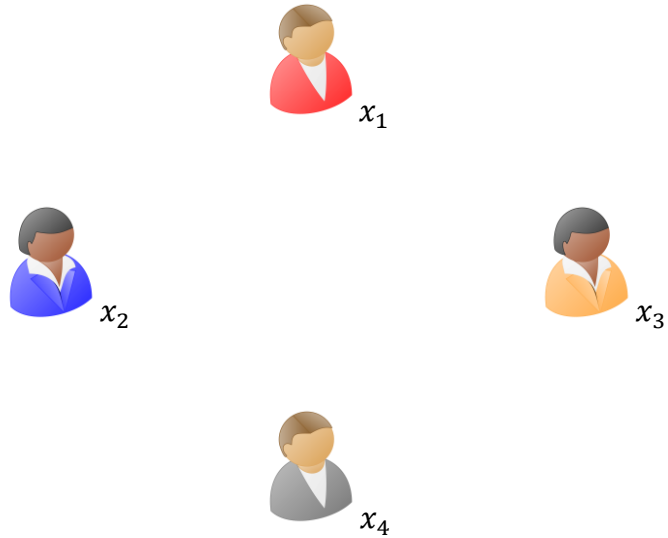
Abhishek Jain

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January 2021

Multiparty Computation (MPC)

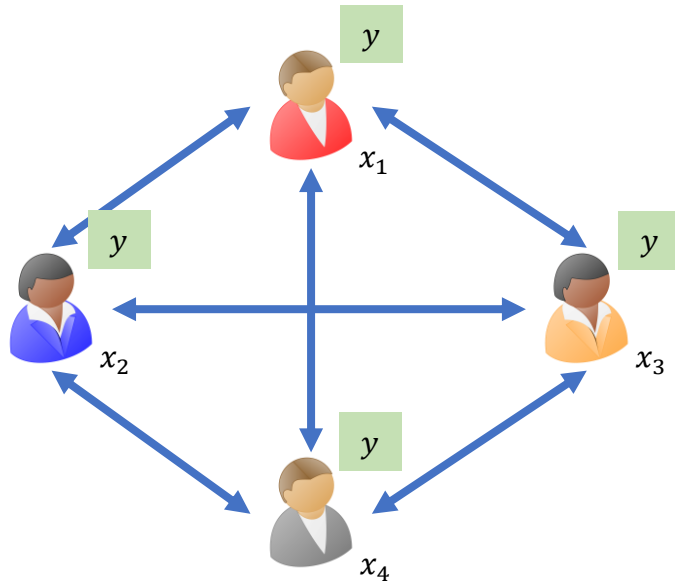
[Yao'86, Goldreich-Micali-Wigderson'87]



$$y = \mathcal{F}(x_1, x_2, x_3, x_4)$$

Multiparty Computation (MPC)

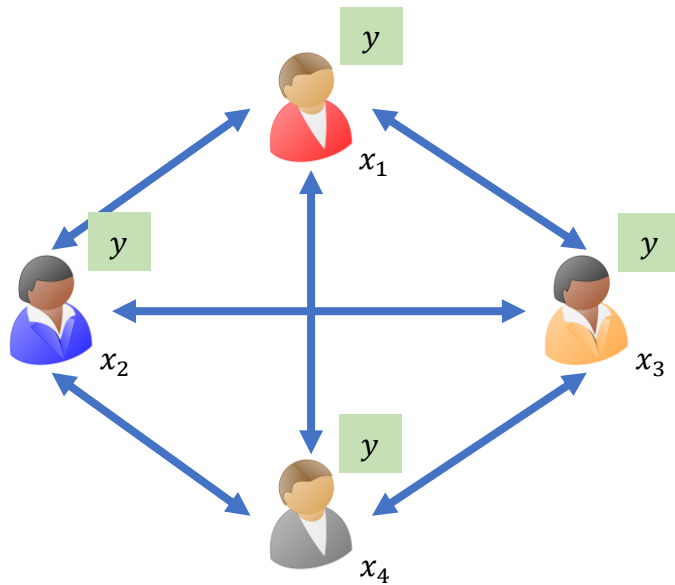
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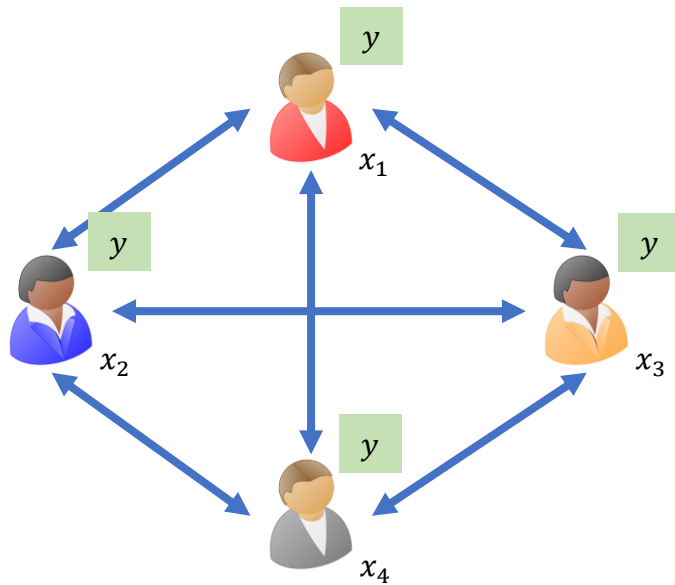


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A **round** constitutes of every participant sending a message.

Multiparty Computation (MPC)

[Yao'86, Goldreich-Micali-Wigderson'87]

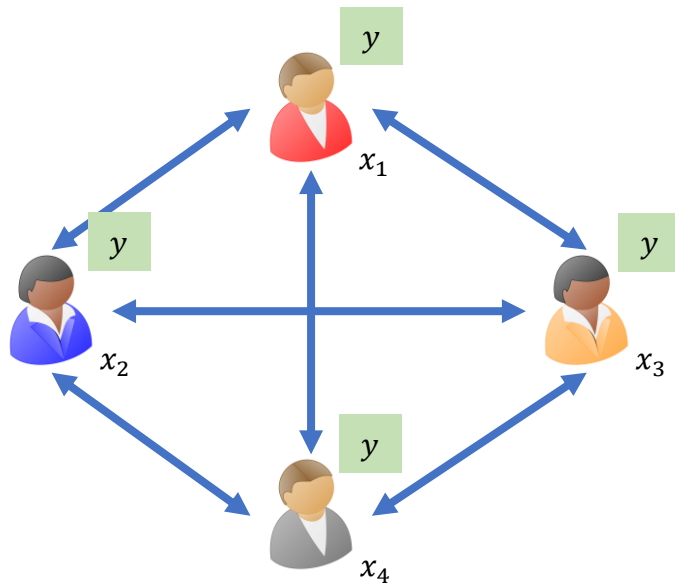


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A **round** constitutes of every participant sending a message.

Goal: For efficiency, **minimize rounds of interaction.**

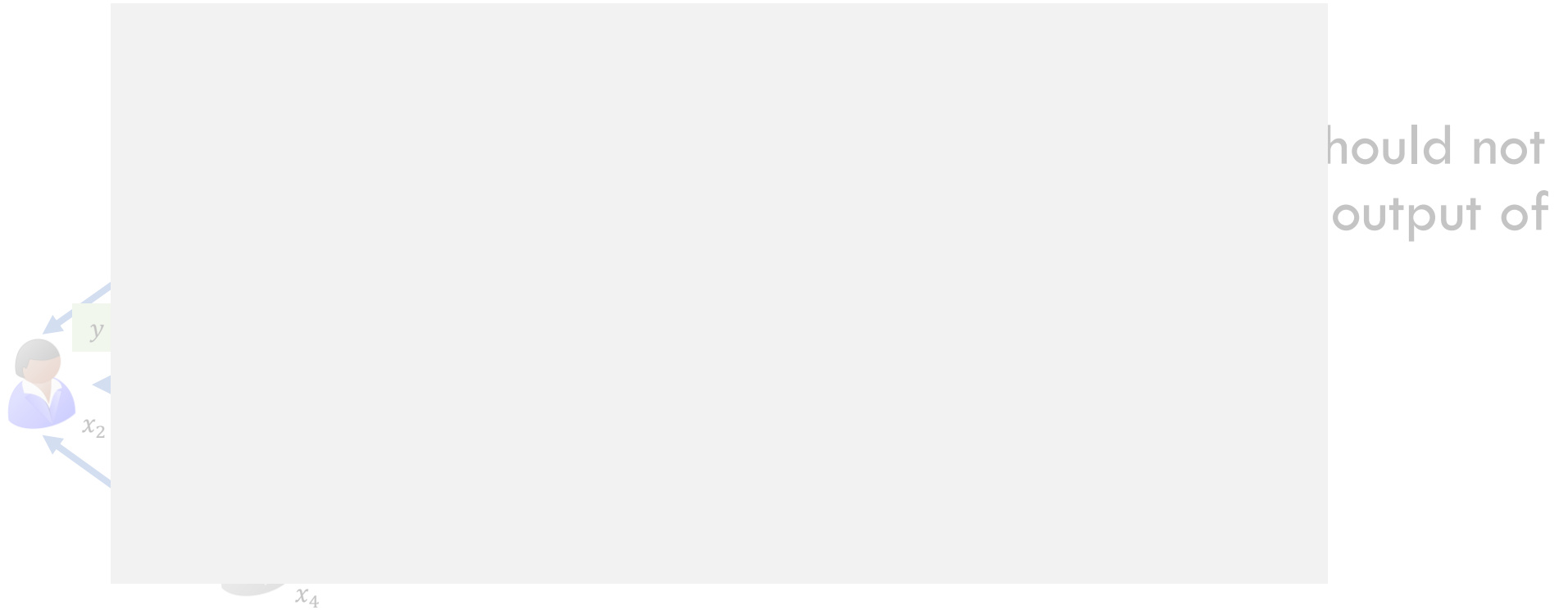
Security



$$y = \mathcal{F}(x_1, x_2, x_3, x_4)$$

Misbehaving participants should not learn anything beyond the output of the function.

Security



$$y = \mathcal{F}(x_1, x_2, x_3, x_4)$$

Security

Honest majority of participants.

should not
output of



x_4

$$y = \mathcal{F}(x_1, x_2, x_3, x_4)$$

Security

Honest majority of participants.

Computational security.

should not
output of



x_4

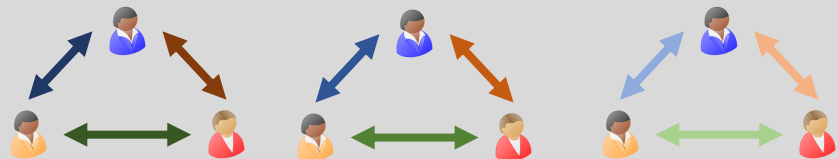
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Round Complexity

Theorem [Ananth-C-Goel-Jain'18,'19, Applebaum-Brakerski-Tsabary'18,'19, Garg-Ishai-Srinivasan'18]

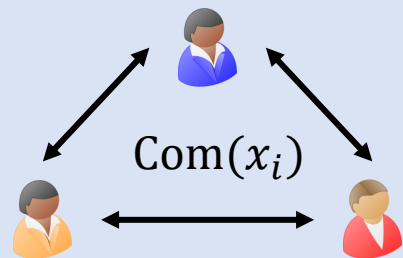
There exist **two round protocols** in the **honest majority** setting from minimal assumptions.

Round Collapse Methodology Overview



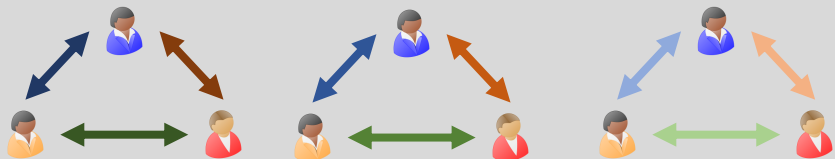
Multi-round protocol
computing \mathcal{F}

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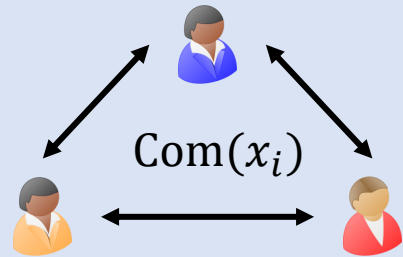
Exchange commitments of inputs.

Round 1



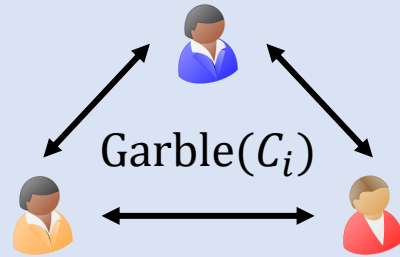
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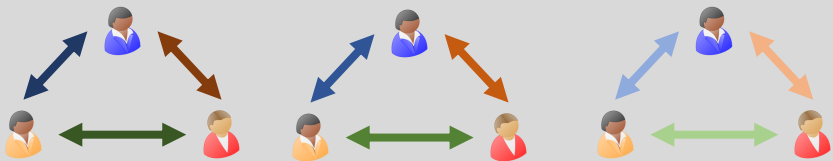
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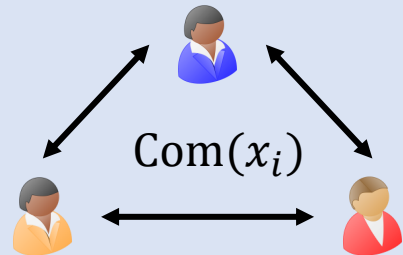
Exchange garbled circuits that will act as proxy in the multi-round protocol.

Round 2



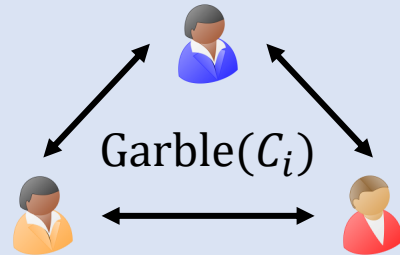
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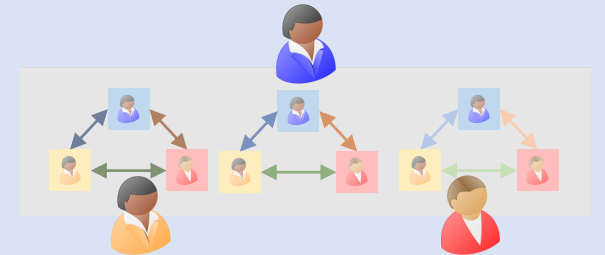
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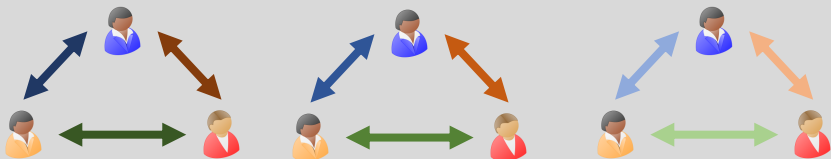
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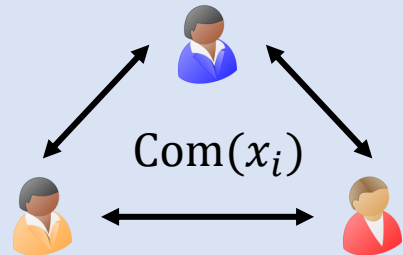
Locally execute multi-round protocol with garbled circuits as proxy for each party.

End of Round 2



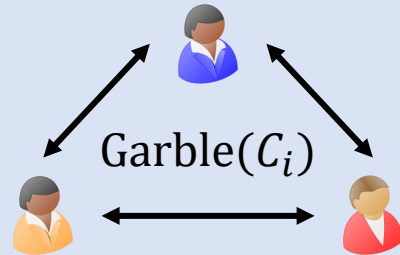
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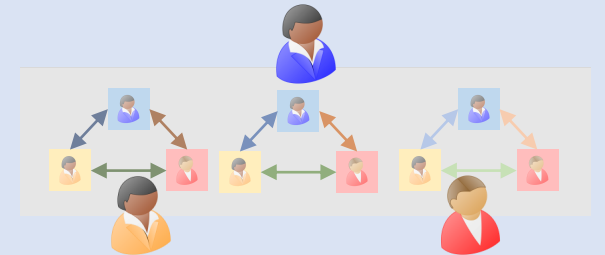
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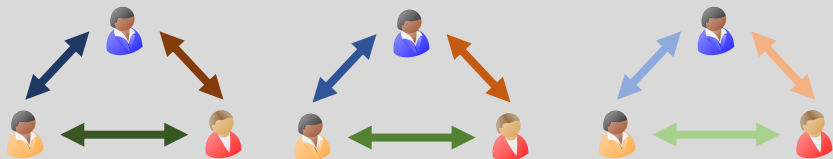
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Round 2



Locally execute multi-round protocol with garbled circuits as proxy for each party.

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Multi-round protocol computing \mathcal{F}

Additional two round protocol executed in parallel to obtain appropriate keys to the garbled circuits.

Costs of the Two Round Protocols

If **total computational work** of the underlying protocol is $W(n, |C|)$ then existing compilers yield a two round protocol with **total communication** and **per-party computation** at least $\tilde{O}(n^2 \cdot W(n, |C|))$.

$|C|$ - size of circuit representing the function \mathcal{F} to be computed.

n - number of parties

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The \tilde{O} notation hides polylogarithmic factors in the number of parties n and polynomial factors in the security parameter λ .

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Costs of the Two Round Protocols

If **total computational work** of the underlying protocol is $\tilde{O}(|C| + nd)$ then existing compilers yield a two round protocol with **total communication** and **per-party computation** at least $\tilde{O}(n^2|C| + n^3d)$.

Plugging in most efficient **semi-honest** protocols where $W(n, |C|) = \tilde{O}(|C| + nd)$ [Genkin-Ishai-Polychroniadou'15, Damgård-Ishai-Krøigaard-Nielsen-Smith'08, Damgård-Ishai-Krøigaard'10]

Can we construct **efficiency-preserving** round compression compilers?

Efficiency measured as the **total communication** or **per-party computation**.

Our Results

If **total computational work** of the underlying protocol is $W(n, |C|)$ then our compiler produces a two round **semi-honest** protocol with **total communication** and **per-party computation** $\tilde{O}(W(\log^2(n), |C|) + n^4)$.

If **total computational work** of the underlying protocol is $W(n, |C|)$ then existing compilers yield a three round protocol with **total communication** and **per-party computation** $\tilde{O}(W(\log^2(n), |C|) + n^6)$.

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Our Results

	Semi-honest	Malicious*
Prior work	$\tilde{O}(n^2 C + n^3d)$	$\tilde{O}(n^2 C + n^3d + n^4)$
Our work	$\tilde{O}(C + n^4)$	$\tilde{O}(C + n^6)$

Plugging in most efficient protocols where $W(n, |C|)$ is

1. $\tilde{O}(|C| + nd)$ for semi-honest
2. $\tilde{O}(|C| + nd + n^2)$ for malicious

Total communication and per-party computation costs of resultant protocol.

* Malicious protocols in prior work only require two rounds.

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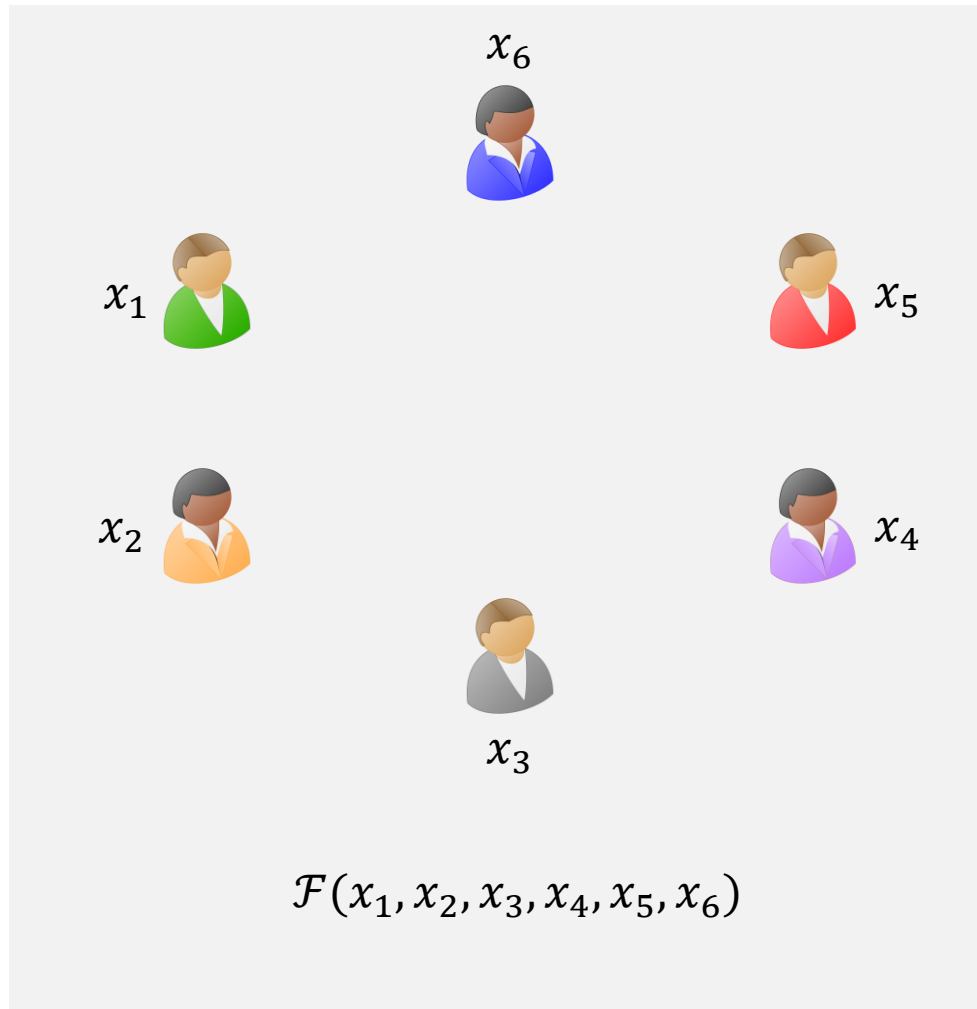
1. $\tilde{O}(|C| + nd)$ for semi-honest
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Total communication and per-party computation costs of resultant protocol.

Total computation cost can be made to match total communication costs with an additional round.

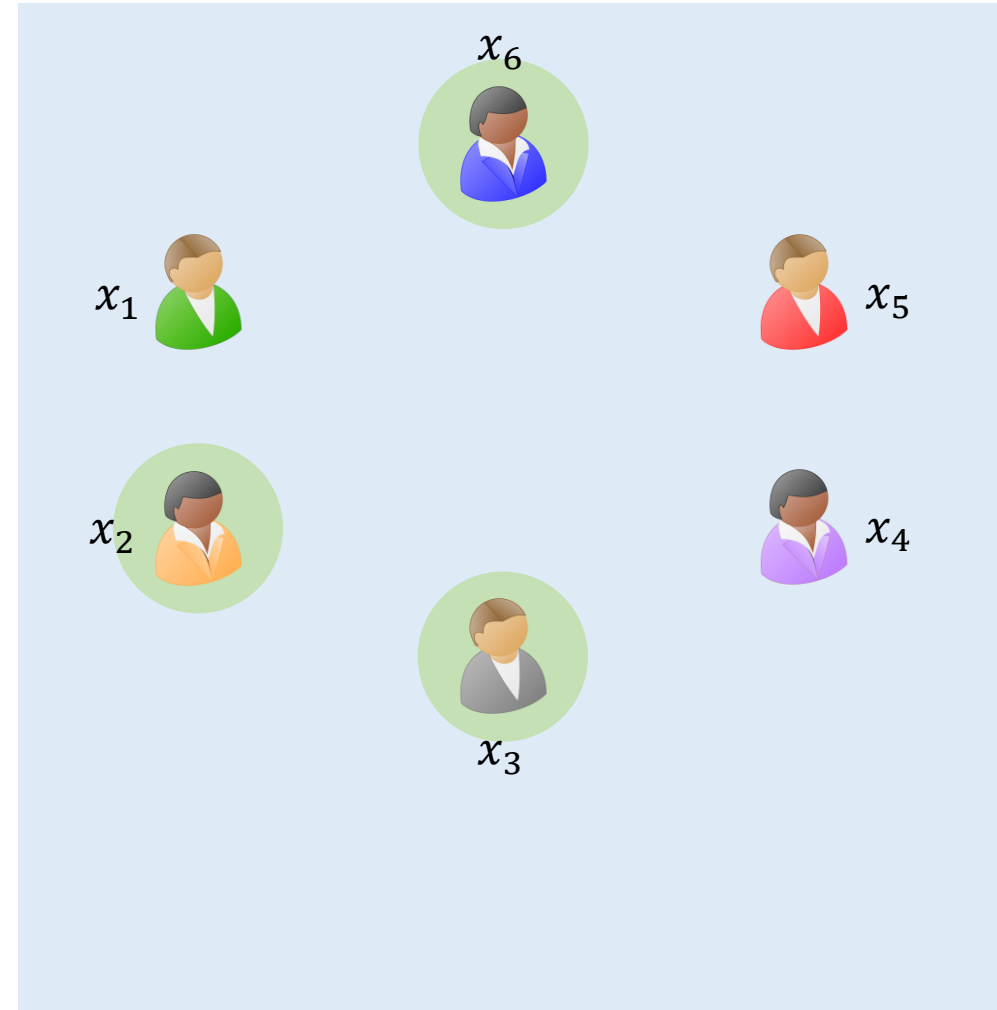
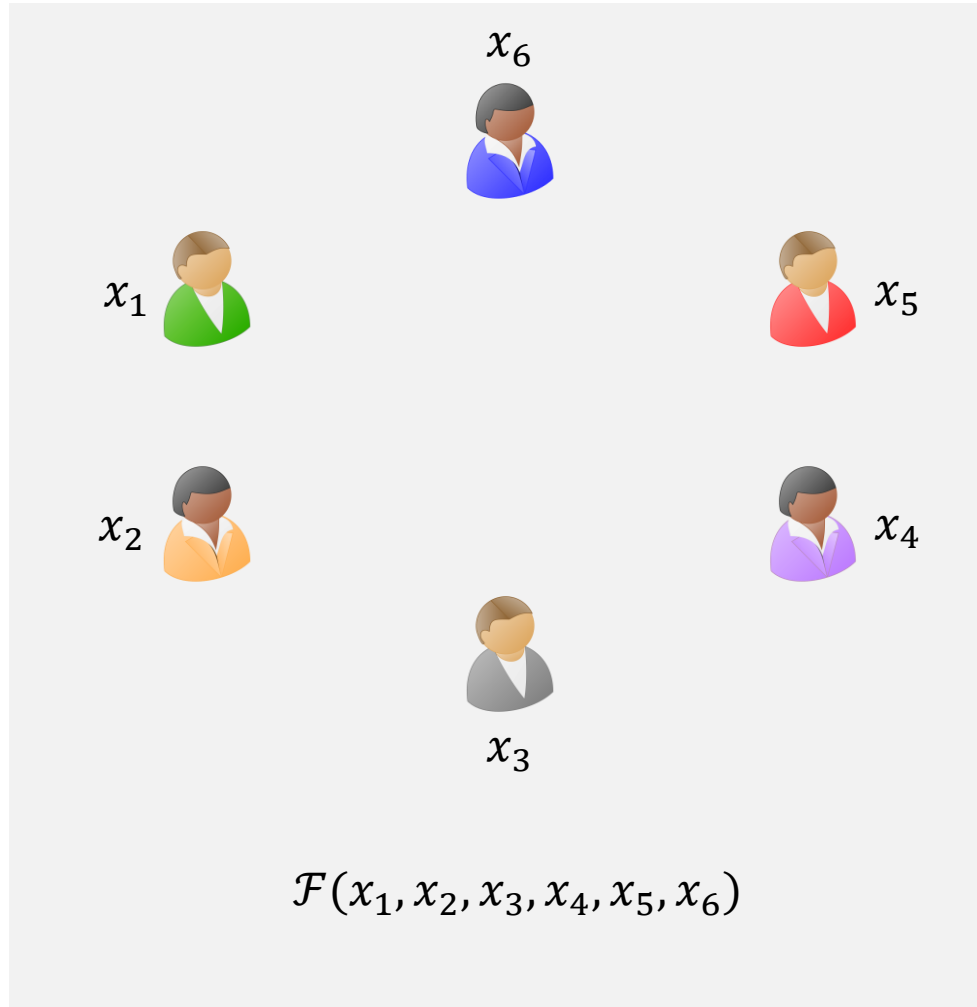
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Natural Approach: Delegation of Computation

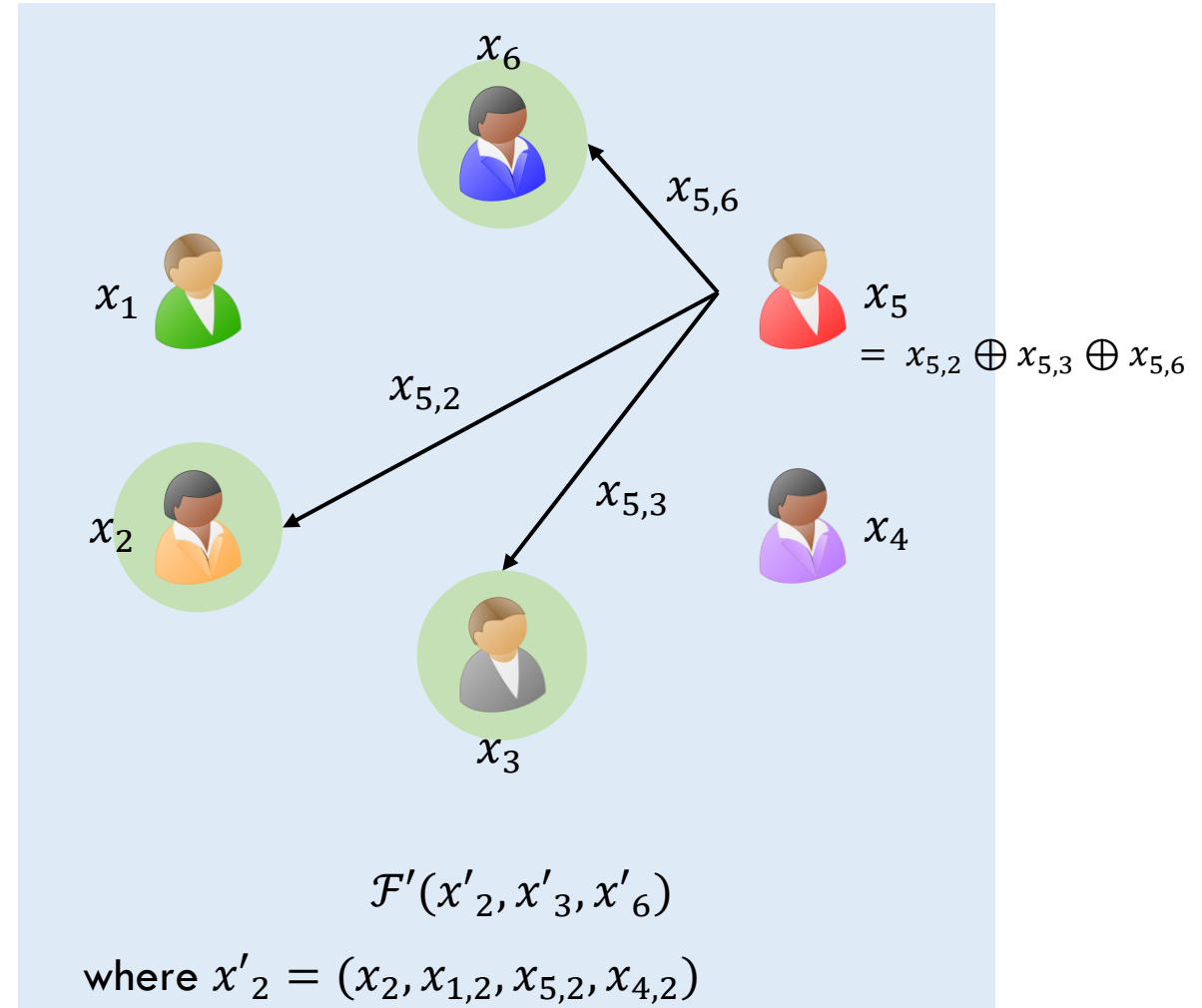
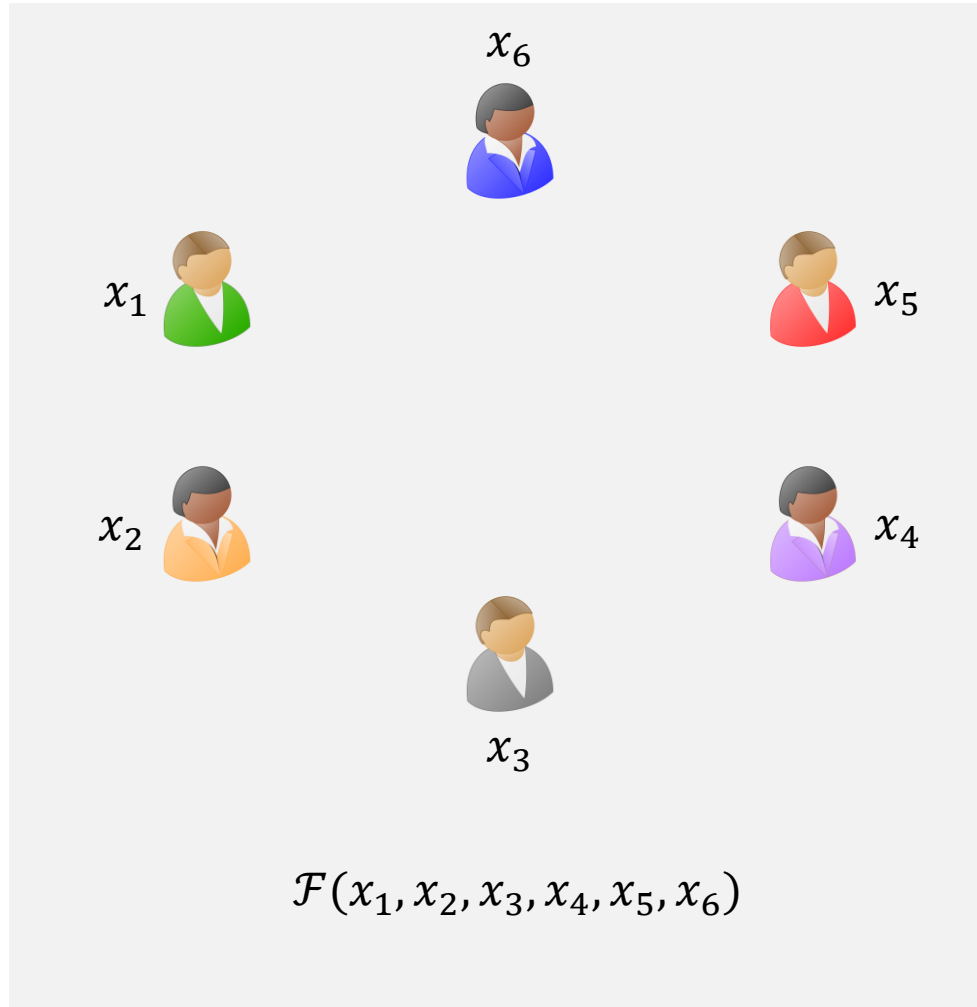


Elect a committee of servers to delegate the **heavy** computation.

Natural Approach: Delegation of Computation



Natural Approach: Delegation of Computation

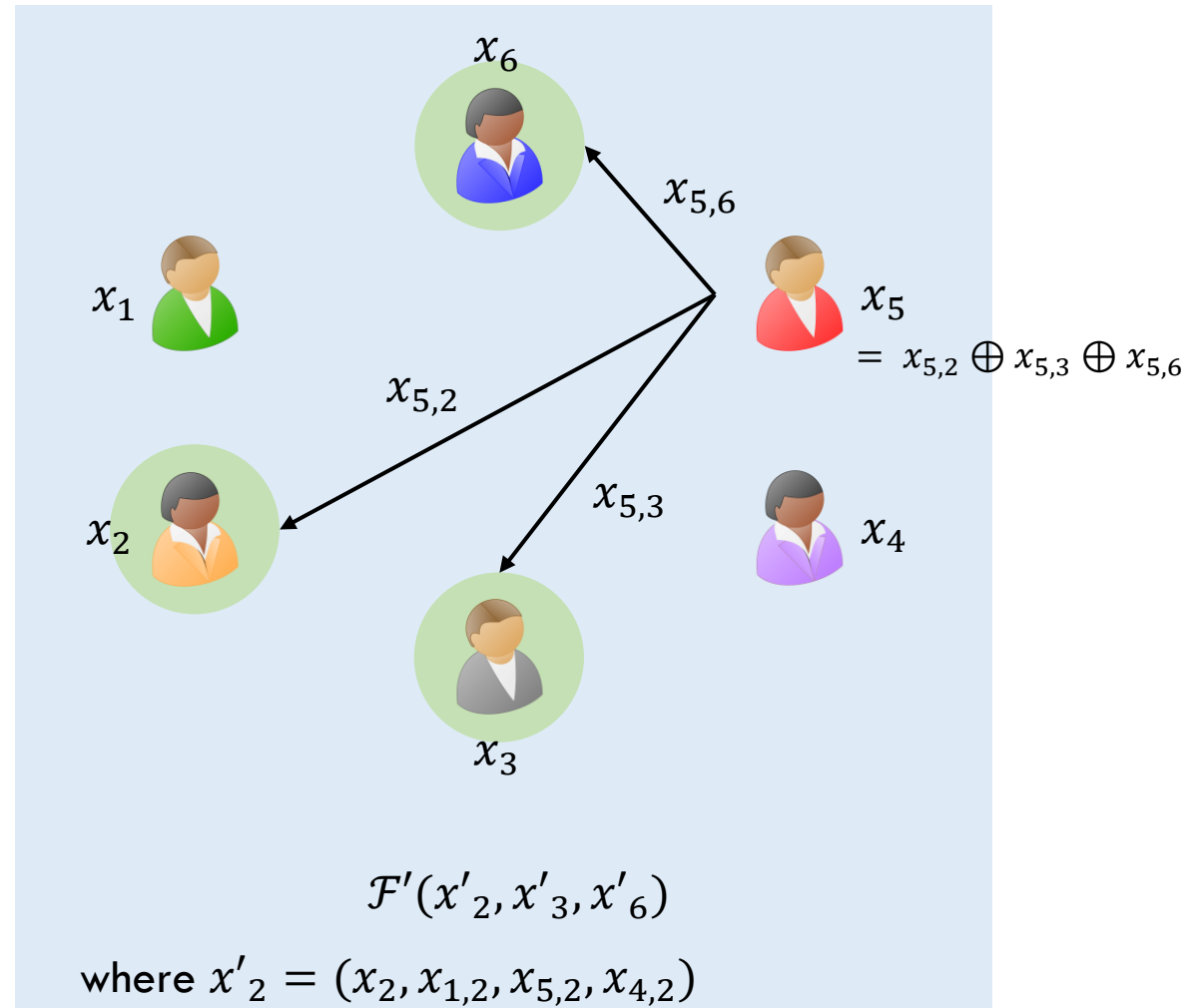


\mathcal{F}' : reconstruct client input from shares and compute \mathcal{F} on inputs.

Natural Approach: Delegation of Computation

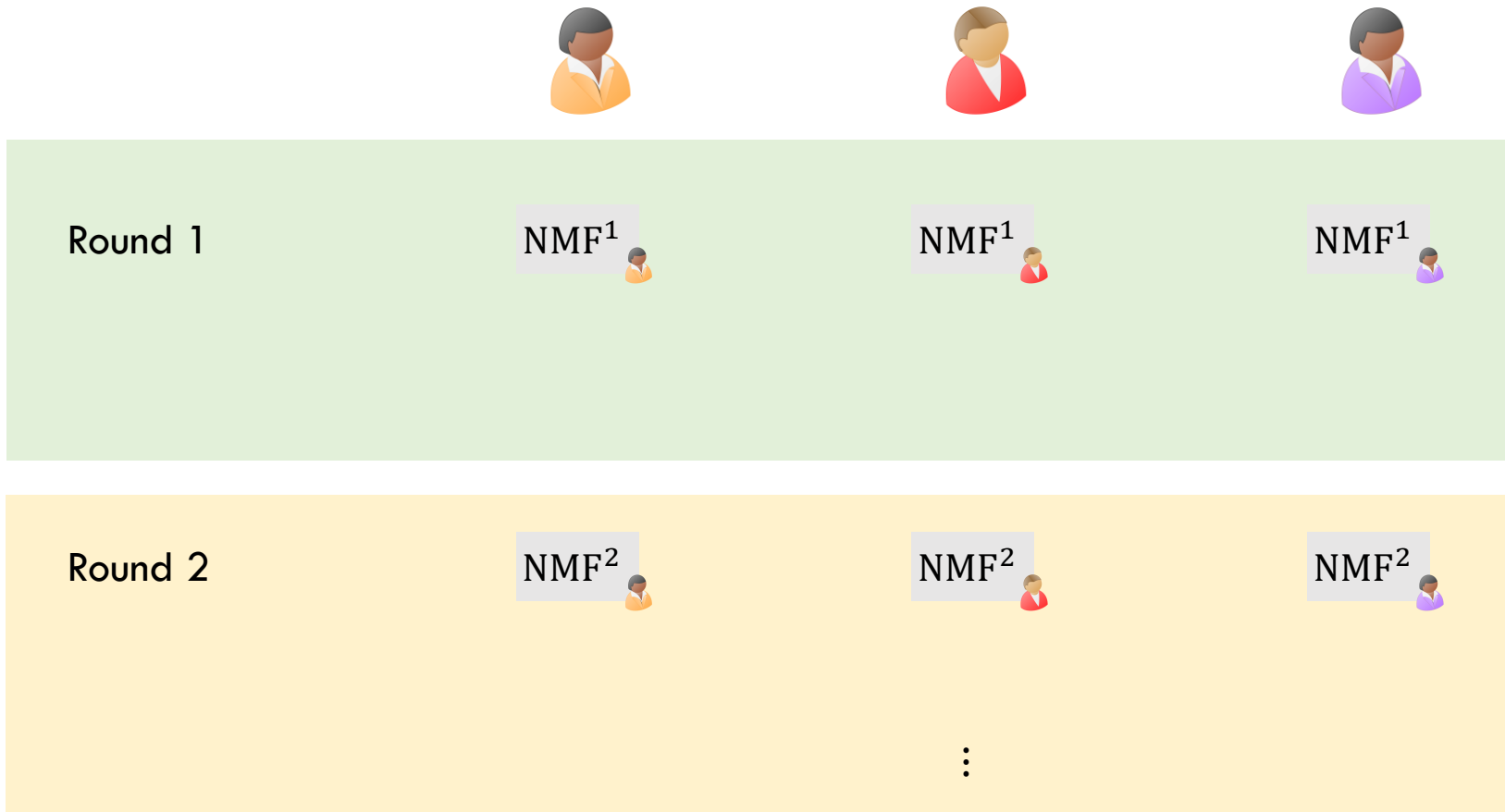
Delegation idea inherent:

For some functions, there **does not exist** a constant round **balanced** protocol where the total computational cost is $\tilde{O}(|C|)$.



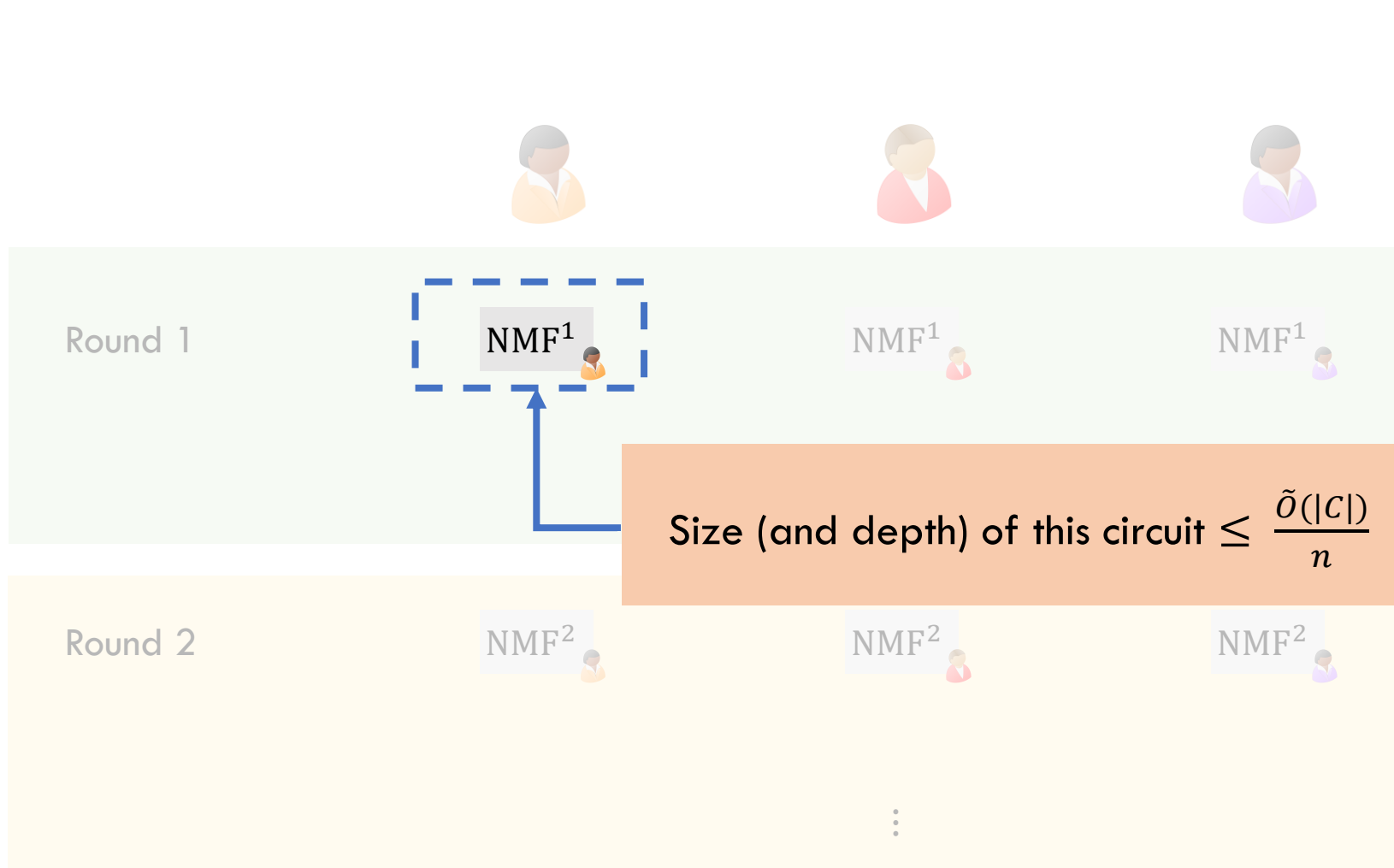
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Lower Bound – Fully Balanced protocol



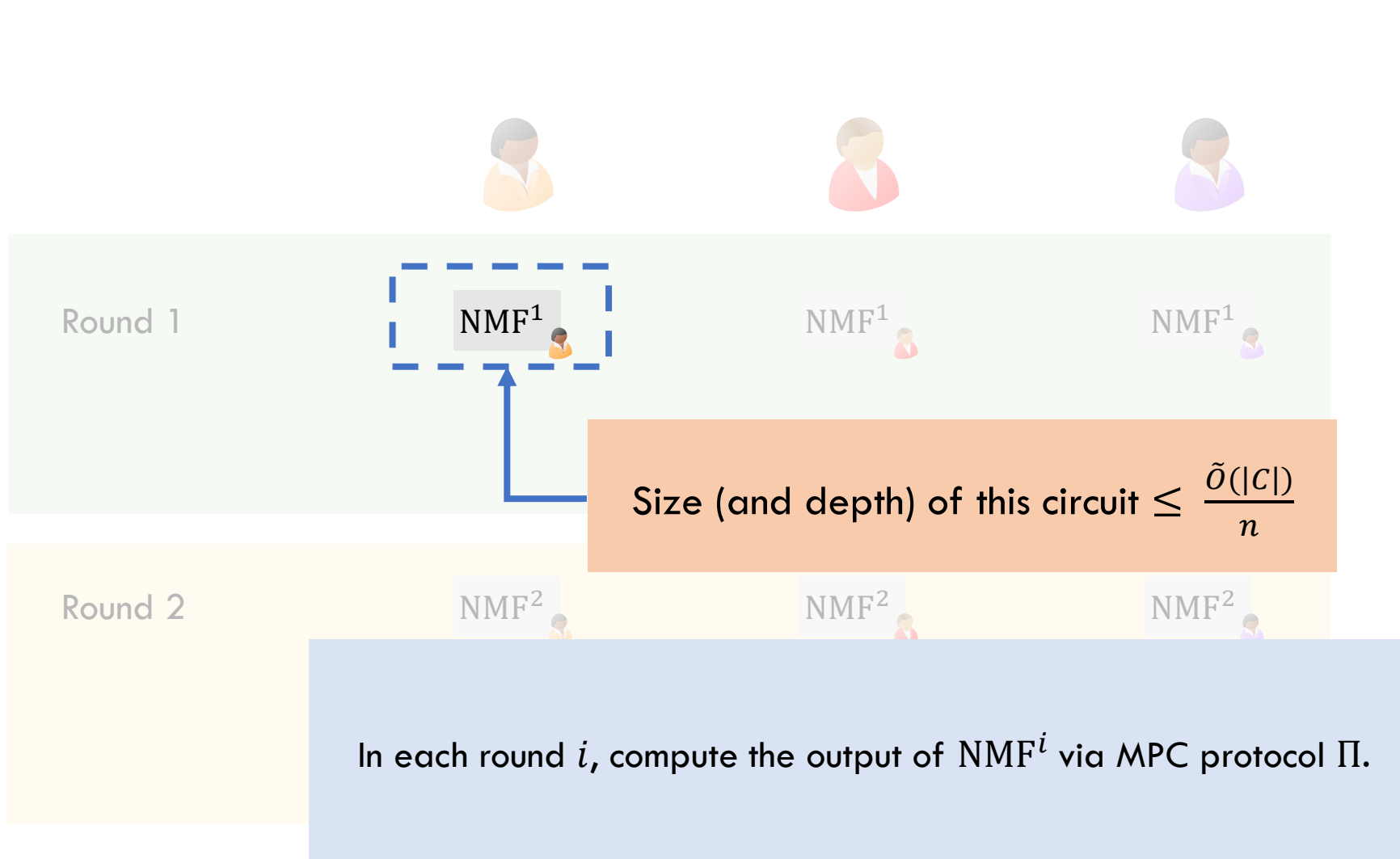
Constant r round protocol Π
with total work $\tilde{O}(|C|)$ and
per-party work $\frac{\tilde{O}(|C|)}{n}$.

Lower Bound – Fully Balanced protocol



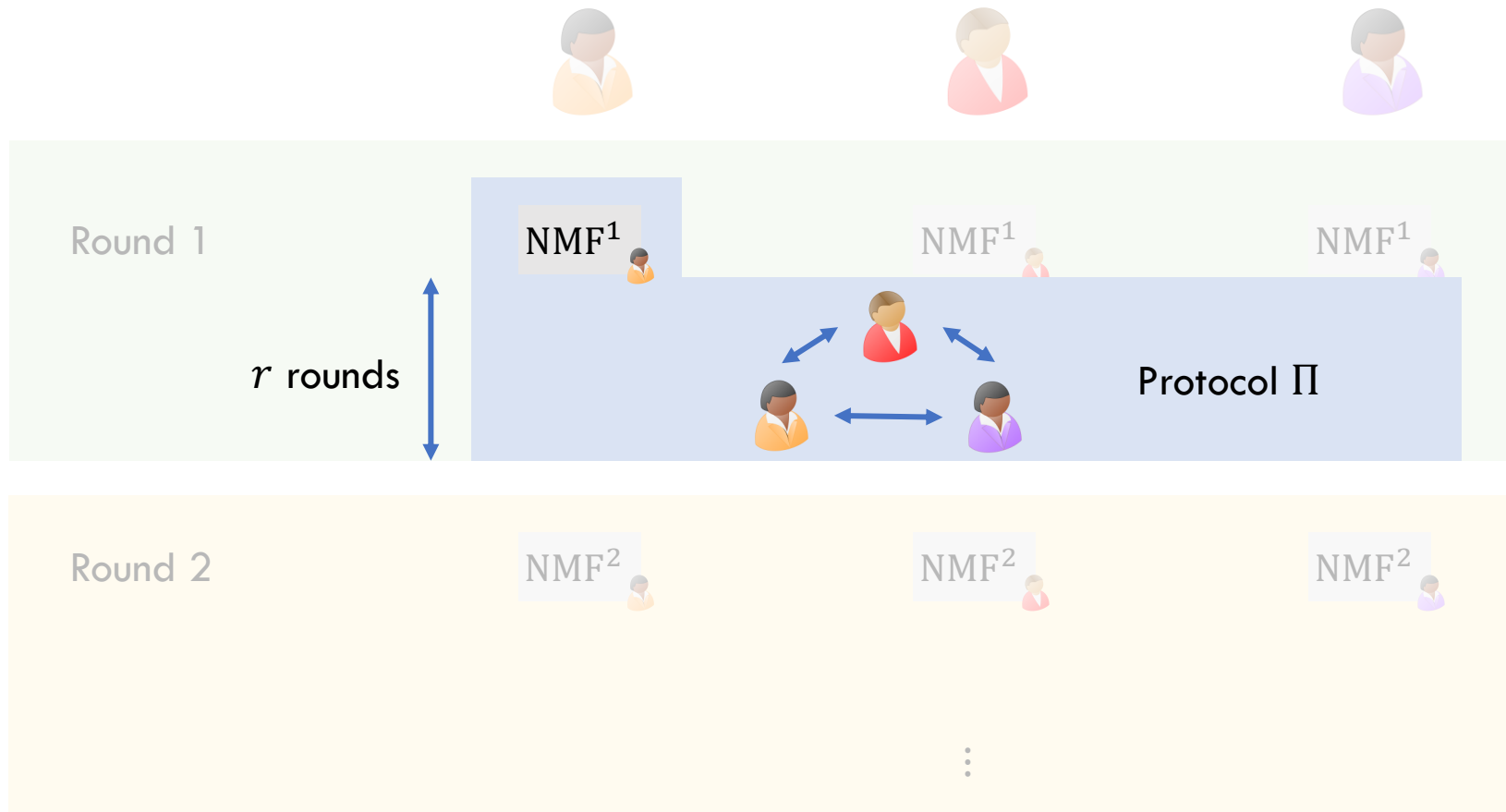
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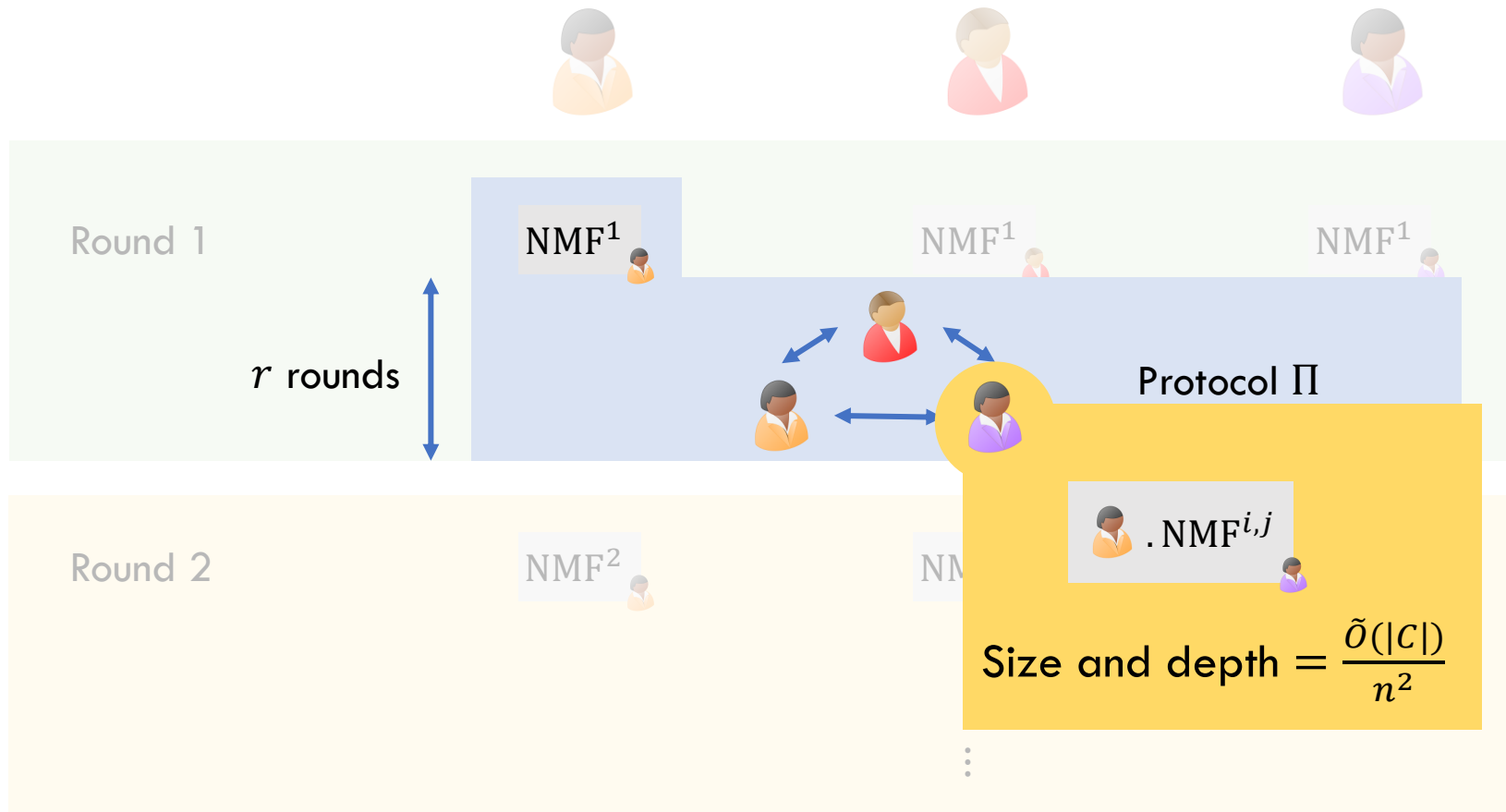
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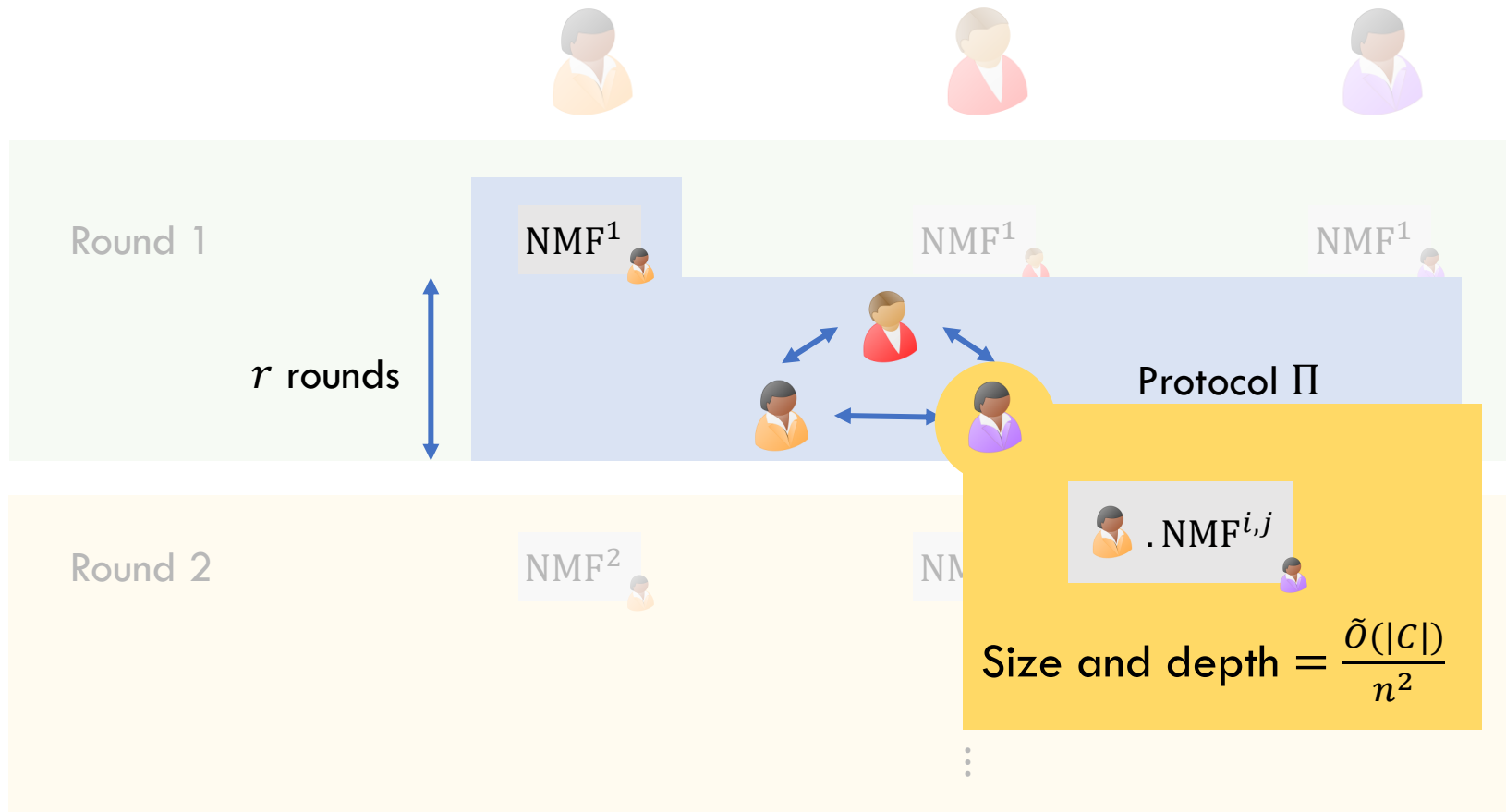
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$$\text{Size and depth} = \frac{\tilde{O}(|C|)}{n^2}$$



Lower Bound – Fully Balanced protocol



Constant r round protocol Π
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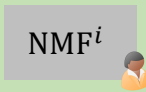
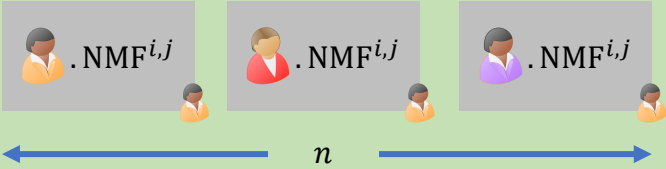
Recurse!

Lower Bound – Fully Balanced protocol

Total Rounds		Total work per party	Depth of single round NMF
r	NMF ⁱ 	$\frac{\tilde{O}(C)}{n}$	$\frac{\tilde{O}(C)}{n}$


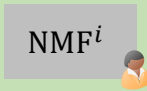
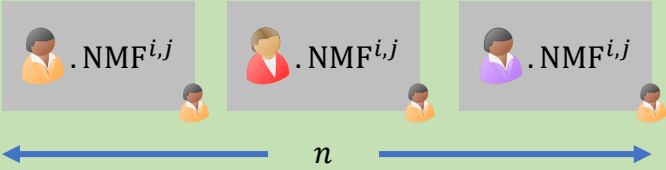
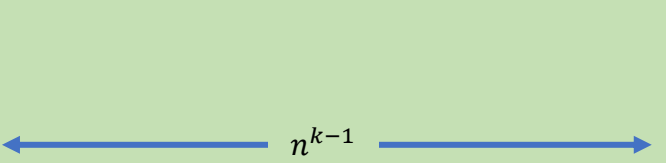
Constant r round protocol Π with total work $\tilde{O}(|C|)$ and per-party work $\frac{\tilde{O}(|C|)}{n}$.

Lower Bound – Fully Balanced protocol

Total Rounds		Total work per party	Depth of single round NMF
r		$\frac{\tilde{O}(C)}{n}$	$\frac{\tilde{O}(C)}{n}$
r^2		$\frac{\tilde{O}(C)}{n}$	$\frac{\tilde{O}(C)}{n^2}$

Constant r round protocol Π with total work $\tilde{O}(|C|)$ and per-party work $\frac{\tilde{O}(|C|)}{n}$.

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r^k		$\frac{\tilde{O}(C)}{n}$	$\frac{\tilde{O}(C)}{n^k}$

Constant r round protocol Π with total work $\tilde{O}(|C|)$ and per-party work $\frac{\tilde{O}(|C|)}{n}$.

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Total Rounds			
r	Let k, τ be constants such that $\frac{\tilde{O}(C)}{n^k} = \tau$ 1. Circuit C evaluated (via protocol) in total depth $r^k \cdot \tau = O(1)$. 2. Size of evaluating circuit $\approx n^k$ Any polynomial size circuit C can be converted to a constant depth circuit.		
r^2			
	n	n	n^2
r^k	n^{k-1}	$\frac{\tilde{O}(C)}{n}$	$\frac{\tilde{O}(C)}{n^k}$

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r^2			
r^k	$\leftarrow n^{k-1} \rightarrow$	$\frac{\tilde{O}(C)}{n}$	$\frac{\tilde{O}(C)}{n^k}$

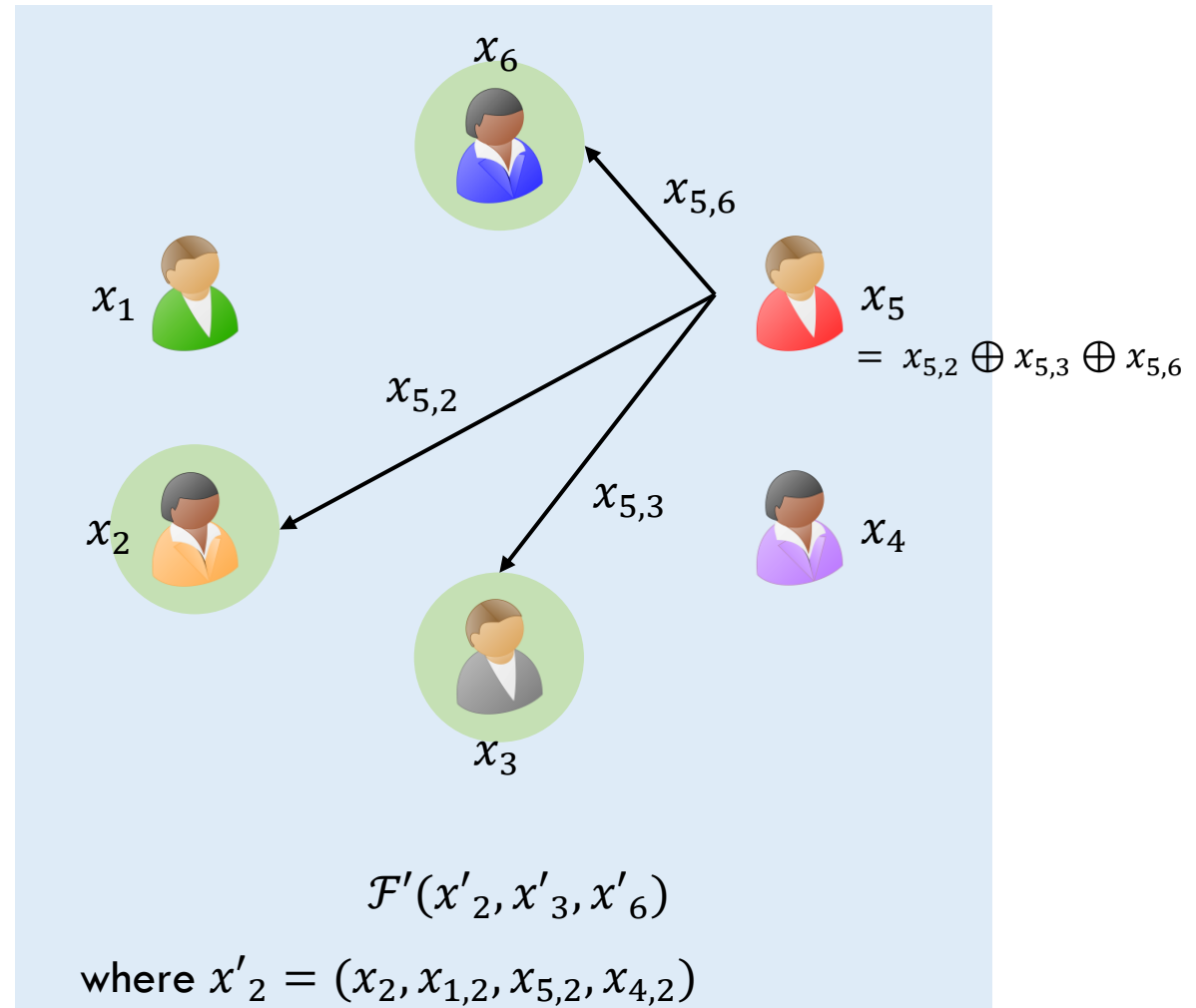
Constant r round protocol Π with total work $\tilde{O}(|C|)$ and per-party work $\frac{\tilde{O}(|C|)}{n}$.

Contradiction!

Natural Approach: Delegation of Computation

Delegation idea inherent:

For some functions, there **does not exist** a constant round **balanced** protocol where the total computational cost is $\tilde{O}(|C|)$.



\mathcal{F}' : reconstruct client input from shares and compute \mathcal{F} on inputs.

Challenges in two rounds

1. Servers must **commit to the input** in the first round.

Servers not in possession of complete input - Committee election and input sharing must happen in the first round.

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Servers not in possession of complete input - Committee election and input sharing must happen in the first round.

2. Known compilers require **private communication** between servers.

Servers do not know the identity of other servers in the first round.

Challenges in two rounds

1. Servers must commit to the input in the first round.

Servers do not know the identity of other servers in the first round and
input

Main Idea:

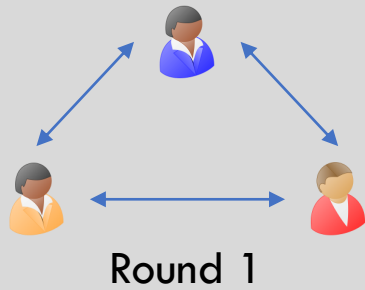
Round Efficient Approach to Delegation of Computation

2. Know the identity of other servers in the first round.

Servers do not know the identity of other servers in the first round.

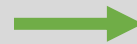
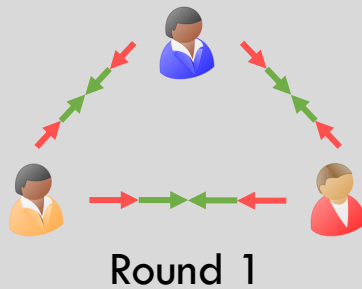
Special Two Round MPC Protocols

Decomposability

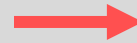


Special Two Round MPC Protocols

Decomposability of first round messages



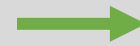
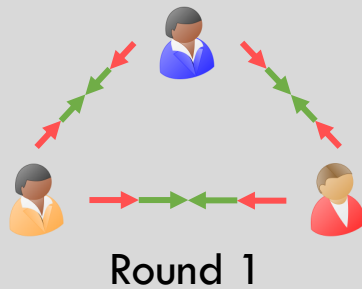
Light messages – depend on the input
computational complexity independent of W .



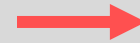
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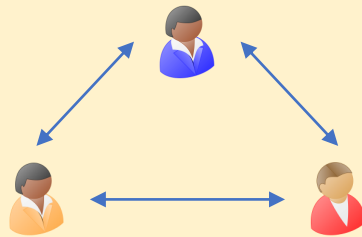


Light messages – depend on the input
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Heavy messages – independent on the
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Independence



Private channel messages between parties independent
of the input.

Special Two Round MPC Protocols

We show how existing compilers can be suitably modified to achieve these properties.

Decomposability of first round messages

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Heavy messages – independent on the input computational complexity depends on W .

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High Level Strategy

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High Level Strategy

1. Parties self-elect into committee.
2. Servers run special MPC protocol computing \mathcal{F}' .
3. All clients help compute light messages.
Decomposability keeps total cost low.

\mathcal{F}' : reconstruct client input from shares and compute \mathcal{F} on inputs.

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Independence

Private channel messages between parties
independent of the input.

High Level Strategy

1. Parties self-elect into committee.
2. Servers run special MPC protocol computing \mathcal{F}' .
3. All clients help compute light messages.
Decomposability keeps total cost low.
4. Servers broadcast “encrypted” private channel messages.
Independence allows this to be possible.

\mathcal{F}' : reconstruct client input from shares and compute \mathcal{F} on inputs.

Decomposability of first round messages

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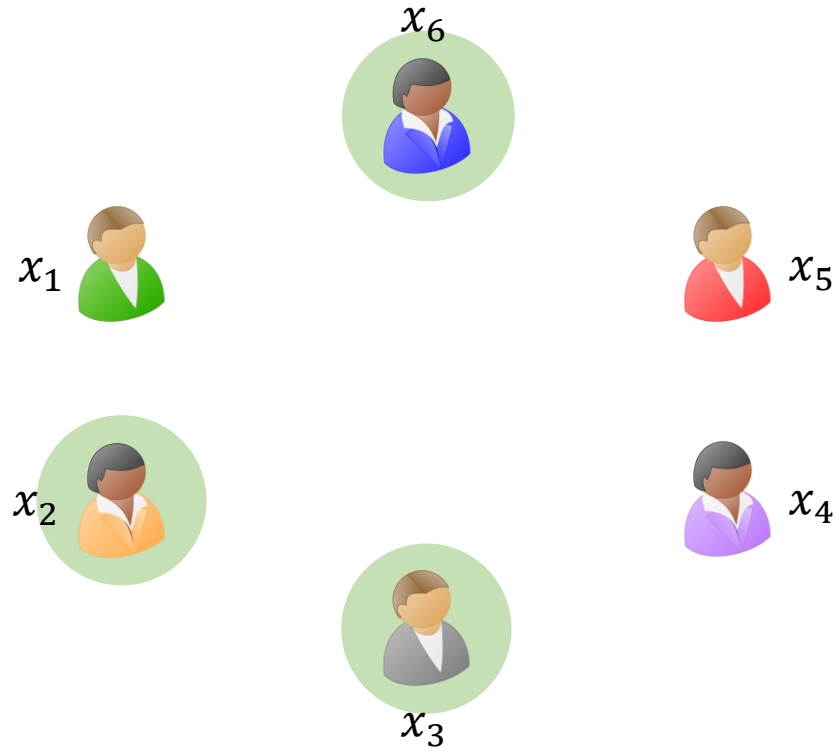
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Helper Computation by the Clients



Servers computation:

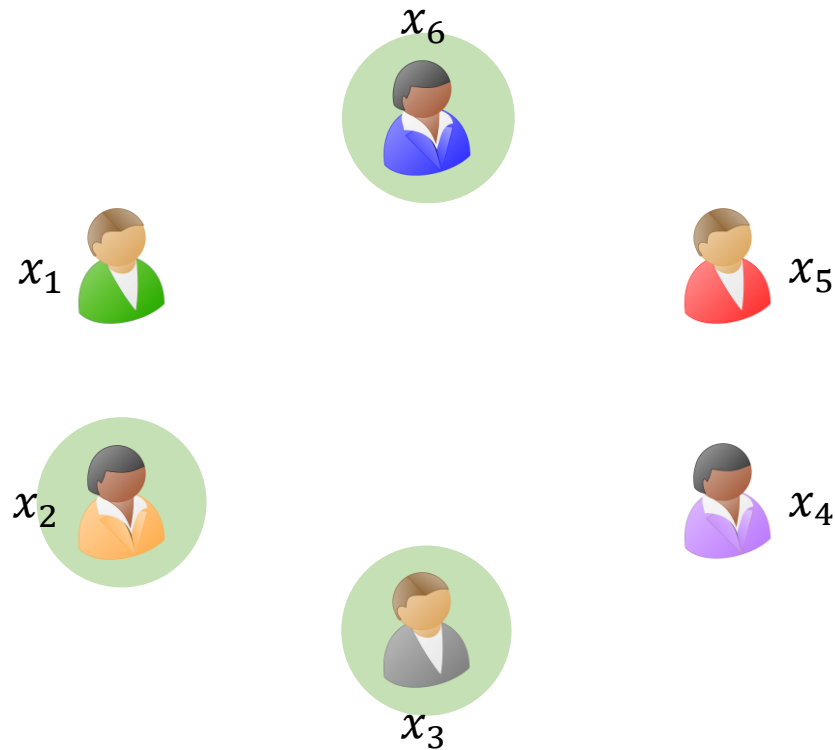
First round

1. **Light messages** dependent on input.
2. **Heavy messages** independent of input.

Second Round

1. Second round message that depends on entire first round message.

Helper Computation by the Clients



Servers computation:

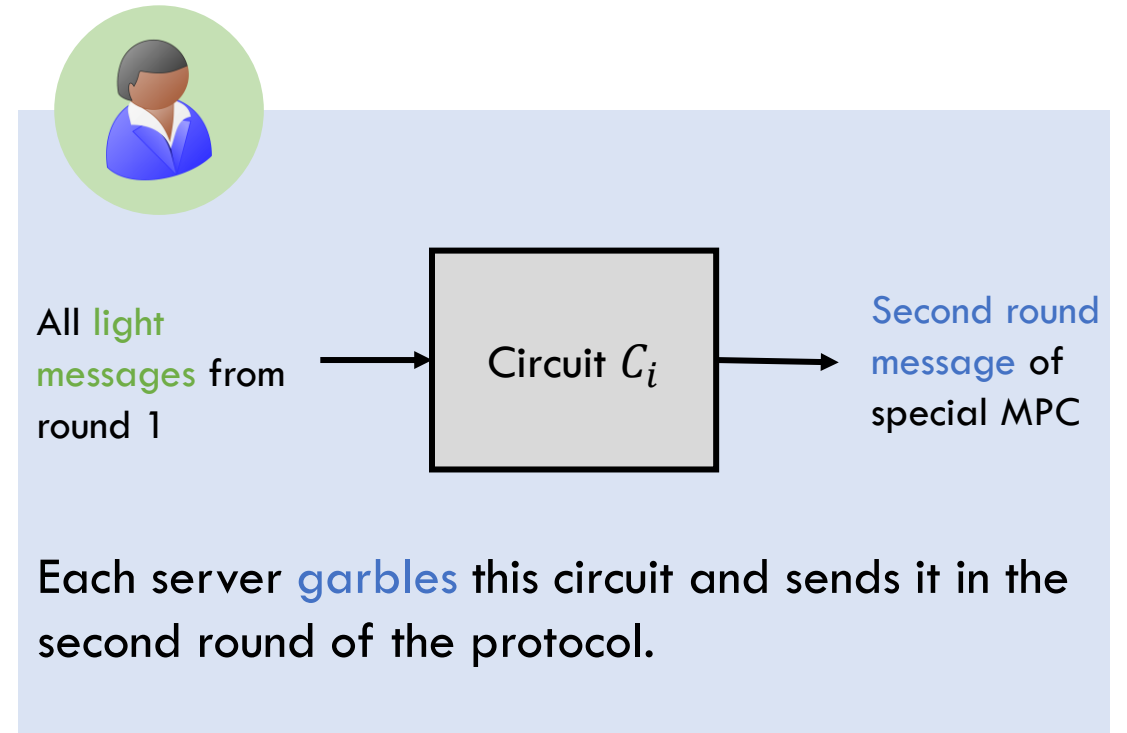
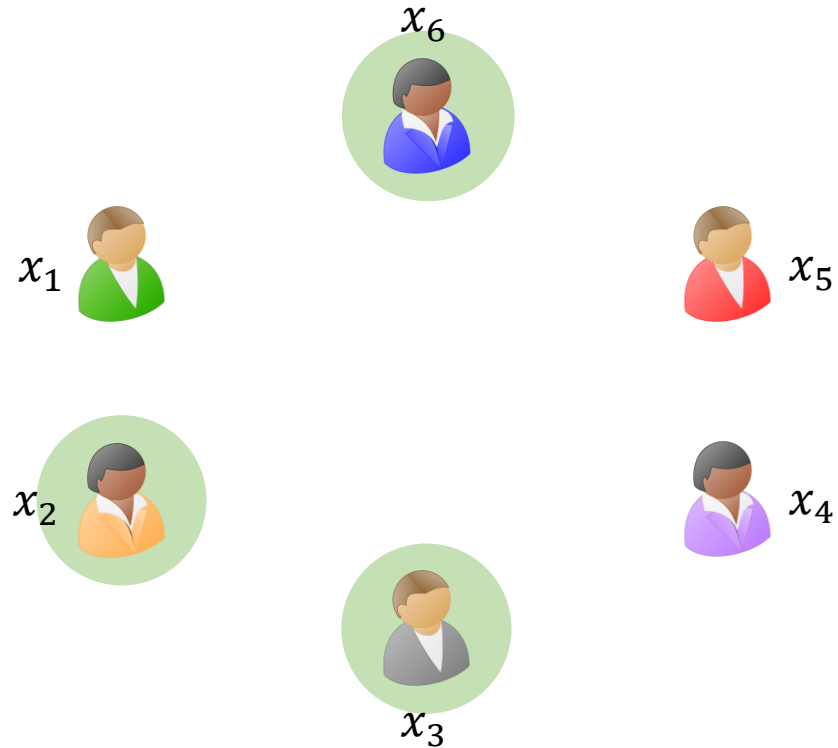
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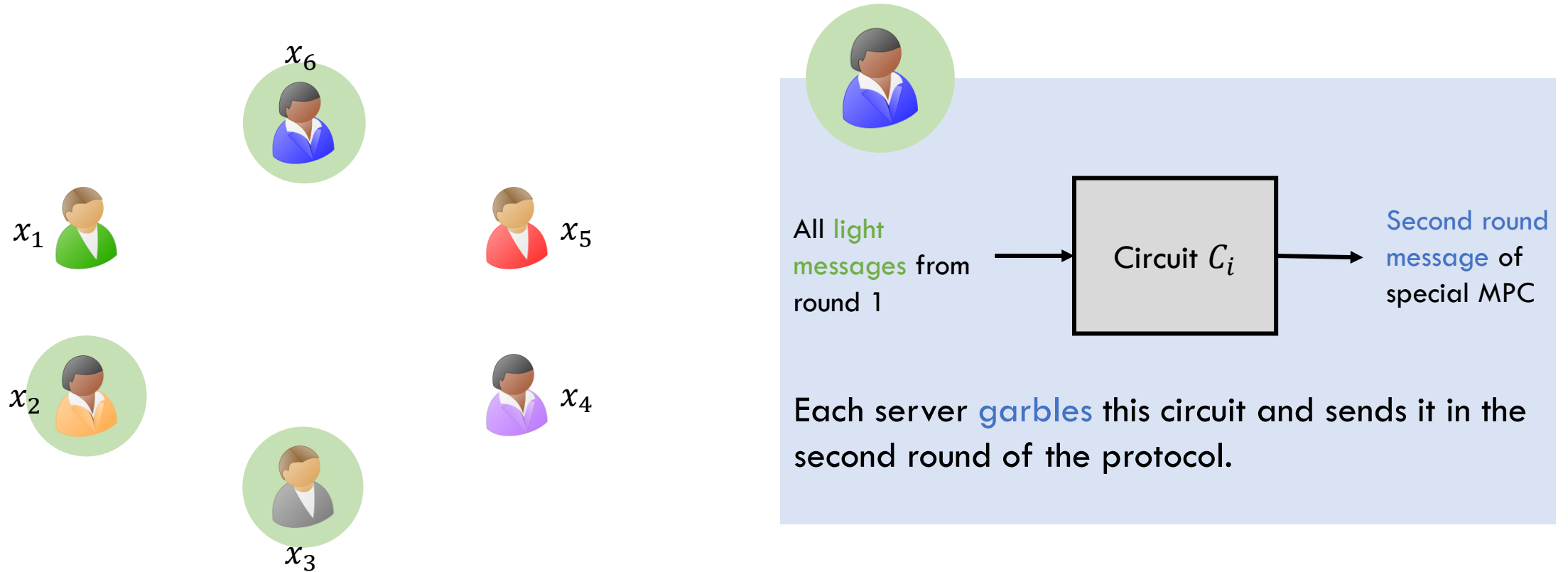
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Helper Computation by the Clients

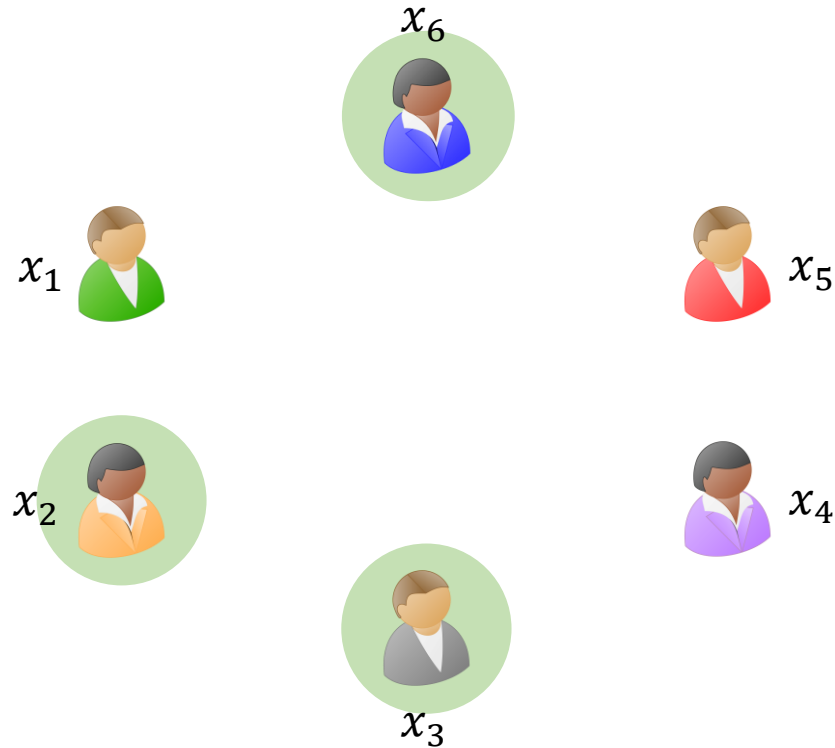


Helper Computation by the Clients



Need mechanism to deliver labels to evaluate the circuit.

Helper Computation by the Clients



All parties run two round **Helper** protocol

1. Client Inputs: **shares** of input x_i .
2. Server Inputs: **labels** of the garbled circuit.

Protocol Output: **labels** corresponding to the **light messages**.

Mechanism to deliver labels to evaluate the circuit.

Helper Computation by the Clients

Helper protocol properties

1. Does not require knowledge of servers

All parties participate.

2. Computation of only **light messages**

Additional overhead is low.

All parties run two round **Helper** protocol

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High Level Strategy

1. Parties self-elect into committee.

For servers to obtain appropriate **keys to decrypt** broadcast message, run another **helper protocol with all parties**.

Similar to previously discussed approach

3. All clients help compute light messages.

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Towards Achieving Malicious Security

Malicious protocols similar ideas but requires:

- Special MPC to be maliciously secure
- Input consistency
- Committee Election robust to malicious behavior

Additional round OR Setup assumptions

Towards Achieving Malicious Security

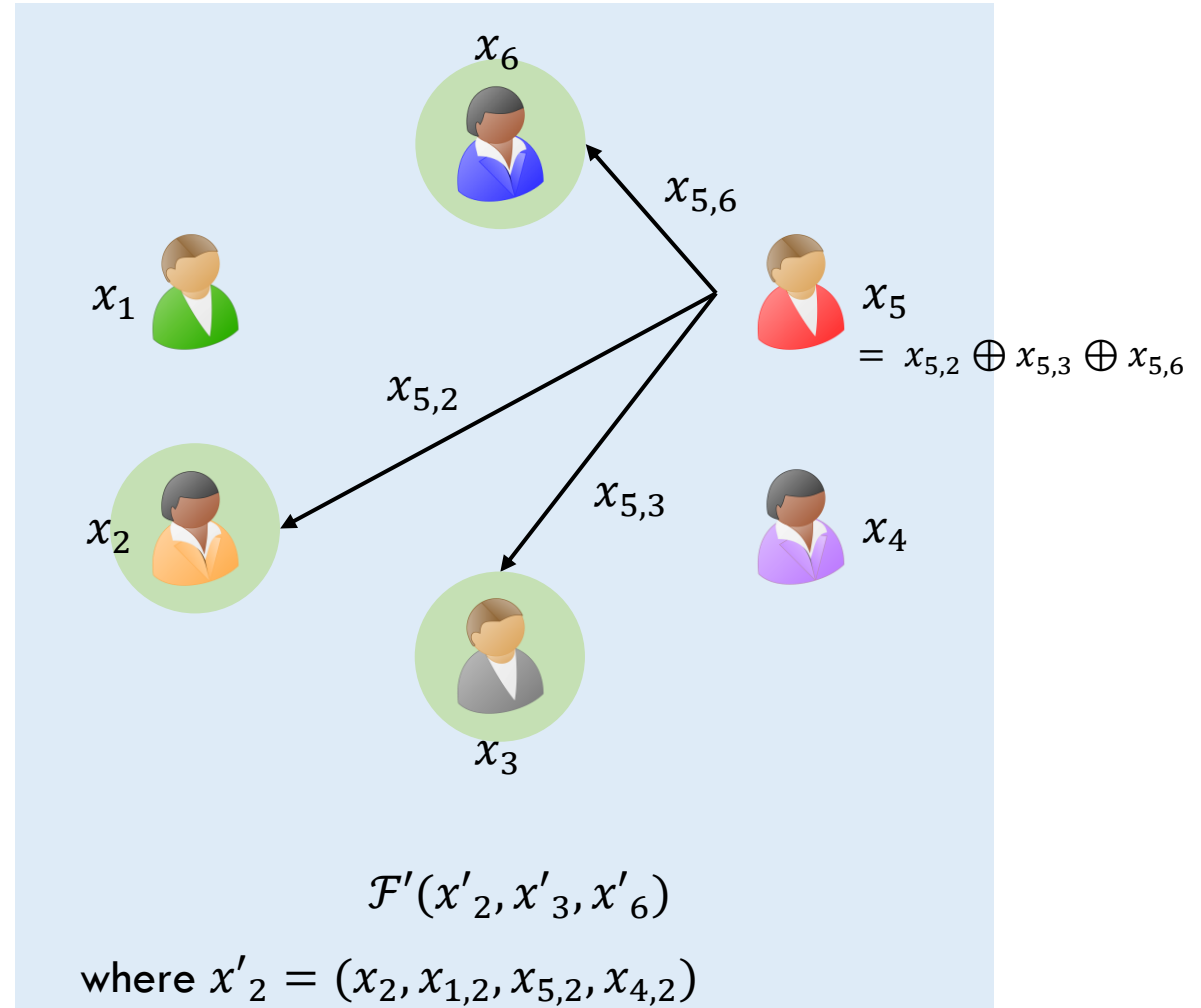
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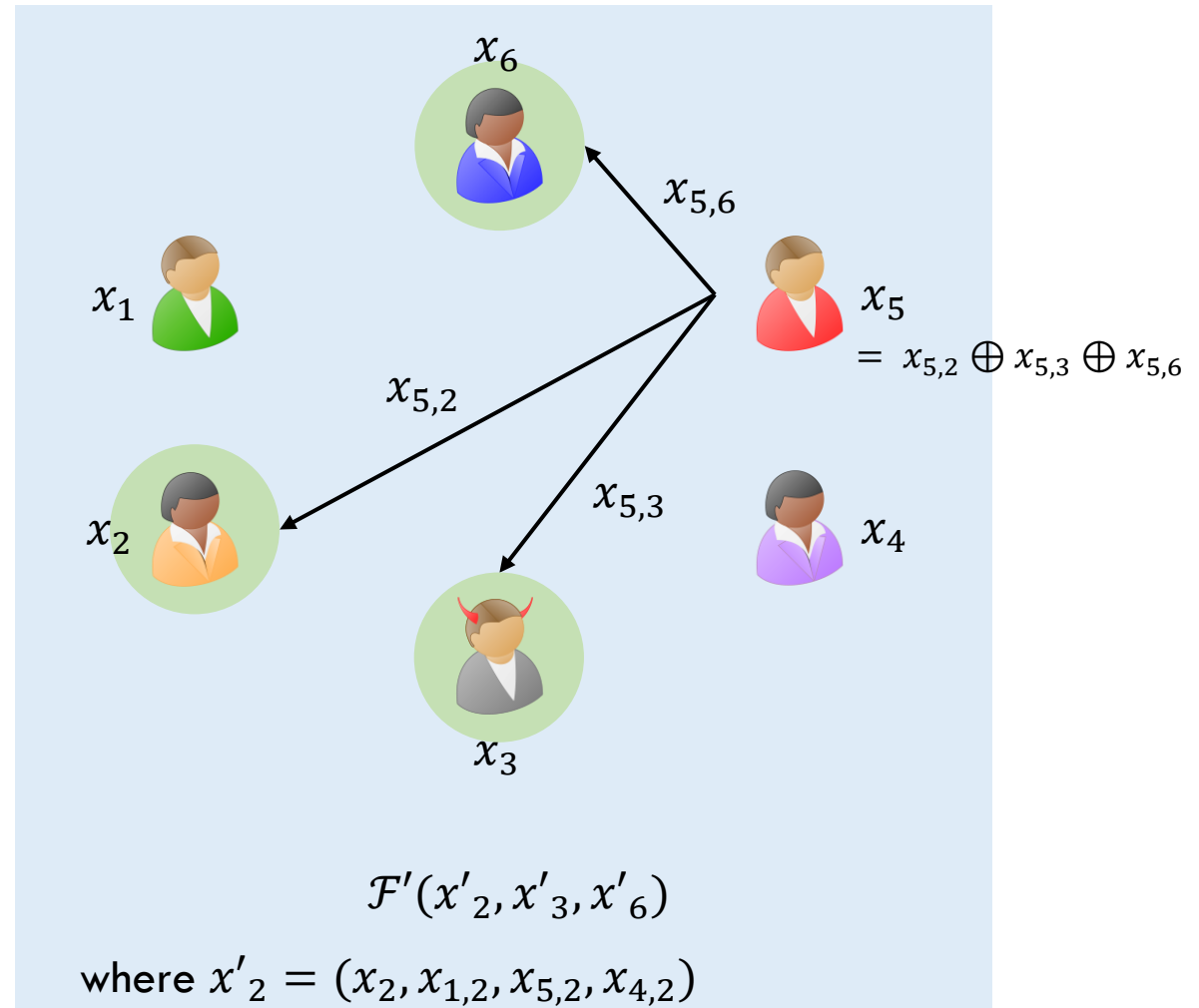


Natural Approach: Delegation of Computation

\mathcal{F}' : reconstruct client input from shares and compute \mathcal{F} on inputs.

Prevent Bob from changing $x_{5,3}$

Use message authentication codes (MAC)

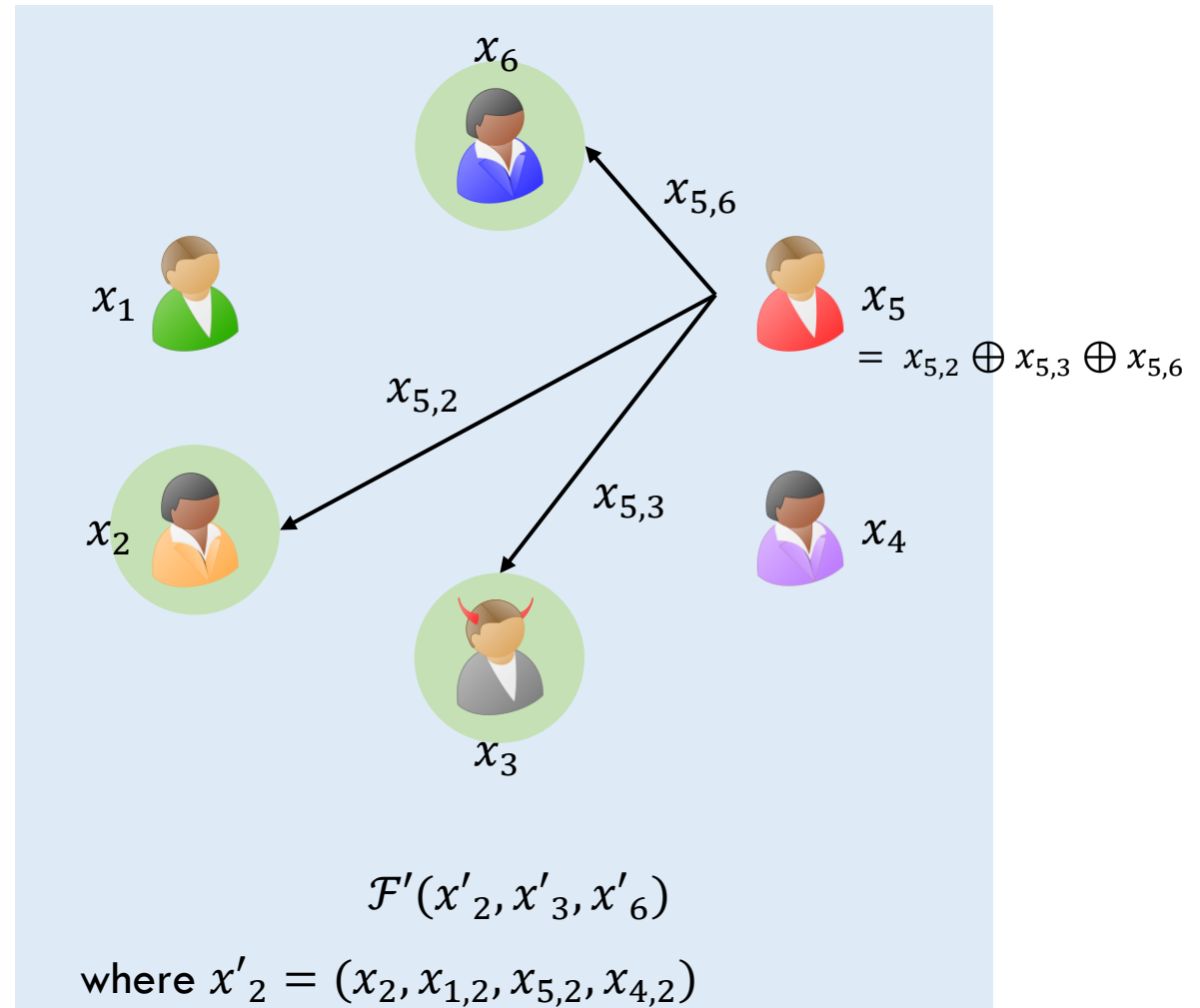


Natural Approach: Delegation of Computation

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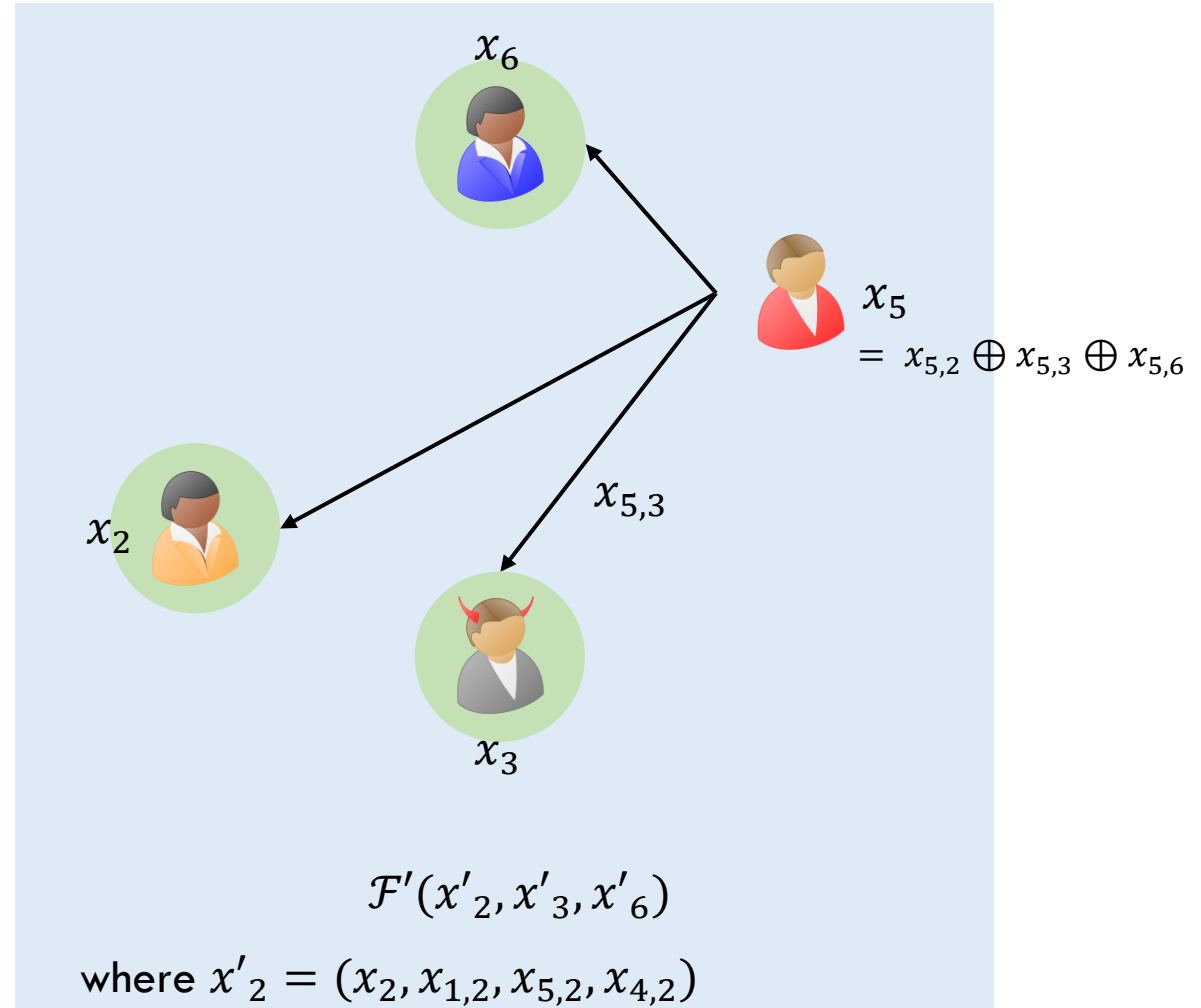
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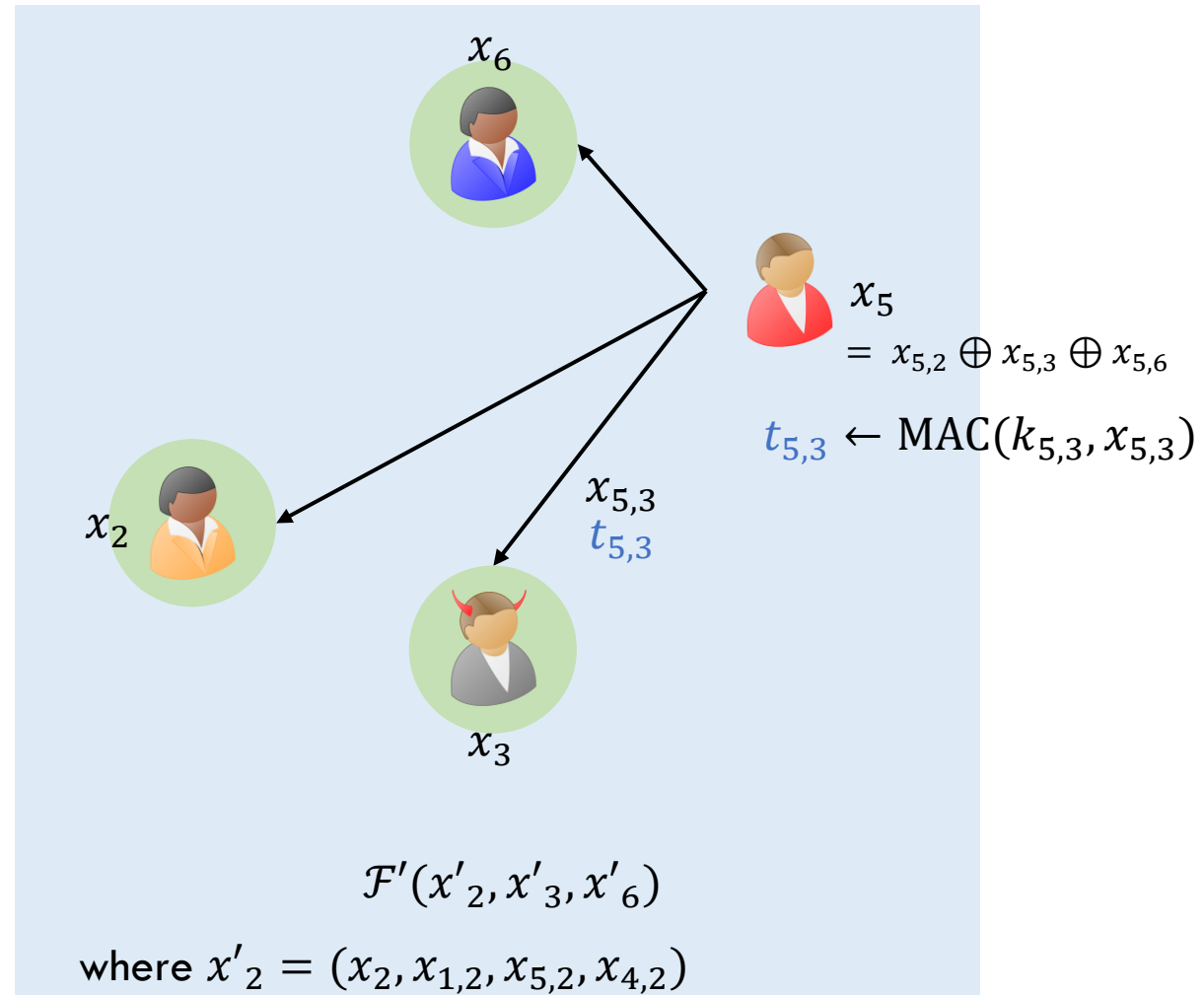
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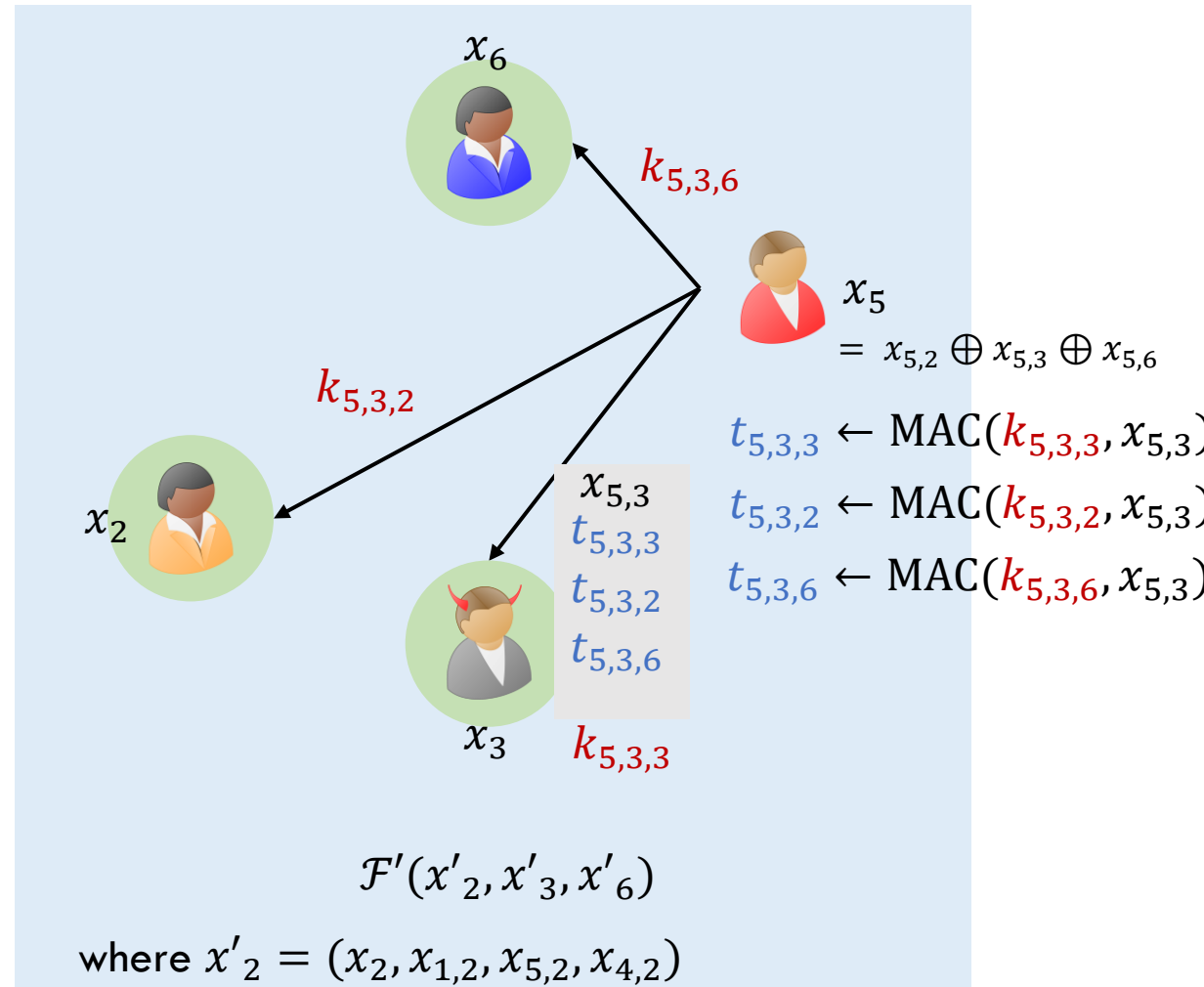
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Thank you. Questions?

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ia.cr/2020/1100